

# Aaron Wong 王俊鎔

UX/UI Designer

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## Experience

### Design Intern 發亮科技企業社

Jul 2020 – Jan 2021 | Taiwan

發亮科技企業社 provides development services for VR, AR, MR, mobile games, somatosensory games, and APP. I participated in the UI design process of the high school lesson plan 2D game for 2 months. I also worked on 3D design in the remote, independently built the 3D model required by the project, and also cooperated with engineers. I used Unity to import the 3D model and discussed, modified it.

### Event Photographer Part-time Helen O'Grady

Mar 2019 – Jul 2019 | Taiwan

Helen O'Grady provides English drama education services for childrens.

I worked as a photographer for 5 months. I used SLR to dynamic photography when the childrens was acting. I also discussed the MVP photos with my superiors.

## Education

**B.S. in Industrial Design** Chang Gung University

## Skills

### Design

- / UX Design
- / Competitive Analysis
- / UX Research
- / User Interview
- / Design Sprint
- / Web Design
- / App Design
- / Line OA Design
- / Wireframing
- / Mockups
- / Prototyping
- / UI Design

### Tools

- / Figma
- / Miro
- / Notion
- / HTML & CSS
- / Protopie
- / Adobe Illustrator
- / Adobe Photoshop
- / Adobe Premiere
- / Adobe AfterEffect
- / Blender