

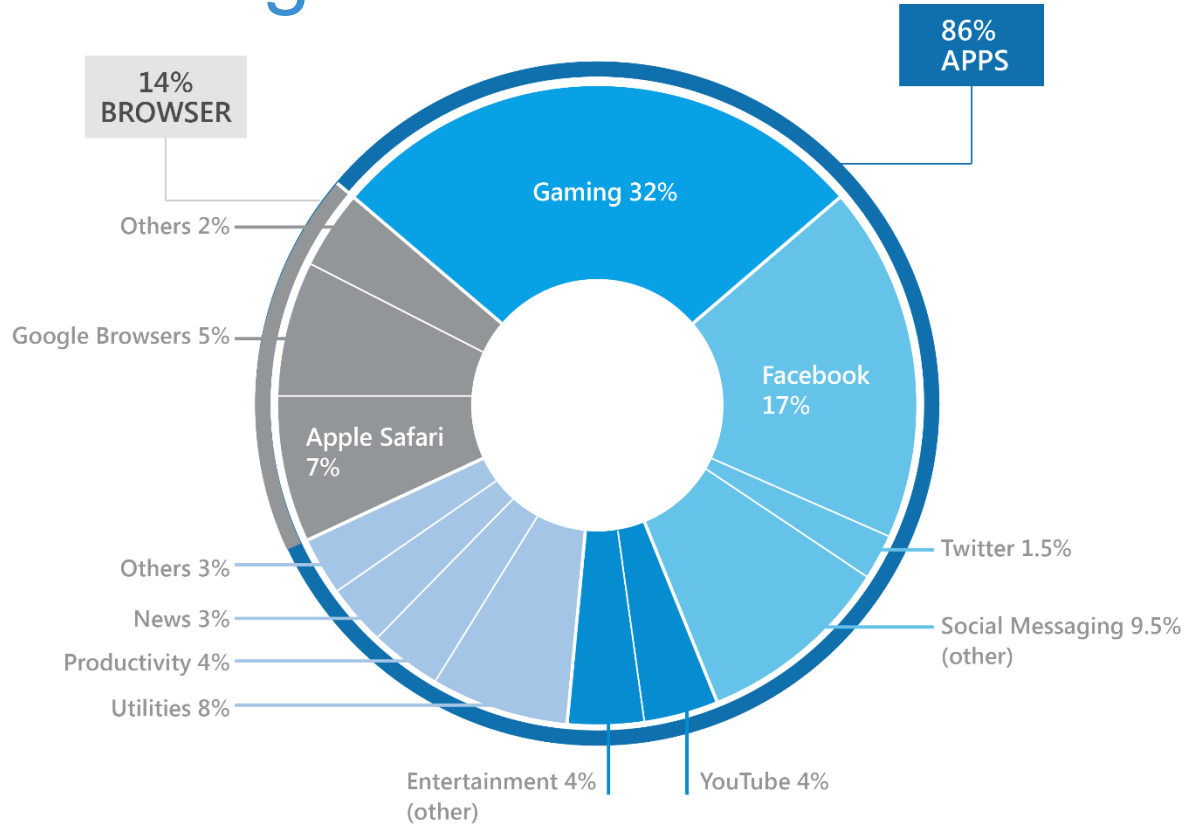
# Developing Cross-Platform Mobile Apps Using Xamarin and PWA Web API

Presented by **Marcos Vainer Loeff**



# Introduction

# What's Driving Mobile?



# People Expect Great Experiences!

# Facebook HTML



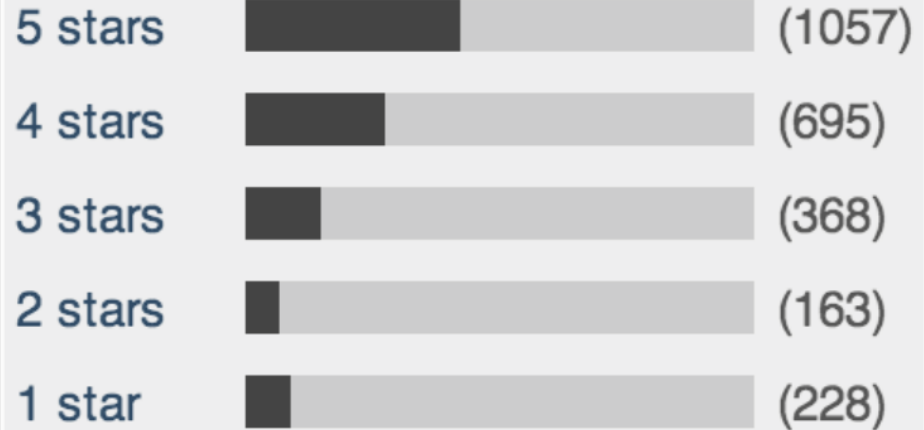
# Facebook Native

**2,511** Reviews

of 127,291 total reviews

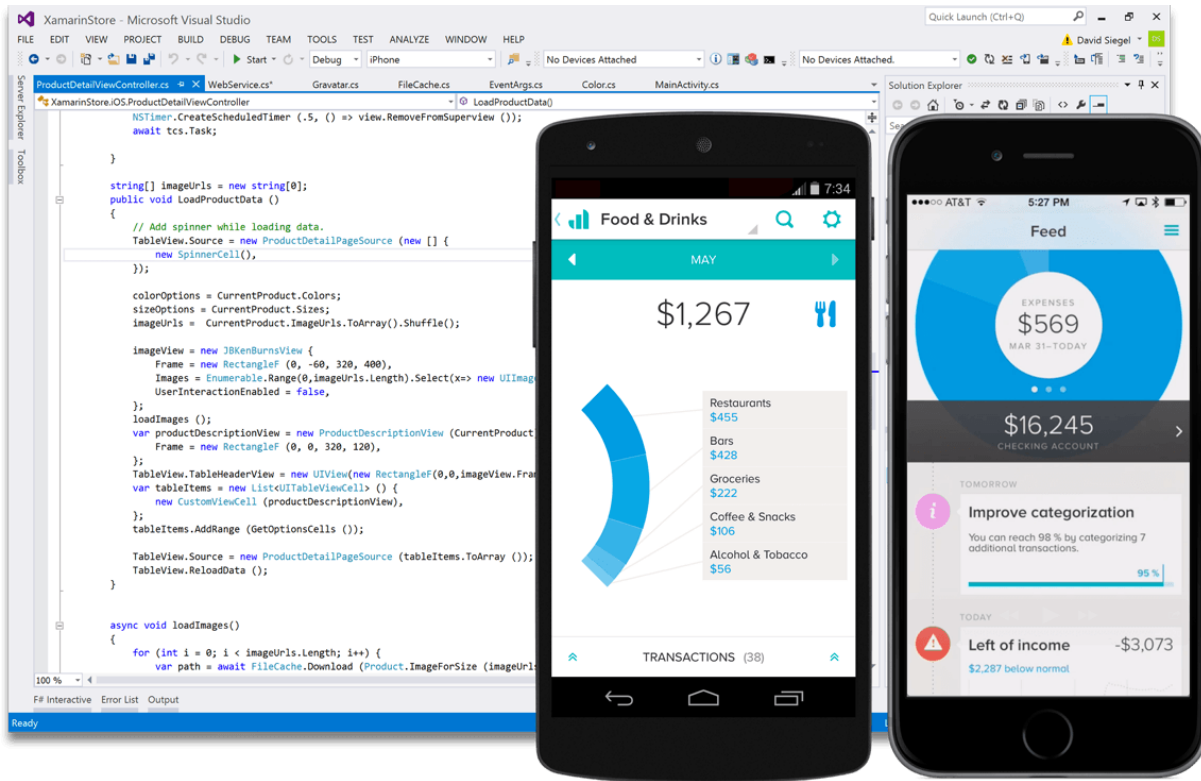
 3.9

All ratings average: 2.6





# Introducing Xamarin







# C# runs on 2.6 billion devices

# Silo Approach:

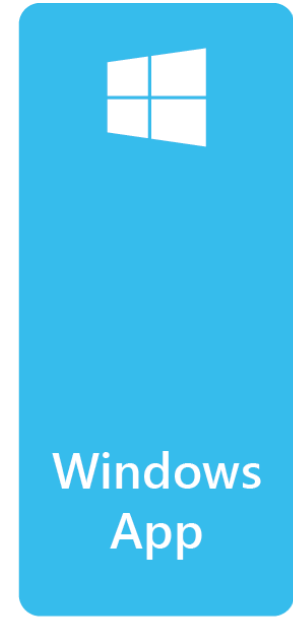
Build  
Apps Multiple  
Times



{ Objective-C  
Xcode }



{ Java  
Eclipse }

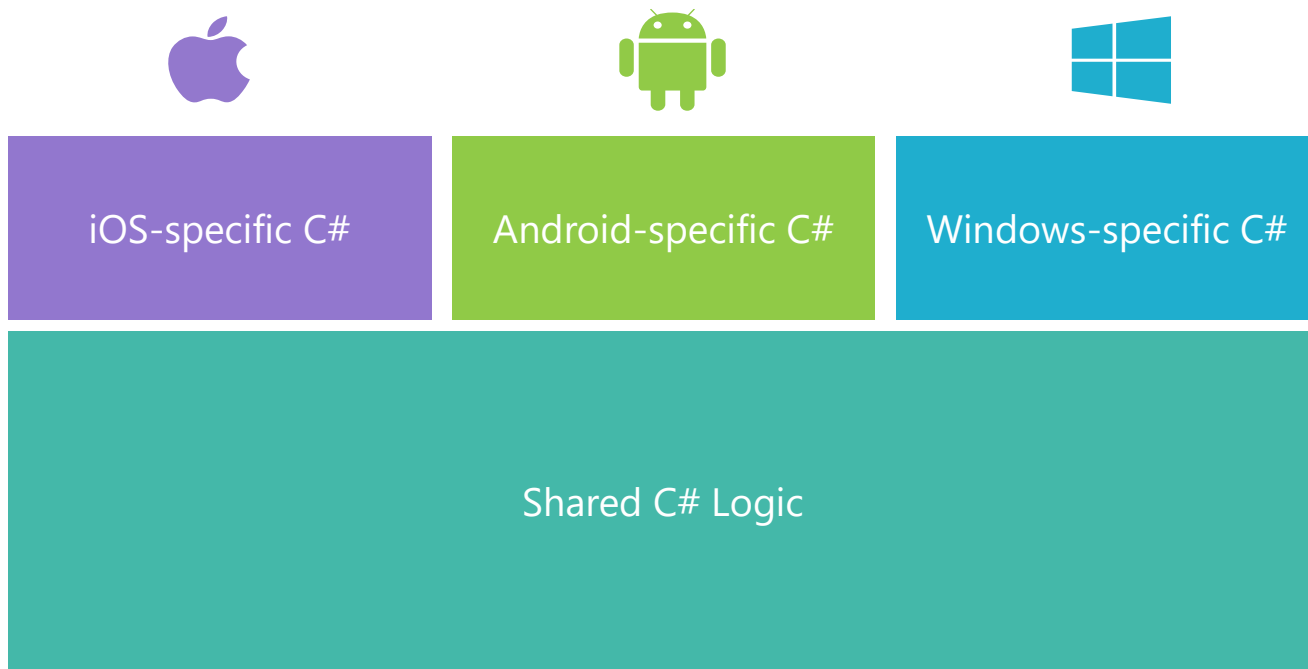


{ C#  
Visual Studio }

# Mobile Agility with Xamarin and .NET

- Increase Your Reach
- Delight Your Customers
- High Quality Apps
- Lower Development Costs

# Xamarin's Cross-platform approach



Shared C# codebase • 100% native API access • High performance



# How does Xamarin work?

# Windows APIs

Microsoft.Phone	Microsoft.Networking	Windows.Storage	Windows.Foundation	Microsoft.Devices
System.Net	System	System.IO	System.Linq	System.Xml
System.Data	System.Windows	System.Numerics	System.Core	System.ServiceModel

C#

# iOS – 100% API Coverage

MapKit	UIKit	iBeacon	CoreGraphics	CoreMotion
System.Net	System	System.IO	System.Linq	System.Xml
System.Data	System.Windows	System.Numerics	System.Core	System.ServiceModel

C#

# Android – 100% API Coverage

Text-to-speech	ActionBar	Printing Framework	Renderscript	NFC
System.Net	System	System.IO	System.Linq	System.Xml
System.Data	System.Windows	System.Numerics	System.Core	System.ServiceModel

C#





# What is Xamarin.Forms?

# Xamarin.Forms



iOS-specific C#



Android-specific C#



Windows-specific C#

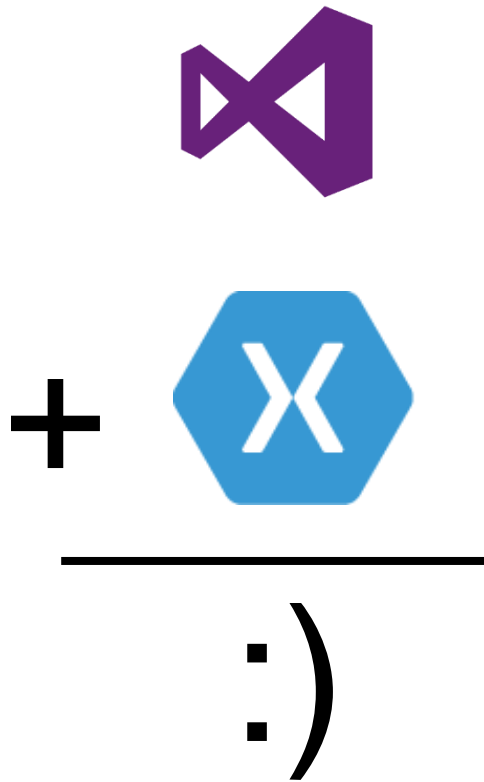
Shared Xamarin.Forms UI

Shared C# Logic




# How do I build a Xamarin App?

# Xamarin for Visual Studio

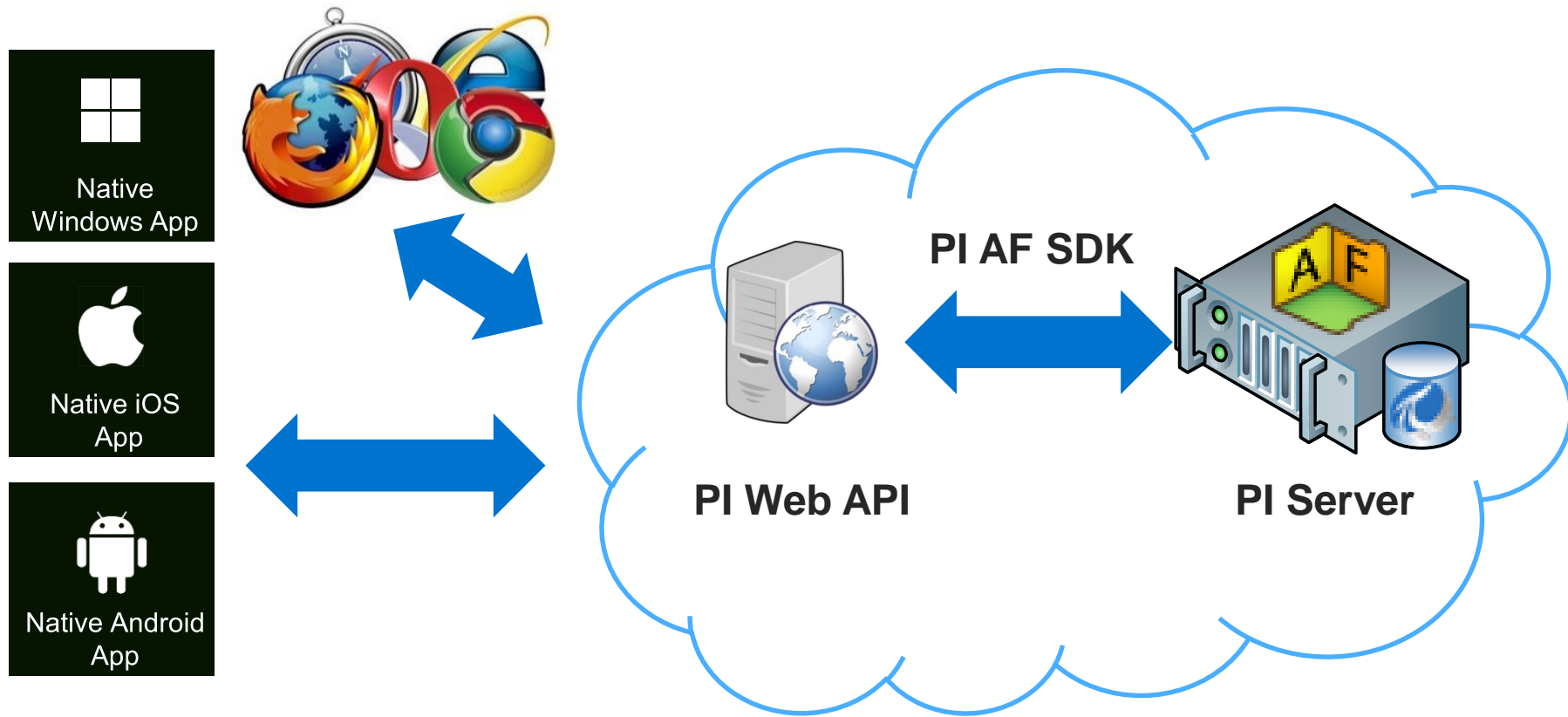


- Available for Windows and Mac
- Create, code, build, debug, package, and publish Xamarin applications for iOS, Android, and Windows from within Visual Studio

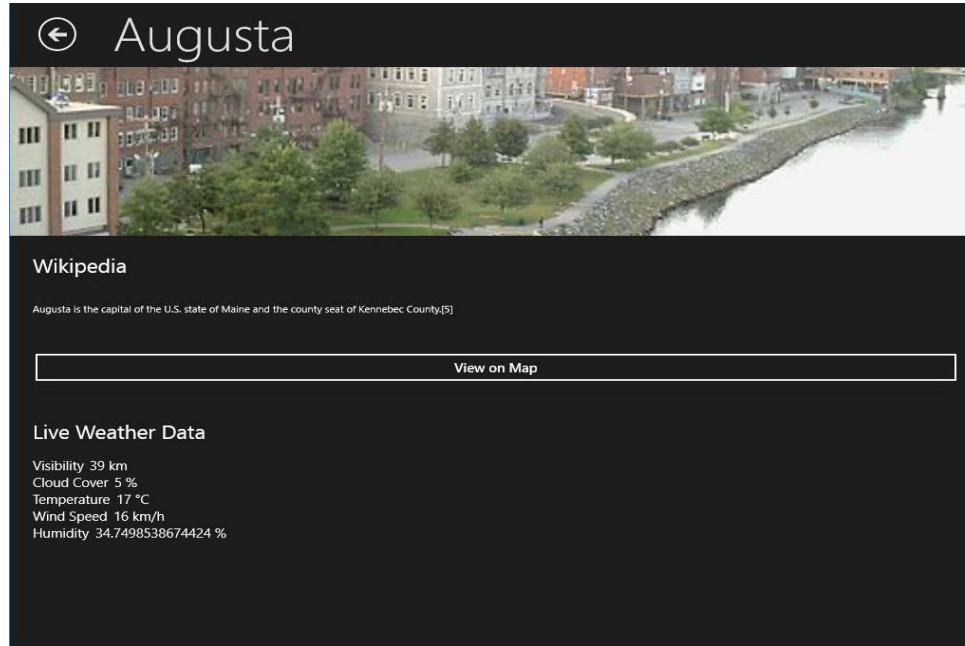


# How do I develop a Xamarin app on top of the PI System?

# How do I develop a Xamarin app on top of the PI System?



# The Xamarin App for this lab





# Exercise 1: Getting data from PI Web API



```


private async Task<Cities> GetCitiesDataNoBatch()
{
    //Exercise 1
    string url = baseUrl + @"assetdatabases?path=\\pifitness-srv2\Weather";
    string response = await DownloadWebData(url);
    PIObjct dbData = JsonConvert.DeserializeObject<PIObjct>(response);

    url = baseUrl + "assetdatabases/" + dbData.WebId + "/elementattributes?attributeNameFilter=*Wikipedia%20Thumbnail%20Url*";
    response = await DownloadWebData(url);

    PIIstObject imageAttributes = JsonConvert.DeserializeObject<PIIstObject>(response);
    List<string> webIds = imageAttributes.GetItemsWebIds();
    url = baseUrl + "streamsets/value?";
    foreach (string webId in webIds)
    {
        url = url + string.Format("webId={0}&", webId);
    }
    url = url.Substring(0, url.Length - 1);

    response = await DownloadWebData(url);
    PIIstObject imagesValues = JsonConvert.DeserializeObject<PIIstObject>(response);
    Cities cities = new Cities(imageAttributes, imagesValues);
    return cities;
}

```



# Exercise 2: Xamarin Forms Maps

```
public class MapPage : ContentPage
{
    private City city;

    - references
    public MapPage(City selectedCity)
    {
        //Exercise 2
        this.city = selectedCity;
        Position position = new Position(city.Latitude, city.Longitude);

        MapSpan mapSpan = MapSpan.FromCenterAndRadius(position, Distance.FromMiles(40));
        var map = new Map(mapSpan);
        var pin = new Pin();
        pin.Label = city.Name;
        pin.Position = position;
        map.Pins.Add(pin);
        Title = "Map";
        map.IsShowingUser = false;
        map.HeightRequest = 100;
        map.WidthRequest = 960;
        map.VerticalOptions = LayoutOptions.FillAndExpand;
        var stack = new StackLayout { Spacing = 0 };
        stack.Children.Add(map);
        Content = stack;
    }
}
```




– references

```
public async void OnViewMapBtnClicked(object sender, EventArgs e)
{
    //Exercise 2
    await Navigation.PushAsync(new MapPage(SelectedCity));
}
```



# Exercise 3: Learning how to use ListView



```
<StackLayout Orientation="Vertical" Spacing="14" Padding="24,14,24,14">
  <Label Text="Live Weather Data" FontSize="Medium" />
  <ListView x:Name="WeatherListView" ItemSelected="OnListViewItemSelected">
    <ListView.ItemTemplate>
      <DataTemplate>
        <ViewCell>
          <ViewCell.View>
            <StackLayout Orientation="Horizontal" >
              <Label Text="{Binding Property}"></Label>
              <Label Text="{Binding Value}"></Label>
            </StackLayout>
          </ViewCell.View>
        </ViewCell>->
      </DataTemplate>
    </ListView.ItemTemplate>
  </ListView>
</StackLayout>
</StackLayout>
```



– references


```
public async void OnListViewItemSelected(object sender, SelectedItemChangedEventArgs args)
{
    //Exercise 3
    WeatherData weatherData = ((ListView)sender).SelectedItem as WeatherData;
    await Navigation.PushAsync(new PITrendsPage(weatherData));
}
```





# Exercise 4: Integrating your app with PI Coresight





```
public partial class PITrendsPage : ContentPage
{
    private WeatherData weatherData;
    - references
    public PITrendsPage(WeatherData weatherData)
    {
        Title = string.Format("PI Coresight Trend - {0} - {1}", weatherData.CityName, weatherData.Property);
        this.weatherData = weatherData;
        InitializeComponent();
        Action actionDefault = () =>
        {
            Browser.Source = weatherData.GetCoresightUrl(false);
        };
        Action actionAndroid = () =>
        {
            Browser.Source = weatherData.GetCoresightUrl(true);
        };
        Device.OnPlatform(null, actionAndroid, actionDefault, actionDefault);
    }
}
```



# Exercise 5: Using PI Web API Batch

```

private async Task<Cities> GetCitiesDataWithBatch()
{
    //Exercise 5
    Dictionary<string, PIBatchRequest> globalBatch = new Dictionary<string, PIBatchRequest>();
    PIBatchRequest batchGetDbWebId = new PIBatchRequest()
    {
        Method = "GET",
        Resource = baseUrl + @"assetdatabases?path=\\pifitness-srv2\Weather"
    };

    PIBatchRequest batchGetElementsWebIds = new PIBatchRequest()
    {
        Method = "GET",
        Resource = baseUrl + "assetdatabases/{0}/elementattributes?attributeNameFilter=*Wikipedia%20Thumbnail%20Url*",
        Parameters = new List<string>() { "$.1.Content.WebId" },
        ParentIds = new List<string>() { "1" }
    };

    PIBatchRequest batchGetAttributesValues = new PIBatchRequest()
    {
        Method = "GET",
        RequestTemplate = new PIRequestTemplate()
        {
            Resource = baseUrl + "streams/{0}/value"
        },
        Parameters = new List<string>() { "$.2.Content.Items[*].WebId" },
        ParentIds = new List<string>() { "2" }
    }
}

```

```

        Parameters = new List<string>() { "$.2.Content.Items[*].WebId" },
        ParentIds = new List<string>() { "2" }
    };

    globalBatch.Add("1", batchGetDbWebId);
    globalBatch.Add("2", batchGetElementsWebIds);
    globalBatch.Add("3", batchGetAttributesValues);
    string json = JsonConvert.SerializeObject(globalBatch);
    HttpContent httpContent = new StringContent(json, Encoding.UTF8, "application/json");
    string url = baseUrl + "/batch";
    string response = await PostWebData(url, httpContent);
    Dictionary<string, PIBatchResponse> batchData = JsonConvert.DeserializeObject<Dictionary<string, PIBatchResponse>>(response);
    PListObject imageAttributes = JsonConvert.DeserializeObject<PListObject>(batchData["2"].Content.ToString());
    JArray items = (JArray)(batchData["3"].Content["Items"]);
    PIValue[] piValues = new PIValue[items.Count];
    for (int i = 0; i < items.Count; i++)
    {
        piValues[i] = JsonConvert.DeserializeObject<PIValue>(items[i]["Content"].ToString());
    }
    Cities cities = new Cities(imageAttributes, piValues);
    return cities;
}

```

## Contact Information

**Marcos Vainer Loeff**

[mloeff@osisoft.com](mailto:mloeff@osisoft.com)

Development Support Engineer  
OSIsoft, LLC

감사합니다

谢谢

Danke

Merci

Gracias

**Thank You**

ありがとう

Спасибо

Obrigado

<https://www.surveymonkey.com/r/QMBJP2G>