Arpit Srivastava | Computer Engineer

B.Tech. - Computer Science and Engineering - School of Engineering Ajeenkya D Y Patil University (2018-2022)

Location: Pune
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GitHub profile: https://github.com/arpitsrivstva/

Technical Skills

- Game Development: Unity3D software using C# language.
- Web Development: HTML, CSS and JavaScript.
- App Development: Android Studio using Java, Kotlin and XML.
- C++/CPP
- 3D Modelling using Fusion 360.

Project Experiences

- Made 2D and 3D games using Unity Engine. *(Uploaded on my github profile)*
- Presented the game "Flappy Bird" made by me for the Final Year Project of my college and working on building a website for it.
- Forms and Website building using HTML and CSS.

Seminars, Workshops and Communication Skills

- College Final Year Project - Leader of my team.
- Web Development (Wordpress)
- IoT Challenge (i3Indiya Technology)
- Autodesk Fusion 360 Workshop
- Unity Software Game Development program
- App Development in Java and Kotlin program
- Literary Arts Club - (Written a poem, Concrete poetry, created a server for the club/community on Discord software, etc.)
- Directed a video on a Short-Play of William Shakespeare's Hamlet for a college skit.

Languages

- Hindi (Native)
- English (Fluent)
- Russian (Intermediate)
- Japanese (Upper-Beginner)

Education

- B.Tech in Computer Science and Engineering *(Spec. in Information Systems)* – *(2018 - 2022)* - Current CGPA : 7/10 (From Ajeenkya D.Y. Patil University, Pune)
- 12 (H.S.C.) - Lucknow Public School *(C.B.S.E. Board)* – *2018* - GPA : 6.5/10
- 10 (S.S.C.) - Lucknow Public School *(C.B.S.E. Board)* – *2016* - GPA : 7.5/10