scalaz "For the Rest of Us" Cheat Sheet

Adam Rosien

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Installation

In your build.sbt file:

import scalaz._
import Scalaz._

¹ Note that this is for scalaz 6. The imports (and many classes!) for scalaz 7 are much different.

Style

Name	Scala	scalaz
"unix-pipey" ternary "operator" Option constructors	g(f(a)) if (p) "yes" else "no" Some(42)	a > f > g p ? "yes" "no" 42.some
Option.getOrElse Either constructors	None o.getOrElse("meh") Left("meh") Right(42)	none o "meh" "meh".left 42.right

Memoization

Constructor	Backing store
immutableHashMapMemo[K, V]	HashMap
${ t mutable Hash Map Memo[K, V]}$	mutable.HashMap
$ exttt{weakHashMapMemo[K, V]}$	remove+gc unused entries
arrayMemo[V](size: Int)	fixed size, K = Int

Validation

Validation improves on Either: Success/Failure is more natural than Left/Right, and Validations can be composed together, accumulating failures.

```
Table 1: ValidationNel[X, A] =:=
             {\tt Validation[X, A]}\ constructors
                                               "meh".fail
                                                                         Validation[NonEmptyList[X], A]
                                               42.success
         ValidationNel[X, A] constructors
                                               "meh".failNel
                                               42.successNel
          Lift failure type into NonEmptyList
                                               v.liftFailNel
De-construct into Failure and Success cases
                                               v.fold(
                                                f => ...,
                                                s \Rightarrow \dots
                      Combine Validations
                                               (ValidationNEL[X, A] |@|
                                                ValidationNEL[X, B]) {
                                                (A, B) \Rightarrow C
                                               } // ValidationNEL[X, C]
```

Lens

Lens give you composable "getter/setter" objects.

```
Lens[A, B](get: A \Rightarrow B, set: (A, B) \Rightarrow A)
Lens constructor
                  andThen[C](that: Lens[B,C]) = Lens[A,C]
       compose
           pair
                  ***[C,D](that: Lens[C,D]) = Lens[(A,C),(B,D)]
                  lens(a: A)
            get
                  lens.set(a:
             set
                                A, b: B)
                  lens.mod(a: A, f: B \Rightarrow B)
        modify
```