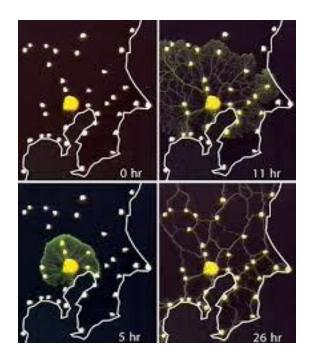
data cyborgs

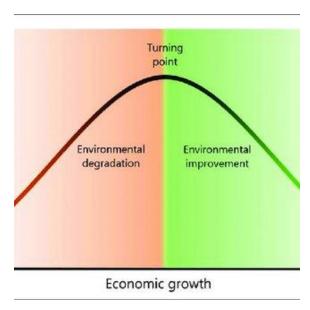
Constructing Datafied Relations, Week 5

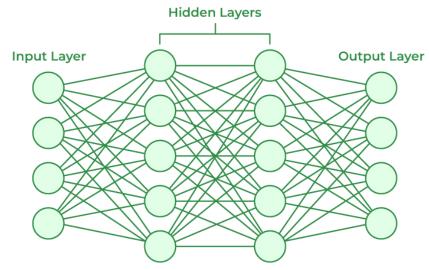
1) Models and the Model Cyborg

What are models?

 Representations or systems the humans use to understand and interact with the world.

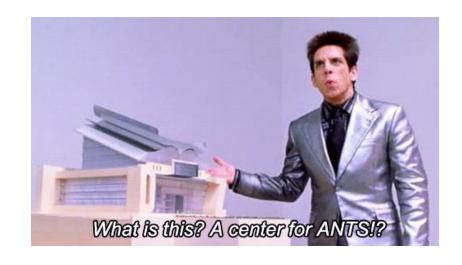


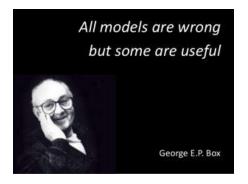




Properties of Models

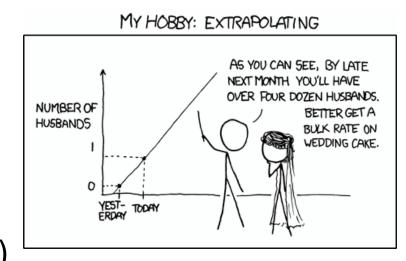
- Mapping Representation of some natural, artificial, existing or imagined original.
 - E.g., Health of economy = GDP
- Reduction Will only include attributes that appear relevant to creator/user.
 - E.g., Only transactions
- Pragmatism Does not relate unambiguously to original. Intended to work as replacement.*
 - For certain subjects*
 - Within a certain time range*
 - Restricted to certain conceptual or physical actions*
 - GDP originally measured some aspects of economy, correlated well with other desirable conditions.
 - Became target for optimization and government policy.

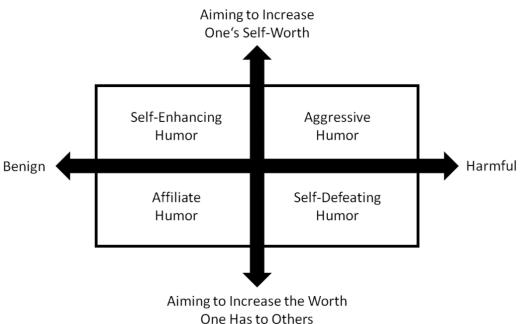




Uses of Models

- Prediction (interpolation/extrapolation)
- Explanation
- Theoretical Exposition (discovering/proposing/refuting hypotheses)
- Description
- Illustration



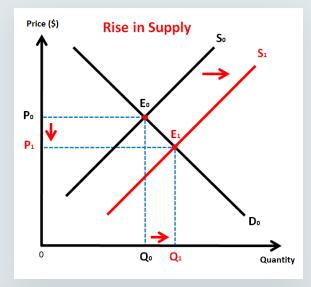


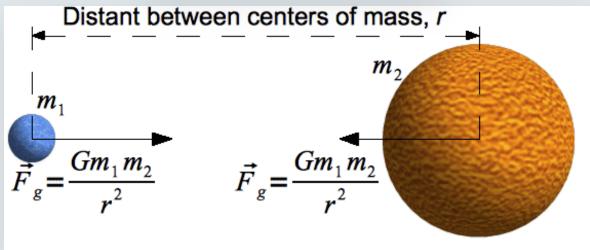
Conceptual Models

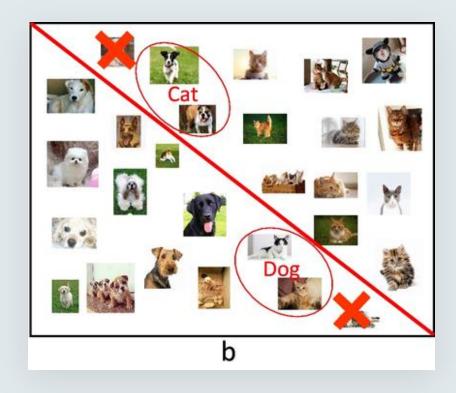
Theoretical Representations of Systems

Conceptual Models – Mathematical/Computational Models

Equations describing an agreed representation of entities and their relationships



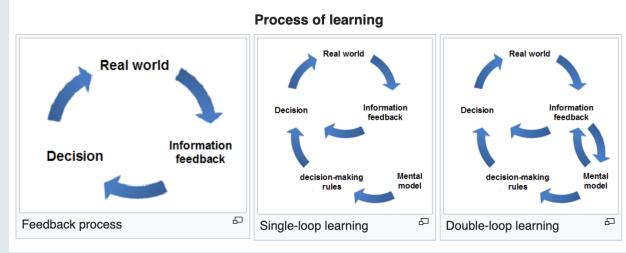




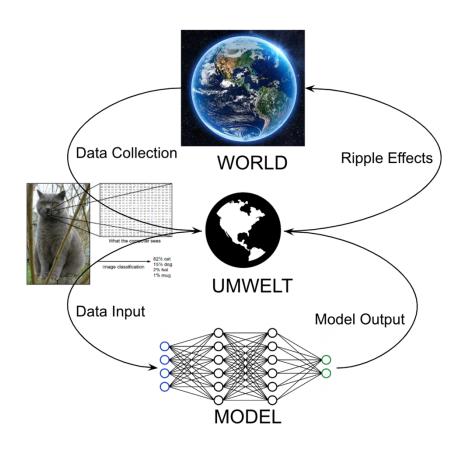
Conceptual Models – Mental Models

Internal representations of external reality – Cognition, Reasoning and Decision-Making



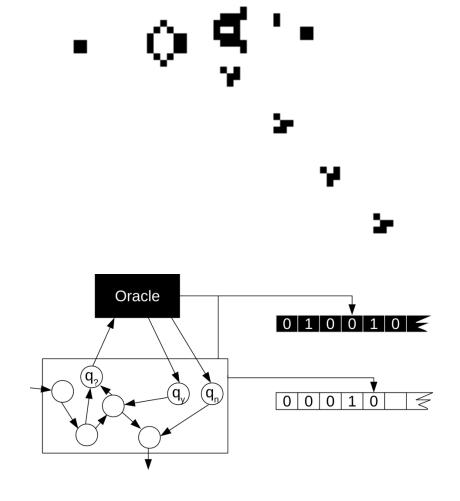


Model Umwelt



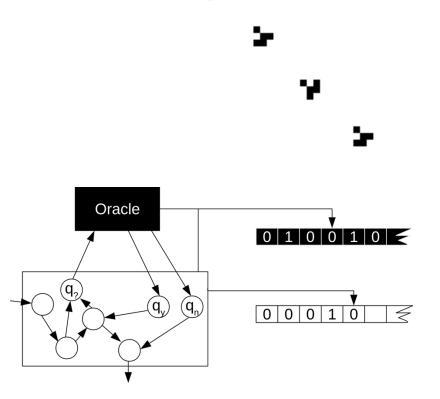
Problems with Computational Models

- Can only see/process what is *computable* in the world. Reduce the world into what can be solved algorithmically.
- Some problems (e.g., Conway's game of life) are provably *incomputable*.
- Other systems (weather, ecosystems, behavior) are likely incomputable or practically unsolvable (chaos, complexity)



Problems with Computational Models

- Turing The oracle machine
 - Computer augmented with an "oracle" that can give answers to incomputable problems.
- Bridle "The world is the oracle."
 - Embodied, unknowable, non-reducible.
 - Beyond computational frameworks
 - V.s. Reducing world to what is computational and making the world conform to computational models.
 - More holistic, adaptive approaches to understanding and interacting with the world.

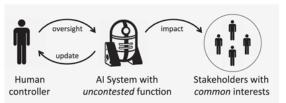




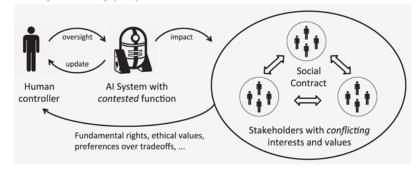
From Model to Model Cyborg

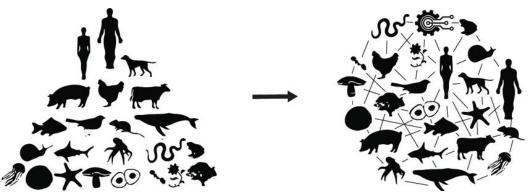
- Models take in data (senses), process through Umwelt (mental model) and reach an output (decision/action).
- Models used by humans for insight, decision-making.
 - Automated
 - Human-in-the-loop
 - Society-in-the-loop
 - More-than-human-in-the-loop
- Actions influenced by model's output determined by whole system of interconnected, entangled Umwelten
 - -> Model Cyborg

Human-in-the-Loop (HITL)

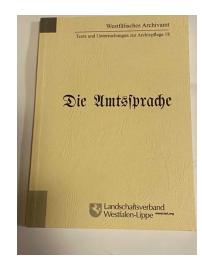


Society-in-the-Loop (SITL)





Model Cyborg – Model + Data Scientist



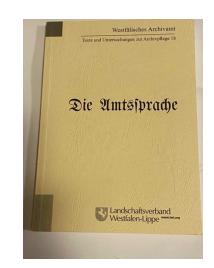
Status Quo

- Only works on tasks that have been reduced to computability stage, or reduces ad-hoc.
- Follows procedure..
 - Ethical choices hidden in language of math and statisites.
 - Avoids explicit ethical choices.
- Model in vacuum Does not consider...
 - Influence of own Umwelt on model.
 - Societal context or ripple effects.
 - Ambiguous translation from world to math.
 - Agency of self or all stakeholders.
 - Model Umwelt is inflexible and imposed on world.

Cyborg EoA

- Is careful and intentional about representation and reduction in data and models.
 - · Attentive to what isn't represented.
- Acknowledges that "no choice is a choice"
 - Procedure = status quo.
 - Deep exploration of ethics dictating model design and possibility of other choices.
- Situated models
 - Investigates how context shapes model
 - Representation of stakeholders and their needs in design process.
 - Accountability for model's effects, design choices.
 - Adapt to changing environment, promote agency.

Model Cyborg – Model + Implementer



Status Quo

Cyborg EoA

• ...

• ...

How can we use models in a way that recognizes the agency and beyond-computability of the entities it represents/affects?

Computational Models in the Case Studies

VFRAME

- Synthetic data model of real world data
- Deep learning models
 - Illegal munition detection
 - Key (relevant for illegal munition detection) frames from video summary



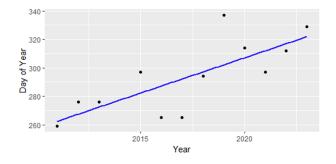
Waldrapp Project

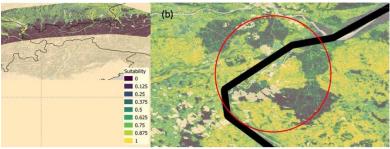
- Migration routes mapped using tracking data.
- Scientific models to detect abnormalities.
- Classisical ML models
 - Predict habitat foraging suitability.
 - Show trends in migration.
- Fine-tuned, RAG LLMs for bird narratives.





Figure 9 Flight paths of *Knubbel*, after separation from the conspecifics in Northern Italy. Yellow dots mark the two night roosts during the journey. The journey ended in Spain due to illegal hunting.





Forest Model for the northern Alpine foothills, according to Wehner et al. (2022); the suitability d with yellow (=1) for the best foraging habitats. (b) Detailed representation of the Burghausen of the area within a 10 km radius of the breeding site has an index >0.8.

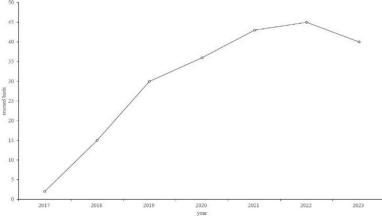
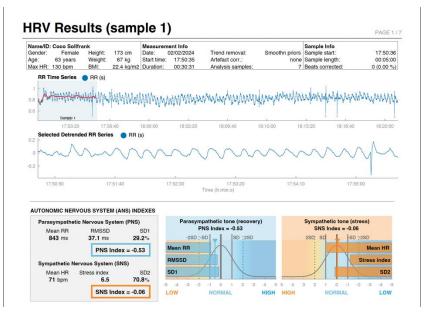


Figure 6 Number of birds that had to be rescued north of the Alps.

Breathing Data

- Various computational models from Oura (e.g., ML for recognizing sleep phases)
- Scientific models for measuring stress/calm levels using heart rate variability (HRV)
- Most likely measured against norms in age/gender/size group.





Discussion Questions

- What are some of the mappings and reductions within the case study models?
 - What assumptions are implied?
 - What are some risks/benefits of these framings?
- Who are the intended users? What is the intended use?
 - How does this relate to the chosen mappings/reductions?
 - How could the similar models be misused?
- Viewed as model cyborgs, where is there alignment with authentic freedom? Friction?