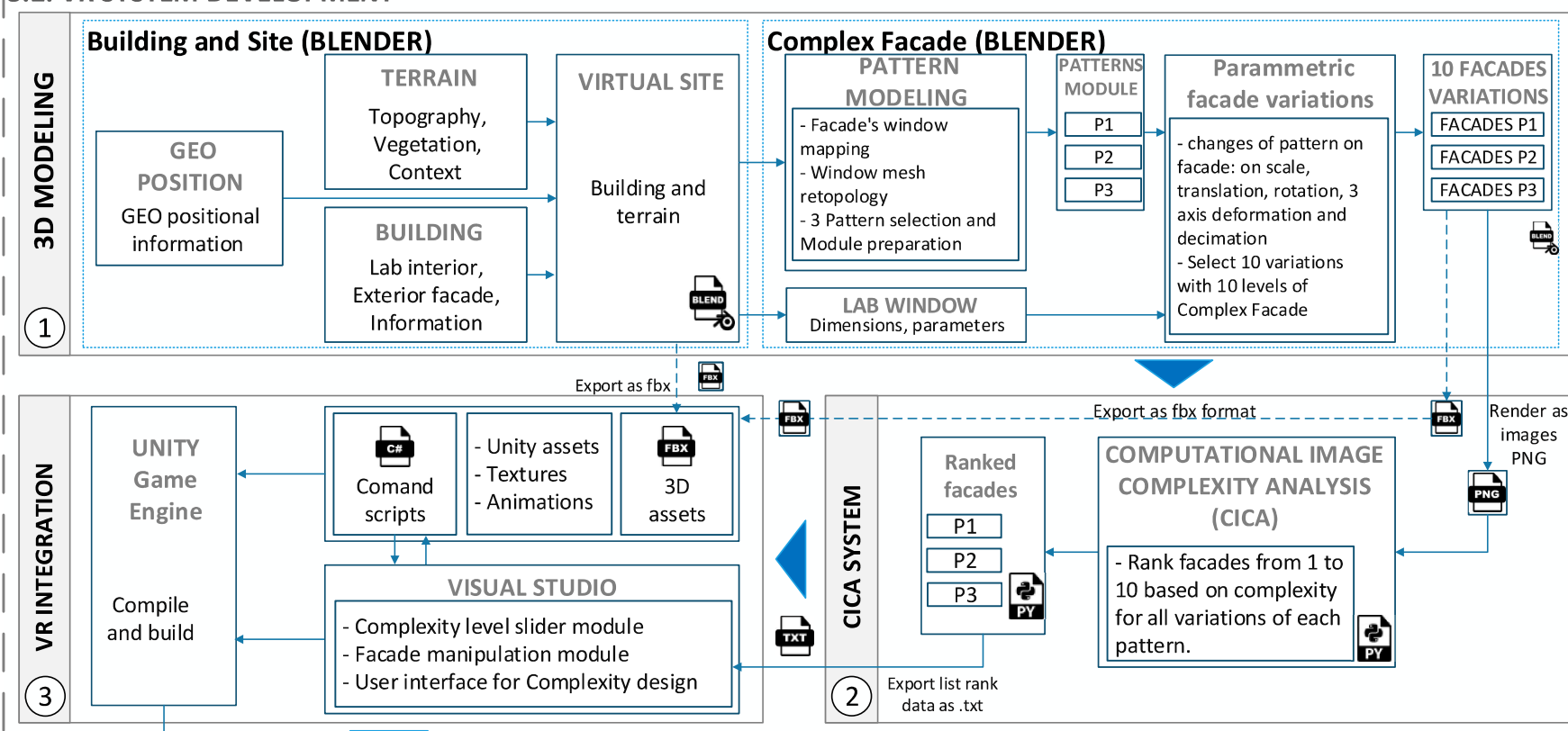


### 3.2. VR SYSTEM DEVELOPMENT



### 3.3. EXPERIMENT DESIGN

