CIS 520, Machine Learning, Fall 2015: Assignment 5 Due: Friday, October 23rd, 11:59pm

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1 Kernel Regression and Locally Weighted Regression

Given a set of n examples, (\mathbf{x}_i, y_i) , i = 1, ..., n, a linear smoother is defined as follows. For any \mathbf{x} , there exists a vector $\ell(\mathbf{x}) = (\ell_1(\mathbf{x}), ..., \ell_n(\mathbf{x}))^{\top}$ such that the estimated output \hat{y} of \mathbf{x} is $\hat{y} = \sum_{i=1}^n \ell_i(\mathbf{x}) y_i = \ell(\mathbf{x})^{\top} Y$ where Y is a $n \times 1$ vector, $Y_i = y_i$. This means that the prediction is a linear function of the training responses $(y_i \mathbf{x})$ and it varies slowly and smoothly with change or noise in $y_i \mathbf{x}$.

1. (6 points) Recall that in linear regression with basis functions h, we assume the data are generated from the model $y_i = \sum_{j=1}^m w_j h_j(\mathbf{x}_i) + \epsilon_i$. The least squares estimate for the coefficient vector \mathbf{w} is given by $\mathbf{w}^* = (H^\top H)^{-1} H^\top Y$, where H is a $n \times m$ matrix, $H_{ij} = h_j(\mathbf{x}_i)$. Given an input \mathbf{x} , what is the estimated output \hat{y} ? (Matrix form solution is required. You may want to use the $m \times 1$ vector $h(\mathbf{x}) = [h_1(\mathbf{x}), \dots, h_m(\mathbf{x})]^\top$) Is linear regression is a linear smoother?

Yes it is a linear smoother

From the above we have

$$\hat{y} = (w^*)h(x_i)^{\top}$$

Replacing the value of $w^* from \ above$

$$\hat{y} = (H^{\top}H)^{-1}H^{\top}Yh(x_i)^{\top}$$

Equating this with the equation for linear smoother we can say

$$\ell(x)^{\top} = (H^{\top}H)^{-1}H^{\top}h(x_i)^{\top}$$

2. (6 points) In kernel regression using the kernel $K(\mathbf{x}_i, \mathbf{x}) = \exp\{\frac{-||\mathbf{x}_i - \mathbf{x}||^2}{2\sigma^2}\}$, given an input \mathbf{x} , what is the estimated output \hat{y} ? Is kernel regression is a linear smoother? Yes it is a linear smoother

We know that for kernel regression

$$\hat{y} = \frac{\sum_{j=1}^{n} K(x, x_j) y_j}{\sum_{j=1}^{n} K(x, x_j)}$$

Expanding the numerator

$$= \frac{K(x,x_i)y_1 + K(x,x_2)y_2 + K(x,x_3)y_3 + \ldots + K(x,x_n)y_n}{\sum_{j=1}^{n} K(x,x_j)}$$

Splitting the above equation in terms of y vector

$$= \left[\frac{K(x,x_1)}{\sum\limits_{j=1}^n K(x,x_j)}, \dots, \frac{K(x,x_n)}{\sum\limits_{j=1}^n K(x,x_j)} \right] \left[\begin{array}{c} y_1 \\ y_2 \\ \dots \\ y_n \end{array} \right]$$

$$\ell(x_i) = \left[\frac{K(x, x_1)}{\sum_{j=1}^{n} K(x, x_j)}, \dots, \frac{K(x, x_n)}{\sum_{j=1}^{n} K(x, x_j)} \right]$$

3. (6 points) In locally weighted regression, given an input \mathbf{x} , what is the estimated output \hat{y} ? Is locally weighted regression is a linear smoother?

The estimate is a linear smoother

We know that for any xx_k

$$\begin{split} \hat{w}(x_k) &= argmin_w \sum_{i=1}^n K(x_k, x_i)(w^\top x_i - y_i)^2 \\ &= \frac{d}{dw} \sum_{i=1}^n K(x_k, x_i)(w^\top x_i - y_i)^2 = 0 \\ &= \sum_{i=1}^n K(x_k, x_i)(w^\top x_i - y_i)2x^\top = 0 \\ 0 &= \sum_{i=1}^n K(x_k, x_i)w^\top x_i2x^\top - \sum_{i=1}^n K(x_k, x_i)y_i2x_i^\top \\ &= \text{solving for } w^\top \\ w^\top &= \frac{\sum_{i=1}^n K(x_k, x_i)y_i2x_i^\top}{\sum_{i=1}^n K(x_k, x_i)2x^\top x_i} = \hat{w}^\top \\ &= \frac{\sum_{i=1}^n \sum_{j=1}^m K(x_k, x_i)2x^\top x_i}{\sum_{i=1}^n K(x_k, x_i)2x^\top x_i} \\ \hat{y}_k &= \frac{\sum_{j=1}^n \sum_{j=1}^m K(x_k, x_i)y_i2x_jfx_kf}{\sum_{i=1}^n K(x_k, x_i)2x^\top x_i} \\ \hat{y}_k &= \frac{\sum_{j=1}^m \sum_{j=1}^m K(x_k, x_j)2x^\top x_i}{\sum_{i=1}^n K(x_k, x_i)2x^\top x_i} \\ &= \frac{\sum_{j=1}^m \sum_{j=1}^m K(x_k, x_j)2x^\top x_i}{\sum_{j=1}^n K(x_k, x_j)2x^\top x_i} \\ \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ \dots \\ y_n \end{bmatrix} \end{split}$$

Equating it with the equation for \hat{y} we get

$$l(x_k) = \left[\frac{\sum_{f=1}^{m} K(x_k, x_1) 2x_{1f} x_{kf}}{\sum_{i=1}^{n} K(x_k, x_i) 2x^{\top} x_i} \dots \frac{\sum_{f=1}^{m} K(x_k, x_n) y_n 2x_{nf} x_{kf}}{\sum_{i=1}^{n} K(x_k, x_i) 2x^{\top} x_i} \right]$$

4. (6 points) If we divide the range (a,b) (a and b are real numbers, and a < b) into m equally spaced bins denoted by B_1, \ldots, B_k . Define the estimated output $\hat{y} = \frac{1}{|B_k|} \sum_{i: \mathbf{x}_i \in B_k} y_i$, for $\mathbf{x} \in B_k$, where $|B_k|$ is the number of points in B_k . In other words, the estimate \hat{y} is a step function obtained by averaging the y_i s over each bin. This estimate is called the regressogram. Is this estimate a linear smoother? If yes, give the vector $\ell(\mathbf{x})$ for a given input \mathbf{x} ; otherwise, state your reasons. The estimate is a linear smoother.

$$\hat{y} = \frac{1}{|B_k|} \sum_{i: \mathbf{x}_i \in B_k} y_i$$

By above, we know that the vector of weights will be 0 for all values except the bin the value is in

$$= \left[0\frac{1}{|B_1|}\dots c\frac{1}{|B_i|}\dots\right] \left[\begin{array}{c} y_1\\y_2\\\dots\\y_n \end{array}\right]$$

Comparing it to the equation for linear smoother

$$\ell(x) = \left[0\frac{1}{|B_1|} \dots c\frac{1}{|B_i|} \dots\right]$$

5. (6 points) Suppose we fit a linear regression model, but instead of sum of residual squares $||H\mathbf{w} - Y||_2^2$, we minimized the sum of absolute values of residuals: $||H\mathbf{w} - Y||_1$. Is the result a linear smoother? Prove (give formula for $\ell(\mathbf{x})$) or disprove (give a counter-example). Hint: Think about the median—for a set of real numbers (y_1, \ldots, y_n) where n is odd, the median y_M minimizes the sum of absolute differences $M = \arg\min_j \sum_{i=1}^n |y_j - y_i|$.

It is not a linear smoother

$$\begin{aligned} & \min_{w}(Hw - y) \\ & \min\left(\sum_{i} h(x_{i})^{\top}w - y_{i}\right) \\ & = \frac{d}{dw}\sqrt{\left(\sum_{i} h(x_{i})^{\top}w - y_{i}\right)^{2}} \\ & = \sum_{i} \frac{1}{2} \frac{2(h(w_{i})^{\top}w - y_{i})h(x_{i})^{\top}}{\sqrt{(h(x_{i})^{\top}w - y_{i})h(x_{i})^{\top}}} = 0 \\ & = \sum_{i} \frac{(h(w_{i})^{\top}w - y_{i})h(x_{i})^{\top}}{|(h(x_{i})^{\top}w - y_{i})|} = 0 \end{aligned}$$

We know that for a series of real numbers a median minimizes the series

We also know that for a linear series following must be true Median(A) + Median(B) = Median(A+B)

Whish can easily disproved by taking a simple 1-dimensional series

Thus we can say that the solution is non linear

2 Supervised Deep Learning

Neural networks are among the most powerful machine learning models, which can represent complex, nonlinear functions. However, due to a high number of hyperparameters, neural networks are extremely difficult to tune for a particular task. In this exercise, we will apply neural networks for the task of handwritten digit recognition in a supervised and unsupervised setting. Specifically we will examine how the choice of different parameters affect the performance of a model. We provide all of the necessary code to complete this homework in $DL_{-}toolbox$ folder. 1. (5 points) File $demo_NN.m$ contains the code required to train a neural network. You will now train two models: a plain neural network and a neural network that employs L_2 weight decay. Report the testing error of both models. Which model achieves lower testing error? Can you provide an explanation why?

Testing error for vanilla neural network = 0.0450

Testing error with L_2 penalty = 0.0322

The error is less when L_2 penalty is applied to the weights because when we penalize the weights we avoid overfitting.

2. (5 points) Now we will examine how a different choice of L_2 weight decay parameter affects the performance of the model. Use $demo_NN_L2_decay.m$ to train the models with L_2 weight decay parameters 0.01 and 0.001. Report the testing error achieved by both models. Which model performs better? How does the performance compare to the model that we trained in the previous part (ie. model that used 0.0001 as its L_2 weight decay parameters)? Why?

For decay parameter 0.01 the testing error = 0.1149

For decay parameter 0.001 the testing error = 0.0483

The performance of the model is better when the error is 0.0001, the error increases when we increase the decay parameter because we don't train the model as well as we should when we add high penalties and as a result we underfit the test data.

3. (5 points) Dropout is a very popular technique in deep learning community that enforces regularization in the neural network. The basic idea behind dropout is simple: during the training a selected fraction of neurons are zeroed out. We will now explore how the choice of a dropout parameter affect the performance of the model. Use $demo_NN_dropout.m$ to train the model with dropout parameters of 0.25 and 0.75. That is, each of these models will zero out 25% and 75% of the neurons respectively. Report the testing error achieved by each of these models. Which parameter value achieves the best performance? Why? Does the dropout help to reduce testing error compared to the model without a dropout?

Test error when 0 dropout = 0.0450

Test error when 0.25 dropout = 0.0421

Test error when 0.75 dropout = 0.0694

The model with 25% dropout gives the least test error but error increases when we increase the dropout as we begin to drop too many neurons and begin to underfit the test data. Additionally, Yes, the dropout helps reduce the test error as it avoids overfitting the training data. We can see that the error without dropout is higher as compared to error when dropout is 0.25.

4. (5 points) Finally, we will examine how the size of a hidden layer affect the model's performance. Use demo_NN_hidden_size.m to train the model with hidden layer size parameters of 25, 100 and 175. Report the testing error achieved by each of these models. Which hidden layer size parameter achieves the best performance? Why do you think that is? Are there any disadvantages to the model that achieves lowest testing error relative to the model that achieves worst testing error in this case?

Error with Layer size 100 = 0.0450

Error with layer size 25 = 0.0602

Error with layer size 175 = 0.0415

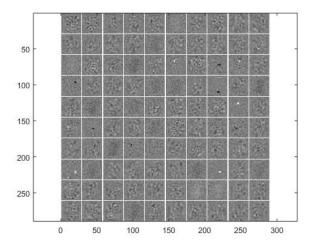
Error is minimized with layer size 175 as it has more neurons and performs more regressions and thus produces a more accurate model.

The disadvantage of having 175 neurons is it takes a long time to train the model and test it i.e. the process is very slow .

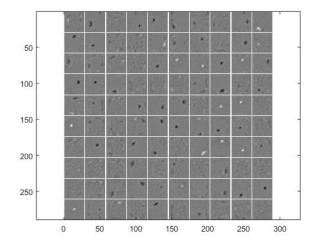
3 Unsupervised Deep Learning

We now turn to unsupervised neural nets, which are also known as auto-encoders. Instead of minimizing the error with respect to ground truth, these models are trained to minimize the input reconstruction error (ie. treating input as ground truth). Auto-encoders can be viewed as models that learn a new non-linear feature representation. That is, we can take the hidden layers of a trained auto-encoder and use it as input features to a supervised learning method. In this exercise, we will examine if auto-encoders can learn a good feature representation and also how different parameter choices affect their performance.

1. (5 points) Use demo_SAE.m to train a plain auto-encoder. Visualize the learnt filters inside the auto-encoder using the visualize function that is provided in the code. Embed the visualized filters in your writeup. Also save the trained model into models directory as SAE.mat.



2. (5 points) Use demo_SAE.m to train an auto-encoder with half of the input features zeroed out randomly. This parameter can be set by changing inputZeroMaskedFraction parameter to 0.5. Visualize the learnt filters inside the auto-encoder using the visualize function that is provided in the code. Embed the visualized filters in your writeup. Also save the trained model into models directory as SAE_noisy.mat. Visually compare the learnt filters from this part to the filters that were learnt in the previous part? What is the major difference? Judging from the visualizations do you think one of these auto-encoders learnt better features than the other?



The image in second part is sharper and has a lot clearer boundaries and features thus in second part

the encoder learnt the features much better

3. (5 points) Take a look at demo_SAE_supervised.m and use the hidden layer representation of autoencoder models from the previous parts as input to a supervised neural network. Do this with both models: SAE.mat and SAE_noisy.mat. Report the testing errors achieved in both cases. Which autoencoder features produce lower testing error? Does using the features learnt by auto-encoders achieves lower or higher testing error in comparison to using plain features? Compare the actual testing errors achieved by both approaches.

Testing error for noisy = 0.0285

Testing error for non-noisy = 0.0308 Noisy gives lower error.

The error when learning auto-encoder is lower than when not learning using auto-encoder as learning using auto-encoder adds non-linear features as well to the model.

4 Lagrange Duality and the LASSO

1. (5 points) The function ?? is convex in \mathbf{w} (quadratic plus L_1 norm), which means its minima satisfy $\nabla_w(\text{Eq. ??}) = 0$. Compute the gradient with respect to \mathbf{w} of this expression and show that the resulting condition for any optimal \mathbf{w} is

$$\mathbf{0} = -\mathbf{X}^{T}(\mathbf{y} - \mathbf{X}\mathbf{w}) + \lambda \mathbf{v},$$

$$\text{where } \mathbf{v} = (v_{1}, \dots, v_{m}) \in \mathbb{R}^{m} \text{ satisfies } v_{i} = \begin{cases} 1 & \text{if } w_{i} > 0 \\ -1 & \text{if } w_{i} < 0 \\ \in [-1, 1] & \text{if } w_{i} = 0 \end{cases}$$

$$(1)$$

We know that the lagrange equation can be written as

$$L(w, \lambda) = \frac{1}{2} \sum_{i=1}^{n} \left(y_i - \sum_{j=1}^{n} x_{ij} w_j \right)^2 + \lambda \sum_{j=1}^{m} |w_j|$$

$$= \frac{1}{2} (Y - Xw)^\top (Y - Xw) + \lambda \sum_{j=1}^{m} |w_j|$$

$$min_w L = \frac{d}{dw} \frac{1}{2} (Y - Xw)^\top (Y - Xw) + \lambda \sum_{j=1}^{m} |w_j|$$

$$0 = -X^\top (Y - Xw) + \lambda \sum_{j=1}^{m} v_j$$

$$0 = -X^\top (Y - Xw) + \lambda V$$

2. (5 points) Set up the constrained optimization problem ?? to be solved using the method of Lagrange multipliers. Write down the Lagrangian $L(\mathbf{w}, \lambda)$ and Karush-Kuhn-Tucker conditions.

$$L(w,\lambda) = \frac{1}{2} \sum_{i=1}^{n} \left(y_i - \sum_{j=1}^{n} x_{ij} w_j \right)^2 + \lambda \left(\sum_{j=1}^{m} |w_j| - t \right)$$

The KKT conditions are

$$i \cdot \frac{d}{dw} L(w, \lambda) = 0$$
$$ii \cdot \lambda^* \ge 0$$
$$iii \cdot \lambda^* \left(\sum_{i} |w_i| - t \right) = 0$$
$$iv \cdot \left(\sum_{i} |w_i| - t \right) \le 0$$

3. (5 points) Based on the discussion, we only need to find solutions for one case of the KKT conditions when $t < t_0$. Which case is this, and why?

Based on the discussion we can formulate the following conditions

$$t < t_0 \implies \lambda > 0$$
 and $\sum_j |w_j| = t$

$$t \ge t_0 \implies \lambda = 0$$

Using these conditions we can say the following

Condition iii and iv are satisfied using eq 1

Condition ii is satisfied using eq 1 and 2

So all that's left is condition i which is $\frac{d}{dw}L(w,\lambda)=0$

4. (5 points) Define¹

$$L^*(\mathbf{w}) = \max_{\lambda \ge 0} L(\mathbf{w}, \lambda) \tag{2}$$

Show that

$$L^*(\mathbf{w}) = \begin{cases} f(\mathbf{w}) & \text{if } (t - f_1(\mathbf{w})) \ge 0\\ \infty & \text{if } (t - f_1(\mathbf{w})) < 0 \end{cases}$$
(3)

Argue that, therefore, when $t < t_0$, minimizing $L^*(\mathbf{w})$ over all possible \mathbf{w} is equivalent to solving the constrained optimization problem ??. Minimizing $L^*(\mathbf{w})$ is known as the *primal problem*.

Hint: Show that if \mathbf{w} optimizes the constrained problem, then it also must minimize L^* . Next, show that if \mathbf{w} minimizes L^* , then it also must optimize the constrained problem. Proof by contradiction may be useful.

 $^{^{1}}$ To be technical, this should be the supremum (least upper bound) rather than the maximum; we will not worry about this distinction here.

$$L(w,\lambda)^* = \max_{\lambda} \frac{1}{2} \sum_{i=1}^n \left(y_i - \sum_{j=1}^n x_{ij} w_j \right)^2 + \lambda \sum_{j=1}^m |w_j| - t$$

$$= \frac{d}{d\lambda} L = 0$$

$$= \sum_{j=1}^n |w_j| - t = 0$$

$$\sum_{j=1}^n |w_j| = t$$

We can now see the equation $when \ t - f_1(w) \geq 0 \ \text{To maximize} \ L^*, \lambda \ \text{will have to be} \ 0$ and additionally when $t - f_1(x) < 0 \ L^*will be maximized when <math>\lambda = \infty$

Using above we can say that when w minimizes L^* and thus it also minimizes f(w). Additionally since $\sum |w_i| = t$ for t; t_0 , $L^* = f(w)$ Thus the w which minimizes L^* will also minimize f(w)

5. (5 points) Define²

$$g(\lambda) = \min_{\mathbf{w} \in \mathbb{R}^m} L(\mathbf{w}, \lambda) \tag{4}$$

Maximizing $g(\lambda)$ for $\lambda \geq 0$ is the dual problem to the primal shown above.

One can show³ that, for fixed λ , $L(\mathbf{w}, \lambda)$ has at least one minimum over \mathbf{w} . We can solve for a minimum in the usual way: by taking the gradient of L with respect to \mathbf{w} and setting it to zero. Do this to show that if $\bar{\mathbf{w}}$ minimizes $L(\mathbf{w}, \lambda)$ for fixed λ , then

$$\mathbf{0} = -\mathbf{X}^{T}(\mathbf{y} - \mathbf{X}\bar{\mathbf{w}}) + \lambda\mathbf{v},\tag{5}$$

with \mathbf{v} defined as before, in 1.

$$L(w, \lambda)^* = \max_{\lambda} \frac{1}{2} \sum_{i=1}^n \left(y_i - \sum_{j=1}^n x_{ij} \bar{w}_j \right)^2 + \lambda \sum_{j=1}^m |\mathbf{w_j}| - t$$

$$= \frac{1}{2} (Y - Xw)^\top (Y - Xw) + \lambda \sum_{j=1}^m |w_j|$$

$$\min_{w} L = \frac{d}{dw} \frac{1}{2} (Y - Xw)^\top (Y - Xw) + \lambda \sum_{j=1}^m |w_j|$$

$$0 = -X^\top (Y - X\bar{w}) + \lambda \sum_{j=1}^m v_j$$

$$0 = -X^\top (Y - X\bar{w}) + \lambda V$$

²Likewise, technically this should be the infimum (greatest lower bound) rather than the minimum.

³since $L(\mathbf{w}, \lambda)$ is convex and goes to $+\infty$ as $||\mathbf{w}||_1 \to \infty$

6. (5 points) Show that $\mathbf{v}^T \bar{\mathbf{w}} = ||\bar{\mathbf{w}}||_1$. Consequently, show that if $\bar{\mathbf{w}}$ minimizes $L(\mathbf{w}, \lambda)$ for fixed λ , then

$$\lambda = (\mathbf{y} - \mathbf{X}\bar{\mathbf{w}})^T \mathbf{X}\bar{\mathbf{w}}/||\bar{\mathbf{w}}||_1. \tag{6}$$

$$\mathbf{v}^{\top}\bar{w} = \sum_{i} v_i * w_i$$

We know the values of v from problem 4.2

$$\mathbf{v} = ||\bar{w}||_1$$

From the question 4.1 we can get λ as

$$\lambda = \frac{X^{\top}(Y - Xw)}{w}$$

$$\lambda v = X^{\top}(Y - Xw)$$

Taking transpose

$$(\lambda v)^{\top} = (X^{\top}(Y - Xw))^{\top}$$

$$\lambda v^{\top} = (Y - Xw)^{\top} X$$

$$\lambda = \frac{(Y - Xw)^{\top} X}{v^{\top}}$$

Replacing the value of v^{\top}

$$\lambda = (\mathbf{y} - \mathbf{X}\bar{\mathbf{w}})^T \mathbf{X}\bar{\mathbf{w}} / ||\bar{\mathbf{w}}||_1$$

- 7. (5 points) Matlab simulation for t = 6, 10, 14...
 - (a) For the different values of t, what do you notice about the differences between \mathbf{w}_{MLE} (the solution computed for the OLS problem) and \mathbf{w}_{OPT} ? How does the L1 penalty tend to zero out coefficients of \mathbf{w}_{OPT} for the different values of t? Based on the coefficients used to generate the data (see in the file), is this what you'd expect?

 W_{MLE} is almost identical to W_{OPT} when t = 14. while the values when t=6 are greatly different. L_1 penalty for t = 6 is the highest and thus it zeroes out a lot of weights in W_OPT Yes, since the variance of w_OPT when t=6 is 1 as the high penalty drives the weights to follow the variance of the distribution

(b) How do the computed λ 's change with t? Why is this? λ is the highest when the error is the highest i.e. when t=6 and is lowest when the penalty is negligible i.e. t=14