

AUSTIN ROVGE

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EDUCATION

Milwaukee School of Engineering

Expected Graduation May 2021

B.S. Software Engineering

Milwaukee, WI

Minor in Mathematics

Relevant Coursework:

GPA: 3.4

Software Engineering Tools and Practices,

Major GPA: 3.8

Network Protocols, Web Application Development

SKILLS

- Programming: CSS, HTML, Java, Node.js, MySQL, NGINX, Python, ReactJS, SASS, SCSS, Webpack
- Development Tools: Bash, Digital Ocean, Docker, Git, NPM, Trello

EXPERIENCE

Software Development Intern

September 2018 – Present

Wickidcool Software

Sussex, WI

- Utilized Git to remotely collaborate with other developers to minimize merge conflicts and implement features simultaneously, improving productivity and reduced development timeline.

Eventezze – Event Management Project

- Collaborated in development for the front-end using ReactJS and Redux to handle data received from the Node.js back-end of the application, populating it with data from other event services.
- Created and altered database tables to store data for events obtained from various other event management site APIs, allowing for the publishing of an event to multiple services instantly.

Web Services Student Worker

March 2018 – November 2018

MSOE Information Technology

Milwaukee, WI

- Facilitated content change requests for the primary university site to improve visitor count and functionality.
- Collaborated with other IT teams to investigate existing tickets, resolving issues for college staff.
- Revised CSS for the MSOE Blackboard website, improving the layout and responsiveness for mobile users.

Application Development Lead

September 2015 – August 2017

Hamilton High School Charger Robotics

Sussex, WI

- Trained new members to have basic web client-server understanding, allowing them to independently contribute to the project with newly gained skills and comprehension.
- Designed a new architecture for the application with industry mentors to improve its performance and maintainability for the future members of the department.

PROJECTS

Google GTFS Static Bus Tracker

September 2018 – November 2018

Software Engineering Tools and Practices Class Project

Milwaukee, WI

- Created extensive UML diagrams for concisely representing class relationships for the application design, reducing the development time amongst the student team.
- Assisted in development for a JavaFX application to import static GTFS files, using an Observer design pattern for pushing changes made to the parsed data from the subject to the observing objects.