## "Can a Virtual Reality (VR) and Computer Vision (CV) approach effectively measure facade complexity, align with user perceptions, and inform user preferences for future construction trends?"



**Computational Image** Complexity Analysis (CICA)



3D Modeling and **Facade variations Setup** 



Façade complexity score and data visualization



**VR** integration and **Environment Setup** 



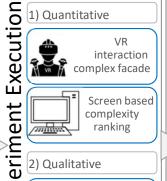
**VR Simulation Tools** 



**VR SYSTEM FOR FACADE ANALYSIS** 



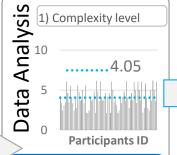
- **Building interior** and exterior inspection
- Façade variation selection. complexity score CICA registration
- **Complexity Data** visualization

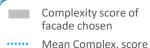




## Conditions:

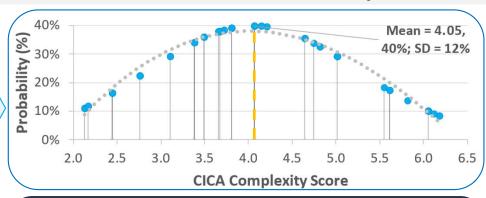
 1 Building, 3 facade patterns, 10 variations





- 2) Survey analysis
- Participant Background Perception and parameters of complexity

## **Experiment Design**



## **CONCLUSION:**

Results reveal an average standard deviation of 9% between the system's complexity measurements and participants' perceptions, indicating a preference for moderate complexity. In the VR experiment, participants chose facade variations with an average complexity score of 4.05 (on a scale of 1 to 10) according to the CICA system. These findings align with the CICA analysis of architectural styles, affirming the trend towards contemporary architecture embracing complexity.