

An Introduction to Sharding and Partitioning

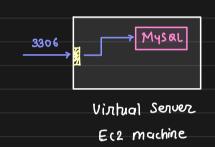


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Sharding and Partitioning

Shonding: method of distributing data across multiple machines Partitioning: splitting a subset of data within the same instance

How a database is scaled?



A database server is just a database process (mysqld, mongod) running on an Ec2 machine.

And we represent this as



You put your database in production, serving steal traffic

API Server

______ [] 100 WPS

You are getting more users, that your DB is unable to manage

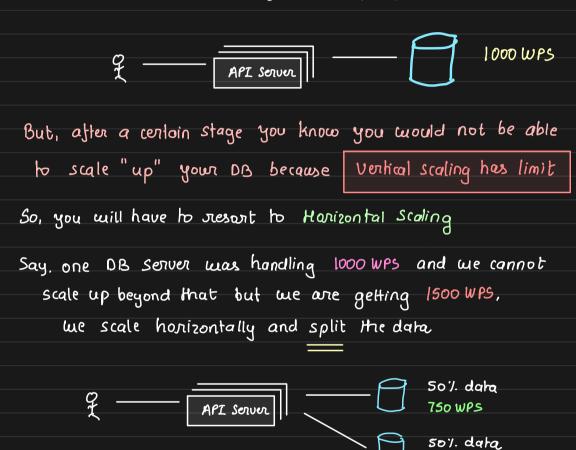
you scale up your DB ... give it more CPU, RAM and DISK

200 WPS

Bulkier server + Read Replica

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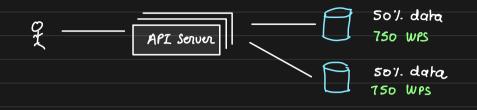
Your product went viral and your bulky database is unable to handle the load, so you scale up again



By adding one mode database server, we reduced the load to 750 WPS on each node and thus handled higher throughput

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750 WPS

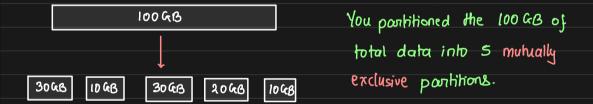


Each database server is thus a shord and we say that the data is partitioned

Overall, a database is shorded while the data is partitioned.

The small broken most people use the Split across

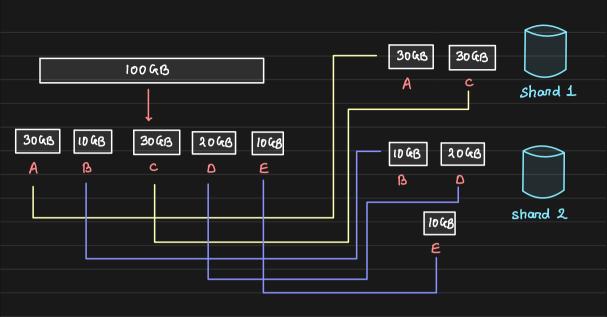
Over simplification, most people use the SI terms interchangably



Each of these partitions can either live on one database server or a couple of them can share one server.

And this depends on the #shands you have

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5 partitions of our 100 GB dataset is distributed across 2 shords

How to partition the data?

There are two categories of partitioning

1. Horizontal Portitioning

2. Vertical Partitioning

When we "split" the 100 GB data, we could have used either of the ways but deciding which one to pick depends

on load, usecose, and access pattern.

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Shanding and Pantitioning

Partitioning No YES Aeod Replica

Advantages of shording

- Handle large Reads and Writes
- Increase overall storage capacity
- Higher availability

Disadvantages of shanding

- operationally complex
- Choss-shoud queries expensive