Corrigé du TP3

- > #Exercice 1
 - > restart:with(linalg):

Warning, the protected names norm and trace have been redefined and unprotected

- > #Question2
 - > ZRo:=diag(0\$15);

```
0 \quad 0 \quad 0
                     0
                       0 \ 0 \ 0 \ 0
                                      0 0
                     0
                        0 0
                               0
                                   0
                                      0
                                         0
                                             0
                                                 0
                                                    0
                                                        0
                        0
                            0
                               0
                                      0
                                                 0
                     0
                                   0
                                          0
                                             0
                                                    0
                                                        0
          0 \quad 0
                 0
                     0
                        0
                            0
                               0
                                   0
                                      0
                                          0
                                             0
                                                 0
                                                    0
                                                        0
          0 \quad 0
                 0
                     0
                        0
                           0
                               0
                                   0
                                      0
                                         0
                                             0
                                                 0
                                                    0
                                                        0
           0 0
                 0
                     0
                        0
                            0
                               0
                                   0
                                      0
                                         0
                                             0
                                                 0
                                                    0
                                                       0
          0 0
                 0
                        0
                     0
                            0
                               0
                                   0
                                      0
                                          0
                                                       0
ZRo := 0
          0 0
                 0
                        0
                            0
                     0
                               0
                                   0
                                      0
                                         0
                                             0
                                                 0
                                                    0
                                                        0
           0 0
                 0
                        0
                            0
                                   0
                                      0
                                          0
                     0
                               0
                                                       0
           0 0 0
       0
                     0
                        0
                           0
                               0
                                   0
                                      0
                                         0
                                             0
                                                 0
                                                    0
                                                       0
                     0
                        0
                            0
                               0
                                                        0
           0 0
                 0
                     0
                        0
                            0
                               0
                                   0
                                      0
                                          0
                                             0
                                                 0
                                                    0
                                                        0
                 0
                     0
                        0
                            0
                               0
                                          0
                                             0
                                                 0
                                                    0
                                                        0
                                   0
       0
                 0
                        0
           0
              0
                     0
                            0
                               0
                                   0
                                      0
                                          0
                                             0
                                                 0
                                                    0
                                                        0
              0
                 0
                         0
                               0
                                      0
           0
                     0
                            0
                                   0
                                          0
```

> M:=matrix(10,10,(i,j)->if i=j then 0 else i+j fi);

```
5
                                      8
                                          9
            3
                 4
                                               10
                           6
                                 7
                                                    11
       3
            0
                 5
                      6
                           7
                                 8
                                      9
                                         10
                                               11
                                                    12
       4
                 0
                      7
                           8
                                 9
                                    10
                                         11
                                               12
                                                   13
                      0
                           9
                                                   14
                               10
                                    11
                                         12
                                              13
                      9
                           0
                               11
                                    12
                                         13
                                               14
                                                   15
M :=
                 9
                     10
                                    13
                          11
                                0
                                         14
                                               15
                                                   16
            9
               10
                               13
                                         15
                                                    17
                     11
                          12
                                     0
                                               16
           10
                11
                     12
                          13
                               14
                                    15
                                          0
                                              17
                                                    18
                                                    19
                12
                     13
                          14
                               15
                                    16
                                         17
                                                0
     11
           12
                13
                     14
                          15
                               16
                                    17
                                         18
                                               19
                                                     0
```

> I20:=diag(1\$20);

```
0 1 0 0 0 0 0 0 0 0 0
           0 0 0 0 0 0 0 0
                  0
 0 0 1 0 0 0 0 0 0 0 0
           0 0 0 0 0 0 0
 0 0 0 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0
  0 0 0 0 0 0 1 0 0 0 0 0 0 0 0 0 0
  0 0 0 0 0 0 1 0 0 0 0 0 0 0 0 0
 I20 :=
 0 0 0 0 0 0 0 0 0 0 1 0 0 0 0 0
  0 0 0 0 0 0 0 0 0 0 1 0 0 0 0 0
  0 0 0 0 0 0 0 0 0 0 0 1 0 0 0 0 0
  0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1
```

> N:=matrix(3,3,(i,j)->x^(i-1)*y^(j-1));

$$N := \begin{bmatrix} 1 & y & y^2 \\ x & xy & xy^2 \\ x^2 & x^2y & x^2y^2 \end{bmatrix}$$

> x:=1;

$$x := 1$$

> eval(N); evalm(N); # ne donnent rien; il faut utiliser la commande "map"

$$\begin{bmatrix} 1 & y & y^{2} \\ x & xy & xy^{2} \\ x^{2} & x^{2}y & x^{2}y^{2} \end{bmatrix}$$
$$\begin{bmatrix} 1 & y & y^{2} \\ x & xy & xy^{2} \\ x^{2} & x^{2}y & x^{2}y^{2} \end{bmatrix}$$

> map(eval,N);

$$\begin{bmatrix} 1 & y & y^2 \\ 1 & y & y^2 \\ 1 & y & y^2 \end{bmatrix}$$

> x:='x'; # on libère x

x := x

> T:=band([3,2,-1],5);

```
T := \begin{bmatrix} 2 & -1 & 0 & 0 & 0 \\ 3 & 2 & -1 & 0 & 0 \\ 0 & 3 & 2 & -1 & 0 \\ 0 & 0 & 3 & 2 & -1 \\ 0 & 0 & 0 & 3 & 2 \end{bmatrix}
> #Question3
  > A:=matrix(3,3,[1,2,-3,5,0,2,1,-1,1]);
                                             A := \begin{bmatrix} 1 & 2 & -3 \\ 5 & 0 & 2 \\ 1 & -1 & 1 \end{bmatrix}
 > evalm(scalarmul(A,sqrt(2))+scalarmul(N,3));
                               \begin{bmatrix} \sqrt{2} + 3 & 2\sqrt{2} + 3y & -3\sqrt{2} + 3y^{2} \\ 5\sqrt{2} + 3x & 3xy & 2\sqrt{2} + 3xy^{2} \\ \sqrt{2} + 3x^{2} & -\sqrt{2} + 3x^{2}y & \sqrt{2} + 3x^{2}y^{2} \end{bmatrix}
-
  > #Exercice2
     restart:with(linalg):
  Warning, the protected names norm and trace have been redefined and
  unprotected
> #Question 1
  > u:=vector([1,3,5]);v:=vector([-2,3,0]);w:=vector([0,-3,6]);n:=Ve
     ctor([a,b,c]);
                                                u := [1, 3, 5]
                                                v := [-2, 3, 0]
                                                w := [0, -3, 6]
> #Question 2
  > uv:=crossprod(u,v);dotprod(uv,w);
                                             uv := [-15, -10, 9]
                                                      84
 > vw:=crossprod(v,w);dotprod(u,vw);
                                              vw := [18, 12, 6]
                                                      84
> #Question 3
  > uv:=crossprod(u,v);norm(uv,2);evalf(norm(uv,2));
                                             uv := [-15, -10, 9]
                                                    \sqrt{406}
                                                20.14944168
> #Question 4
>
  > V:=vector(3,i->b[i]);U:=vector(3,i->a[i]);W:=vector(3,i->c[i]);
```

```
V := [b_1, b_2, b_3]
                                           U := [a_1, a_2, a_3]
                                          W := [c_1, c_2, c_3]
 > for i from 1 to 3 do
    assume(a[i],real);assume(b[i],real);assume(c[i],real) od;
 > UV:=crossprod(U,V);
                           UV := [a_2 b_3 - a_3 b_2, a_3 b_1 - a_1 b_3, a_1 b_2 - a_2 b_1]
 > k1:=dotprod(UV,W);
                    kI := (a_1 b_3 - a_3 b_2) c_1 + (a_3 b_1 - a_1 b_3) c_2 + (a_1 b_2 - a_2 b_1) c_3
 > VW:=crossprod(V,W);
                           VW := [b_2 c_3 - b_3 c_2, b_3 c_1 - b_1 c_3, b_1 c_2 - b_2 c_1]
 > k2:=dotprod(U,VW); # Le produit mixte et qui re presente à un
     signe prés le volume du.....
                    k2 := a_1 (b_2 c_3 - b_3 c_2) + a_2 (b_3 c_1 - b_1 c_3) + a_3 (b_1 c_2 - b_2 c_1)
 > evalb(k1=k2);#attention
 > evalb(expand(k1)=expand(k2));#Ouf!!!
                                                true
> #Question 5
 > A:=stackmatrix(U,V,W);
                                       A := \begin{vmatrix} a \sim_1 & a \sim_2 & a \sim_3 \\ b \sim_1 & b \sim_2 & b \sim_3 \\ c \sim_1 & c \sim_2 & c \sim_2 \end{vmatrix}
 > det(A);
          c_1 a_2 b_3 - c_1 a_3 b_2 + c_2 a_3 b_1 - c_2 a_1 b_3 + c_3 a_1 b_2 - c_3 a_2 b_1
 > evalb(det(A)=expand(k1));# On retrouve le résultat bien connu :
    déterminant=produit mixte
                                                true
> #Exercice 3
 > restart:with(linalg):
 Warning, the protected names norm and trace have been redefined and
 unprotected
 > A:=vandermonde([x,y,z]);
                                         A := \begin{bmatrix} 1 & x & x^2 \\ 1 & y & y^2 \\ 1 & z & z^2 \end{bmatrix}
\lceil > #1^{\circ} \rceil
 > A[2,3];
                                                 v^2
> #2°)
 > swapcol(delrows(delcols(A,2..2),1..1),1,2);
```

```
> submatrix(swapcol(swapcol(A,1,3),2,3),2..3,1..2);
[ > #3°)
  > row(A,2);col(A,3);
                                                  [1, y, y^2]
                                                  [x^2, y^2, z^2]
  > restart:with(linalg):
  Warning, the protected names norm and trace have been redefined and
  unprotected
  > #Exercice 4
  > A:=vandermonde([x,y,z]);
                                             A := \begin{bmatrix} 1 & x & x^2 \\ 1 & y & y^2 \\ 1 & 7 & 7^2 \end{bmatrix}
>
> B:=matrix(3,2,[1,2,2,3,3,4]);
                                                B := \begin{bmatrix} 1 & 2 \\ 2 & 3 \\ 3 & 4 \end{bmatrix}
  > stackmatrix(A,transpose(B));
                                                \begin{bmatrix} 1 & x & x^2 \\ 1 & y & y^2 \\ 1 & z & z^2 \\ 1 & 2 & 3 \\ 2 & 2 & 4 \end{bmatrix}
  > concat(A,B);
> augment(A,B);
                                            \begin{bmatrix} 1 & x & x^2 & 1 & 2 \\ 1 & y & y^2 & 2 & 3 \\ 1 & 5 & 5^2 & 3 & 4 \end{bmatrix}
> #exercice5
  > restart:with(linalg):
  Warning, the protected names norm and trace have been redefined and
  unprotected
  > M:=matrix(5,5,[0, 1, 1, 1, 1,1 ,0 ,1 ,1, 1,1 ,1, 0, 1, 1,1 ,1,
```

```
1, 0, 1,1 ,1 ,1 ,0]);
                                                  M := \begin{bmatrix} 0 & 1 & 1 & 1 & 1 \\ 1 & 0 & 1 & 1 & 1 \\ 1 & 1 & 0 & 1 & 1 \\ 1 & 1 & 1 & 0 & 1 \\ 1 & 1 & 1 & 1 & 0 \end{bmatrix}
  > A:=evalm(delcols(M,5..5));
                                                     A := \begin{bmatrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 1 \\ 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 \end{bmatrix}
  > rank(A);
  > evalm(A&*transpose(A));
 > det(%);
 > AA:=evalm(transpose(A)&*A);
                                                    AA := \begin{bmatrix} 4 & 3 & 3 & 3 \\ 3 & 4 & 3 & 3 \\ 3 & 3 & 4 & 3 \end{bmatrix}
> det(AA);
> #Donc AA est inversible et son inverse est
 > inverse(AA);
| > #Exercice 6
> Restart:with(linalg):
> A:=matrix(3,3,(i,j)->a[i,j]);
```

$$A := \begin{bmatrix} a_{1,1} & a_{1,2} & a_{1,3} \\ a_{2,1} & a_{2,2} & a_{2,3} \\ a_{3,1} & a_{3,2} & a_{3,3} \end{bmatrix}$$

> AT:=transpose(A);

$$AT := \begin{bmatrix} a_{1,1} & a_{2,1} & a_{3,1} \\ a_{1,2} & a_{2,2} & a_{3,2} \\ a_{1,3} & a_{2,3} & a_{3,3} \end{bmatrix}$$

> AAT:=evalm(A&*AT);

$$AAT := \begin{bmatrix} a_{1,1}^2 + a_{1,2}^2 + a_{1,3}^2, a_{1,1} a_{2,1} + a_{1,2} a_{2,2} + a_{1,3} a_{2,3}, a_{1,1} a_{3,1} + a_{1,2} a_{3,2} + a_{1,3} a_{3,3} \\ a_{1,1} a_{2,1} + a_{1,2} a_{2,2} + a_{1,3} a_{2,3}, a_{2,1}^2 + a_{2,2}^2 + a_{2,3}^2, a_{2,1} a_{3,1} + a_{2,2} a_{3,2} + a_{2,3} a_{3,3} \\ a_{1,1} a_{3,1} + a_{1,2} a_{3,2} + a_{1,3} a_{3,3}, a_{2,1} a_{3,1} + a_{2,2} a_{3,2} + a_{2,3} a_{3,3}, a_{3,1}^2 + a_{3,2}^2 + a_{3,3}^2 \end{bmatrix}$$

> TAA:=transpose(AAT);

$$TAA := \begin{bmatrix} a_{1,\,1}^{2} + a_{1,\,2}^{2} + a_{1,\,3}^{2} \,,\, a_{1,\,1} \, a_{2,\,1} + a_{1,\,2} \, a_{2,\,2} + a_{1,\,3} \, a_{2,\,3} \,,\, a_{1,\,1} \, a_{3,\,1} + a_{1,\,2} \, a_{3,\,2} + a_{1,\,3} \, a_{3,\,3} \\ a_{1,\,1} \, a_{2,\,1} + a_{1,\,2} \, a_{2,\,2} + a_{1,\,3} \, a_{2,\,3} \,,\, a_{2,\,1}^{2} + a_{2,\,2}^{2} + a_{2,\,3}^{2} \,,\, a_{2,\,1} \, a_{3,\,1} + a_{2,\,2} \, a_{3,\,2} + a_{2,\,3} \, a_{3,\,3} \\ a_{1,\,1} \, a_{3,\,1} + a_{1,\,2} \, a_{3,\,2} + a_{1,\,3} \, a_{3,\,3} \,,\, a_{2,\,1} \, a_{3,\,1} + a_{2,\,2} \, a_{3,\,2} + a_{2,\,3} \, a_{3,\,3} \,,\, a_{3,\,1}^{2} + a_{3,\,2}^{2} + a_{3,\,3}^{2} \end{bmatrix}$$

> equal(AAT,TAA);

true

> B:=matrix(4,4,[0,1,1,1,0,0,1,1,0,0,0,1,0,0,0,0]);

$$B := \begin{bmatrix} 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

> evalm(B^5);

> puissance:=proc(N,n::integer)

local H , i;

H:=evalm(copy(N)):

evalm(H^n);

end;

 $puissance := \mathbf{proc}(N, n::integer) \mathbf{local} H, i; H := evalm(copy(N)); evalm(H^n) \mathbf{end} \mathbf{proc}$

> for i from 1 to 4 do puissance(B,i) od;

$$\begin{bmatrix} 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

- | > #Exercice 7
- > Restart:with(linalg):
 - > S:=matrix(5,5,(i,j)->s[i,j]);

$$S := \begin{bmatrix} s_{1,\,1} & s_{1,\,2} & s_{1,\,3} & s_{1,\,4} & s_{1,\,5} \\ s_{2,\,1} & s_{2,\,2} & s_{2,\,3} & s_{2,\,4} & s_{2,\,5} \\ s_{3,\,1} & s_{3,\,2} & s_{3,\,3} & s_{3,\,4} & s_{3,\,5} \\ s_{4,\,1} & s_{4,\,2} & s_{4,\,3} & s_{4,\,4} & s_{4,\,5} \\ s_{5,\,1} & s_{5,\,2} & s_{5,\,3} & s_{5,\,4} & s_{5,\,5} \end{bmatrix}$$

> seq(row(S,i),i=1..5); $[s_{1,1}, s_{1,2}, s_{1,3}, s_{1,4}, s_{1,5}], [s_{2,1}, s_{2,2}, s_{2,3}, s_{2,4}, s_{2,5}], [s_{3,1}, s_{3,2}, s_{3,3}, s_{3,4}, s_{3,5}],$ $[s_{4,1}, s_{4,2}, s_{4,3}, s_{4,4}, s_{4,5}], [s_{5,1}, s_{5,2}, s_{5,3}, s_{5,4}, s_{5,5}]$

> T:=augment(%);

$$T := \begin{bmatrix} s_{1,\,1} & s_{2,\,1} & s_{3,\,1} & s_{4,\,1} & s_{5,\,1} \\ s_{1,\,2} & s_{2,\,2} & s_{3,\,2} & s_{4,\,2} & s_{5,\,2} \\ s_{1,\,3} & s_{2,\,3} & s_{3,\,3} & s_{4,\,3} & s_{5,\,3} \\ s_{1,\,4} & s_{2,\,4} & s_{3,\,4} & s_{4,\,4} & s_{5,\,4} \\ s_{1,\,5} & s_{2,\,5} & s_{3,\,5} & s_{4,\,5} & s_{5,\,5} \end{bmatrix}$$

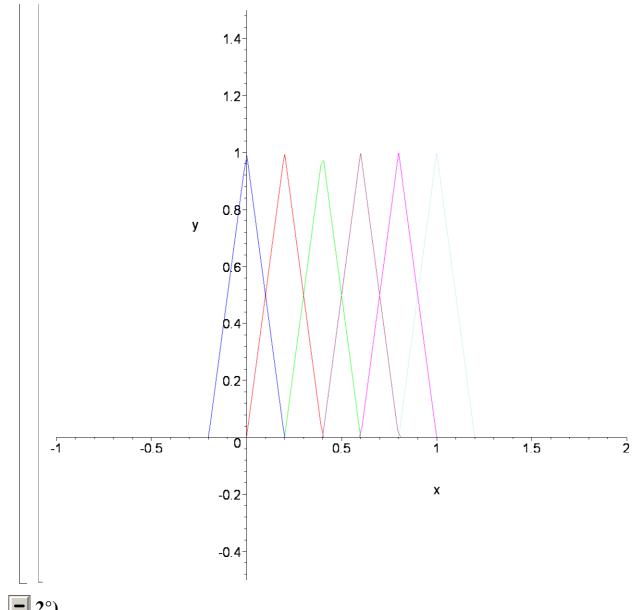
- > #row(S,i) retourne sous forme de (vector) vecteur (donc array uniligne) les lignes de la matrice S. col(S,i) retourne sous forme de (vector) vecteur (donc array uniligne) les colonnes de la matrice S. Pour les explications : voir le premier tableau et l'action des fonctions augment (concat) et stackmatrix sur les vecteurs qui est rappelée dans le sujet du TD.
- > augment(%);

```
\begin{bmatrix} s_{1,\,1} & s_{1,\,2} & s_{1,\,3} & s_{1,\,4} & s_{1,\,5} \\ s_{2,\,1} & s_{2,\,2} & s_{2,\,3} & s_{2,\,4} & s_{2,\,5} \\ s_{3,\,1} & s_{3,\,2} & s_{3,\,3} & s_{3,\,4} & s_{3,\,5} \\ s_{4,\,1} & s_{4,\,2} & s_{4,\,3} & s_{4,\,4} & s_{4,\,5} \\ s_{5,\,1} & s_{5,\,2} & s_{5,\,3} & s_{5,\,4} & s_{5,\,5} \end{bmatrix}
```

exercice 8

```
> restart;
 > with(linalg):
 Warning, the protected names norm and trace have been redefined and
 unprotected
-1°)
   \lceil > f:=proc(i,n,x)
       if type(x,numeric) then
        if x \le (i-1)/n then 0;
         elif x \le i/n then n*(x-(i-1)/n)
         elif x <= (i+1)/n then n*((i+1)/n-x);
        else 0;
        fi;
       elif type(x,realcons) then f(i,n,evalf(x));
       else 'f'(i,n,x);
       fi;
         end;
    f := \mathbf{proc}(i, n, x)
         if type(x, numeric) then
             if x \le (i-1)/n then 0
             elif x \le i / n then n*(x - (i - 1) / n)
             elif x \le (i + 1) / n then n*((i + 1) / n - x)
             else 0
              end if
         elif type(x, realcons) then f(i, n, evalf(x))
         else 'f(i, n, x)
         end if
   end proc
    > f(2,3,1/3); 
                                           0
    > f(2,3,sqrt(2)/2); 
                                     0.8786796570
   [ > f(2,3,a);
                                       f(2, 3, a)
     > G:=x->f(2,3,x);
```

```
G := x \rightarrow f(2, 3, x)
> plot(G(x),x=0..4);
 0.8-
 0.6-
 0.4-
 0.2-
                                      2
                                                       3
                                      X
> G(1/3);G(a);
                                     0
                                 f(2, 3, a)
> L:=[seq(f(i,5,x),i=0..5)];
         L := [f(0,5,x), f(1,5,x), f(2,5,x), f(3,5,x), f(4,5,x), f(5,5,x)]
> plot(L,x=-1..2,y=-0.5..1.5,color=[blue,red,green,maroon,ma
  genta,turquoise]);
```



_2°)

La matrice identité

```
> In:=proc(n)
    diag(1$n);
 > end;
                         In := \mathbf{proc}(n) \operatorname{diag}(1 \$ n) \mathbf{end} \mathbf{proc}
 > In(5);
                                 0 1 0 0 0
                                    0 1 0 0
                                     0 0 1 0
[ > #Et pour fair compliquer
 > IN:=proc(n::integer)
```

```
local M, i,j;
       M:=matrix(n,n);
       for i from 1 to n do;
            for j from 1 to n do;
        if i<>j then M[i,j]:=0;
       else M[i,j]:=1 fi;
       od;
       od;
       print(evalm(M));
       end;
    IN := \mathbf{proc}(n::integer)
    local M, i, j;
         M := matrix(n, n);
         for i to n do
             for j to n do if i \neq j then M[i, j] := 0 else M[i, j] := 1 end if end do
         end do;
         print(evalm(M))
   end proc
    > IN(1); IN(2); IN(3);
                                      [ 1]
                                    [ 1]
La matrice A
    > A:=proc(n::integer)
       local M,i,j;
       M:=matrix(n,n);
```

for i from 1 to n do;

else M[i,j]:=0 fi;

od;
od;

for j from 1 to n do;
if i<>j then M[i,j]:=i+j;

```
print(evalm(M));
      end;
   A := \mathbf{proc}(n::integer)
   local M, i, j;
       M := matrix(n, n);
       for i to n do
           for j to n do if i \neq j then M[i, j] := i + j else M[i, j] := 0 end if end do
       end do;
       print(evalm(M))
  end proc
   > A(4);
                                3 0 5 6
                                4 5 0 7
   > A(2);
                                  \begin{bmatrix} 0 \\ 3 \end{bmatrix}
   > A(10);
                                          8
                                                10 11
                       3 4 5
                                 6
                                              9
                      0 5 6 7
                                       8
                                          9 10
                                                11
                                                     12
                      5 0 7 8 9
                   4
                                         10 11
                                                 12 13
                    5
                      6 7 0 9 10 11
                                                13 14
                                            12
                      7 8 9 0 11
                                         12
                                                 14 15
                                             13
                    7
                       8 9 10 11
                                     0 13
                                             14
                                                15 16
                    8
                      9 10 11 12 13
                                         0
                                            15
                                                16 17
                   9
                      10 11
                             12 13 14 15
                                             0
                                                17
                                                    18
                          12
                                            17
                                                     19
                   10
                      11
                              13 14 15
                                         16
                                                 0
                  11
                      12
                          13
                              14 15
                                     16
                                         17
                                             18
                                                19
                                                      0
    > A(1);
                                   [ 0]
- La matrice B
    > B:=proc(n::integer)
      local M, i,j;
      M:=matrix(n,n);
      for i from 1 to n do;
          for j from 1 to n do;
       M[i,j]:=(i-j)/(i+j);
      od;
      od;
      print(evalm(M));
```

```
end;
 B := \mathbf{proc}(n::integer)
 local M, i, j;
      M := matrix(n, n);
      for i to n do for j to n do M[i,j] := (i-j)/(i+j) end do end do;
      print(evalm(M))
end proc
 > B(4);B(2);
```

- La matrice C

```
> C:=proc(n::integer)
  local M,i,j;
  M:=matrix(n,n);
  for i from 1 to n do;
       for j from 1 to n do;
            if j=i then if i=n then M[i,j]:=1;
                           else M[i,j]:=1-(1/2)^{(n-i)} fi;
            elif j=i-1 then M[i,j]:=(1/2)^{(n-i)}
            else M[i,j]:=0 fi;
  od;
  od;
  print(evalm(M));
  end;
C := \mathbf{proc}(n::integer)
local M, i, j;
    M := matrix(n, n);
    for i to n do for j to n do
            if j = i then
                if i = n then M[i, j] := 1
                else M[i, j] := 1 - (1/2)^{n}(n-i)
```

```
end if
                                                          elif j = i - 1 then M[i, j] := (1/2)^{n}(n - i)
                                                          else M[i, j] := 0
                                                          end if
                                                end do
                                      end do;
                                      print(evalm(M))
                        end proc
                         > C(5);
                                                                            \begin{bmatrix} \frac{15}{16} & 0 & 0 & 0 & 0 \\ \frac{1}{8} & \frac{7}{8} & 0 & 0 & 0 \\ 0 & \frac{1}{4} & \frac{3}{4} & 0 & 0 \\ 0 & 0 & \frac{1}{2} & \frac{1}{2} & 0 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix}
                          > C(2); 
> #Exercice 9
   > A:=matrix(4,4,(i,j)->a[i,j]);
                                                                       A := \begin{bmatrix} a_{1,1} & a_{1,2} & a_{1,3} & a_{1,4} \\ a_{2,1} & a_{2,2} & a_{2,3} & a_{2,4} \\ a_{3,1} & a_{3,2} & a_{3,3} & a_{3,4} \\ a_{4,4} & a_{4,2} & a_{4,2} & a_{4,4} \end{bmatrix}
   > B:=swapcol(A,2,4);
                                                                       B := \begin{bmatrix} a_{1,\,1} & a_{1,\,4} & a_{1,\,3} & a_{1,\,2} \\ a_{2,\,1} & a_{2,\,4} & a_{2,\,3} & a_{2,\,2} \\ a_{3,\,1} & a_{3,\,4} & a_{3,\,3} & a_{3,\,2} \end{bmatrix}
   > evalb(expand(det(A))=expand(-det(B)));
   > C:=swaprow(A,1,4);
                                                                       C := \begin{bmatrix} a_{4,1} & a_{4,2} & a_{4,3} & a_{4,4} \\ a_{2,1} & a_{2,2} & a_{2,3} & a_{2,4} \\ a_{3,1} & a_{3,2} & a_{3,3} & a_{3,4} \end{bmatrix}
> evalb(expand(det(A))=expand(-det(B)));
```

true