



**SCHOOL OF  
COMPUTING**

**BACHELOR OF COMPUTER SCIENCE ENGINEERING**

**LOVELY PROFESSIONAL UNIVERSITY, PHAGWARA,**  
**PUNJAB,**

**INDIA.**

**FINAL**  
**REPORT ON**  
**PHONEBOOK**  
**MANAGEMENT**  
**SYSTEM**

**CSE101: COMPUTER**  
**PROGRAMMING**

DELIVERED BY:

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## DESCRIPTION: -

This code is a simple phonebook management system written in C. It allows the user to add new contacts to a phonebook, view all contacts in the phonebook, and search for a specific contact by name. The phonebook is stored in a file named phonebook.txt.

The code uses several modules from the C standard library. The `stdio.h` module is used for input/output operations such as reading from and writing to files and standard input/output streams. The `string.h` module is used for string manipulation functions such as `sscanf`. The program also defines a contact struct to represent each contact in the phonebook and uses functions such as `add_contact`, `print_phonebook`, and `search_contact` to implement the phonebook management functionality.

## MODULE EXPLANATION: -

1. **add\_contact:** The `add_contact` function is used to add a new contact to the phonebook. It first defines a new contact struct named `new_contact` and prompts the user to enter the name and phone number of the new contact. The entered values are stored in the `name` and `phone_number` fields of the `new_contact` struct. The function then opens the `phonebook.txt` file in append mode and writes the new contact to the file using the `fprintf` function. Finally, it closes the file using the `fclose` function and prints a message to indicate that the contact was added successfully.
2. **print\_phonebook:** The `print_phonebook` function is used to print all the contacts in the phonebook. It first opens the `phonebook.txt` file in read mode and checks if the file exists. If it does not exist, the function prints a message to indicate that the phonebook is empty and returns. Otherwise, it prints a header and reads each line from the file using the `fgets` function. For each line, it extracts the name and phone number of the contact using the `sscanf` function and prints them to the screen using `printf`. The function also increments the `num_contacts` variable to keep track of how many contacts have been printed. Finally, it closes the file using the `fclose` function.
3. **search\_contact:** The `search_contact` function is used to search for a specific contact in the phonebook by name. It first opens the `phonebook.txt` file in read mode and checks if the file exists. If it does not exist, the function prints a message to indicate that the phonebook is empty and returns. The function then prompts the user to enter a name to search for and stores it in the `search_name` variable. It then reads each line from the file using the `fgets` function and extracts the name and phone number of the contact using the `sscanf` function. The function compares the extracted name with the search name using the `strcmp` function. If they are equal, it means that a matching contact has been found and it prints the contact to the screen using `printf`. Finally, it closes the file using the `fclose` function.
4. **delete\_contact:** The `delete_contact` function is used to delete a specific contact from the phonebook by name. It first opens the `phonebook.txt` file in read mode and checks if the file exists. If it does not exist, the function prints a message to indicate that the phonebook is

empty and returns. The function then prompts the user to enter a name to delete and stores it in the `delete_name` variable. It then opens a temporary file named `temp.txt` in write mode and checks if it can be created. If it cannot be created, the function prints an error message and returns. The function then reads each line from the `phonebook.txt` file using the `fgets` function and extracts the name and phone number of the contact using the `sscanf` function. It compares the extracted name with the delete name using the `strcmp` function. If they are equal, it means that this is the contact to be deleted and sets a flag named `contact_deleted` to 1. It does not write this contact to the temporary file. Otherwise, if the names are not equal, it writes this contact to the temporary file using the `fprintf` function. When all lines have been read and processed, the function closes both files using the `fclose` function. If no contact was deleted, it means that no matching contact was found and prints a message to indicate that no contact was found and deletes the temporary file using the `remove` function. Otherwise, if a contact was deleted, it means that a matching contact was found and deleted from the temporary file.

5. **Main:** The main function of the phonebook management system provides a menu-driven interface for the user to interact with the phonebook. It defines an `int` variable named `choice` to store the user's menu choice and enters a `do-while` loop that continues until the user chooses to exit the program. At the beginning of each iteration of the loop, the function prints a menu of options and prompts the user to enter their choice. The function then uses a `switch` statement to execute different code depending on the value of `choice`. The options include adding a contact, printing all contacts, searching for a contact, deleting a contact, and exiting the program. When the loop exits, the function returns 0 to indicate successful completion.

## SOURCE CODE: -

```
#include <stdio.h>
#include <string.h>

// Define a struct to represent each contact in the
// phonebook
struct contact {
    char name[50];
    char phone_number[20];
};

// Keep track of the number of contacts in the phonebook
int num_contacts = 0;

// Function to add a contact to the phonebook
void add_contact() {
    struct contact new_contact;
    printf("Enter name: ");
    scanf("%s", new_contact.name);
    printf("Enter phone number: ");
    scanf("%s", new_contact.phone_number);

    // Open the phonebook file in append mode
    FILE *fp = fopen("phonebook.txt", "a");

    // Write the new contact to the file
    fprintf(fp, "%s %s\n", new_contact.name,
new_contact.phone_number);

    // Close the file
    fclose(fp);

    printf("Contact added successfully!\n");
}

// Function to print all contacts in the phonebook
```

```

void print_phonebook() {
    // Open the phonebook file in read mode
    FILE *fp = fopen("phonebook.txt", "r");

    if (fp == NULL) {
        printf("Phonebook is empty.\n");
        return;
    }

    printf("Phonebook:\n");

    // Read each line from the file and print the contact
    char line[100];
    while (fgets(line, 100, fp) != NULL) {
        char name[50];
        char phone_number[20];
        sscanf(line, "%s %s", name, phone_number);
        printf("%d. %s - %s\n", ++num_contacts, name,
phone_number);
    }

    // Close the file
    fclose(fp);
}

// Function to search for a contact in the phonebook
void search_contact() {
    // Open the phonebook file in read mode
    FILE *fp = fopen("phonebook.txt", "r");

    if (fp == NULL) {
        printf("Phonebook is empty.\n");
        return;
    }

    char search_name[50];
    printf("Enter name to search for: ");
    scanf("%s", search_name);

```

```

    // Read each line from the file and search for the
    contact
    char line[100];
    while (fgets(line, 100, fp) != NULL) {
        char name[50];
        char phone_number[20];
        sscanf(line, "%s %s", name, phone_number);
        if (strcmp(name, search_name) == 0) {
            printf("%s - %s\n", name, phone_number);
            return;
        }
    }

    printf("Contact not found.\n");

    // Close the file
    fclose(fp);
}

// Function to delete a contact from the phonebook
// Function to delete a contact from the phonebook
void delete_contact() {
    // Open the phonebook file in read mode
    FILE *fp = fopen("phonebook.txt", "r");

    if (fp == NULL) {
        printf("Phonebook is empty.\n");
        return;
    }

    char delete_name[50];
    printf("Enter name to delete: ");
    scanf("%s", delete_name);

    // Open a temporary file in write mode
    FILE *temp_fp = fopen("temp.txt", "w");

    if (temp_fp == NULL) {
        printf("Error creating temporary file.\n");
        return;
    }
}

```

```

        // Read each line from the file and copy to the
        temporary file except the one to be deleted
        char line[100];
        int contact_deleted = 0;
        while (fgets(line, 100, fp) != NULL) {
            char name[50];
            char phone_number[20];
            sscanf(line, "%s %s", name, phone_number);
            if (strcmp(name, delete_name) == 0) {
                contact_deleted = 1;
            } else {
                fprintf(temp_fp, "%s %s\n", name,
phone_number);
            }
        }

        // Close the files
        fclose(fp);
        fclose(temp_fp);

        if (!contact_deleted) {
            printf("Contact not found.\n");
            // Delete the temporary file
            remove("temp.txt");
        } else {
            // Delete the original file
            remove("phonebook.txt");
            // Replace it with the temporary file
            rename("temp.txt", "phonebook.txt");
            printf("Contact deleted successfully!\n");
        }
    }
}

int main() {
    int choice;
    do {
        printf("\n\n");

```



```
    printf("Phonebook Management System\n");
    printf("1. Add contact\n");
    printf("2. Print all contacts\n");
    printf("3. Search for a contact\n");
    printf("4. Delete a contact\n");
    printf("5. Exit\n");
    printf("Enter your choice: ");
    scanf("%d", &choice);
    switch(choice) {
        case 1:
            add_contact();
            break;
        case 2:
            print_phonebook();
            break;
        case 3:
            search_contact();
            break;
        case 4:
            delete_contact();
            break;
        case 5:
            printf("Exiting program.\n");
            break;
        default:
            printf("Invalid choice.\n");
            break;
    }
} while (choice != 5);

return 0;
}
```

## OUTPUT : -

```
"C:\code\projects\Phonebook" X + v

Phonebook Management System
1. Add contact
2. Print all contacts
3. Search for a contact
4. Delete a contact
5. Exit
Enter your choice: 1
Enter name: arpan
Enter phone number: 123456789
Contact added successfully!

Phonebook Management System
1. Add contact
2. Print all contacts
3. Search for a contact
4. Delete a contact
5. Exit
Enter your choice: 1
Enter name: ayush
Enter phone number: 111111111
Contact added successfully!

Phonebook Management System
1. Add contact
2. Print all contacts
3. Search for a contact
4. Delete a contact
5. Exit
Enter your choice: 2
Phonebook:
1. arpan - 123456789
2. ayush - 111111111
```

```
"C:\code\projects\Phonebook" X + v
Phonebook Management System
1. Add contact
2. Print all contacts
3. Search for a contact
4. Delete a contact
5. Exit
Enter your choice: 3
Enter name to search for: ayush
ayush - 111111111

Phonebook Management System
1. Add contact
2. Print all contacts
3. Search for a contact
4. Delete a contact
5. Exit
Enter your choice: 4
Enter name to delete: arpan
Contact deleted successfully!

Phonebook Management System
1. Add contact
2. Print all contacts
3. Search for a contact
4. Delete a contact
5. Exit
Enter your choice: 2
Phonebook:
4. ayush - 111111111
```

Phonebook Management System

1. Add contact
2. Print all contacts
3. Search for a contact
4. Delete a contact
5. Exit

Enter your choice: 5

Exiting program.

Process returned 0 (0x0)    execution time : 325.142 s

Press any key to continue.

DFD (LEVEL 0):

