## ICR – Practical Work #3

Fault Attacks against RSA-CRT

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#### Abstract

A way to accelerate the RSA signature procedure consists in exploiting the fact that one knows the two primes p and q, as it is a private-key operation, and to use the Chinese Remainder Theorem (CRT).

The goal of this practical work consists in implementing a fast RSA signature procedure that exploits the CRT and to study the security of such an implementation at the light of fault attacks. This practical work can be implemented either in C, C++, Java or Python, with the big-numbers arithmetic library of your choice.

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### Chapter 1

## RSA-CRT

This part is dedicated to the implementation of a RSA-CRT fast signing procedure. One can assume that 1024-bit RSA keys<sup>1</sup> are used and that the digest formatting operation is performed elsewhere.

#### 1.1 Questions

# 1.1.1 How have you tested that your routines are properly working?

Since three methods (standard signature, CRT signature and verification) have been implemented , verifying the proper operation was done using outputs methods as other inputs.

A test is a fact verifying the signature with the string used to generate the signature, then with another character string . The test must pass then fail if the implementation is correct.

# 1.1.2 What is the gain in terms of speed that you obtain when using RSA-CRT with respect to a standard RSA signature generation procedure?

To measure the speed increase, the same message was signed by each of the methods 10'000 times. The results obtained are as follows in seconds

Standard=28.407 CRT=7.996

The speed up is **3.5** times faster.

# 1.1.3 What are the values that one could pre-compute and store besides n and d, in order to speed up as much as possible the signature generation procedure?

To implement the RSA-CRT we need to pre-compute three values :  $d_p$ ,  $d_q$  and  $q_{inv}$ . We also need to store p and q with, or instead of, n.

 $<sup>^{1}</sup>$  I used the implementation with 2048-bit RSA Keys

#### 1.2 Implementation

#### 1.2.1 RSA key generation routine

The implementation is based on the corrected series of exercises one of the course. Modification were made to the structure of the private key to store the necessary variables for the RSA -CRT implementation.

For using the Chinese remainder algorithm, we need to compute three additional variables :

$$d_p = e^{-1} \pmod{p-1}$$
$$d_q = e^{-1} \pmod{q-1}$$
$$q_{inv} = q^{-1} \pmod{p}$$

To calculate these variables, the generation routine was modified. GMP library provides a built in method to make this calculs.

```
mpz_set (privkey->p, p);
125
             mpz_set (privkey->q, q);
126
127
             /* d_P = e^{-1} \pmod{p-1} */
128
             mpz_invert (privkey->dP, pubkey->e, pm1);
129
             TRACEVAR (privkey->dP, "dP");
130
             /* d_Q = e^{-1} \pmod{1-1} */
131
             mpz_invert (privkey->dQ, pubkey->e, qm1);
132
             TRACEVAR (privkey->dQ, "dQ");
133
             /* q_{Inv} = q^{-1} \pmod{p} */
134
             mpz_invert (privkey->qInv, privkey->q, p);
135
             TRACEVAR (privkey->qInv, "qInv");
136
```

#### 1.2.2 Standard RSA signature and verification routines

The RSA signature scheme works like this:

- 1. Creates a message digest of the information to be sent.
- 2. Represents this digest as an integer m between 1 and n-1.
- 3. Uses her private key (n, d) to compute the signature  $s = m^d \pmod{n}$ .
- 4. Sends this signature s to the recipient, B.

To implement this feature , I add a generate\_textbookRSA\_standard\_signature method. The method takes the big number mpz\_t, the data to be signed and the private key. An implementation of SHA256 is used to create the digest<sup>2</sup>.

```
int generate_textbookRSA_standard_signature (
        mpz_t s,
221
        uchar data[],
222
        const RSA_private_key_t *privkey)
223
        /* Process of signing the message m */
225
        /* it uses the secret key sk = (p, q, d) */
226
        /* so that s = m^d \pmod{n} where n = p * q. */
        assert(s != NULL);
228
        assert(data != NULL);
229
        assert(privkey != NULL);
230
231
        SHA256_CTX *sha256 = malloc (sizeof (SHA256_CTX));
232
        uchar hash[32];
233
        mpz_t m;
234
        mpz_inits (m, NULL);
236
237
        sha256_init(sha256);
238
        sha256_update(sha256, data, strlen(data));
239
        sha256_final(sha256, hash);
240
241
        mpz_import (m, sizeof (hash), 1, 1, 1, 0, hash);
242
        /* Computing s = m^d \pmod{n} */
244
        mpz_powm (s, m, privkey->d, privkey->n);
245
246
        // TRACEVAR (s, "s");
247
248
        mpz_clears (m, NULL);
249
        return EXIT_SUCCESS;
251
```

Implementing the RSA signature verification scheme is similar to the signature generation routine, pretty much the same code. The protocol works like this:

- 1. Uses sender A's public key (n, e) to compute integer  $v = s^e \pmod{n}$ .
- 2. Extracts the message digest from this integer.
- 3. Independently computes the message digest of the information that has been signed.
- 4. If both message digests are identical, the signature is valid.

 $<sup>^2</sup>$  See http://bradconte.com/sha256\_c.

The same SHA256 implementation is used. First we compute the data digest, and secondly we apply the formula:

```
v = s^e \pmod{n}
```

Finally the two results are compared. If they are of the same value, then the signature is correct and is really from the expected private key. Otherwise, the data were changed or private key is not good.

```
int verify_textbookRSA_standard_signature (
296
        mpz_t s,
        uchar data[],
298
        RSA_public_key_t *pubkey)
299
300
    {
        /* Compute integer v = s^e \pmod{n}. */
301
        /* Extracts the message digest from this integer. */
302
        /* Independently computes the message digest */
303
        /* of the information that has been signed. */
304
        /* If both message digests are identical, */
305
         /* the signature is valid. */
306
        assert(s != NULL);
307
        assert(data != NULL);
308
        assert(pubkey != NULL);
309
310
        SHA256_CTX *sha256 = malloc (sizeof (SHA256_CTX));
311
        uchar hash[32];
312
        mpz_t m, v;
313
314
        mpz_inits (m, v, NULL);
315
316
        sha256_init(sha256);
317
        sha256_update(sha256, data, strlen(data));
318
        sha256_final(sha256, hash);
320
        mpz_import (m, sizeof (hash), 1, 1, 1, 0, hash);
321
322
        /* Computing v = s^e \pmod{n} */
323
        mpz_powm (v, s, pubkey->e, pubkey->n);
324
325
        TRACEVAR (v, "v");
326
        TRACEVAR (m, "m");
328
        /* s^e \pmod{n} = Hash(m) \pmod{n} */
329
        if ( mpz_cmp (v, m) ) {
330
             mpz_clears (m, v, NULL);
331
             return EXIT_SUCCESS;
332
        } else {
333
             mpz_clears (m, v, NULL);
334
             return EXIT_FAILURE;
        }
336
337
```

#### 1.2.3 Fast RSA signature procedure

We can use the CRT to compute  $m = c^d \pmod{n}$  more efficiently. To do this, we need to precompute the following values given p, q with p > q

$$d_p = e^{-1} \pmod{p-1}$$
$$d_q = e^{-1} \pmod{q-1}$$
$$q_{inv} = q^{-1} \pmod{p}$$

With these values, we can compute the message m given c with

$$m1 = c^{d_p} \pmod{p}$$

$$m2 = c^{d_q} \pmod{q}$$

$$h = q_{inv} * (m1 - m2) \pmod{p}$$

$$m = m2 + h * q$$

The RSA -CRT implementation is similar in all respects to the standard implementation. Only the calculation portion varies. Again, the GMP library provided us with the necessary methods for calculations on large numbers.

```
/* Computing s = m^d \pmod{n} with RSA-CRT */
275
276
         /* m1 = c^{d_p} \pmod{p} */
277
         mpz_powm (m1, m, privkey->dP, privkey->p);
278
         /* m2 = c^{d_q} \pmod{q} */
         mpz_powm (m2, m, privkey->dQ, privkey->q);
280
         /* h = q_{inv} * (m1 - m2) \pmod{p} */
281
         mpz_sub (m1m2, m1, m2);
282
         mpz_mul (qh, privkey->qInv, m1m2);
283
         mpz_mod (h, qh, privkey->p);
284
         /* m = m2 + h * q */
285
         mpz_mul (hq, h, privkey->q);
286
         mpz_add (s, m2, hq);
287
```

For a given string of characters, both implementations provide the same signature. This signature is then verified by the function verify\_textbookRSA standard signature. If the signature is not valide, an error message is output.

```
/* Key generation procedure */
372
        generate_textbookRSA_keys (pubkey, privkey);
373
374
        generate_textbookRSA_standard_signature (s, msg, privkey);
375
376
        printf ("\nRSA-CRT signature:");
377
        generate_textbookRSA_CRT_signature (s, msg, privkey);
378
379
        if ( !verify_textbookRSA_standard_signature (s, msg, pubkey)
            fprintf (stderr, "\nError: signature not valid\n");
381
```

This code displays the following results. Both generation routine output the same result, the verification pass the first time, and the second verification, which has failed, failed. The behavior is as expected.

```
s: 768888fb6b65df66c8b0857cbc494728a8736c77d02bdc09
    461f48baba0219702737eb8ee4540caf6d2bf1d1b8fca7b1aae8
    1c3810f00712ef042417d4ebff335c05c6112c10ec9314b1a577d
    99084ff5974492161e9ba90f290dc592315980963323e41a89c7
    c18d9ad88a4e6bb1eb6e66b784e5b8a01d6eae657547d16849
5
    b751a9c5091326a3c2a3ed2f49caba7bc86e4e36c75ed44b4ed
6
    94320dc2b66c42531a6e0f25b8b0ef0d67d529adf6fdf05fe1d6ff
    0916f743da5b891903d893d66a4a34a5b5507b8e6bc7db34917
    b2c099bc30c0160377ac4b174ec5a696dc540f802b39b921805
9
    551da00bf861900e088199377c7d2c2cd4e827c879d9bb651
10
    RSA-CRT signature:
12
    s: 768888fb6b65df66c8b0857cbc494728a8736c77d02bdc094
13
    61f48baba0219702737eb8ee4540caf6d2bf1d1b8fca7b1aae81
14
    c3810f00712ef042417d4ebff335c05c6112c10ec9314b1a577d
15
    99084ff5974492161e9ba90f290dc592315980963323e41a89c
16
    7c18d9ad88a4e6bb1eb6e66b784e5b8a01d6eae657547d168
17
     49b751a9c5091326a3c2a3ed2f49caba7bc86e4e36c75ed44b
     4ed94320dc2b66c42531a6e0f25b8b0ef0d67d529adf6fdf05fe
19
     1d6ff0916f743da5b891903d893d66a4a34a5b5507b8e6bc7d
20
     b34917b2c099bc30c0160377ac4b174ec5a696dc540f802b39
21
    b921805551da00bf861900e088199377c7d2c2cd4e827c879\
22
    d9bb651
23
24
25
        b19318d0e9ba063a5fe94bc3cb9d9b5d79e06bfed220c86fb137cb40aef36140
26
27
        b19318d0e9ba063a5fe94bc3cb9d9b5d79e06bfed220c86fb137cb40aef36140
28
29
        b19318d0e9ba063a5fe94bc3cb9d9b5d79e06bfed220c86fb137cb40aef36140
30
        78f5975a5d705e9528dd0e8d41206534b7e8c269b139bb151d5c0ca0928247c3
32
    Error: signature not valid
```

### Chapter 2

# Boneh-DeMillo-Lipton Attack

In 1997, Boneh, DeMillo and Lipton have demonstrated that if a fault is induced during one of the two partial signature computation steps, that erroneous signature can be exploited in order to factor the public modulus.

#### 2.1 Mathematical description

**Task 2.** Describe in mathematical terms how the Boneh-DeMillo-Lipton fault attack against RSA-CRT is working.

```
As s^e \equiv h(m) \pmod{p} but s^e \not\equiv h(m) \pmod{q} we can factorize n by p = \text{GCD}(s^e - h(m), n)
```

#### 2.2 Questions

- 2.2.1 In practice, how is it possible to induce faults in cryptographic implementations?
- 2.2.2 Is this attack working on a non-deterministic padding scheme?

No, this attack applies only to any deterministic padding function  $\mu$ , such as RSA PKCS#1 v1.5 or Full-Domain Hash.

#### 2.3 Simulating Boneh-DeMillo-Lipton attack

**Task 3.** Write a program simulating Boneh-DeMillo-Lipton attack that allows to factor n = p \* q in a very efficient way.

## Chapter 3

## Implementing Shamir's Trick

Several countermeasures have been proposed to defend against Boneh-DeMillo-Lipton attack. In this part, we will study and implement the one that is known as  $Shamir's\ trick$ . This technique essentially works as follows: the partial signatures are computed modulo rp and rq, where r is a small (i.e., 32-bit) random integer, instead of working modulo p and q, respectively.

#### 3.1 Mathematical description

Task 4. Describe in mathematical terms how Shamir's trick works.

#### 3.2 Implementation

**Task 5.** Implement an RSA-CRT routine protected against Boneh-DeMillo-Lipton attack thanks to Shamir's trick.

#### Abstract

The sources of the project are available on GitHub at the following address: https://github.com/GuggerJoel/Crypto-ICR-lab003