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#include <iostream>
#include <algorithm>
#include <iomanip>
#include <string.h>
using namespace std;

struct process {
    int pid;
    int arrival_time;
    int burst_time;
    int start_time;
    int completion_time;
    int turnaround_time;
    int waiting_time;
    int response_time;
};

int main() {

    int n;
    struct process p[100];
    float avg_turnaround_time;
    float avg_waiting_time;
    float avg_response_time;
    float cpu_utilisation;
    int total_turnaround_time = 0;
    int total_waiting_time = 0;
    int total_response_time = 0;
    int total_idle_time = 0;
    float throughput;
    int burst_remaining[100];
    int is_completed[100];
    memset(is_completed,0,sizeof(is_completed));

    cout << setprecision(2) << fixed;

    cout<<"Enter the number of processes: ";
    cin>>n;

    for(int i = 0; i < n; i++) {
        cout<<"Enter arrival time of process "<<i+1<<": ";
        cin>>p[i].arrival_time;
        cout<<"Enter burst time of process "<<i+1<<": ";
        cin>>p[i].burst_time;
    }
}

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        p[i].pid = i+1;
        burst_remaining[i] = p[i].burst_time;
        cout<<endl;
    }

    int current_time = 0;
    int completed = 0;
    int prev = 0;

    while(completed != n) {
        int idx = -1;
        int max = -1;
        for(int i = 0; i < n; i++) {
            if(p[i].arrival_time <= current_time && is_completed[i] == 0) {
                if(burst_remaining[i] > max) {
                    max = burst_remaining[i];
                    idx = i;
                }
                if(burst_remaining[i] == max) {
                    if(p[i].arrival_time < p[idx].arrival_time) {
                        max = burst_remaining[i];
                        idx = i;
                    }
                }
            }
        }

        if(idx != -1) {
            if(burst_remaining[idx] == p[idx].burst_time) {
                p[idx].start_time = current_time;
                total_idle_time += p[idx].start_time - prev;
            }
            burst_remaining[idx] -= 1;
            current_time++;
            prev = current_time;

            if(burst_remaining[idx] == 0) {
                p[idx].completion_time = current_time;
                p[idx].turnaround_time = p[idx].completion_time -
p[idx].arrival_time;
                p[idx].waiting_time = p[idx].turnaround_time -
p[idx].burst_time;
                p[idx].response_time = p[idx].start_time -
p[idx].arrival_time;

                total_turnaround_time += p[idx].turnaround_time;
                total_waiting_time += p[idx].waiting_time;
                total_response_time += p[idx].response_time;

                is_completed[idx] = 1;
                completed++;
            }
        }
    }

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        }
    }
    else {
        current_time++;
    }
}

int min_arrival_time = 10000000;
int max_completion_time = -1;
for(int i = 0; i < n; i++) {
    min_arrival_time = min(min_arrival_time, p[i].arrival_time);
    max_completion_time = max(max_completion_time, p[i].completion_time);
}

avg_turnaround_time = (float) total_turnaround_time / n;
avg_waiting_time = (float) total_waiting_time / n;
avg_response_time = (float) total_response_time / n;
cpu_utilisation = ((max_completion_time - total_idle_time) / (float)
max_completion_time ) * 100;
throughput = float(n) / (max_completion_time - min_arrival_time);

cout<<endl<<endl;

cout<<"#P\t"<<"AT\t"<<"BT\t"<<"ST\t"<<"CT\t"<<"TAT\t"<<"WT\t"<<"RT\t"<<"\n"<<
endl;

    for(int i = 0; i < n; i++) {
        cout<<p[i].pid<<"\t"<<p[i].arrival_time<<"\t"<<p[i].burst_time<<"\t"<<p[i].st
art_time<<"\t"<<p[i].completion_time<<"\t"<<p[i].turnaround_time<<"\t"<<p[i].
waiting_time<<"\t"<<p[i].response_time<<"\t"<<"\n"<<endl;
    }
    cout<<"Average Turnaround Time = "<<avg_turnaround_time<<endl;
    cout<<"Average Waiting Time = "<<avg_waiting_time<<endl;
    cout<<"Average Response Time = "<<avg_response_time<<endl;
    cout<<"CPU Utilization = "<<cpu_utilisation<<"%"<<endl;
    cout<<"Throughput = "<<throughput<<" process/unit time"<<endl;

}

```

OUTPUT:-

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lrtf } ; if ($?) { .\lrtf }  
Enter the number of processes: 4  
Enter arrival time of process 1: 1  
Enter burst time of process 1: 2  
  
Enter arrival time of process 2: 2  
Enter burst time of process 2: 4  
  
Enter arrival time of process 3: 3  
Enter burst time of process 3: 6  
  
Enter arrival time of process 4: 4  
Enter burst time of process 4: 8
```

#P	AT	BT	ST	CT	TAT	WT	RT
1	1	2	1	18	17	15	0
2	2	4	2	19	17	13	0
3	3	6	3	20	17	11	0
4	4	8	4	21	17	9	0

```
Average Turnaround Time = 17.00  
Average Waiting Time = 12.00  
Average Response Time = 0.00  
CPU Utilization = 95.24%  
Throughput = 0.20 process/unit time  
PS C:\Users\AJAY SHARMA\Desktop\os>
```