ANTHONY ROSSI

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Education
Cal Poly San Luis Obispo *B.S Computer Science, School Of Engineering, 3rd Year*

Work Experience
Summer Job For Uncle *Summers of 2017 – 2019*
> *Gardner*
- Watered a garden of plants daily
- Helped teach discipline at an early age waking up early to work
- Exercised researching into a subject I wasn't familiar with

Personal Experience/Projects
Working Within Godot To develop a small game in the *Summer of 2019*
> *Small Platformer*
- Introduced a new atmosphere for programming
- Helped develop an understanding of working on big projects

Creating Animations Using Animation Software & Scripts *2020-2023*
- Learning a new software and workflow to incorporate code into
- Found ways to utilize c# and C++ within animations

Researching How To Reverse Engineer Software *Summer of 2023*
- Learning software such as Ghidra to reverse programs
- Helped develop a better understanding of how professional software is built
- Increased skills in observing other's code and understanding their intentions

Working In A Linux Environment *Summer of 2022-23*
- Working on and modding an old ThinkPad x220
- Developed experience in a Linux environment
- Understood more of the system and hardware behind laptops

Skills
Programming Languages:

- Python
- C
- C++
- Java
- RISC-V

Software:
- Linux - Windows - MacOS
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Relevant Courses:

- Data Structures
- Computer Organization
- Object Oriented Programming and Design
- Software Engineering
- System Programming
- Discrete Structures
- Computer Security
- Algorithms