

From Image Captioning to Visual Storytelling

MSc Thesis Presentation

Admitos Rafail Passadakis



CONTENTS

- 1. Introduction
- 2. Related Work
- 3. Methods
- 4. Experimental Set-up
- 5. Results
- 6. Conclusion
- 7. My Story



Introduction

OUR TASKS:

- **Image Captioning (IC):** Creating mere descriptions of the depicted elements in the images which can be in isolation (they can be visually uncorrelated).
- Visual Storytelling (VS): Conveying a narrative through a sequence of images (can be visually correlated) with the goal of telling a story, capturing the contextual relationship among the events or characters in the images.











Captions:

A small dog is running through the grass.

A small dog is walking through the leaves.

side of a road.

A dog is standing on the A woman and her dog on A dog standing in the the edge of a bridge

grass with it's tongue out

Story:

The black dog was ready He had a great time on to leave.

the hike.

And was very happy to be in the field.

of him.

His mom was so proud It was a beautiful day for him.



Introduction

RESEARCH QUESTIONS:

- Previous Approaches: VS and IC are two distinct tasks.
- Our Approach/Motivation: Can we work altogether on those tasks by considering IC as subset of VS? (i.e. using the central information/meaning of captions so to create the story)

RQ. Can we use a transformer based framework where we firstly generate isolated captions for images and then we reformulate them to extract a cohesive and narrative story?

But by breaking it down ...

Sub-RQ 1. How accurate is Clip-Cap in image captioning on VIST dataset?

Sub-RQ 2. Can we create from-scratch text-to-text architectures or fine-tune sufficiently language models like T5 or BART, in order to make them able to reformulate plain captions to a meaningful narration?

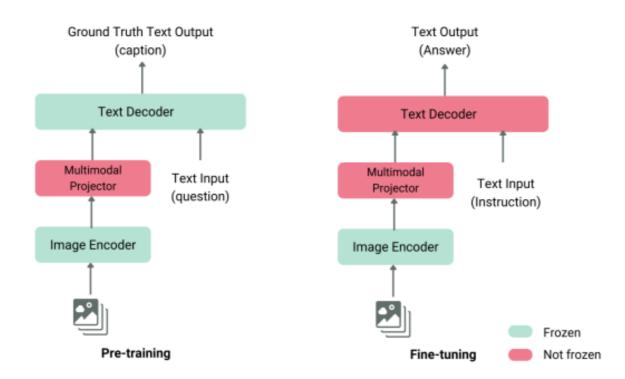
Sub-RQ 3. In inference time, can we combine the text-to-text transformer-based models with our captioning system to efficiently produce narrative storylines?



Related Work

VISION & LANGUAGE

- Vision & Language Tasks: Visual Question Answering, Image Captioning, Video Captioning, Visual Storytelling.
- **Image Captioning (2014):** Roots on MSCOCO dataset by Microsoft. Not only *Image classification* or *object recognition* but aimed for understanding the broader context of the scene.
- **Vision & Language Models**: Generative models, such as Transformers, that receive visual and textual inputs and generate text outputs. *Multimodal Projector*: Aligns image and text representations.

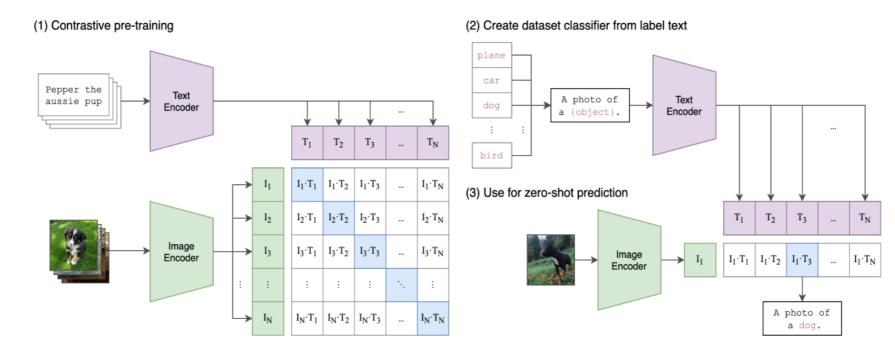




Related Work

A FAMOUS V&L MODEL

- **CLIP** (Contrastive Language-Image Pretraining *Radford et al.*): A V&L model that is trained using contrastive learning, proposed by OPENAI. It is designed for understanding how well images and text (captions) fit together.
- During training: CLIP attempts to maximize the cosine similarity between correct pairs of (image-captions) and to minimize the cosine similarity of incorrect pairs.
- During inference: CLIP calculates the similarity scores between the vector of a single image with some possible caption vectors and gives a probability distribution indicating the most favorite caption (the one with the highest similarity).
- CLIP is NOT a captioning model.





Related Work

DATASET

- Visual Storytelling (2016): Roots on Visual STorytelling (VIST) dataset by *Huang et al.*
- Three tiers: Descriptions of images-in-isolation (DII); Descriptions of images-in-sequence (DIS); Stories for images-in-sequence (SIS).
- For Captioning we use DII, for Storytelling we use SIS.
- <u>Visual Storytelling is significantly different task than Image captioning.</u>

					6
DII	A black frisbee is sitting on top of a roof.	A man playing soccer outside of a white house with a red door.	The boy is throwing a soccer ball by the red door.	A soccer ball is over a roof by a frisbee in a rain gutter.	Two balls and a frisbee are on top of a roof.
DIS	A roof top with a black frisbee laying on the top of the edge of it.	A man is standing in the grass in front of the house kicking a soccer ball.	the front of	A blue and white soccer ball and black Frisbee are on the edge of the roof top.	Two soccer balls and a Frisbee are sitting on top of the roof top.
SIS	A discus got stuck up on the roof.	Why not try getting it down with a soccer ball?	Up the soccer ball goes.	It didn't work so we tried a volley ball.	Now the discus, soccer ball, and volleyball are all stuck on the roof.



OVERALL FRAMEWORK

- Image-to-caption model: Clip-Cap
 - Generates captions for the series of images in the input.
- Caption-to-story model: **T4** or **T5** or **BART**
 - Reformulate the mere captions to a narrative story.

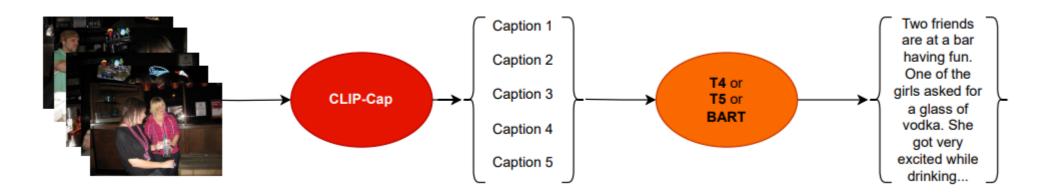
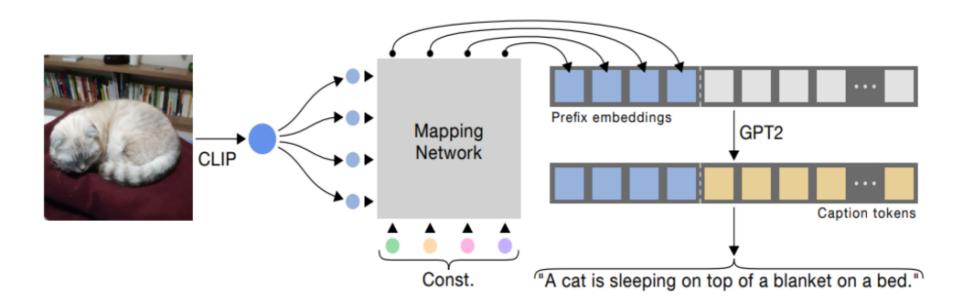




IMAGE-to-CAPTION MODEL

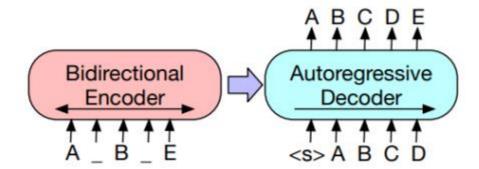
- Clip-Cap (Mokady et al.): Uses the encoded CLIP output as a prefix to the caption.
- Clip-Cap consists of three parts: 1) CLIP, 2) Mapping Network and 3) Language generator (GPT-2).
- It was fine-tuned and evaluated on three datasets: 1) MSCOCO, 2)Conceptual captions and 3) Nocaps.
- Mapping Network:
 - Transformer: Only the Mapping network is fine-tuned → Clip-Cap is extremely lightweight.
 - MLP: In that case GPT-2 is fine-tuned as well \rightarrow Clip-Cap moderately heavier but still okay.





CAPTION-to-STORY MODEL

- **BART** (Bidirectional Auto-Regressive Transformer *Lewis et al.*): A denoising autoencoder transformer that maps a corrupted document back to the original document.
- Pre-trained Using Document Corruption Techniques: Token Masking, Token Deletion, Document Rotation, Sentence Permutation and Text Infilling.
- It combines BERT-like Encoders & GPT-like Decoders → Can be used for both understanding and generation tasks.

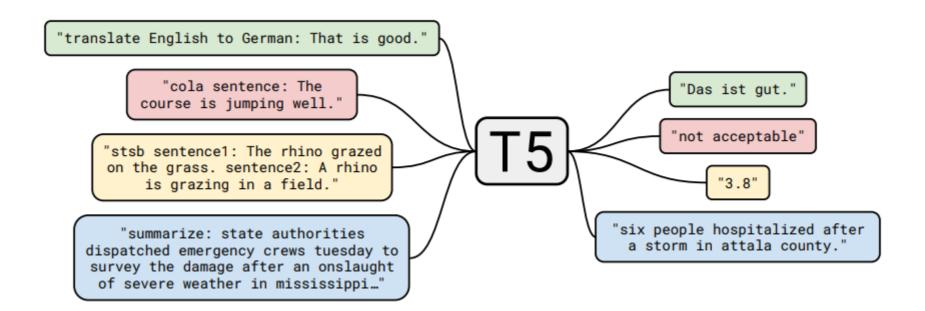


(c) BART: Inputs to the encoder need not be aligned with decoder outputs, allowing arbitary noise transformations. Here, a document has been corrupted by replacing spans of text with mask symbols. The corrupted document (left) is encoded with a bidirectional model, and then the likelihood of the original document (right) is calculated with an autoregressive decoder. For fine-tuning, an uncorrupted document is input to both the encoder and decoder, and we use representations from the final hidden state of the decoder.



CAPTION-to-STORY MODEL

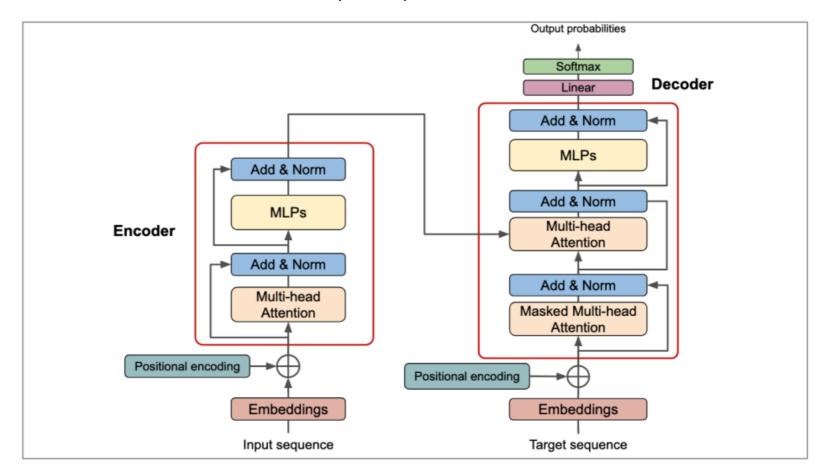
- **T5** (Text-to-Text Transfer Transformer *Lewis et al.*): Follows the original transformer. Can handle a wide range of NLP tasks by converting them into text-to-text format and without change in its architecture.
- The conversion to text-to-text format is done by using prefixes in the original input by indicating the task.
- Pre-trained Using Document Corruption Techniques: Span Corruption, Token Deletion, Sentence Shuffling.
- Also combines BERT-like Encoders & GPT-like Decoders \rightarrow Can be used for both understanding and generation tasks.





SELF MADE T4 TRANSFORMER

- **T4:** Our from-scratch architecture → Follows the original Encoder-Decoder transformer.
- Another Text-to-Text Transformer. (Small?) imitation of the T5 and BART models.

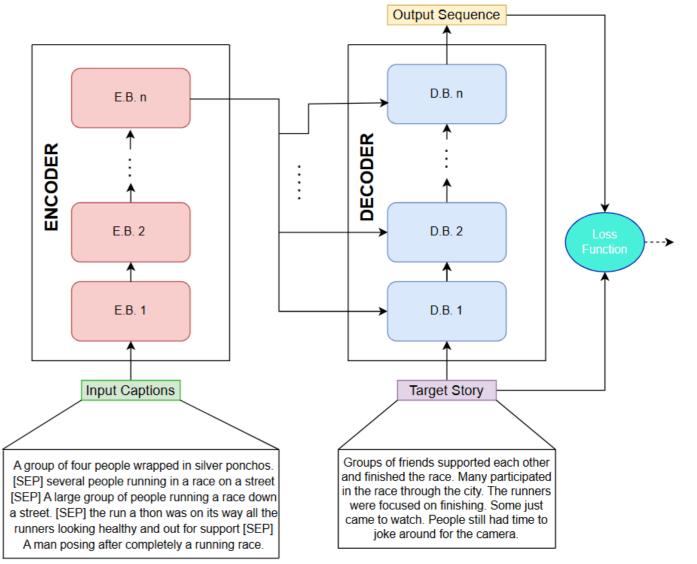


Methods

HOW DO WE FINE-TUNE?

Direct Sequence-to-Sequence Training/Fine-tuning:

- Passing the input sequence (captions) and the target sequence (story) to the model at every batch iteration.
- The output sequence has size (batch_size, |Y|, |V|).
- The loss function is *Cross Entropy*.





CORRUPTING OUR T4

- MASK LANGUAGE MODELLING (MLM):
 - A percentage of input tokens is masked at random \rightarrow The model is trained to predict these tokens.
 - Most fundamental method of document corruption. Its bidirectional nature empowers the local contextual understanding of the model and increases its robustness and generalization abilities.
 - Attempt to be adapted to our Visual Storytelling setting.

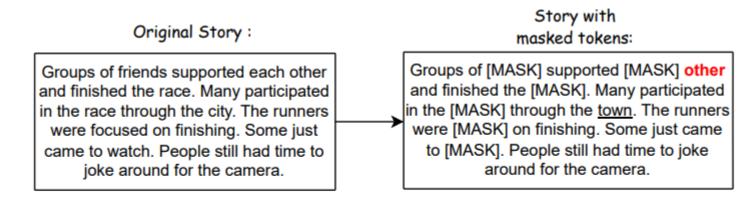


Figure 20. A representation of how stories are masked for the purpose of MLM. On the left, the original story. On the right, the story with 7 candidate masked tokens. In this case 5 tokens: "friends", "each", "race", "focused" and "watch" are replaced with the actual "[MASK]" token, while the red font word "other" is the one that remains unaltered. The underlined word "town" is the one that substituted the original token "city".



CORRUPTING OUR T4

• SENTENCE PERMUTATION (SP):

- Sentences within a document are shuffled randomly.
- It also enhances the contextual understanding of the model, especially the long-range dependences that potentially can occur between two or more sentences that are further away →Increases the versatility of models making them adaptable to various NLP tasks.
- Attempt to be adapted to our Visual Storytelling setting, as well.

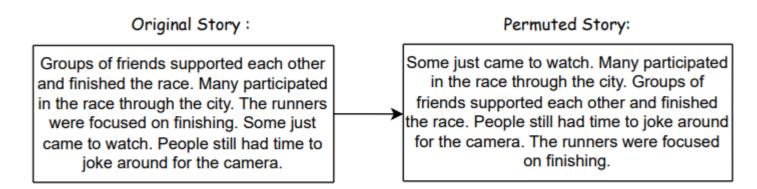


Figure 21. A representation of how stories are altered for the purpose of Sentence Permutation technique. On the left, the original five-sentences story. On the right, the permuted story, where all five sentences have been randomly shuffled.



IS T4 ABLE TO SPEAK?

Autoregressive Generation

Algorithm 2 Sequence Generation Algorithm

- 1: **Input:** X, [sos], [eos], max_length
- 2: **Output:** Generated sequence \hat{y}_l by \mathcal{M}
- 3: Initialize $\hat{y}_0 \leftarrow [sos]$
- 4: **for** i = 1 to max_length **do**
- 5: Forward pass through the model: $O_{s_i} \leftarrow \mathcal{M}(\mathbf{X}, \hat{y}_{i-1})$
- 6: Get logits for the last generated token: $L_t^i \leftarrow O_{s_{-1}}$
- 7: Compute probabilities for the token over $V: P_t^i \leftarrow softmax(L_t^i)$
- 8: Get the most likely next token: $t_i \leftarrow \mathcal{DS}(P_t^i)$
- 9: if $t_i = [eos]$ then
- 10: break
- 11: end if
- 12: Append the predicted token to the sequence: $\hat{y}_i \leftarrow \hat{y}_{i-1} \parallel t_i$
- 13: end for
- 14: return $y_{\hat{l}_1}$:

Decoding Strategies

- 1. Greedy Search
- 2. Multinomial Sampling
- 3. Nucleus or P-sampling
- 4. Beam Search



EVALUATION PROCEDURES

→ Automatic Evaluation Metrics:

- <u>BLEU</u>: Measures co-occurrences of exact n-grams between the candidate and reference sentences.
- <u>METEOR</u>: Find similarity between a candidate sentence and reference sentences, including exact matches, synonyms, stemmed words etc.
- <u>ROUGE L</u>: Computes the F-measure (Precision & Recall) based on the Longest Common Sub-sequence between the candidate and reference sentences.
- <u>CIDEr</u>: Measures consensus between candidate and reference sentences by performing a TF-IDF weighting for each n-gram.
- <u>SPICE</u>: A Dependency Parser creates a scene graph for the words for both the candidate and reference sentences establishing also semantic relations between the words.
- <u>SPIDER</u>: A Linear combination of SPICE & CIDEr.

→ Human Evaluation:

- According to Criteria: 1)Relevance with the Input Images, 2) Coherence & Flow, 3) Narrative Depth,
 4) Imagination & Creativity, 5) Engagement & Interest, 6) Language & Style.
- Guessing: Guess among the five-given stories
 (4 machine, 1 human) which is the human written.

→ Artificial Evaluation with an LLM:

 Recruiting GPT-40 to judge the transition between the generated sentences in terms of coherence, temporal continuity and logical flow.



Experimental Set-up

AN ARMY OF MODELS

- Following the sub-research questions → Separate the experiments in 3 Phases
- Phase 1 → Train/Fine-tune and test different variants of Clip-Cap on VIST images → Only
 Automatic Evaluation.
- Phase 2 → Train/Fine-tune and test different variants of text-to-text LMs (T4, T5, BART) on VIST DII captions → Only Automatic Evaluation.
- Ultimate Phase → Use the whole framework with the best fine-tuned models from the previous 2 phases for Visual Storytelling, only for inference time (no training/fine-tuning) → All types of evaluation processes.

Phase 1:

Three families of models (Clip-Cap variants):

- <u>Zero-shot</u> models from MSCOCO (4 in total).
- Models taken from <u>MSCOCO & fine-tuned</u> on VIST (8 in total).
- <u>From-scratch</u> models trained solely on VIST. (16 in total)

Phase 2:

Four families of models (but three types):

- <u>T4 only trained with sequence-to-sequence on VIST/DII-SIS(4 in total).</u>
- <u>T4</u> pre-trained with <u>MLM & SP</u> and then seq-to-seq on VIST/DII-SIS (4 in total).
- <u>T5</u> fine-tuned (seq-to-seq) on VIST/DII-SIS (3 in total).
- <u>BART</u> fine-tuned (seq-to-seq) on VIST/DII-SIS. (3 in total)



PHASE 1

Meth	nod / Metric	B-1	B-2	B-3	B-4	M	R_L	Cider	Spice	Spider
	TRANSF. no-beam (\mathcal{M}_1)	32.57	12.87	5.75	2.89	7.38	23.92	4.27	2.79	3.53
Zero-shot	TRANSF. with beam (\mathcal{M}_2)	32.12	13.13	6.3	3.31	7.64	24.08	4.82	3.08	3.96
	MLP no-beam (\mathcal{M}_3)	33.67	13.06	5.47	2.6	7.66	24.35	3.9	2.3	3.1
	MLP with beam (\mathcal{M}_4)	32.72	12.6	5.11	2.46	7.32	23.77	3.64	2.25	2.95

	Method / Metric	B-1	B-2	B-3	B-4	M	R_L	Cider	Spice	Spider
	MLP prefix-only no-beam (\mathcal{M}_5)	33.11	13.17	5.99	3.08	7.76	24.16	4.46	3.01	3.74
8	TRANSF. prefix-only no-beam (\mathcal{M}_6)	31.95	12.9	5.9	3.02	7.71	24.19	4.37	2.92	3.65
Fine-tuned on MSCOCO	MLP prefix-only with-beam (\mathcal{M}_7)	32.34	13.35	6.49	3.52	8.1	24.4	5.25	3.41	4.33
l on M	TRANSF. prefix-only with-beam (\mathcal{M}_8)	30.56	12.57	6.15	3.34	7.95	24.12	5.16	3.34	4.25
-tunec	MLP prefix-GPT2 no-beam (\mathcal{M}_9)	32.64	12.88	6.03	3.16	7.73	23.71	4.75	3	3.88
Fine	TRANSF. prefix-GPT2 no-beam (\mathcal{M}_{10})	32.52	13.01	6	3.08	7.74	23.97	4.62	2.9	3.76
	MLP prefix-GPT2 with-beam (\mathcal{M}_{11})	30.86	12.44	6.11	3.32	7.86	23.08	5.63	3.37	4.5
	TRANSF. prefix-GPT2 with-beam (\mathcal{M}_{12})	30.81	12.51	6.13	3.29	7.89	23.24	5.5	3.24	4.36

	Models Trained from-scratch										
										Spider	
	MLP Scratch prefix-only no-beam (\mathcal{M}_{13})	30.82	12.53	5.85	3.05	7.57	23.81	4.39	2.89	3.64	
	TRANSF. Scratch prefix-only no-beam (\mathcal{M}_{14})	31.85	12.97	5.95	3.06	7.76	24.2	4.41	2.97	3.69	
der	MLP Scratch prefix-only with-beam (\mathcal{M}_{15})	26.41	10.9	5.38	2.92	7.78	23.64	4.84	3.29	4.06	
Enco	TRANSF. Scratch prefix-only with-beam (\mathcal{M}_{16})	29.31	11.94	5.7	3.01	7.93	24.09	4.93	3.38	4.16	
ResNet CLIP Encoder	MLP Scratch prefix-GPT2 no-beam (\mathcal{M}_{17})	31.43	12.31	5.52	2.85	7.61	23.47	4.33	2.79	3.56	
tesNet	TRANSF. Scratch prefix-GPT2 no-beam (\mathcal{M}_{18})	32.05	12.41	5.43	2.68	7.68	23.66	4.3	2.83	3.56	
	MLP Scratch prefix-GPT2 with-beam (\mathcal{M}_{19})	29.7	11.98	5.89	3.21	7.85	22.72	5.42	3.21	4.31	
	TRANSF. Scratch prefix -GPT2 with-beam (\mathcal{M}_{20})	30.22	11.99	5.71	3.09	7.79	23.02	5.26	3.16	4.21	
	MLP Scratch prefix-only no-beam(\mathcal{M}_{21})	31.83	12.53	5.91	3.08	7.52	23.75	4.42	2.81	3.61	
	TRANSF. Scratch prefix-only no-beam (\mathcal{M}_{22})	31.39	12.34	5.65	2.88	7.6	23.66	4.15	2.93	3.54	
oder	MLP Scratch prefix-only with-beam (\mathcal{M}_{23})	25.74	10.38	4.87	2.5	7.64	23.17	4.71	3.19	3.95	
ViT CLIP Encoder	TRANS. Scratch prefix-only with-beam (\mathcal{M}_{24})	29.5	11.87	5.83	3.17	7.92	23.82	5.09	3.39	4.24	
TCLI	MLP Scratch prefix-GPT2 no-beam (\mathcal{M}_{25})	31.8	12.49	5.69	2.86	7.72	23.54	4.61	2.89	3.75	
Vi	TRANSF. Scratch prefix-GPT2 no-beam (\mathcal{M}_{26})	31.93	12.54	5.62	2.84	7.7	23.55	4.44	2.88	3.66	
	MLP Scratch prefix-GPT2 with-beam (\mathcal{M}_{27})	30.12	12.09	5.96	3.18	7.84	22.81	5.46	3.22	4.34	
	TRANS. Scratch prefix-GPT2 with-beam (\mathcal{M}_{28})	30.3	12.03	5.89	3.22	7.8	22.85	5.33	3.16	4.25	



PHASE 2

• BART models seem to perform better according to automatic metrics, but BART is ... large.

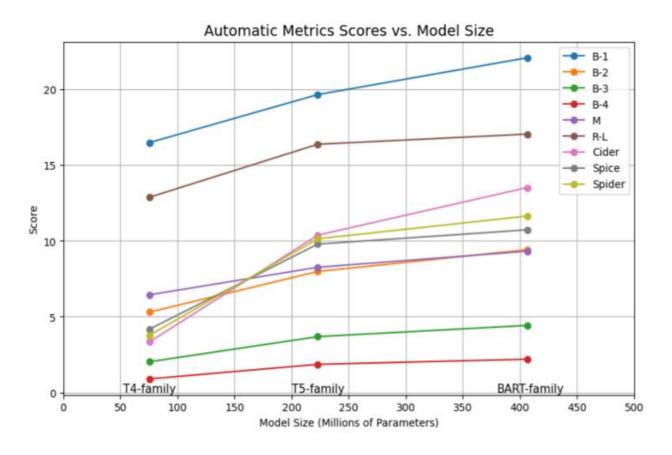
	Method / Metric	B-1	B-2	B-3	B-4	M	R_L	Cider	Spice	Spider
	$T4_{base}$ -GS $(\mathcal{M}_{1'})$	14.67	4.38	1.73	0.77	6.12	13.62	2.81	4.07	3.44
	$T4_{base} ext{-MS}\left(\mathcal{M}_{2'} ight)$	19.55	5.99	1.97	0.75	7.27	12.94	3.55	4.11	3.83
<u>></u>	$T4_{base} ext{-NS}\left(\mathcal{M}_{3'} ight)$	19.59	6.43	2.33	0.97	7.33	13.52	4.43	4.49	4.46
Family	$T4_{base} ext{-}BS\left(\mathcal{M}_{4'} ight)$	13.51	5.18	2.43	1.29	5.66	12.46	4.13	5.33	4.73
T4 F	$T4_{MLM+SP}$ -GS $(\mathcal{M}_{5'})$	15.62	4.9	1.9	0.86	6.34	13.97	2.65	4.28	3.51
	$T4_{MLM+SP}$ -MS $(\mathcal{M}_{6'})$	19.36	5.78	1.9	0.75	7.11	13	2.86	3.53	3.2
	$T4_{MLM+SP}$ -NS $(\mathcal{M}_{7'})$	18.71	5.86	2.05	0.85	7.01	13.27	3.17	3.76	3.46
	$T4_{MLM+SP}$ -BS $(\mathcal{M}_{8'})$	10.94	3.9	1.77	0.92	4.75	11.29	2.71	3.84	3.27

	Method / Metric	B-1	B-2	B-3	B-4	M	R_L	Cider	Spice	Spider
sls	$T5_{base}$ -GS $(\mathcal{M}_{9'})$	18.6	7.7	3.53	1.74	8.45	16.95	10.32	10.14	10.23
Models	$T5_{base}$ -NS $(\mathcal{M}_{10'})$	21.58	8.24	3.46	1.6	8.83	15.68	9.98	8.89	9.43
D D	$T5_{base}-BS\left(\mathcal{M}_{11'}\right)$	19.53	8.4	4.09	2.16	8.44	16.8	11.88	10.28	11.08
Pre-trained	BART _{large} -GS ($\mathcal{M}_{12'}$)	20.18	8.48	3.88	1.87	8.88	16.92	11.41	10.22	10.82
e-tr	BART _{large} -NS ($\mathcal{M}_{13'}$)	23.5	10.19	4.81	2.44	9.71	17.25	13.72	10.55	12.14
Pr	$BART_{large} ext{-BS}\left(\mathcal{M}_{14'} ight)$	22.35	9.65	4.57	2.32	9.44	17.02	13.47	10.5	11.98



PHASE 2

- Average results for all metrics per family of LMs.
- As a result, the efficiency on automatic metrics is proportional to the size (in terms of trainable params) of the LM.





DID WE ACTUALLY LOSE?

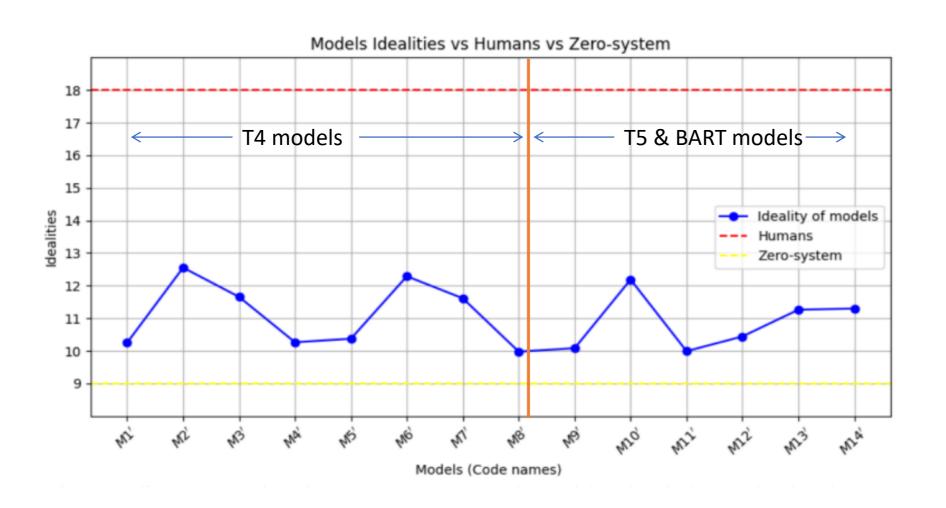
- According to many linguistically related metrics T4 models surpass T5 and BART (sometimes even on the same strategy) → Indication for more diverse sentences (stories), although depends on the strategy as well.
- We propose the metric/tool of *Ideality*.
- Ideality essentially measures how far are certain (lexical) characteristics of our machine generated stories, from the respective traits of some golden (human written) stories.

$$ideality = \sum_{ms,hs \in \mathbb{S}} \frac{1}{\sigma(|ms - hs|)},$$
 $ideality = I(ms) : \mathbb{R} \to (n, 2n]$

	Average Story Length	Average Sentence Length	Nouns (%)	Verbs (%)	Pro- nouns (%)	ADJ (%)	V	N_{tok}	Diversity
Original Stories (Humans)	50.57	10.11	19.78	12.65	10.16	6.53	10235	191056	5.38
$T4_{base}$ -GS $(\mathcal{M}_{1'})$	39.3	7.9	21.68	12.12	6.68	7.53	767	147768	0.52
$T4_{\mathbf{base}}\text{-MS}\left(\mathcal{M}_{2'} ight)$	<u>49.04</u>	<u>9.99</u>	<u>19.12</u>	12.91	<u>11.5</u>	<u>7.3</u>	<u>8187</u>	<u>184037</u>	<u>4.45</u>
$T4_{base}$ -NS $(\mathcal{M}_{3'})$	45.76	9.41	19.02	<u>12.63</u>	11.75	7.38	5121	171813	2.98
$ ext{T4}_{ ext{base}} ext{-BS}\left(\mathcal{M}_{4'} ight)$	37.1	7.43	22.11	12.99	13.87	5.5	412	140616	0.29
$T4_{MLM+SP}$ -GS $(\mathcal{M}_{5'})$	40.1	8.42	22.92	12.52	4.65	7.89	754	149706	0.5
$T4_{MLM+SP}$ -MS $(\mathcal{M}_{6'})$	<u>49.35</u>	<u>9.96</u>	18.94	12.97	11.96	<u>7.23</u>	<u>6432</u>	$\underline{185046}$	3.49
$T4_{MLM+SP}$ -NS $(\mathcal{M}_{7'})$	45.78	9.32	<u>19.19</u>	12.58	<u>11.90</u>	7.36	4468	171807	2.6
$T4_{MLM+SP}$ -BS $(\mathcal{M}_{8'})$	33.84	6.77	22.61	13.00	13.15	8.63	112	129655	0.09
$\mathbf{T5_{base} ext{-}GS}\left(\mathcal{M}_{9'} ight)$	35.28	7.06	21.24	11.16	7.35	7.23	2402	134682	1.78
$ ext{T5}_{ ext{base}} ext{-NS}\left(\mathcal{M}_{10'} ight)$	<u>42.2</u>	<u>8.51</u>	<u>20.32</u>	12.51	<u>10.91</u>	<u>6.58</u>	<u>5538</u>	<u>159470</u>	<u>3.47</u>
$ ext{T5}_{ ext{base}} ext{-BS}\left(\mathcal{M}_{11'} ight)$	38.63	7.7	23.23	11.46	8.83	5.27	2371	146187	1.62
$BART_{large}$ - $GS(\mathcal{M}_{12'})$	36.87	7.37	21.22	11.68	8.58	7.17	2981	141429	2.11
$BART_{large}$ -NS $(\mathcal{M}_{13'})$	42.31	<u>8.45</u>	21.61	11.94	9.62	6.27	<u>4767</u>	<u>159920</u>	<u>2.98</u>
$BART_{large}$ -BS $(\mathcal{M}_{14'})$	40.77	8.17	21.44	<u>11.95</u>	<u>9.66</u>	<u>6.35</u>	3116	154525	2.02



DID WE ACTUALLY LOSE?





EXAMPLES PHASE 2

Inputs Captions & Original Stories	Generated Stories
Input Captions: [A man and woman wearing black with painted school faces.], [A man in a hospital gown and bracelet clapping his hands.], [A patient in his hospital gown outside getting some air.], [A man that is wearing a weird outfit in the room.], [All of the costumers stand together to show their creativity.] Original Story: Some of our costumes are really amazing today. We are having a party, and everyone has arrived. It is Halloween again, that is not an escaped medical patient. Check out all the cool costumes. We decided to take the party outside since it is so nice.	 \$\mathcal{M}_{3'}\$: Finally, we got the slide in on the upper level. First, I got the actual shirtless white photo. Then my sister got a little tired. I walked around with all the doughnuts. After that, it was time for some new grand finale fun. \$\mathcal{M}_{7'}\$: It is always a great day to celebrate. We even have a small family room to sit together and talk about strangers. My mother got me a big card from dad as well. Even the kids have a chance to take pictures and their little girl taught me how to paint. It was my birthday and I hope my parents turn to join in the fun! my parents decided to take pictures at the end of the day and we had an awesome party. \$\mathcal{M}_{11'}\$: Some of the costumes were very unique. I had a great time at the costume party last week. There were a lot of people there. I had a great time there. There were a ton of people there. \$\mathcal{M}_{13'}\$: There were a lot of people dressed up for Halloween at the hospital. They had some crazy costumes. Some of them had music playing. It was a very unique event. It took a while for everyone to finish dressing up.
Input Captions: [The view of a long stretch of straight road from inside a vehicle.], [A view from a bus, of a corn or wheat field.], [Cars and trucks are going by cones at a construction site.], [A road that is filled with some cars on the tar.], [The vehicle with fringe on it is driving down a foggy road.] Original Story: It was a great feeling being on the open road. It was a great trip and we got to see many places. Well, most of the time anyways! Nothing compares to having a whole road to yourself! We took a drive across the country last summer.	 • M₃: Before going to the shop I see a lot of cat perched on it when it was gone. I had to drive the train to town to get a little closer to the subway. I was driving on a bus ride home that I just got to see that I was driving up to it. I ended up being in a seat to get there and take some pictures. • M₇: We had a great time looking at all the local monuments. Afterwards, we went to the local cafe. The weather wasn't perfect. I wanted to take a photograph of all of the beautiful things. I got to take a ride in a nearby town. • M₁₁: The road was long. The corn field was empty. The construction site was empty. There was a lot of tar on the road. There was a lot of fog on the road. • M₁₃: This was the beginning of our highway trip. We were heading south. There were some construction going on near our destination. After seeing the construction we decided to follow the road for a while. It was a bit foggy as we drove along.



ULTIMATE PHASE

- Two best captioners, two best storytellers \rightarrow 4 combinations.
- Frameworks F2 & F4 with BART 14' (beam search) > Frameworks F1 & F3 with BART 13' (p-sampling).
- However, BART 13' models accomplish higher scores of ideality, diversity \rightarrow Greater variety of words and longer sentences are generated by these models \rightarrow Indication for richer language.

Method / Metric	B-1	B-2	B-3	B-4	M	R_L	Cider	Spice	Spider
$ClipCap_7$ - $BART_{13'}$ (\mathcal{F}_1)	21.52	8.02	3.24	1.44	8.6	14.82	8.99	8.1	8.49
$ClipCap_7$ - $BART_{14'}$ (\mathcal{F}_2)	21.55	9.05	4.19	2.13	8.88	15.78	11.52	9.39	10.46
$ClipCap_{11}$ - $BART_{13'}$ (\mathcal{F}_3)	21.31	7.92	3.22	1.37	8.57	14.8	9.2	8.12	8.65
$ClipCap_{11}$ - $BART_{14'}$ (\mathcal{F}_4)	21.18	8.98	4.21	2.16	8.83	15.74	11.83	9.48	10.66

	Average Story Length	Average Sentence Length	Nouns (%)	Verbs (%)	Pronouns (%)	ADJ (%)	$ \mathbf{V} $	N_{tok}	Diversity	I(ms)
Original Stories (Humans)	50.57	10.11	19.78	12.65	10.16	6.53	10235	191056	5.38	18
ClipCap ₇ - $BART_{13'}(\mathcal{F}_1)$	43.94	8.73	19.88	12.71	11.07	6.15	5007	166686	3.01	12.28
$ClipCap_7$ - $BART_{14'}$ (\mathcal{F}_2)	41.27	8.25	21.47	11.99	10.31	5.89	2374	155897	1.53	11.27
ClipCap ₁₁ - BART _{13'} (\mathcal{F}_3)	43.63	8.7	19.76	12.65	11.34	6.29	5045	165630	3.05	12.36
$ClipCap_{11}$ - $BART_{14'}(\mathcal{F}_4)$	40.26	7.43	21.17	11.67	10.54	6.32	2312	152257	1.52	11.21



EXAMPLES ULTIMATE PHASE

Visu	al S	tory:

(ind = 1791)

 \mathcal{F}_1 :

 \mathcal{F}_2 :

 \mathcal{F}_3 :

 \mathcal{F}_4 :

Humans:



My husband was happy to sit down and enjoy the day with us.

A couple takes a break from all the excitement of the day to enjoy a nice lunch.

My boyfriend and I attended a local fair.

We had a lot of fun sitting around talking.

I think I need a new tattoo to commemorate the occasion.



We all sat and enjoyed the park with good food.

A group of friends gather for a day in the park full of fun.

There were many people there who had different kinds of tattoos.

I went to the park yesterday.

We had the babies there.



These three sisters got together for a picnic.

Some of the friends decide to take a break and just enjoy the day.

It was a fun time and I am glad I went to it.

I had a great time there.

At dusk we all did a prayer circle.



We heard a man singing an awesome song.

A man announces to the group that he is going to perform a song for everyone.

I had a tattoo of my father on my arm.

I got some tattoos while I was there.

We spent the day at the park.



At night, we all gathered around the fire and talked.

At the end of the night, the friends gather together to say goodbye to each other.

The fairgrounds were filled with different types of people.

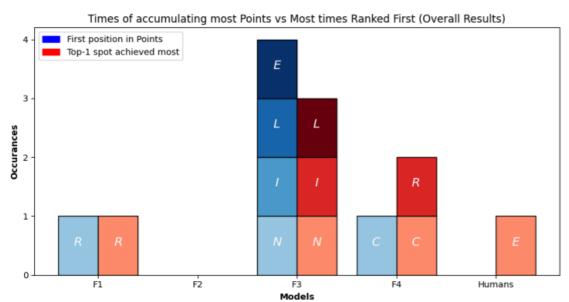
There were a ton of people there.

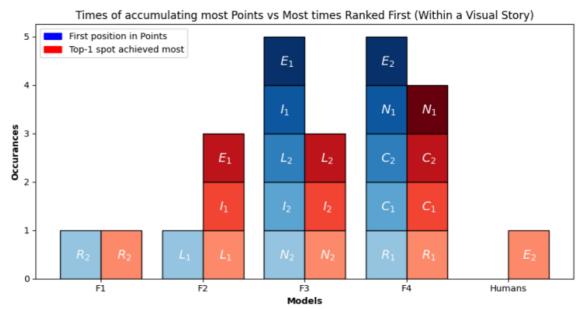
We had the grannies there.



HUMAN EVALUATION ON CRITERIA

- Rank the generated stories according to criteria. Based on the models' position we give points.
- Per framework we care about: 1) the total sum of gathered points, 2) the number of times it got the first position.
- 25 participants & each criterion was evaluated upon 2 different visual stories →50 ranks per criterion.
- Overall: F3 dominates mainly because it gets the most points (& top-1 spots) in I, E and L.
- Within stories: F3 & F4 are both very well. F4 prevails regarding R and C, while N is in between.





(a) Total times that each model either obtained: 1) the most points within a criterion or 2) most times the top-1 spot within a criterion, accounting for both visual stories utilized.

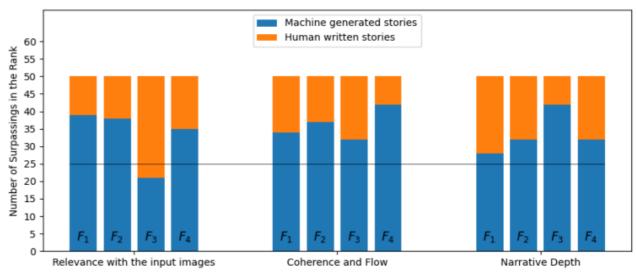
(b) Times that each model, within one of the two tested visual stories, obtained either: 1) the most total points within a criterion or 2) most times the top-1 spot within a criterion.



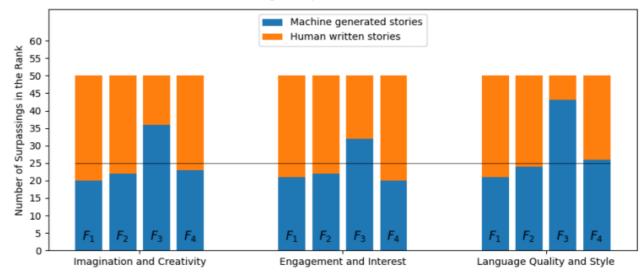
HUMANS VS MACHINES

- Here we care about the number of times that a machine generated story by any framework was placed above the respective human stories.
- We have 50 ranks → Majority is > 25.
- On simpler criteria (R, C), our models outperform the human stories.
- In more abstract terms such as I & E
 humans deliver better possibly because
 the L is better → engages more the
 annotators.

Results



(a) Head-to-head comparison for Relevance, Coherence and Narration.



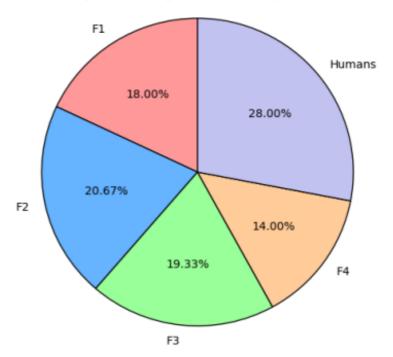




HUMANS VS MACHINES

- Among the five given storylines, find the (one) human written.
- Indeed, on average the participants guessed the actual human story as the one that was not machine generated.
- Still weak majority → Lot of uncertainty of what is human written/not.

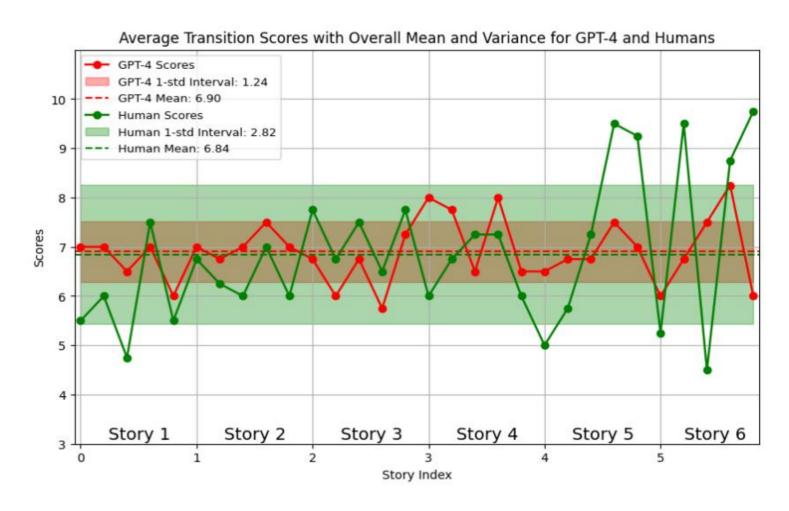
Average Percentages of each Story-producer





HUMANS VS (STRONG) MACHINES

- We asked GPT-40 to judge the transition between the generated sentences in terms of coherence and logical flow giving a mark from 1 to 10.
- Recruiting two workers to do the precisely the same for crossvalidating the results.
- Both kinds of evaluation agree on average scores.
- Some similar grading patterns can be discerned.
- Human scores maintain much greater variance → Although depends on the evaluator.





Conclusions

MAIN TAKEAWAYS & LIMITATIONS

Per (sub)-research question:

- <u>Sub-Q1</u>: Fine-tuned Clip-Cap models are quite accurate on VIST dataset for captioning.
- <u>Sub-Q2a</u>: Unfortunately, T5 & BART > T4 in terms of automatic evaluation. However, the are immensely more pretrained and much more capacious in terms of parameters.
- Out of the box: In terms of general lexical traits, T4 is matching against T5 & BART and obtains greater diversity and ideality on some occasions.
- Problem of T4: It loses correspondence with its input (in this case the captions).
- <u>Sub-Q2b</u>: Undoubtedly, BART & T5 can be fine-tuned appropriately for the task of storytelling, maintaining high attention to the input and delivering diversity as well.
- <u>Sub-Q3</u>: All evaluation procedures showed that our proposed framework is capable of visual storytelling.
- Best framework?:
 - 1) Both automatic & human evaluations showed that F4 is particularly strong. Nevertheless, it depends on the criteria we look upon (F3 is also strong).
 - 2) LLM and human evaluation showed that F4 produces more cohesive stories.
- <u>Humans vs Machines</u>: Our stories pose a serious challenge for recognizing which story is human written or not, especially regarding R, C and N \rightarrow We are approaching the human baseline for VIST dataset.
- HOWEVER..., due to the moderate quality of human stories in VIST, we can't claim that our framework is on general human level of storytelling



Conclusions

EXPANSIONS

- Our proposed framework is not trained end-to-end →
 It's promising to unify the model and subject it to
 fine-tuning under a common loss.
- Changing the way that we exploit the captions →
 Instead of "Serialization", we could use
 "Parallelization" along with the image features.

Serialization:

Parallelization:

 $images \rightarrow captions \rightarrow story$

 $images + captions \rightarrow story$



My Story

A VISIT TO ACROPOLIS











They checked out the museum before leaving. They stood on the steps for a while. The group visited the museum in Greece. As the sun set, they watched down the city. Finally, they ate dinner.

THANK YOU VERY MUCH FOR YOUR ATTENTION



Utrecht Sharing science, shaping tomorrow

QUESTIONS?