

# Aaron Wong 王俊鎔

UX/UI Designer

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## Experience

### Desgin Intern 發亮科技企業社

Jul 2020 - Jan 2021 | Taiwan

發亮 Technology provides development services for VR, AR, MR, mobile games, somatosensory games, and APP.

I participated in the UI design process of the high school lesson plan 2D game for 2 months. I also worked on 3D design in the remote, independently built the 3D model required by the project, and also cooperated with engineers. I used Unity to import the 3D model and discussed, modiflicated it.

### Event Photographer Part-time Helen O'Grady

Mar 2019 - Jul 2019 | Taiwan

Helen O'Grady provides English drama education services for childrens.

I worked as a photographer for 5 months. I used SLR to dynamic photography when the childrens was acting. I also discussed the MVP photos with my superiors.

## Education

### B.S. in Industrial Design Chang Gung University

2018 - 2022 | Taiwan

## Skills

### Design

/ UX Design  
/ Competitive Analysis  
/ UX Research  
/ User Interview  
/ Design Sprint  
/ Web Design  
/ App Design  
/ Line OA Design  
/ Wireframing  
/ Mockups  
/ Prototyping  
/ UI Design

### Tools

/ Figma  
/ Miro  
/ Notion  
/ HTML & CSS  
/ Protopie  
/ Adobe Illustrator  
/ Adobe Photoshop  
/ Adobe Premiere  
/ Adobe AfterEffect  
/ Blender