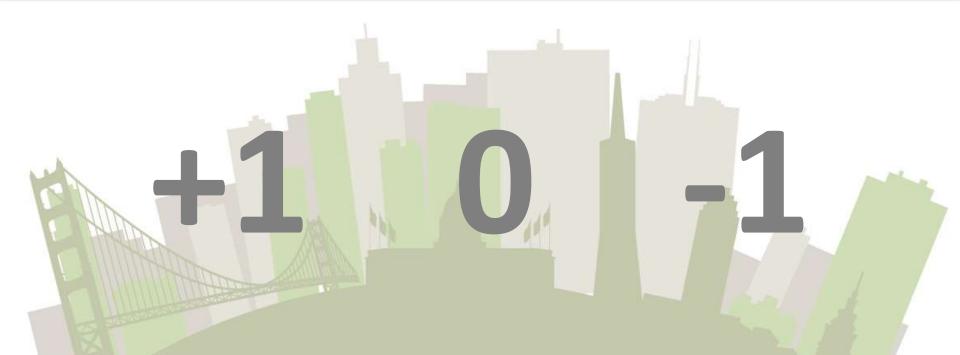


Evaluate the sessions

Sign in: 2015.foss4g-na.org/



Open Source Tools for Spatial Optimization

Alan Glennon

@glennon



Carlos Baez

@prdctblyirrtnl

UCSB

Optimization is about balance: maximizing an objective within constraints

Optimization is crazy useful. It is a way to solve many high-impact real world problems

Lots of general open source optimization tools available, but many algorithms still need spatialization.

Points prime location

Lines choice path

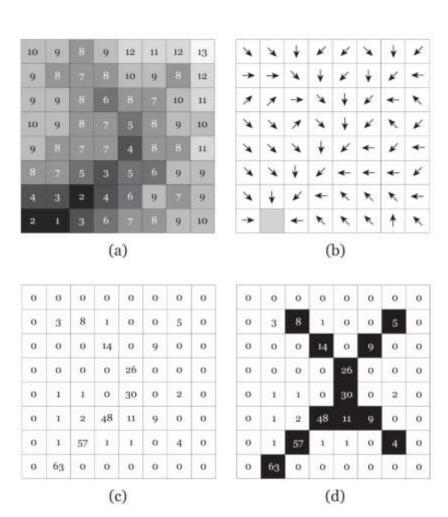
Areas

elegant configuration

Time scheduling



GIS is very good at overlay, measurement, select, and comparison



Optimization is about balance



You have an objective –

to minimize or maximize something, like utility, cost, profit, effort, energy

but have constraints –

budget, supply, energy, attention, network, attention, time



So why not just add optimization to GIS?

Good News. Bad News.

Good. The things that GIS does well are often good enough

Good. Existing GIS covers some optimization cases

Neutral. Optimization requires different thinking

Bad. Many of the problems cannot be solved in reasonable amounts of time. Typically, each addition to the problem creates a exponentially larger computational burden

More Good News!

Good. You are smart & computers are ever faster.

Good. There's also more than one way to approach geospatial problems: Shortcuts (i.e., heuristics) may be used that solve a problem to a near optimum solution – but in a fraction of the time. Use crafty precomputation.

Opportunities! For geospatial analysis, there's lots of workflows & heuristics that still need to be formulated and evaluated.

Opportunities! Many associated open source libraries exist; they just need to be spatially enabled.

Example Optimization Problems

Routing

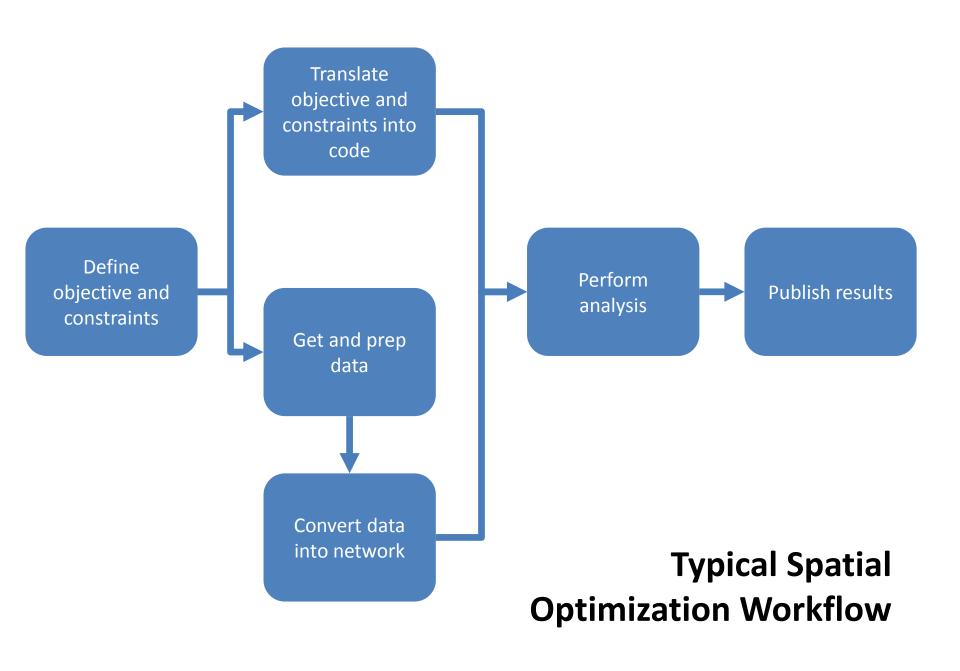
Corridor Location

Classical Transportation (Flows)

Facility Location

Zone configuration

Disruption, Fortification, and Resiliency



The traditional objective-constraint approach looks like this:

Maximize $z = \sum_{i \in I} a_i y_i$ S.T. $\sum_{j \in N_i} x_j \ge y_i$ for all $i \in I$ $\sum_{j \in J} x_j = P$ $x_j = (0, 1)$ for all $j \in J$ $y_i = (0, 1)$ for all $i \in I$

From: Church and ReVelle, 1971



Code and data: https://github.com/glennon/redlandspath

Many, many specialty, open source routing libraries.

- http://wiki.openstreetmap.org/wiki/Routing
- http://en.wikipedia.org/wiki/Category:Routing_algorithms
- http://www.opentripplanner.org
- http://pgrouting.org (extension for PostGIS)
- http://project-osrm.org (super fast via contracted hierarchies)

E CAMPOLIDE

Routing

PSP — 21° Esquadra

Transportation Extravaganza!

2:15 PM - AequilibraE - A free QGIS add-on for transportation modeling

3:00 PM - Which Way Is Inbound? A Journey with SF Muni and Directional Statistics

Many,

Code and data: http

- http://li>
- http://
- http:
- http://li>
- http://

4:15 PM - Beyond routing with OSRM: Network analysis and complex spatial queries

Streetmap improve this ma

ries.

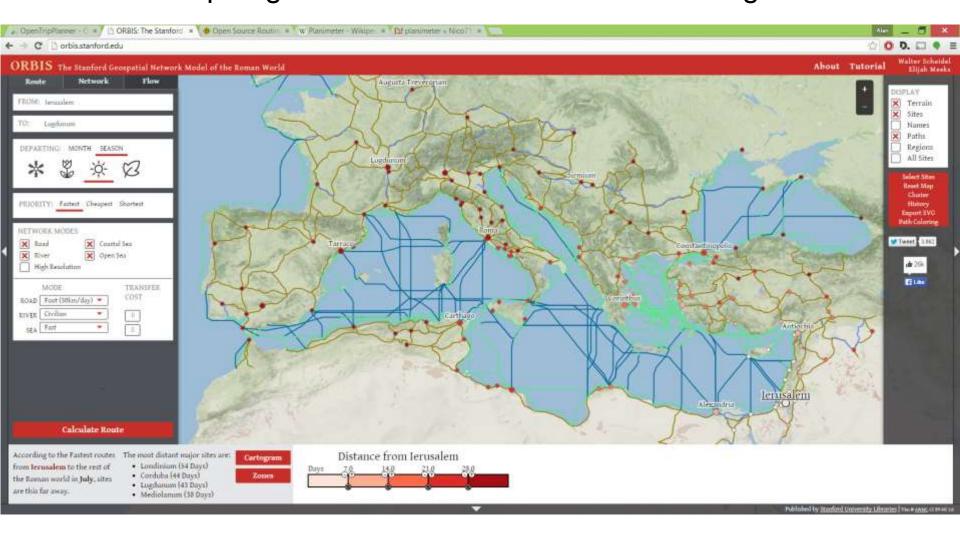
hms

erarchies)

Corridor Location – ORBIS, Stanford's Geospatial Model of the Roman World; *orbis.stanford.edu*

ORBIS code: https://github.com/emeeks/orbis_v2

Recast: https://github.com/memononen/recastnavigation



Example Optimization Problems

Routing

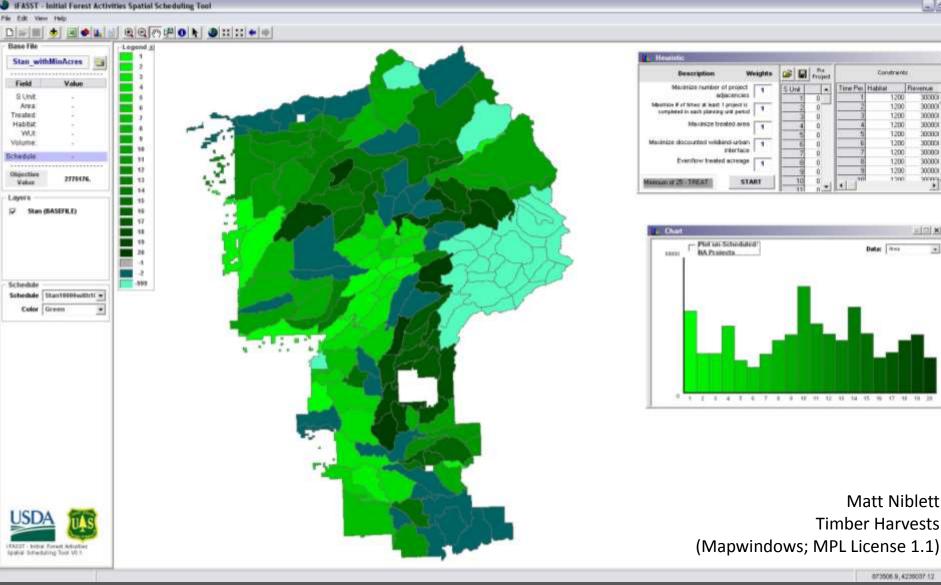
Corridor Location

Classical Transportation (Flows)

Facility Location

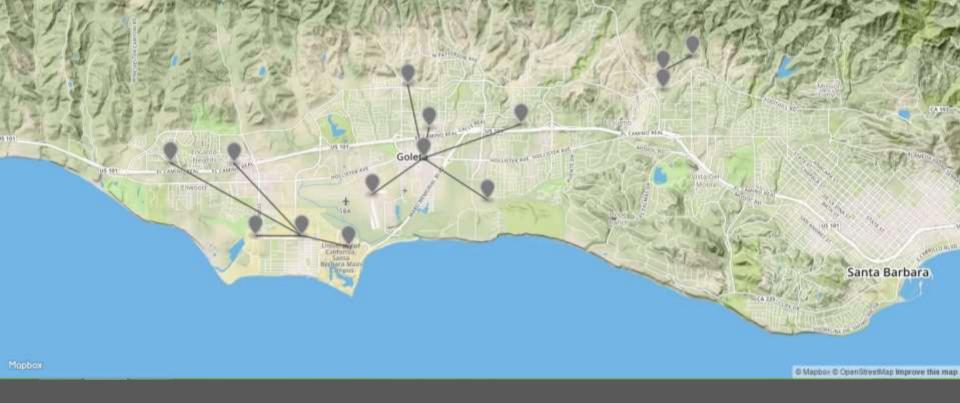
Zone configuration

Disruption, Fortification, and Resiliency



Google Operation Research
Tools (Apache License 2.0)

Gnu Linear Programming Kit (GNU General Public License 3)



Sample p-median demo

http://data-doc.geog.ucsb.edu/MapBoxPM4.php

Other spatial examples within the repo:

https://github.com/google/or-tools

Applied Research on Geographic Information @arogi

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