

Score Before You Speak: Improving Persona Consistency in Dialogue Generation using Response Quality Scores

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Duygu Sarikaya¹ and David C. Hogg¹

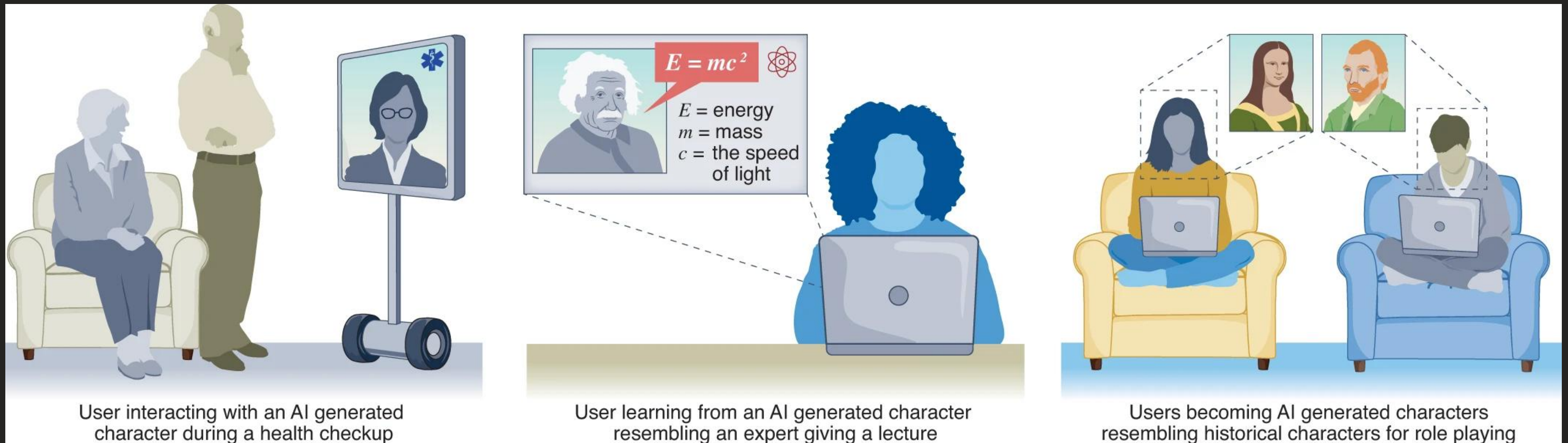
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Persona-Based LLM Agents

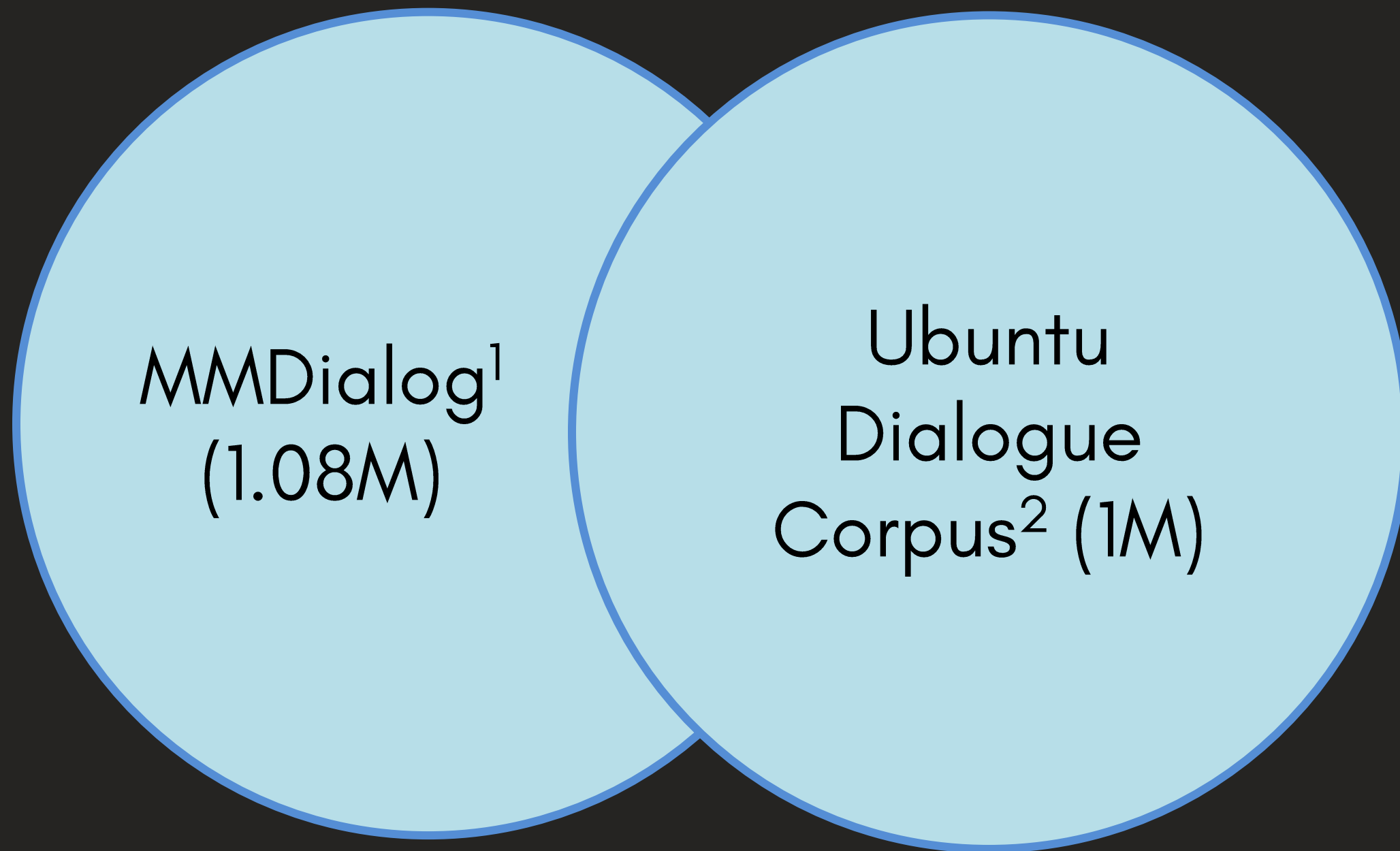
Generate responses consistent with an assigned persona

Persona-Based LLM Agents: Applications



Persona-Based LLM Agents: Issues

Dialogues Without Personas



Dialogues With Personas



1. Feng et al. 2023. MMDialog: A Large-scale Multi-turn Dialogue Dataset Towards Multi-modal Open-domain Conversation. ACL.
2. Lowe et al. 2015. The Ubuntu Dialogue Corpus: A Large Dataset for Research in Unstructured Multi-Turn Dialogue Systems. SIGDIAL
3. Dinan et al. 2019. The Second Conversational Intelligence Challenge (ConvAI2).
4. Ahn et al. 2023. MPCHAT: Towards Multimodal Persona-Grounded Conversation. ACL.

Limited availability & diversity of data
necessitate multiple training objectives

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- Supervised Finetuning + Contrastive Learning¹
- Supervised Finetuning + Reinforcement Learning²



Learn Desirable Dialogues

Align With Preferences

1. Li et al. 2023. Learning to Know Myself : A Coarse-to-Fine Persona-Aware Training Framework for Personalized Dialogue Generation. AAAI.

2. Liu et al. 2020. You Impress Me: Dialogue Generation via Mutual Persona Perception. ACL.

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Learn Desirable Dialogues

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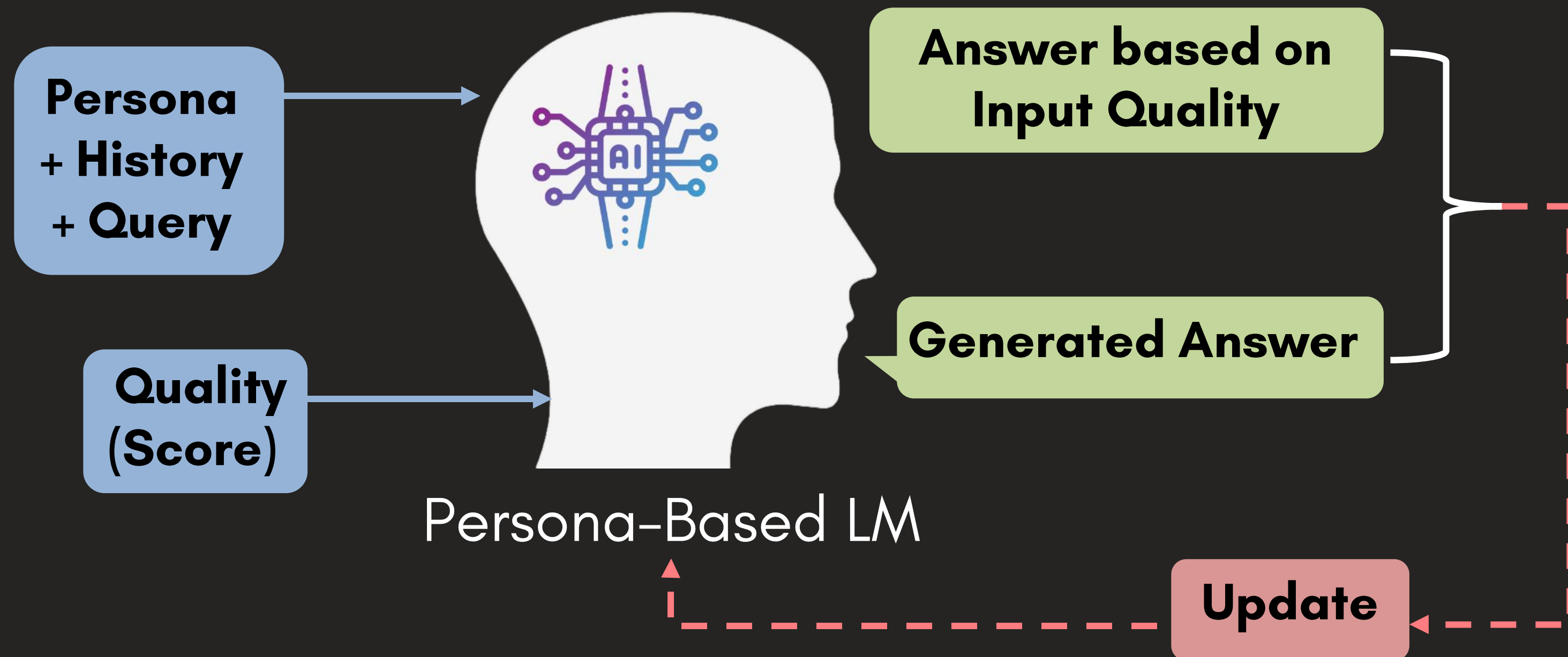
Not Ideal for
Resource-
Constrained
Settings

1. Li et al. 2023. Learning to Know Myself : A Coarse-to-Fine Persona-Aware Training Framework for Personalized Dialogue Generation. AAAI.

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Can we unify finetuning & quality alignment into a single step?

Score-Before-Speaking (SBS)



PERSONA-BASED DIALOGUES

AUGMENTED DIALOGUES

AUGMENTED DIALOGUES WITH SCORES

FINETUNING

Persona Facts

.....

Query

Original Response

.....

Nouns

MASKED LANGUAGE
MODEL (BART) ❄️

❄️ Frozen Parameters
🔥 Trainable Parameters

Persona Facts

.....

Query

Original Response

Augmented Response 1

Augmented Response 2

.....

Augmented Response N

.....

BERTSCORE ❄️

Persona Facts

.....

Query

Max Score
+ Original Response

Score 1 +
Augmented Response 1

Score 2 +
Augmented Response 2

.....

Score N +
Augmented Response N

.....

INPUT

Persona Facts
+ ... (History)
+ Query
+ Score

DIALOGUE
AGENT 🔥

OUTPUT

Response
for Score

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AUGMENTED DIALOGUES

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Response 1

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Response N

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Persona Facts
+ ... (History)
+ Query
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DIALOGUE
AGENT 🔥

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AUGMENTED DIALOGUES

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Score 1 +
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+ ... (History)
+ Query
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DIALOGUE
AGENT

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Response
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PERSONA-BASED DIALOGUES

Persona Facts

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AUGMENTED DIALOGUES

Persona Facts

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Original Response

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BERTSCORE ❄️

AUGMENTED DIALOGUES WITH SCORES

Persona Facts

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Query

Max Score
+ Original Response

Score 1 +
Augmented Response 1

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Score N +
Augmented Response N

.....

FINETUNING

INPUT

Persona Facts
+ ... (History)
+ Query
+ Score

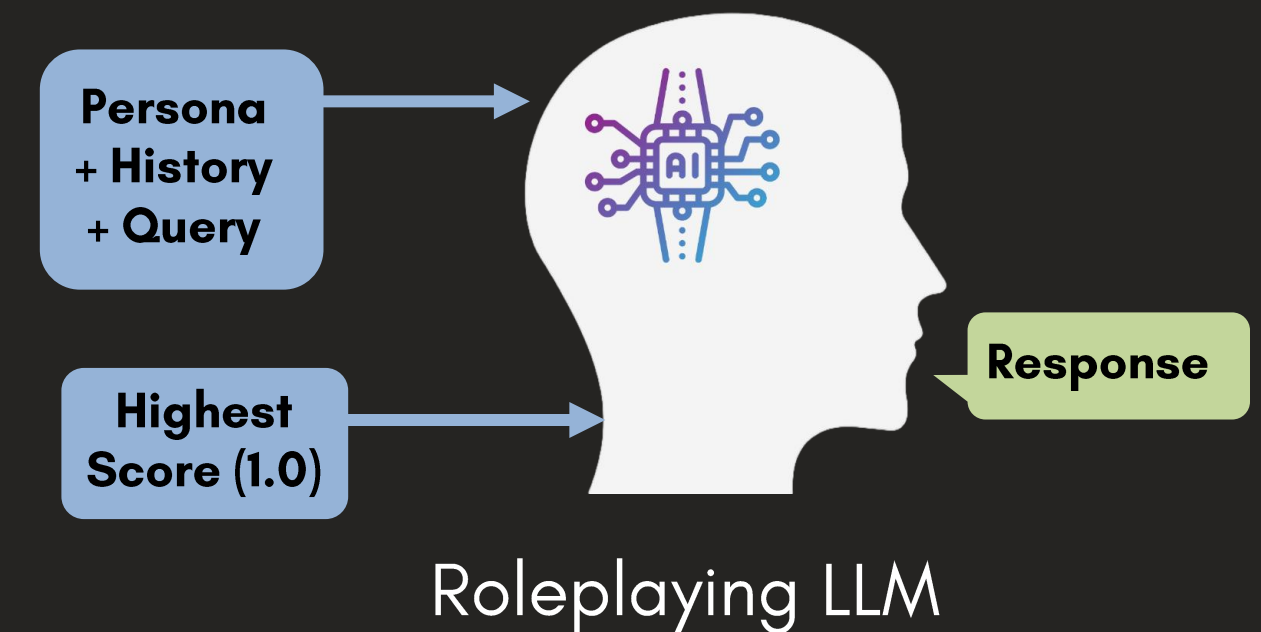
DIALOGUE
AGENT 🔥

OUTPUT

Response
for Score

Experiments

- Datasets: PERSONA-CHAT¹ & ConvAI2²
- Models: Llama 3.1³ & DialoGPT⁴
- Inference using highest score



1. Zhang et al. 2018. Personalizing Dialogue Agents: I have a dog, do you have pets too? ACL.

2. Dinan et al. 2019. The Second Conversational Intelligence Challenge (ConvAI2).

3. Llama Team, AI @ Meta. 2024. The llama 3 herd of models.

4. Zhang et al. 2020. DIALOGPT : Large-Scale Generative Pre-training for Conversational Response Generation. ACL.

Evaluation

- Faithfulness to ground truth: Perplexity¹ and BLEU²
- Diversity of responses: Entropy-N³ and Distinct-N⁴
- Persona-Consistency: C-Score⁵

1. Zhang et al. 2018. Personalizing Dialogue Agents: I have a dog, do you have pets too? ACL.

2. Papineni et al 2002. BLEU: a method for automatic evaluation of machine translation. ACL.

3. Zhang et al. 2018. Generating Informative and Diverse Conversational Responses via Adversarial Information Maximization. NeurIPS.

4. Galley et al. 2016. A Diversity-Promoting Objective Function for Neural Conversation Models. NAACL.

5. Madotta et al. 2019. Personalizing Dialogue Agents via Meta-Learning. ACL.

SBS outperforms/matches state-of-the-art

Subset of results. For the full evaluation, please refer to the paper.

		Method	Model	Size	BLEU-1 ↑	BLEU-2 ↑	BLEU-3 ↑	BLEU-4 ↑	Dist-2 ↑	Ent-2 ↑	C ↑
Small LMs		Baseline	DialoGPT	117M	17.99	8.62	4.91	2.84	15.67	6.56	60.84
		LTKM ¹	DialoGPT	117M	19.70	9.85	5.70	3.52	11.14	7.10	63.90
		PAA ²	GPT2	254M	21.20	10.10	5.52	3.20	9.25	6.70	68.16
		SPT ³	OPT	125M	20.63	9.86	5.56	3.22	17.38	7.29	65.13
		SBS (Ours)	DialoGPT	117M	22.11	11.30	6.75	4.21	16.52	7.10	70.60

Best

Second Best

1. Li et al. 2023. Learning to Know Myself : A Coarse-to-Fine Persona-Aware Training Framework for Personalized Dialogue Generation. AAAI.
2. Huang et al. 2023. Personalized Dialogue Generation with Persona-Adaptive Attention. AAAI.
3. Huang et al. 2024. Selective Prompting Tuning for Personalized Conversations with LLMs. Findings of ACL.

SBS outperforms/matches state-of-the-art

Subset of results. For the full evaluation, please refer to the paper.

Large LMs	Method	Model	Size	BLEU-1 ↑	BLEU-2 ↑	BLEU-3 ↑	BLEU-4 ↑	Dist-2 ↑	Ent-2 ↑	C ↑
	Baseline	Llama 3.1	8B	21.57	10.94	6.43	3.88	22.43	7.87	64.07
	SPT ¹	Llama 2	7B	17.67	9.02	5.27	3.21	22.08	8.30	69.77
	LAPDOG ²	T5	11B	22.48	11.41	6.73	4.14	24.76	8.15	59.92
	SBS (Ours)	Llama 3.1	8B	25.22	13.12	7.82	4.99	23.09	7.96	73.11

Best

Second Best

1. Huang et al. 2024. Selective Prompting Tuning for Personalized Conversations with LLMs. Findings of ACL.
2. Huang et al. 2023. Learning Retrieval Augmentation for Personalized Dialogue Generation. EMNLP.

Scores correlate with Response Quality

Subset of results. For the full evaluation, please refer to the paper.

Score	BLEU-1 ↑	BLEU-2 ↑	BLEU-3 ↑	BLEU-4 ↑	Dist-2 ↑	Ent-2 ↑	C ↑
1.00	25.22	13.12	7.82	4.99	23.09	7.96	73.11
0.95	24.87	13.33	7.72	4.32	22.09	7.99	59.40
0.90	24.66	13.12	7.70	4.22	21.76	7.98	59.49
0.85	24.30	12.98	7.62	4.19	21.38	7.90	59.09
0.80	24.24	12.81	7.50	3.97	20.90	7.86	57.93
0.75	23.96	12.73	7.51	3.99	20.47	7.79	59.88

Expected Trend
is Followed

Expected Trend
isn't Followed

No change in
Metric Value

Higher Score = Higher Persona-Consistency

PERSONA FACTS:

I'm a recording engineer and own my own studio.

My ex cheated and left me for a lawyer.

I am a 46-year-old single dad.

I live in California, but the recording artist market was dead last year.

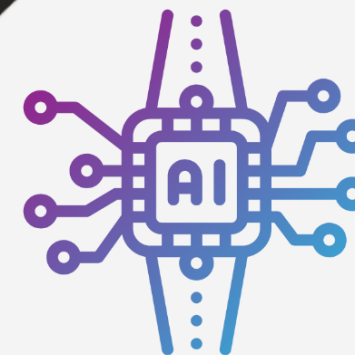
I prefer being inside.

.....

USER: I wear a yellow construction hat, and **my dad is a lawyer.** Bummer, huh?

Score: 0.95

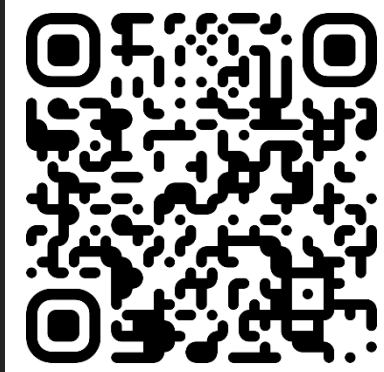
Score: 0.75



**DIALOGUE
AGENT**

I'm not crazy about lawyers. What do you do for fun?

Yeah, I know a lot of people who do that.



Takeaways

- Score-conditioned training allows LMs to effectively delineate between persona-consistent and persona-inconsistent responses.
- Future work may include application to other natural language generation tasks or using scores for likelihood modification.