

NAME

file - determine file type

SYNOPSIS

file [-bchiLsW] *file* ...

DESCRIPTION

The **file** utility tests each argument and attempts to determine its type. Three sets of tests are performed:

1. Filesystem tests, for example if a file is empty, or a special file such as a socket or named pipe (FIFO).
2. "Magic" tests for data in particular fixed formats. These are loaded from the */etc/magic* file (or *~/magic* instead if it exists and **file** is not running as root). The file format is described in *magic(5)*.
3. Tests for text files such as plain ASCII or C programming language files.

The first test which succeeds causes the file type to be printed. The type will often contain one of the words *text* (contains only printing characters and is probably safe to read on an ASCII terminal), *executable* (the file contains a compiled executable program) or *data* meaning anything else.

If *file* is a single dash ('-'), **file** reads from the standard input.

The options are as follows:

-b, --brief

Does not prepend filenames to output lines.

-c Prints a summary of the parsed magic file; usually used for debugging.

-h Causes symlinks not to be followed. This is the default.

-i, --mime, --mime-type

Outputs MIME type strings rather than the more traditional human-readable ones. Thus it may say "text/plain" rather than "ASCII text".

-L, --dereference

Causes symlinks to be followed.

- s** Attempts to read block and character device files, not just regular files.
- W** Displays warnings when parsing the magic file or applying its tests. Usually used for debugging.

FILES

/etc/magic default magic file

EXIT STATUS

The **file** utility exits 0 on success, and >0 if an error occurs.

SEE ALSO

magic(5)

AUTHORS

file commands have appeared in many previous versions of UNIX. This version was written by Nicholas Marriott for OpenBSD 5.8 to replace the previous version originally written by Ian Darwin.

There is a large number of contributors to the magic files; many are listed in the source files.