Hockey Rules

- Matches shall be played according to the rules of the FIH (Fédération Internationale de Hockey) as adopted from time to time by the Indian Hockey Federation unless otherwise modified.
- The duration of each match shall be 70 minutes (35-5-35). The matches shall be played
 on league cum knockout basis. During league stage, after the expiry of playtime, if tie
 still persists, the points will be shared equally.
- Every college shall submit a list of players, not exceeding 16, who may participate in the tournament. Not more than 16 certificates shall be awarded to a team.
- No extra time will be given in knockout stage of hockey matches even if the match is drawn. There will be no penalty shootout; only 8 second rule will be followed to decide the winner.
- In the 8 second rule, 5 chances shall be given to each team to score a goal starting from the 25 yard line within a span of 8 seconds. If a tie still exists after the given five chances, then there will be sudden death.
- The yellow cards given during the league stages would not be counted in knock out stages.
- A team will be awarded 3 points for a win, 1 for draw, and zero for a lost match.
- In case of a tie for semi-final matches according to the points, goal differences, (i.e.
 Goals 'FOR' minus Goals 'AGAINST') of all the matches played by the team in tie shall
 be considered. If the tie still persists, the number of goals 'FOR' throughout the
 tournament will be considered. If still the tie persists, numbers of goals 'AGAINST'
 throughout the tournament will be considered.
- Self-goals will be not counted as goals against the FIH rules i.e. (if the ball touches or is
 played by a player of the defending team in the shooting circle, and then travels over the
 goal line without first leaving the circle, then it will be counted as an "own goal" against
 the defending team)
- All rules are subject to change and in case of any confusion the decisions of the tournament judges and rules committee will be final.

General Regulations:-

- a) A team shall be permitted a grace of 15 minutes from the schedule timing of the event and then a walk-over shall be awarded unless genuine reasons are presented and accepted by the Board.
- b) Team members are required to carry their identity card all the time.
- c) Unruly behaviour of the student members of any team member shall be generally dealt with suitable punishment/ debarring etc.

**RULES & SCHEDULE ARE SUBJECT TO CHANGE IN THE SPIRIT OF THE GAME & FESTIVAL AND THE FINAL DECISION RESTS WITH THE SANGRAM ORGANIZING TEAM