

Department of Electronics & Telecommunication

ASSESMENT YEAR: 2024-2025 CLASS: SE

SUBJECT: DATA STRUCTURES

EXPT No: LAB Ref: SE/2024-25/ Starting date:

Roll No:22203 Submission date:

Tit	Polynomial operation using linked list
Problem Statement	Write a program in C to illustrate the addition of two polynomials using linked list. Test various input for addition, subtraction, and multiplication of two polynomial by following all math rules

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Batch: E6

```
#include <stdio.h>
#include <stdlib.h>
// Structure to represent a node in the linked list
struct Node {
  int coeff;
  int exp;
  struct Node* next;
};
// Function to create a new node
struct Node* createNode(int coeff, int exp) {
  struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
  newNode->coeff = coeff;
  newNode->exp = exp;
  newNode->next = NULL;
  return newNode;
// Function to insert a new node in the polynomial list
void insertNode(struct Node** poly, int coeff, int exp) {
  struct Node* newNode = createNode(coeff, exp);
  if (*poly == NULL) {
     *poly = newNode;
  } else {
```



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struct Node* temp = *poly;
    while (temp->next != NULL) {
       temp = temp - next;
    temp->next = newNode;
}
// Function to display a polynomial
void displayPolynomial(struct Node* poly) {
  while (poly != NULL) {
    printf("%dx^%d", poly->coeff, poly->exp);
    poly = poly->next;
    if (poly != NULL) {
       printf(" + ");
     }
  }
  printf("\n");
// Function to add two polynomials
struct Node* addPolynomials(struct Node* poly1, struct Node* poly2) {
  struct Node* result = NULL;
  while (poly1 != NULL && poly2 != NULL) {
    if (poly1->exp > poly2->exp) {
       insertNode(&result, poly1->coeff, poly1->exp);
       poly1 = poly1 -> next;
     } else if (poly1->exp < poly2->exp) {
       insertNode(&result, poly2->coeff, poly2->exp);
       poly2 = poly2 - next;
     } else {
       insertNode(&result, poly1->coeff + poly2->coeff, poly1->exp);
       poly1 = poly1 - next;
```



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```
poly2 = poly2 - next;
     }
  }
  // If there are remaining terms in poly1 or poly2
  while (poly1 != NULL) {
     insertNode(&result, poly1->coeff, poly1->exp);
     poly1 = poly1 - next;
  while (poly2 != NULL) {
     insertNode(&result, poly2->coeff, poly2->exp);
     poly2 = poly2 - next;
  return result;
// Function to subtract two polynomials
struct Node* subtractPolynomials(struct Node* poly1, struct Node* poly2) {
  struct Node* result = NULL;
  while (poly1 != NULL && poly2 != NULL) {
     if (poly1->exp > poly2->exp) {
       insertNode(&result, poly1->coeff, poly1->exp);
       poly1 = poly1 -> next;
     } else if (poly1->exp < poly2->exp) {
       insertNode(&result, -poly2->coeff, poly2->exp);
       poly2 = poly2 - next;
     } else {
       insertNode(&result, poly1->coeff - poly2->coeff, poly1->exp);
       poly1 = poly1 - next;
       poly2 = poly2 - next;
```



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```
// If there are remaining terms in poly1 or poly2
  while (poly1 != NULL) {
    insertNode(&result, poly1->coeff, poly1->exp);
    poly1 = poly1 - next;
  }
  while (poly2 != NULL) {
    insertNode(&result, -poly2->coeff, poly2->exp);
    poly2 = poly2 - next;
  return result;
// Function to multiply two polynomials
struct Node* multiplyPolynomials(struct Node* poly1, struct Node* poly2) {
  struct Node* result = NULL;
  struct Node* temp2 = poly2;
  while (poly1 != NULL) {
    while (poly2 != NULL) {
       insertNode(&result, poly1->coeff * poly2->coeff, poly1->exp + poly2-
>exp);
       poly2 = poly2 -> next;
    poly2 = temp2;
    poly1 = poly1 - next;
  return result;
// Function to simplify the polynomial by combining terms with the same
exponent
```



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```
struct Node* simplifyPolynomial(struct Node* poly) {
  struct Node* ptr1 = poly;
  struct Node* ptr2;
  struct Node* prev;
  while (ptrl != NULL && ptrl->next != NULL) {
     prev = ptr1;
     ptr2 = ptr1 - next;
     while (ptr2 != NULL) {
       if (ptr1->exp == ptr2->exp) {
         ptr1->coeff += ptr2->coeff;
         prev->next = ptr2->next;
         free(ptr2);
          ptr2 = prev->next;
       } else {
          prev = ptr2;
          ptr2 = ptr2 - next;
       }
     ptr1 = ptr1 - next;
  return poly;
}
// Function to input a polynomial from the user
struct Node* inputPolynomial() {
  struct Node* poly = NULL;
  int n, coeff, exp;
  printf("Enter the number of terms: ");
  scanf("%d", &n);
```



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```
for (int i = 0; i < n; i++) {
    printf("Enter coefficient and exponent for term %d: ", i + 1);
    scanf("%d %d", &coeff, &exp);
    insertNode(&poly, coeff, exp);
  }
  return poly;
int main() {
  struct Node *poly1 = NULL, *poly2 = NULL, *result = NULL;
  printf("Input first polynomial:\n");
  poly1 = inputPolynomial();
  printf("Input second polynomial:\n");
  poly2 = inputPolynomial();
  printf("First Polynomial: ");
  displayPolynomial(poly1);
  printf("Second Polynomial: ");
  displayPolynomial(poly2);
  // Add Polynomials
  result = addPolynomials(poly1, poly2);
  printf("\nAdded Polynomial: ");
  displayPolynomial(result);
  // Subtract Polynomials
  result = subtractPolynomials(poly1, poly2);
  printf("\nSubtracted Polynomial: ");
  displayPolynomial(result);
```



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```
// Multiply Polynomials
result = multiplyPolynomials(poly1, poly2);
result = simplifyPolynomial(result);
printf("\nMultiplied Polynomial: ");
displayPolynomial(result);
return 0;
```

Output:-

Input first polynomial:

Enter the number of terms: 5.

Enter coefficient and exponent for term 1: 4 4

Enter coefficient and exponent for term 2: 3 3

Enter coefficient and exponent for term 3: 21 5

Enter coefficient and exponent for term 4: 9 6

Enter coefficient and exponent for term 5: 5 2

Input second polynomial:

Enter the number of terms: 2

Enter coefficient and exponent for term 1: 1 5 Enter coefficient and exponent for term 2: 5 6

First Polynomial: $4x^4 + 3x^3 + 21x^5 + 9x^6 + 5x^2$

Second Polynomial: $1x^5 + 5x^6$

Added Polynomial: $1x^5 + 5x^6 + 4x^4 + 3x^3 + 21x^5 + 9x^6 + 5x^2$

Subtracted Polynomial: $-1x^5 + -5x^6 + 4x^4 + 3x^3 + 21x^5 + 9x^6 + 5x^2$

Multiplied Polynomial: $19x^9 + 41x^10 + 28x^8 + 114x^11 + 45x^12 + 5x^7$