

# scalaz "For the Rest of Us" Cheat Sheet

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## Installation

In your build.sbt file:

```
libraryDependencies += "org.scalaz" %% "scalaz-core" % "6.0.4"
```

Then in your .scala files: <sup>1</sup>

```
import scalaz._
import Scalaz._
```

<sup>1</sup> Note that this is for scalaz 6. The imports (and many classes!) for scalaz 7 are much different.

## Style Stuff

Make your code a bit nicer to read.

Name	Scala	scalaz
"unix-pipey"	<code>g(f(a))</code>	<code>a  &gt; f  &gt; g</code>
ternary "operator"	<code>if (p) "yes" else "no"</code>	<code>p ? "yes"   "no"</code>
Option constructors	<code>Some(42)</code>	<code>42.some</code>
	<code>None</code>	<code>none</code>
<code>Option.getOrElse</code>	<code>o.getOrElse("meh")</code>	<code>o   "meh"</code>
Either constructors	<code>Left("meh")</code>	<code>"meh".left</code>
	<code>Right(42)</code>	<code>42.right</code>

## Memoization

```
def expensive(foo: Foo): Bar = ...

val memo = immutableHashMapMemo {
  foo: Foo => expensive(foo)
}

val f: Foo

memo(f) // $$$ (cache miss & fill)
memo(f) // 1¢ (cache hit)
```

Constructor	Backing store
<code>immutableHashMapMemo[K, V]</code>	<code>HashMap</code>
<code>mutableHashMapMemo[K, V]</code>	<code>mutable.HashMap</code>
<code>weakHashMapMemo[K, V]</code>	remove+gc unused entries
<code>arrayMemo[V](size: Int)</code>	fixed size, <code>K = Int</code>

## Validation

Validation improves on Either: Success/Failure is more natural than Left/Right, and Validations can be composed together, accumulating failures.

Validation[X, A] constructors	"meh".fail 42.success	Table 1: ValidationNel[X, A] := Validation[NonEmptyList[X], A]
ValidationNel[X, A] constructors	"meh".failNel 42.successNel	
Lift failure type into NonEmptyList	v.liftFailNel	
De-construct into Failure or Success	v.fold( fail => ..., success => ...)	
Combine Validations, accumulating failures (if any)	(ValidationNEL[X, A]  @  ValidationNEL[X, B]) { (A, B) => C } // ValidationNEL[X, C]	

## Lens

Lens is a composable "getter/setter" object, letting you "peek" into a deep structure, and also transform that "slot" you are pointing at.

Lens constructor	Lens[A, B](get: A => B, set: (A, B) => A)
compose	andThen[C](that: Lens[B, C]) = Lens[A, C]
pair	***[C, D](that: Lens[C, D]) = Lens[(A, C), (B, D)]
get	lens(a: A)
set	lens.set(a: A, b: B)
modify	lens.mod(a: A, f: B => B)