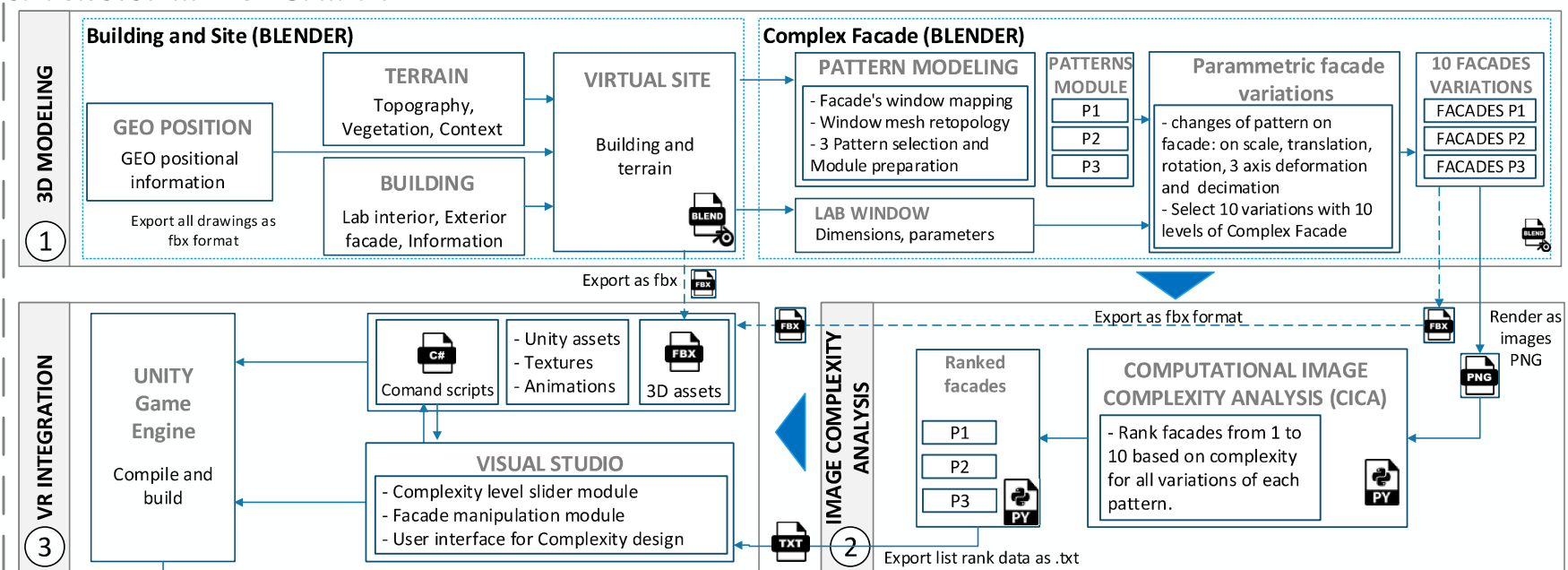


3.2. VR SYSTEM DEVELOPMENT



3.3. EXPERIMENT DESIGN

