

--Instructions--

- Unless you get a '6' when rolling the dice, your planes can't take off
- Press the ROLL button to roll the dice.
- If it is a 6, then you can take another turn. So press ROLL again.
- Click the plane which you want to move the first ROLL. The plane will move itself according to the number of the dice.
- If the plane lands on stop, it cannot be killed.
- To kill another color's plane, you have to make your plane land on that box where other colored plane is.
- If there are two planes of the same color on top of each other than that plane cannot be killed.
- To win the game, your planes have to traverse around the board and come into the home lane.
- If a player gets 3 six's in a row, then his/her turn is void and the next player plays.