Sanad AlArousi

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Introduction

An ambitious software engineer with great base knowledge in project management and sdlc, with keen to being part of a team and handling stakeholders concerns and needs. With my 10 years of experience in boy-scouts, and various volunteering environments that included people from different backgrounds, alongside leading faculty course's projects teams, I bilieve I am fit to your job as a "xxxxxxx". I bilieve I have a lot to offer, with my honed softskills ready to deal with all your stakeholders, team members and clients from various backgrounds, and a technical experience in software engineering and sdlc, accumlating with it my knowledge of project management from my latest PMP Prep course, I bilieve that all this will benefit XXXXXX projects reach its goals and deliver value to its stakeholders.

Education

University of Tripoli, Faculty of Information Technology, Dept of Software Engineering

Certifications

I.E.L.T.S overall score 6.5 2016-2018

Participation Certificate:

- PMP Prep Course 35PDUs
- Mobile Application Development Boot Camp

Experience

Flutter Project: <u>Prompeteer</u>: Your Prompt Engineering Coach (Mobile application development <u>bootcamp</u>) Sep 2024 - Oct 2024

- Led the development of Prompeteer, a groundbreaking platform designed to revolutionize prompt engineering.
- While we encountered significant technical hurdles, including integrating a UI with a server and connecting to the Gemini SDK, we persevered by prioritizing the frontend development and authentication mechanisms.
- Conceptualization: Originated the core idea and features of Prompeteer.
- Design: Created the intuitive user interface in Figma.
- Backend Development: Initiated the **backend** development with **Django**.
- Frontend Development: Developed 3 Flutter widgets.
- Project Management: Managed project timelines, allocated tasks, and coordinated with team members.
- Team Leadership: Motivated and mentored team members, which made them achieve 70% of their work, exceeding my expectations of 50%, and proving the opinions of the rest of trainees about him to be false. Leading without Authority.
- Presentation and application <u>demo</u>.

Graduation Project: Full stack solution, LLM-Chat-System, Software Engineer, Analyst and Project Manager March 2025 – Sep 2025

- Led the development and maturity of the idea and project's scope.
- Elicited functional requirements with my teammate by studying similar product's interfaces and services, measuring their yield to HCI standards, designed and distributed questionnairs to users and stakeholders to further support our position.
- Created Full Fledged Use-Case Specifications and did MoSCoW and INVEST analysis on enumerated Functional Requirements.
- **Diagrammed requirements** via Entities, Class, Sequence, Activity diagrams.
- Prototyped and sketched user experience on figma.
- Followed design patterns to improve mobile apps effeciency, such as: Data Repo, Adapter, Builder and Factory.
- Developed flutter for android os where we developed following the DRY and Feature First concept and project structure.
- Deployed and developed a Django server that offers: JWT, CRUD for user's data and Oauthentication services.
- Tailored the system to enable users to use it without having to register, which serves the needs and pain points of part of our userbase.

Part of my department's projects:

Requirements Engineering System Analyst - Course at Dept SW. Engineering IT UoT Fall 2023

- Developed a comprehensive Software Requirements Specification (SRS) document for a full SaaS project tailored for the Libyan car sector.
- Conducted effective requirements elicitation sessions with future stakeholders.
- Tailored requirements to meet the specific needs of each audience segment within the car sector.
- Received high praise from the lecturer for producing the most detailed and comprehensive SRS document in the class.

CRUD Responsive Website - Course at Department of Dept SW. Engineering IT UoT Fall 2023

- Developed Functional Requirements documents for all team members.
- Streamlined the Bootstrap template by removing unnecessary code and web pages, significantly reducing the team's workload.
- Designed a robust database structure that improved data integrity and streamlined development for all team members, ensuring seamless testing by the professor.
- Coded the backend PHP files to facilitate seamless communication with the database.
- Provided one-on-one mentorship to two team members, guiding them on code implementation and error prevention, enhancing their overall learning experience.
- Organized and structured the team's Git repository to effectively manage and track individual contributions.

System Design / PM - ITSE411 Dept SW. Engineering IT UoT Dec 2024 - Jan 2025

- Led a cross-functional team in the design and development of a data collection and mining system, encompassing all phases of the System Development Life Cycle (SDLC) from requirements elicitation to UI/UX design.
- Successfully managed all project aspects as Project Manager, including:
 - Facilitating effective communication and ideas orchestration within the team.
 - Distributing work tasks strategically to maximize team productivity.
 - Maintaining consistent and transparent communication with the Project Sponsor, Lecturer Bayram Zarti, regarding project progress and milestones.
- Utilized Figma for UI/UX design, resulting in an intuitive and user-friendly system interface.

Project Manager – ITGS303 at Faculty of IT UoT Spring 2023 EMD Ejtihad

- Developed and maintained comprehensive documentation for seamless communication with the "Project Sponsor" and "Project Leader."
- Enhanced team collaboration by creating a shared Google Sheets file for all team members, facilitating efficient data entry and revision.
- Established a professional project management profile for the team on Proof-hub, improving project visibility and team collaboration.
- Maintained consistent communication with team members regarding project timelines and task scopes.
- Leveraged Microsoft Power Automate to automate data extraction from the dictionary, significantly reducing manual entry time for the team.
- Designed a unique visual identity for the team, including a formal stamp, and effectively communicated project updates to the project sponsor throughout the semester.
- Achieved a team score of 15/20, demonstrating exceptional performance and ranking as the top-performing team among five competing teams.

Skills

Technical skills:

Django	Flutter android	Figma	Requirements Engineering	Requirements Modelling
Jira Project Management	Scrum Agile	SDLC	Report writing	HCI Review

People skills:

Team	Emotional	Leading by	Stakeholder	Influencing and Managing without
Leadership	intelligence	Example	management	Authority

References

- Dr. Abd-Asalam Nwesri
- Mohamed Almansory
- The Debater Club Former PresidentMohamed Jaeda

• Boy Scouts of AzZawia Leader: <u>Abd-Alaziz</u> Krema