

ICR – Practical Work #3

Fault Attacks against RSA-CRT

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Abstract

A way to accelerate the RSA signature procedure consists in exploiting the fact that one knows the two primes p and q , as it is a private-key operation, and to use the Chinese Remainder Theorem (CRT).

The goal of this practical work consists in implementing a fast RSA signature procedure that exploits the CRT and to study the security of such an implementation at the light of fault attacks. This practical work can be implemented either in C, C++, Java or Python, with the big-numbers arithmetic library of your choice.

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Chapter 1

RSA-CRT

This part is dedicated to the implementation of a RSA-CRT fast signing procedure. One can assume that 1024-bit RSA keys are used and that the digest formatting operation is performed elsewhere.

1.1 Questions

- 1.1.1 How have you tested that your routines are properly working?
- 1.1.2 What is the gain in terms of speed that you obtain when using RSA-CRT with respect to a standard RSA signature generation procedure?
- 1.1.3 What are the values that one could pre-compute and store besides n and d , in order to speed up as much as possible the signature generation procedure?

1.2 Implementation

1.2.1 RSA key generation routine

The implementation is based on the corrected series of exercises one of the course. Modification were made to the structure of the private key to store the necessary variables for the RSA -CRT implementation.

```
32 | typedef struct {  
33 |     mpz_t p;  
34 |     mpz_t q;  
35 |     mpz_t dP;  
36 |     mpz_t dQ;  
37 |     mpz_t qInv;  
38 |     mpz_t n;  
39 |     mpz_t d;  
40 | } RSA_private_key_t;
```

For using the Chinese remainder algorithm, we need to compute three additional variables :

$$d_p = e^{-1} \pmod{p-1}$$

$$d_q = e^{-1} \pmod{q-1}$$

$$q_{inv} = q^{-1} \pmod{p}$$

To calculate these variables, the generation routine was modified. GMP library provides a built in method to make this calculs.

```

125     mpz_set (privkey->p, p);
126     mpz_set (privkey->q, q);
127
128     /*  $d_p = e^{-1} \pmod{p-1}$  */
129     mpz_invert (privkey->dP, pubkey->e, pm1);
130     TRACEVAR (privkey->dP, "dP");
131     /*  $d_q = e^{-1} \pmod{q-1}$  */
132     mpz_invert (privkey->dQ, pubkey->e, qm1);
133     TRACEVAR (privkey->dQ, "dQ");
134     /*  $q_{inv} = q^{-1} \pmod{p}$  */
135     mpz_invert (privkey->qInv, privkey->q, p);
136     TRACEVAR (privkey->qInv, "qInv");

```

1.2.2 Standard RSA signature and verification routines

The RSA signature scheme works like this:

1. Creates a message digest of the information to be sent.
2. Represents this digest as an integer m between 1 and $n-1$.
3. Uses her private key (n, d) to compute the signature $s = m^d \pmod{n}$.
4. Sends this signature s to the recipient, B.

To implement this feature , I add a `generate_textbookRSA_standard_signature` method. The method takes the big number `mpz_t`, the data to be signed and the private key. An implementation of SHA256 is used to create the digest¹.

```

220 int generate_textbookRSA_standard_signature (
221     mpz_t s,
222     uchar data[],
223     const RSA_private_key_t *privkey)
224 {
225     /* Process of signing the message m */
226     /* it uses the secret key  $sk = (p, q, d)$  */
227     /* so that  $s = m^d \pmod{n}$  where  $n = p * q$ . */
228     assert(s != NULL);
229     assert(data != NULL);
230     assert(privkey != NULL);

```

¹ See http://bradconte.com/sha256_c.

```

231
232     SHA256_CTX *sha256 = malloc (sizeof (SHA256_CTX));
233     uchar hash[32];
234     mpz_t m;
235
236     mpz_inits (m, NULL);
237
238     sha256_init(sha256);
239     sha256_update(sha256, data, strlen(data));
240     sha256_final(sha256, hash);
241
242     mpz_import (m, sizeof (hash), 1, 1, 1, 0, hash);
243
244     /* Computing  $s = m^d \pmod{n}$  */
245     mpz_powm (s, m, privkey->d, privkey->n);
246
247     TRACEVAR (s, "s");
248
249     mpz_clears (m, NULL);
250     return EXIT_SUCCESS;
251 }

```

Implementing the RSA signature verification scheme is similar to the signature generation routine, pretty much the same code. The protocol works like this:

1. Uses sender A's public key (n, e) to compute integer $v = s^e \pmod{n}$.
2. Extracts the message digest from this integer.
3. Independently computes the message digest of the information that has been signed.
4. If both message digests are identical, the signature is valid.

The same SHA256 implementation is used. First we compute the data digest, and secondly we apply the formula:

$$v = s^e \pmod{n}$$

Finally the two results are compared. If they are of the same value, then the signature is correct and is really from the expected private key. Otherwise, the data were changed or private key is not good.

```

296 int verify_textbookRSA_standard_signature (
297     mpz_t s,
298     uchar data[],
299     RSA_public_key_t *pubkey)
300 {
301     /* Compute integer  $v = s^e \pmod{n}$ . */
302     /* Extracts the message digest from this integer. */
303     /* Independently computes the message digest */

```

```

304     /* of the information that has been signed. */
305     /* If both message digests are identical, */
306     /* the signature is valid. */
307     assert(s != NULL);
308     assert(data != NULL);
309     assert(pubkey != NULL);
310
311     SHA256_CTX *sha256 = malloc (sizeof (SHA256_CTX));
312     uchar hash[32];
313     mpz_t m, v;
314
315     mpz_inits (m, v, NULL);
316
317     sha256_init(sha256);
318     sha256_update(sha256, data, strlen(data));
319     sha256_final(sha256, hash);
320
321     mpz_import (m, sizeof (hash), 1, 1, 1, 0, hash);
322
323     /* Computing  $v = s^e \pmod n$  */
324     mpz_powm (v, s, pubkey->e, pubkey->n);
325
326     TRACEVAR (v, "v");
327     TRACEVAR (m, "m");
328
329     /*  $s^e \pmod n = Hash(m) \pmod n$  */
330     if ( mpz_cmp (v, m) ) {
331         mpz_clears (m, v, NULL);
332         return EXIT_SUCCESS;
333     } else {
334         mpz_clears (m, v, NULL);
335         return EXIT_FAILURE;
336     }
337 }

```

1.2.3 Fast RSA signature procedure

We can use the CRT to compute $m = c^d \pmod{n}$ more efficiently. To do this, we need to precompute the following values given p, q with $p > q$

$$d_p = e^{-1} \pmod{p-1}$$

$$d_q = e^{-1} \pmod{q-1}$$

$$q_{inv} = q^{-1} \pmod{p}$$

With these values, we can compute the message m given c with

$$m1 = c^{d_p} \pmod{p}$$

$$m2 = c^{d_q} \pmod{q}$$

$$h = q_{inv} * (m1 - m2) \pmod{p}$$

$$m = m2 + h * q$$

```

254 int generate_textbookRSA_CRT_signature (
255     mpz_t s,
256     uchar data[],
257     const RSA_private_key_t *privkey)
258 {
259     assert(s != NULL);
260     assert(data != NULL);
261     assert(privkey != NULL);
262
263     SHA256_CTX *sha256 = malloc (sizeof (SHA256_CTX));
264     uchar hash[32];
265     mpz_t m, m1, m2, h, hq, qh, m1m2;
266
267     mpz_inits (m, m1, m2, h, hq, qh, m1m2, NULL);
268
269     sha256_init(sha256);
270     sha256_update(sha256, data, strlen(data));
271     sha256_final(sha256, hash);
272
273     mpz_import (m, sizeof (hash), 1, 1, 1, 0, hash);
274
275     /* Computing s = m^d (mod n) with RSA-CRT */
276
277     /* m1 = c^{d_p} (mod p) */
278     mpz_powm (m1, m, privkey->dP, privkey->p);
279     /* m2 = c^{d_q} (mod q) */
280     mpz_powm (m2, m, privkey->dQ, privkey->q);
281     /* h = q_{inv} * (m1 - m2) (mod p) */
282     mpz_sub (m1m2, m1, m2);
283     mpz_mul (qh, privkey->qInv, m1m2);
284     mpz_mod (h, qh, privkey->p);
285     /* m = m2 + h * q */

```



```
286     mpz_mul (hq, h, privkey->q);
287     mpz_add (s, m2, hq);
288
289     TRACEVAR (s, "s");
290
291     mpz_clears (m, m1, m2, h, hq, qh, m1m2, NULL);
292     return EXIT_SUCCESS;
293 }
```

Chapter 2

Boneh-DeMillo-Lipton Attack

In 1997, Boneh, DeMillo and Lipton have demonstrated that if a fault is induced during one of the two partial signature computation steps, that erroneous signature can be exploited in order to factor the public modulus.

2.1 Mathematical description

Task 2. *Describe in mathematical terms how the Boneh-DeMillo-Lipton fault attack against RSA-CRT is working.*

2.2 Questions

- 2.2.1 In practice, how is it possible to induce faults in cryptographic implementations?
- 2.2.2 Is this attack working on a non-deterministic padding scheme?

2.3 Simulating Boneh-DeMillo-Lipton attack

Task 3. *Write a program simulating Boneh-DeMillo-Lipton attack that allows to factor $n = p * q$ in a very efficient way.*

Chapter 3

Implementing Shamir's Trick

Several countermeasures have been proposed to defend against Boneh-DeMillo-Lipton attack. In this part, we will study and implement the one that is known as *Shamir's trick*. This technique essentially works as follows: the partial signatures are computed modulo rp and rq , where r is a small (i.e., 32-bit) random integer, instead of working modulo p and q , respectively.

3.1 Mathematical description

Task 4. *Describe in mathematical terms how Shamir's trick works.*

3.2 Implementation

Task 5. *Implement an RSA-CRT routine protected against Boneh-DeMillo-Lipton attack thanks to Shamir's trick.*

Abstract

The sources of the project are available on GitHub at the following address:
<https://github.com/GuggerJoel/Crypto-ICR-lab003>