Analysis of repository arpit1912/SE-gamedev and userID sam3926

arpit1912/SE-gamedev details

About: Game development for the Software Engineering LAB

Project tags: None

Project stats:

Project Status: Active (last commit on 2021-02-07)
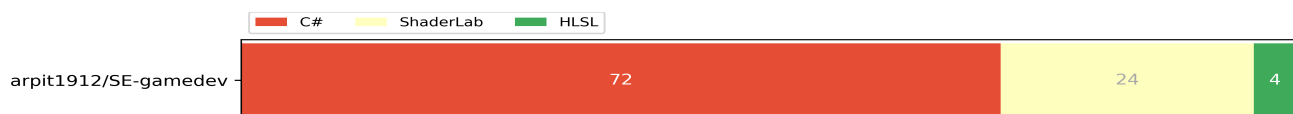Date of creation: 2021-01-27
Contributors: 2
Commits: 2
Forks: 1
Stars: 0
Open issues: 0

Languages:

| C# | ShaderLab | HLSL |

arpit1912/SE-gamedev — 72 | 24 | 4

Contributor account types:
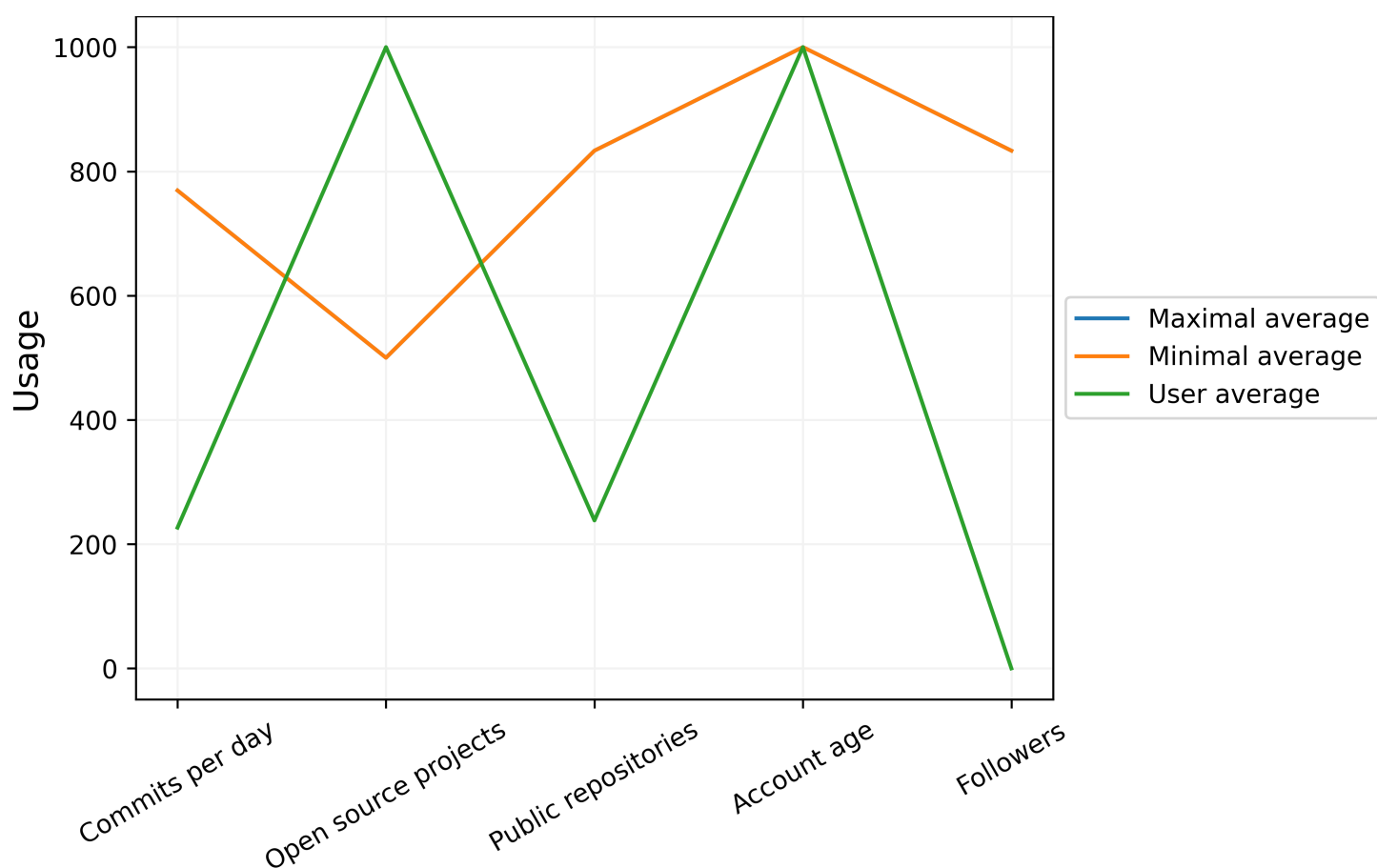

| User |

User Type — 1

Analysis report

Activeness score:

sam3926: 2.49

arpit1912/SE-gamedev contributors (avg): 3.28

Detailed comparison:

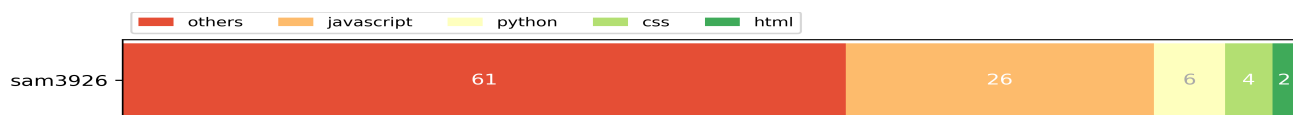|	arpit1912/SE-gamedev contributors minimal average	sam3926	arpit1912/SE-gamedev contributors maximal average
Commits per day	1.63	0.48	1.63
Open source projects count	2.00	4.00	2.00
Public repositories	21.00	6.00	21.00
Account age (yrs)	2.00	2.00	2.00
Followers	6.00	0.00	6.00

Minimal average corresponds to (mean - std dev) while maximal average corresponds to (mean + std dev). 68% of contributors lie within this range
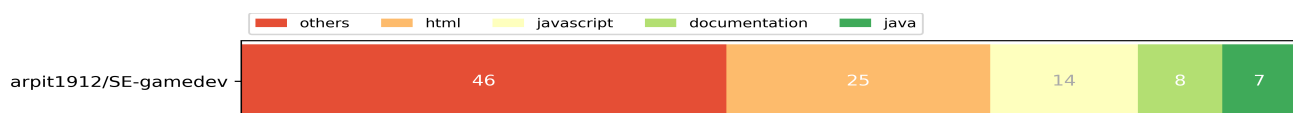
Language usage

Top 5 preferred languages

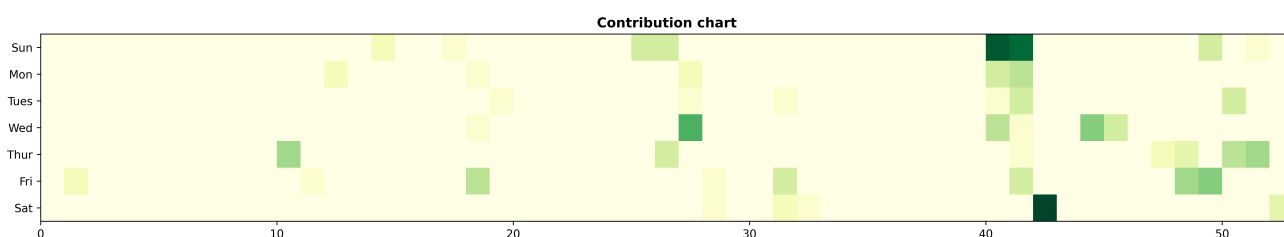| Preference order	sam3926	arpit1912/SE-gamedev contributors (average)
1.	others - 0.61	others - 0.46
2.	javascript - 0.26	html - 0.25
3.	python - 0.06	javascript - 0.14
4.	css - 0.04	documentation - 0.08
5.	html - 0.02	java - 0.07

sam3926 languages:
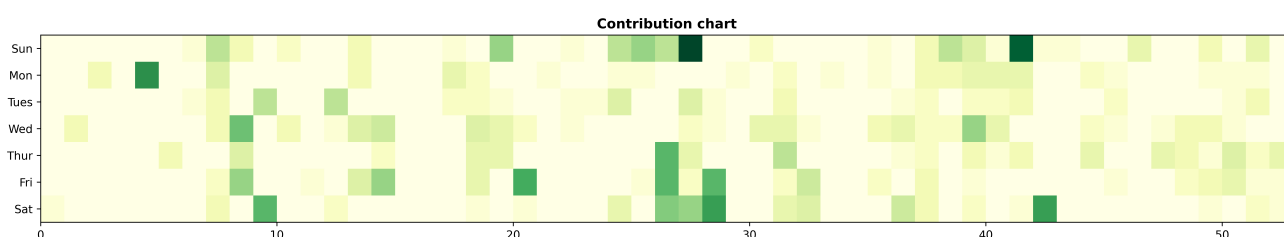

arpit1912/SE-gamedev contributors languages

Others includes all languages excluding C, C++, JAVA, Python, JS, markdown, text, HTML, typescript and css

Past year contributions

Average commits per day (sam3926) = 0.48

Contribution chart

Average commits per day (arpit1912/SE-gamedev contributors) = 1.63

Contribution chart

Information about activeness score

Activeness score is a whole new measure of a user activity across thier github history. It rates users on a scale from 0-5, and takes into account a variety of things. These include the user's profile history like account age, followers, open-source projects etc. It also looks at all projects the user has contributed to as well as thier contributions in each project, including commits, activity timeline etc. These contributions and the activeness of given project are used for activeness score. The main advantage of activeness score is that the formula is dynamic, and takes into account the wider data distribution to give the user a good understanding on his activity