



**#ASLI ENGINEERING**

# FloodSet Algorithm for Distributed Consensus



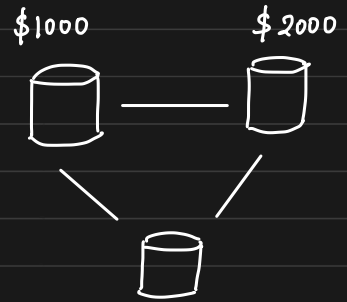
**BY**

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## Flood Set Algorithm: Distributed Consensus

Achieving consensus is extremely important in any distributed network.

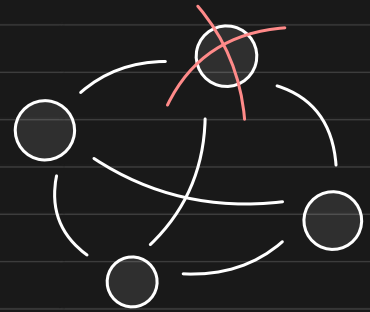
eg: we cannot have two datanodes in a cluster such that one thinks price = \$1000 while the other thinks price = \$2000



Depending on which node the request hits, the user would see the corresponding value, giving an inconsistent view. Somehow, the nodes need to agree on one value.

Achieving distributed consensus

- is easy when No failures
- is impossible when network unreliable
- and tricky when unreliable process



### Problem Statement

All nodes/processes start with some value  $v \in V$ . All non-faulty nodes/processes are required to agree to one  $v_x \in V$  or use default  $v_0$

complete n-node graph

1. No two processes decide on different values  
either  $v_n$  or default  $v_0$ .
2. if all processes start with  $v \in V$  then they decide on  $v$   
not converging to some other value
3. all non-faulty processes eventually decides

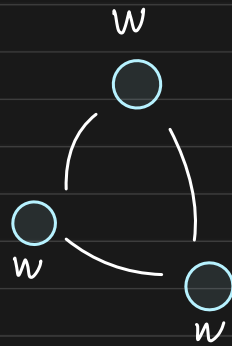
## FloodSet Algorithm

Core Idea: Keep track of all the values seen so far  
and use some decision rule at the end to pick one.

Every node maintains a set  $W$  that would hold  
all the values seen so far.  $W \in V$

if we assume at max  $f$  nodes would fail, then  
the FloodSet algorithm runs for  $f+1$  rounds  
giving chances for  $f$  processes to fail.

After  $f+1$  rounds, the processes that survive  
decides the same value.



Every node will start with  $W = \{v\}$

↑  
value that it holds and starts with

In each round, every node broadcasts  $W$  in the network.

When a node receives  $W$  from others, it updates its own  $W$  by doing a set union.

After  $f+1$  rounds, every node  $i$  will have all possible values from the other nodes

Every node then decides

if its  $W$  contains 1 element, pick that  $v_x$

if its  $W$  contains  $>1$  elements, pick default  $v_0$

If all nodes start with the same value,  $v$

only  $v$  will be sent across

and after  $f+1$  rounds at all nodes  $W = \{v\}$

hence, everyone decides  $v_x = v$

## Alternative decision strategy

Depending on the usecase, we may choose any decision strategy

1. pick the smallest one
  2. pick the newest one
- } so long as we have total ordering of the values

\$1000, 9:00:00 am ← Total ordering on timestamp

\$2000, 9:00:01 am

\$1500, 9:00:02 am ← nodes deciding on the latest one

## Complexity Analysis

Floodset requires  $f+1$  rounds and in each round every node sends its  $w$  to every other node

Communication Complexity =  $O((f+1)n^2)$