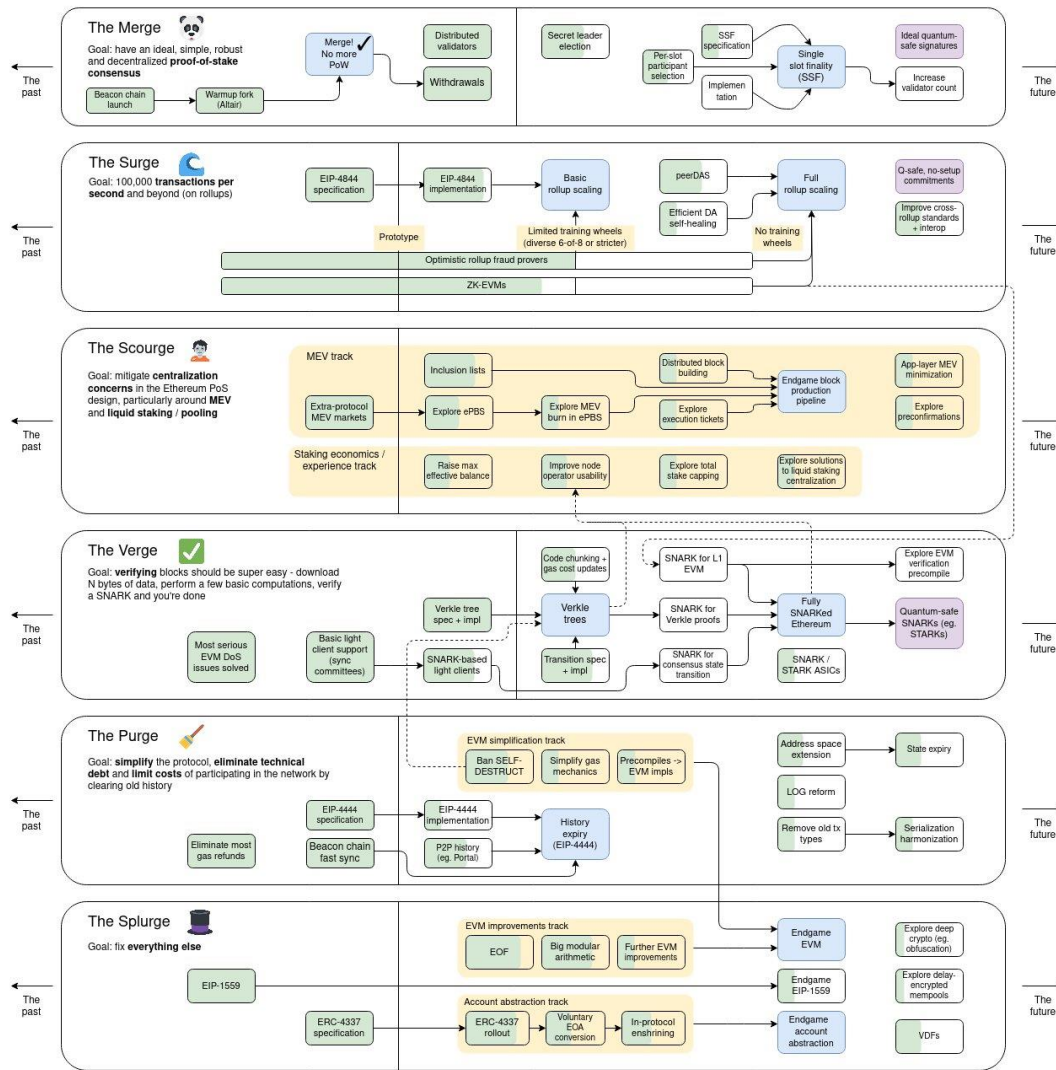


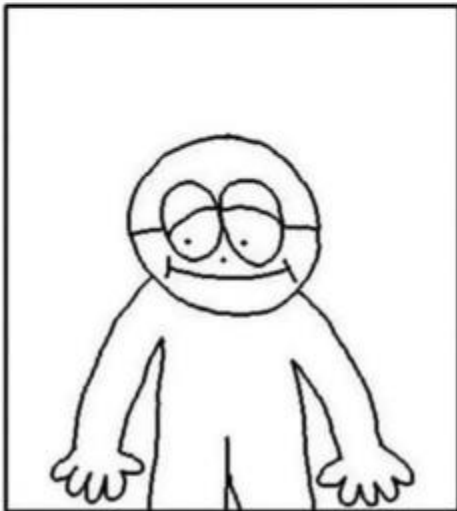
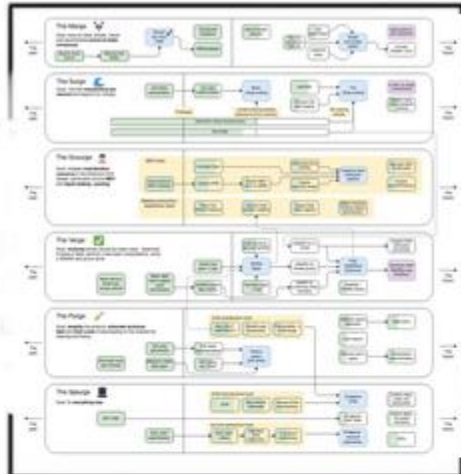
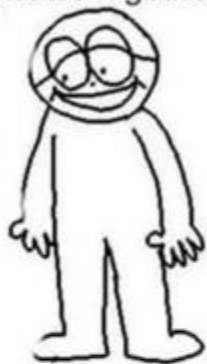
# Ethereum Roadmap



By domothy  
Twitter & Telegram: @domothy  
[domothy@ethereum.org](mailto:domothy@ethereum.org)



heythereumhows it goin?



jesus christ



# Roadmap tl;dr

- Merge: Better Proof of Stake
- Surge: More data (availability) for rollups
- Scourge: Less MEV downsides
- Verge: Easier verification
- Purge: Simpler protocol
- Splurge: Miscellaneous goodies

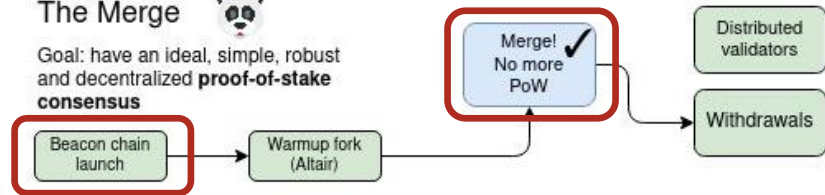
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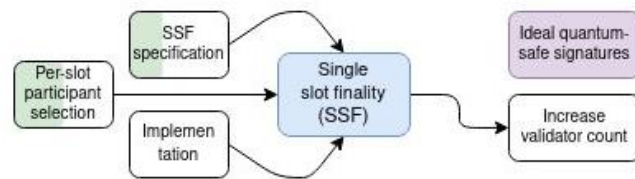
## The Merge



Goal: have an ideal, simple, robust and decentralized **proof-of-stake consensus**



Secret leader election

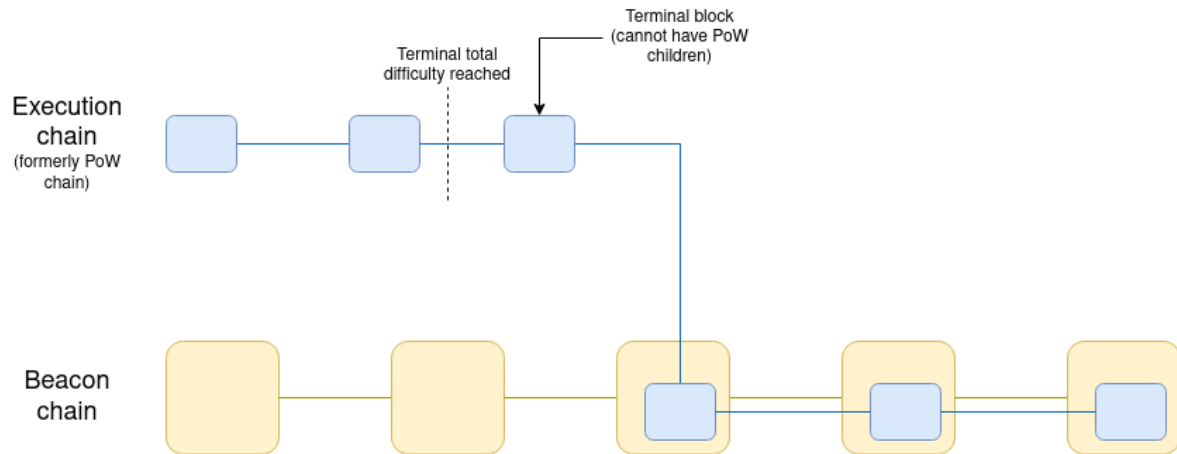


## Beacon Chain

Active Validators  
977,310

Staked ETH  
31,273,550 ETH

(~\$110B)



<https://github.com/ethereum/annotated-spec/blob/master/merge/beacon-chain.md>

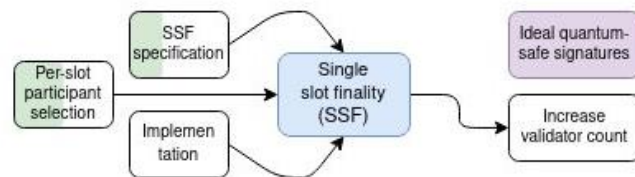
## The Merge



Goal: have an ideal, simple, robust and decentralized **proof-of-stake consensus**



Secret leader election



## Sync committee / Light client protocol

- 512 validators, rotated every 256 epochs (~27 hours)
- Light-weight; 512 signatures to check vs. ~1M
- Trust-*minimized* rather than *trustless*

See a16z's Helios client

<https://a16zcrypto.com/posts/article/building-helios-ethereum-light-client/>

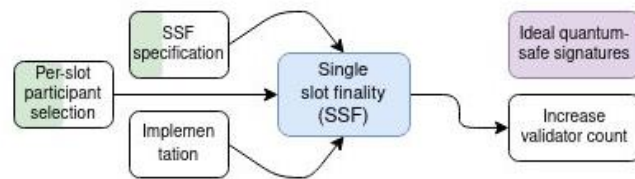
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Goal: have an ideal, simple, robust and decentralized **proof-of-stake consensus**



## Secret leader election



## Secret Leader Election

- Currently, leader/proposer is revealed a bit ahead of time
- Protection against Denial of Service attacks
- Low priority (unless...)

## EIP-7441 – Whisk shuffling



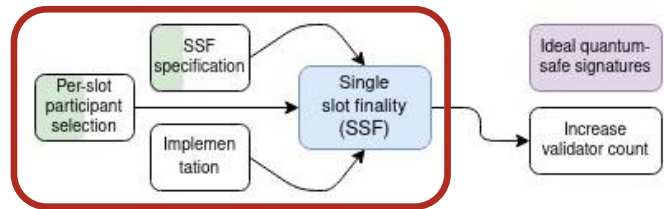
## The Merge



Goal: have an ideal, simple, robust and decentralized **proof-of-stake consensus**



Secret leader election



## Single Slot Finality

- From 12.6 minutes to 12 seconds
- Main problem: Too many signatures to check and aggregate

Solution paths:

- Fewer validators (MaxEB)
- Fewer *active* validators
- Way fewer validators (8192) + Distributed Validators Tech
- Better signature aggregation schemes

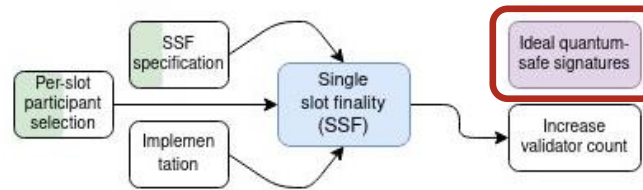
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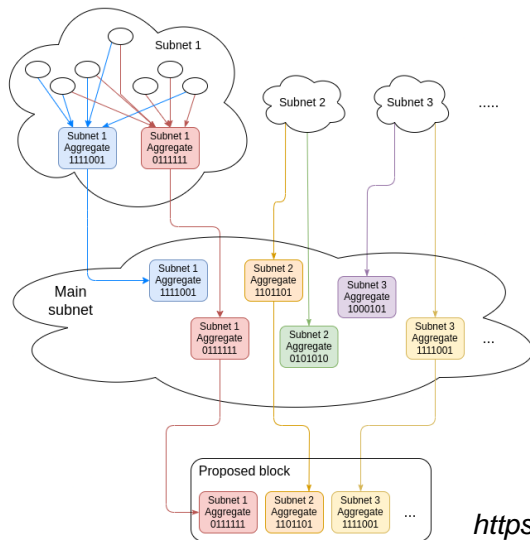
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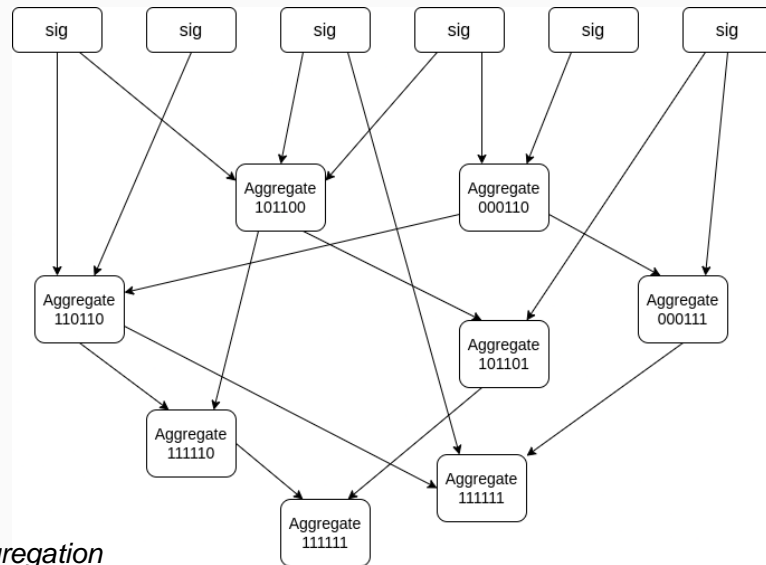
Secret leader election



## Quantum-proof Beacon Chain



**Solution**  
**STARKs**  
(and STARKs of STARKs)  
(and STARKs of STARKs of STARKs)



[https://hackmd.io/@vbuterin/stark\\_aggregation](https://hackmd.io/@vbuterin/stark_aggregation)

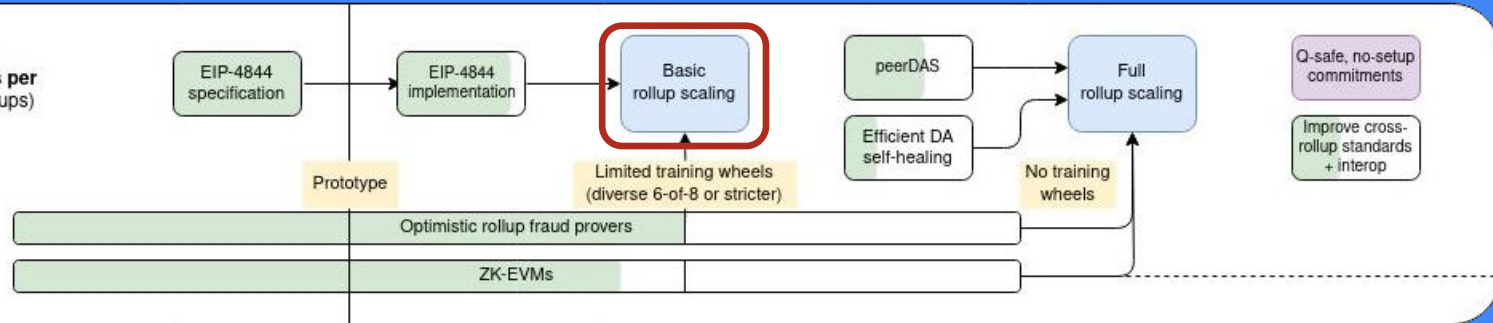
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- Verge: Easier verification
- Purge: Simpler protocol
- Splurge: Miscellaneous goodies

## The Surge



Goal: 100,000 **transactions per second** and beyond (on rollups)



## Rollups from 10,000 feet

- Safely scaling L1 execution is hard
- But safely scaling L1 data is easy(-er)
- Rollups convert L1 data into L2 execution – *with 1-of-N trust assumption!*
- **Rollup-centric roadmap**

### *Optimistic Rollups*

- Assume all transactions are valid
- Slash sequencer if not (fraud proofs)

### *Zero-Knowledge Rollups*

- Sequencer proves transactions are valid
- Short proofs verified by L1

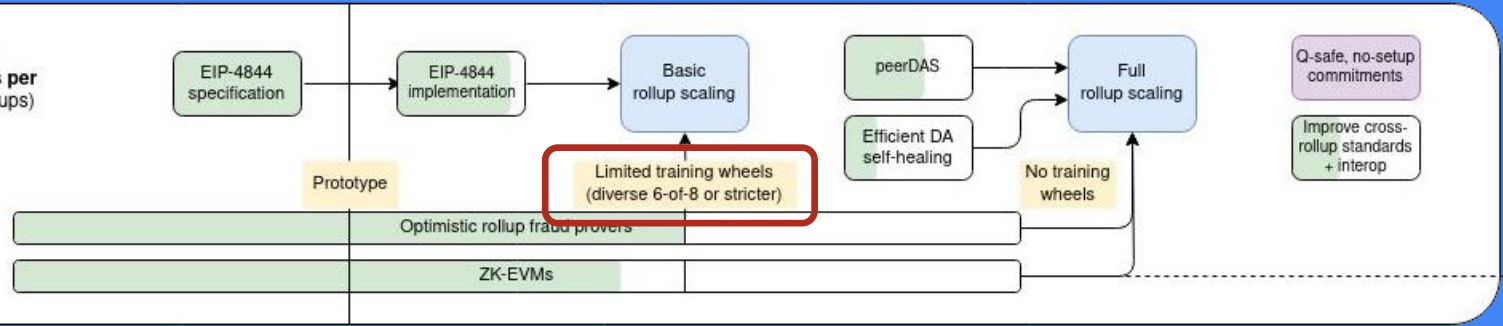
All rollup data must be **available** on Layer 1 (for those who *need/want* it)

- Force L2 transaction inclusion (i.e. to exit back to L1)

## The Surge



Goal: 100,000 **transactions per second** and beyond (on rollups)



- Upgradability / mutability
- Multisig / governance
- Permissioned elements

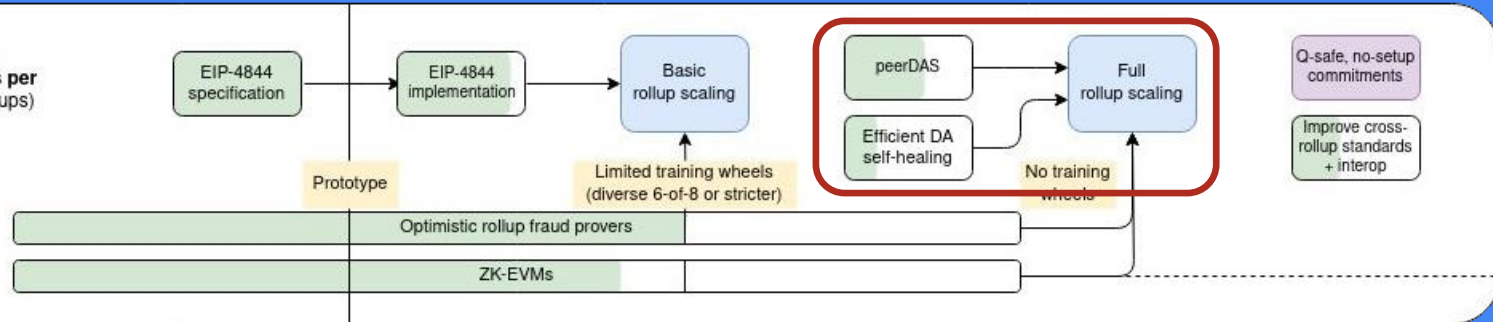
#	NAME	RISKS	TYPE	STAGE	PURPOSE
1	Arbitrum One		Optimistic Rollup	STAGE 1	Universal
2	OP Mainnet		Optimistic Rollup	STAGE 0	Universal
3	Blast		Optimistic Rollup	STAGE 0	Universal, DeFi
4	Manta Pacific		Optimium	n/a	Universal
5	Starknet		ZK Rollup	STAGE 0	Universal
6	Base		Optimistic Rollup	STAGE 0	Universal
7	Metis		Optimium	n/a	Universal
8	zkSync Era		ZK Rollup	STAGE 0	Universal
9	Mantle		Optimium	n/a	Universal
10	Linea		ZK Rollup	STAGE 0	Universal

L2beat.com

## The Surge



Goal: 100,000 transactions per second and beyond (on rollups)



## Data Availability Sampling / "is the data available?"

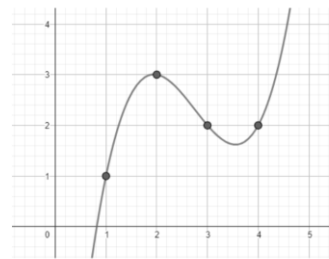


**DOWNLOAD  
ALL THE DATA**



**SAMPLE A FEW POINTS  
FROM AN EXTENDED  
POLYNOMIAL INTERPOLATED  
FROM THE ORIGINAL DATA**

- Two points make a line
- Three points make a parabola
- 4096 points make a... 4095-degree polynomial



$$P(x) = \frac{2}{3}x^3 - \frac{11}{2}x^2 + \frac{83}{6}x - 8$$

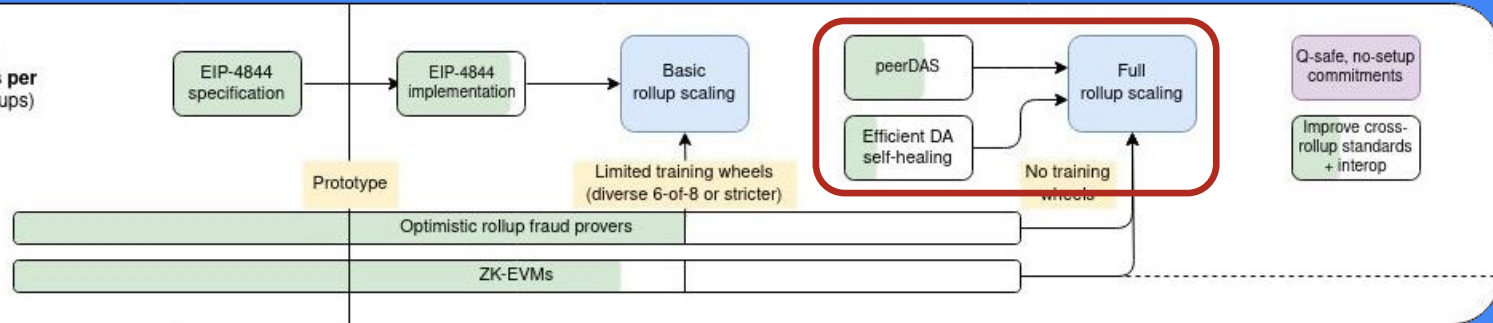
Data: (1, 3, 2, 2)  
Extension: (7, 21, 48, 92)

**50% of data + extension  
can recover 100% of data**

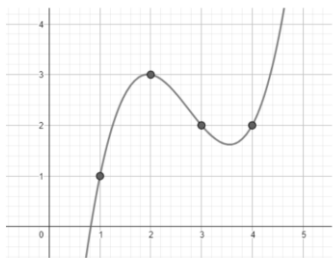
## The Surge



Goal: 100,000 transactions per second and beyond (on rollups)



## Polynomial Commitment Schemes



$$P(x) = \frac{2}{3}x^3 - \frac{11}{2}x^2 + \frac{83}{6}x - 8$$

Data: (1, 3, 2, 2)  
Extension: (7, 21, 48, 92)

*In practice,  $P(x)$  has thousands of coefficients*

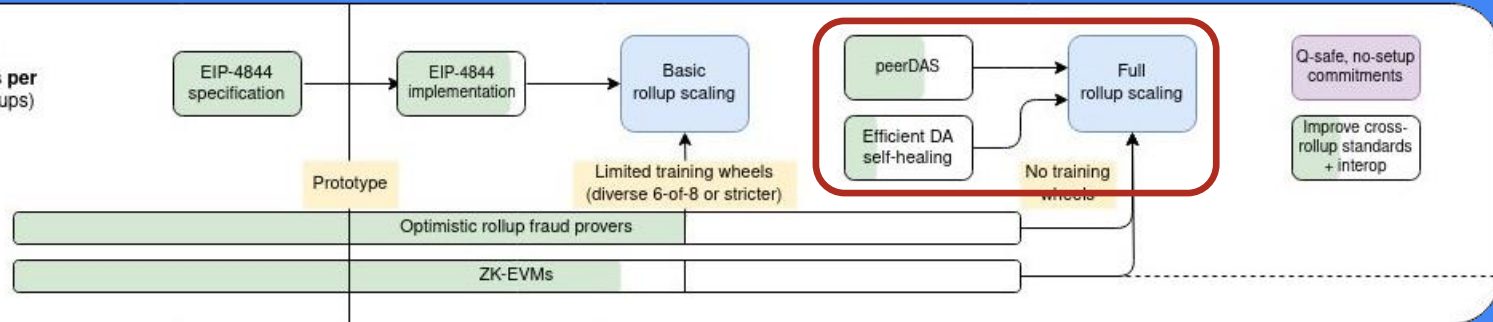
$C = \text{commit}(P) =$  a few bytes (*like a hash*) known to all nodes

- Ask for random data point (e.g. the 3<sup>rd</sup> one)
- Receive the value 2 along with proof  $\pi$
- Verify proof  $\pi$  against  $C$ , is satisfied that  $P(3) = 2$
- At most 50% odds of “being fooled”
- Ask for another random data point, odds become 25%
- Another sample: 12.5%
- 30 samples =  $1 / 2^{30} = \sim 1$  in a billion chance of being fooled

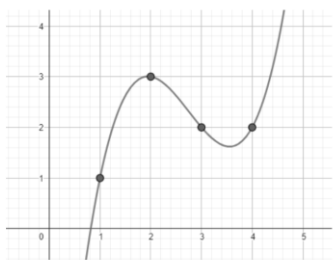
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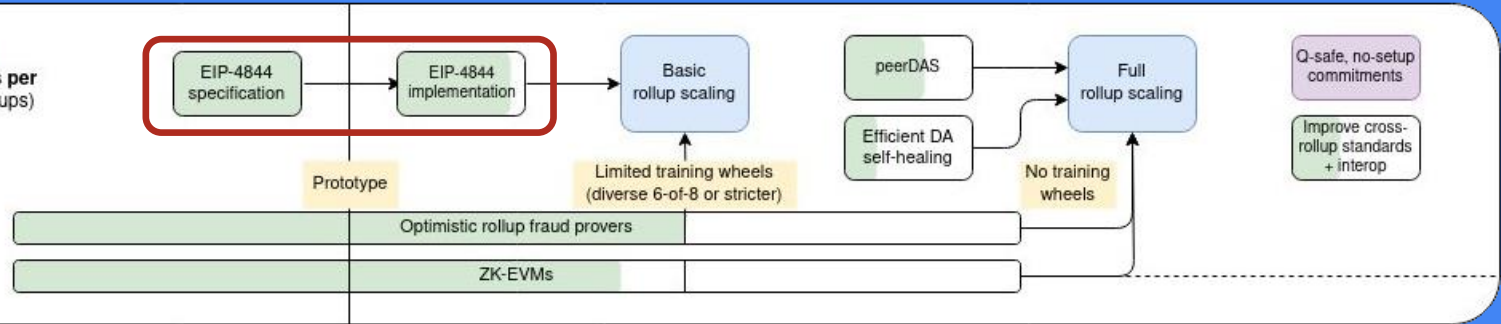
**The node is quickly convinced that all the data is available, without having seen (downloaded) more than 30 samples**



## The Surge



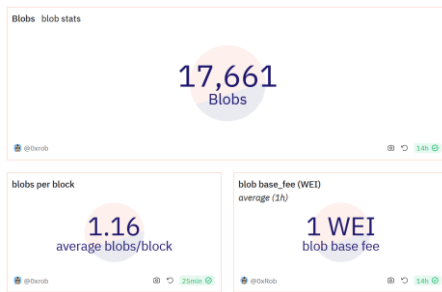
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## EIP4844 introduces Blobspace

- No fancy sampling yet, every node download all blobs (128 kilobytes\*)
- Conservative initial values: Target of 3 blobs per block, max 6 (priced à la EIP1559, separately!)
- Sets the stage for Data Availability Sampling (using KZG commitment scheme)

$$1 \text{ wei per blob gas} \times 2^{17} \text{ blob gas} = 0.000131 \text{ gwei per blob}$$



<https://dune.com/0xRob/blobs>

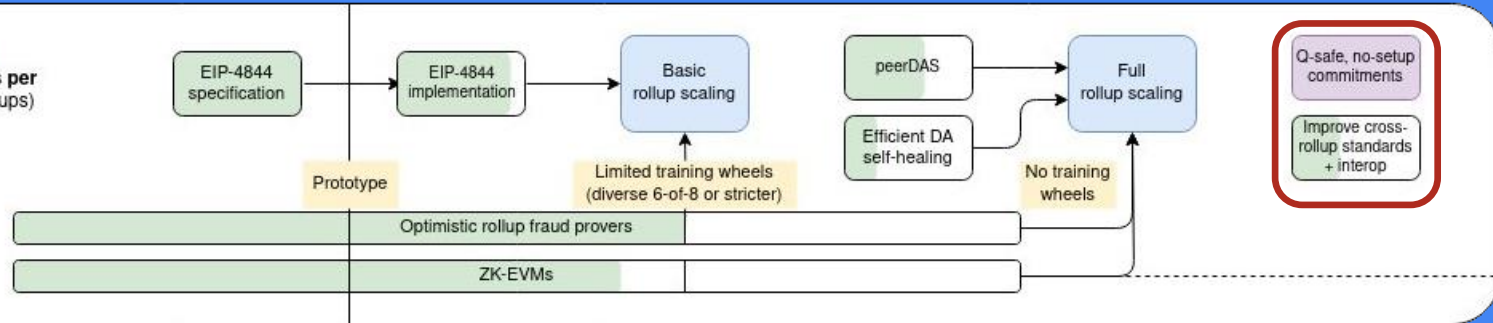
Total Blob Size:	768 KiB (6)
Blob Fee:	Base: 0.000000000000786432 ETH (0.000786432 Gwei)
Blob Gas Price:	1 wei (0.000000001 Gwei)
Blob Gas Used:	786,432
Blob As Calldata Gas:	12,464,184 (15.85 times more expensive)

① Value:	0 ETH (\$0.00)
② Transaction Fee:	0.004520571704823708 ETH \$16.21
③ Gas Price:	25.956578212 Gwei (0.000000025956578212 ETH)
④ Ether Price:	\$3,641.61 / ETH
⑤ Gas Limit & Usage by Txn:	226,610   174,159 (76.85%)
⑥ Gas Fees:	Base: 24.956578212 Gwei
⑦ Burnt Fees:	Burnt: 0.004346412704823708 ETH (\$15.58)

## The Surge



Goal: 100,000 **transactions per second** and beyond (on rollups)



## Quantum-proof blobspace

- KZG drawbacks: Not quantum-proof and required a trusted setup (>140k contributors)
- Eventually hot-swap KZG for something based on STARKs or Lattices

## Cross-rollup interoperability

- Establish standards between rollups
- Based rollups, preconfirmations, shared sequencing

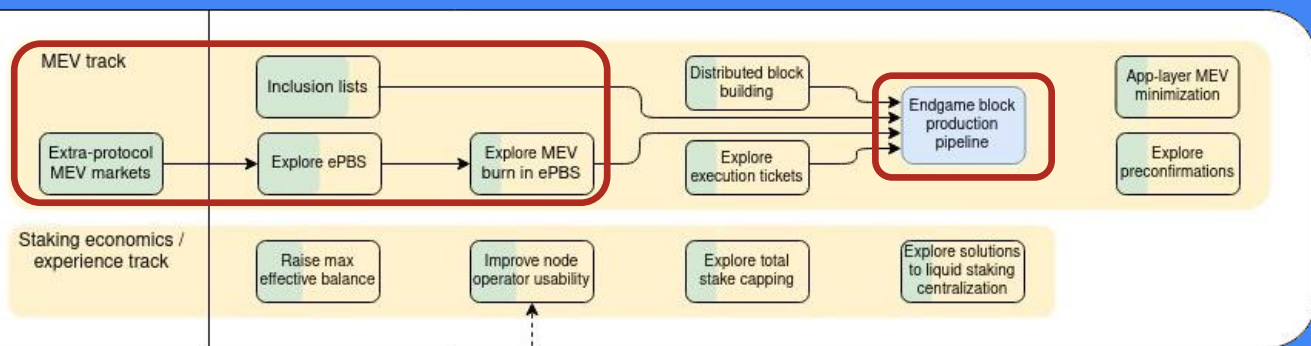
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## The Scourge



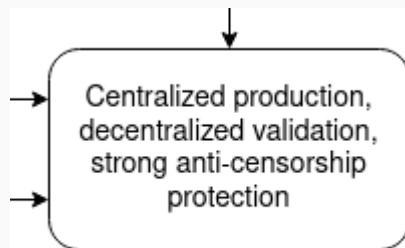
Goal: mitigate **centralization concerns** in the Ethereum PoS design, particularly around **MEV** and **liquid staking / pooling**



## Proposer/Builder Separation

- *MEV is inevitable, untamed MEV markets hurt solo stakers*
- **Goal:** Minimize the choices validators have to make (reduce incentive to specialize)
- Out-of-protocol (today) with MEV Boost: Relays act as trusted brokers
- Enshrined PBS (ePBS): Remove relays, allow MEV burning to smooth the staking yield
- Inclusion lists: Put constraints on builders (reduce censorship by forcing inclusion)

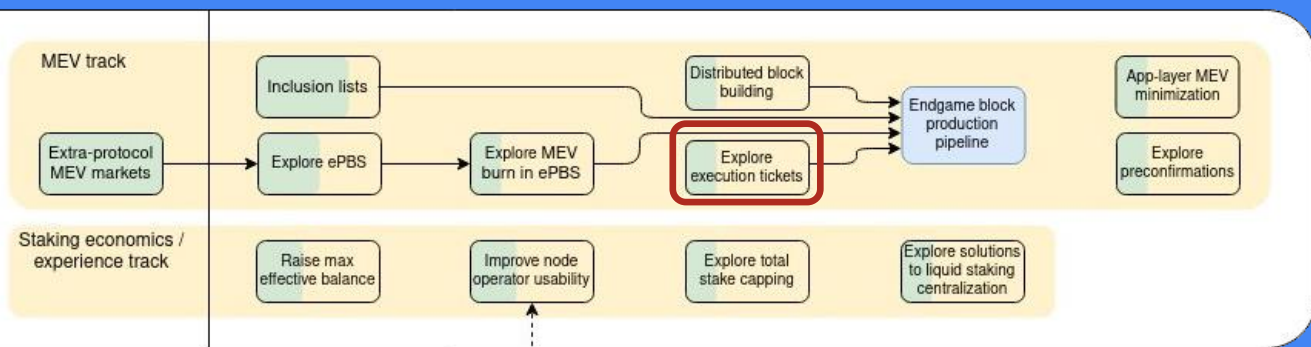
**Endgame:**



## The Scourge



Goal: mitigate **centralization concerns** in the Ethereum PoS design, particularly around **MEV** and **liquid staking / pooling**



## Execution Tickets

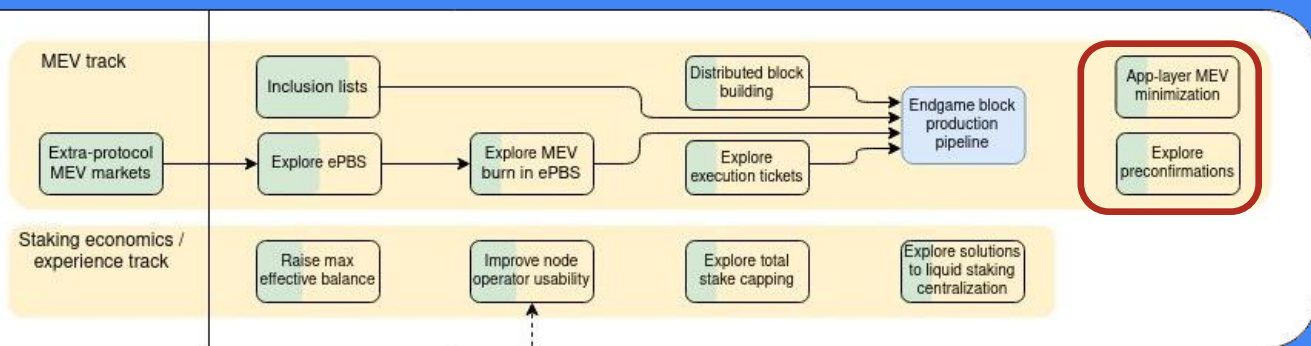
- Even more role separation (between *attesting* and *proposing*)
- tl;dr Sell the right to propose a block ahead of time (like lottery tickets)
- Attesters remain simple, proposers can specialize (constrained by ILs)
- Permissionless degen MEV lottery (cost of ticket  $\approx$  expected value of MEV per block)

ETH Research: <https://ethresear.ch/t/execution-tickets/17944>

## The Scourge



Goal: mitigate **centralization concerns** in the Ethereum PoS design, particularly around **MEV** and **liquid staking / pooling**



### App-layer MEV minimization

- Basically, develop better dapps with MEV in mind

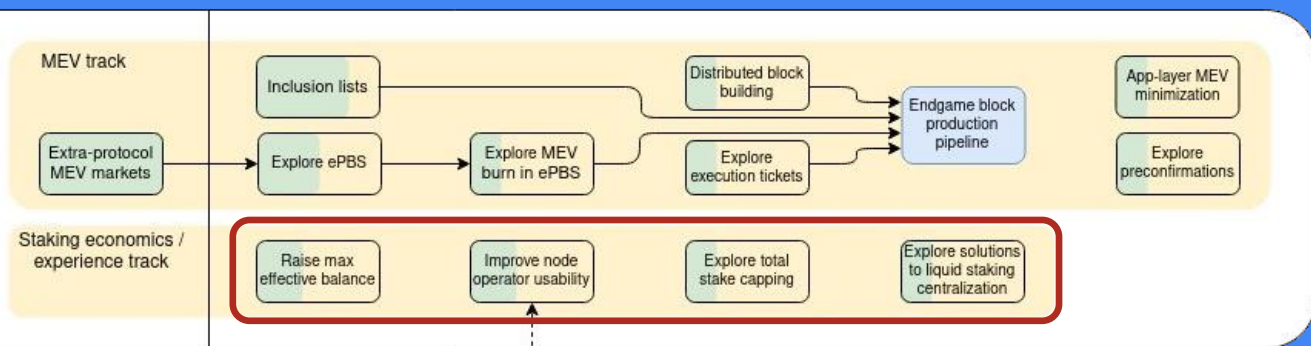
### Preconfirmations

- Receive next-block inclusion guarantee from builder
- Pairs well with execution tickets and restaking schemes

## The Scourge



Goal: mitigate **centralization concerns** in the Ethereum PoS design, particularly around **MEV** and **liquid staking / pooling**



### Raise max effective balance (*MaxEB*)

- Today: Minimum 32 ETH, maximum 32 ETH  
After MaxEB: Minimum 32 ETH, maximum 2048
  - + automatic compounding
  - + fewer validators for the same amount of stake (lower overhead)

### Explore total stake capping

- Also related to overhead / SSF
- Research in progress: changing issuance curve (possibly negative), stake targetting

### Liquid staking centralization

- Research in progress: Enshrine? Cap slashing penalties?

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## The Verge



Goal: **verifying** blocks should be super easy - download N bytes of data, perform a few basic computations, verify a SNARK and you're done

Most serious  
EVM DoS  
issues solved

Basic light  
client support  
(sync  
committees)

Verkle tree  
spec + impl

Code chunking +  
gas cost updates

Verkle  
trees

Transition spec  
+ impl

SNARK-based  
light clients

SNARK for L1  
EVM

SNARK for  
Verkle proofs

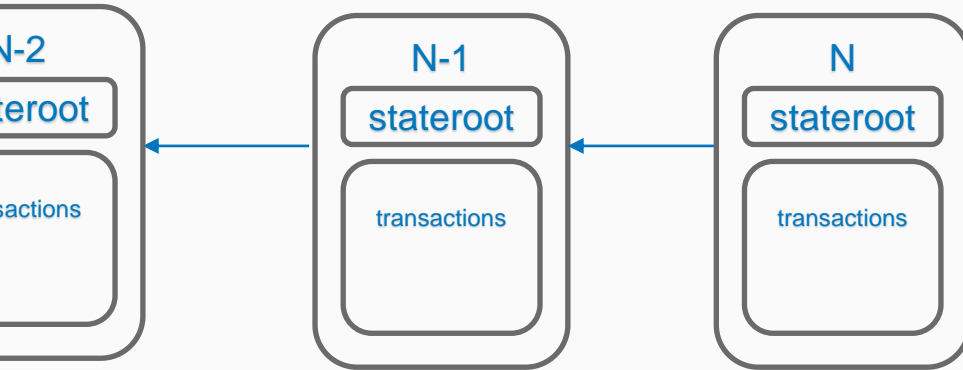
SNARK for  
consensus state  
transition

Fully  
SNARKed  
Ethereum

Explore EVM  
verification  
precompile

Quantum-safe  
SNARKs (eg.  
STARKs)

## Merkle -> Verkle



- State = all current balances (and more)
- History = all past transfers/transactions
- With the history, you can compute the state to check balances and validate new transactions
- Is there a better way?

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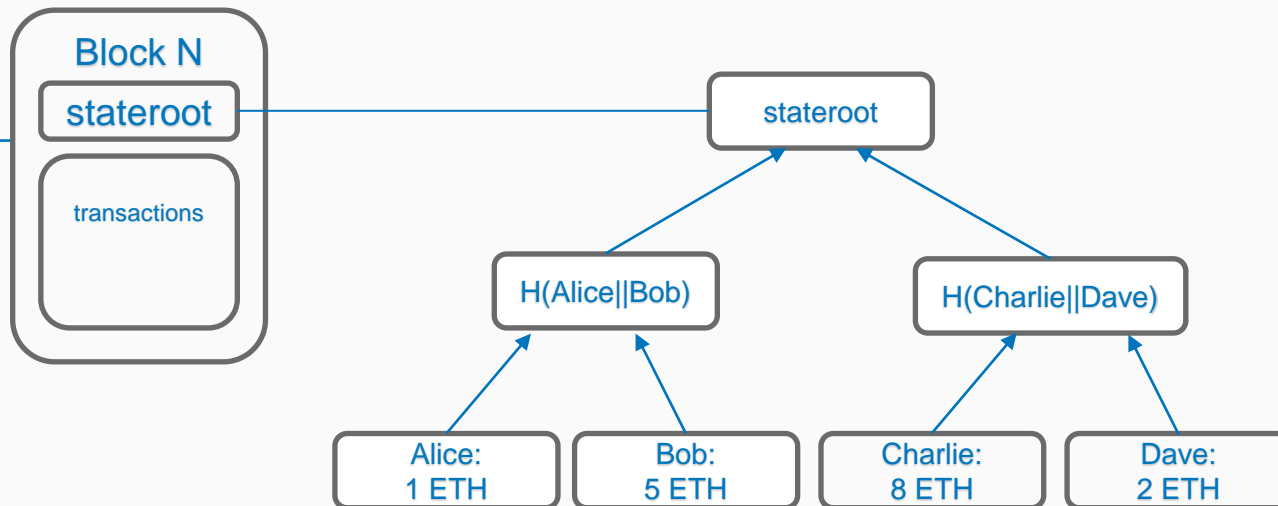
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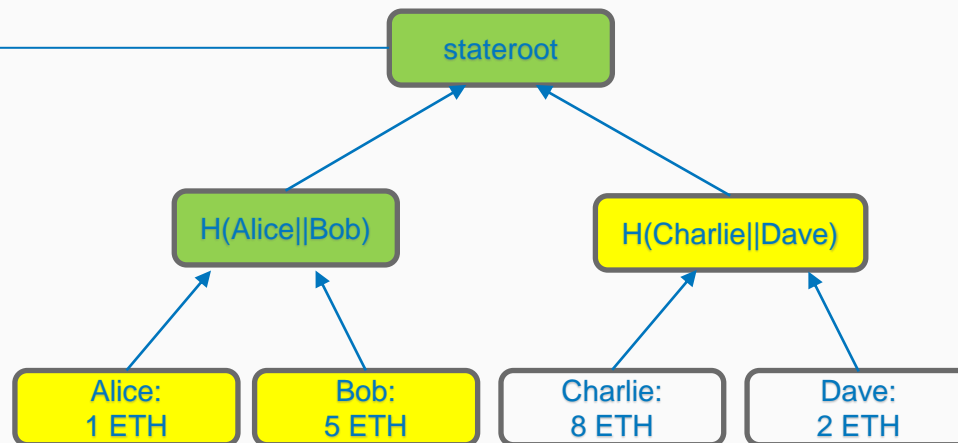
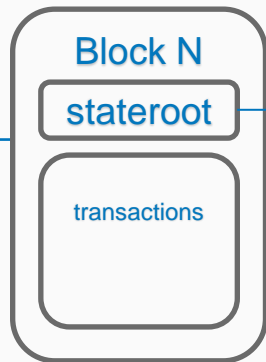
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## Merkle -> Verkle



## Merkle-prove that Bob owns 5 ETH

- Receive needed nodes (yellow)
- Compute the intermediary nodes (green)
- Check if stateroot matches with block header

## The Verge



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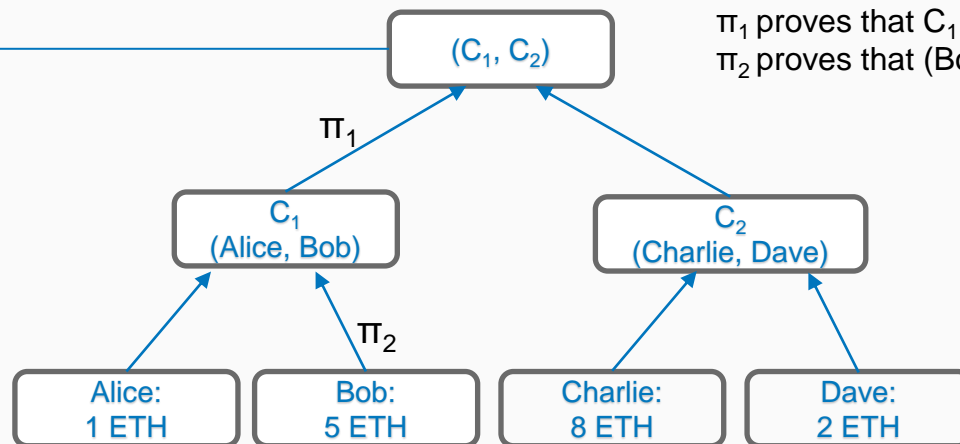
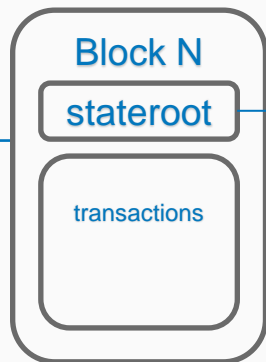
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## Merkle -> Verkle



## Verkle-prove that Bob owns 5 ETH

Every node is now a polynomial commitment over its children

$\pi_1$  proves that  $C_1$  is the stateroot's first child

$\pi_2$  proves that (Bob, 5 ETH) is  $C_1$ 's second child

## The Verge



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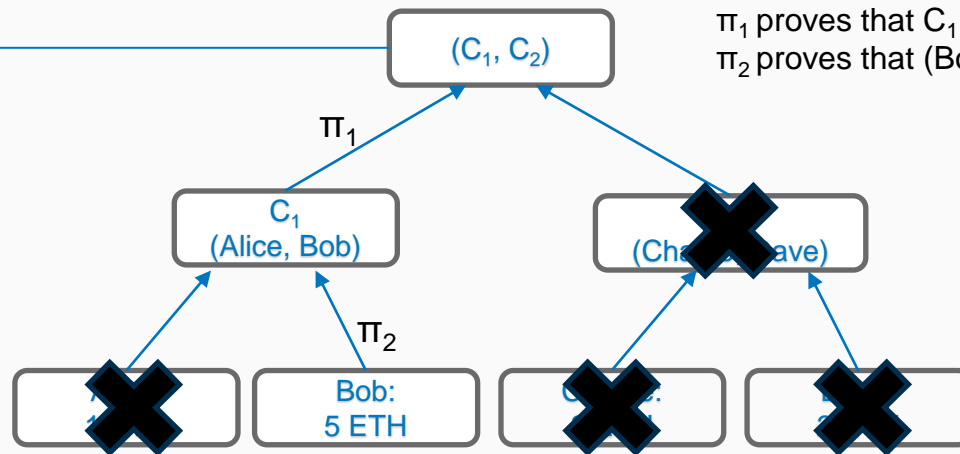
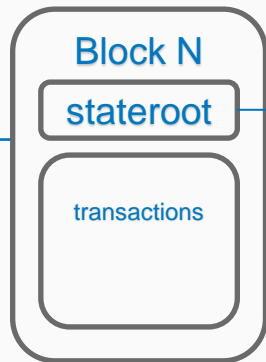
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$\pi_1$  proves that  $C_1$  is the stateroot's first child

$\pi_2$  proves that (Bob, 5 ETH) is  $C_1$ 's second child

Siblings no longer necessary  
Only path, intermediary nodes and  
opening proofs are needed

Bonus:  $\pi_1$  and  $\pi_2$  can be merged!

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SNARKed  
Ethereum

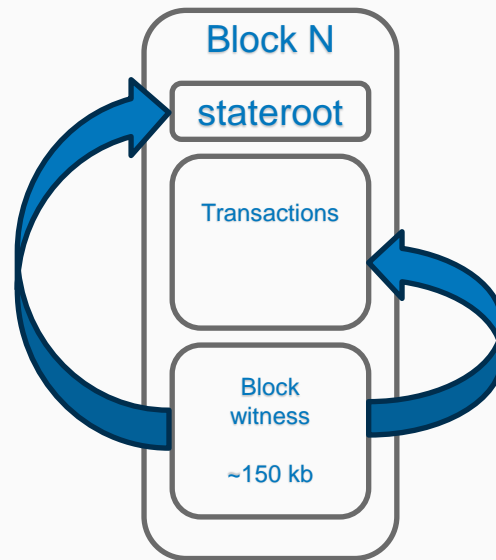
SNARK /  
STARK ASICs

Explore EVM  
verification  
precompile

Quantum-safe  
SNARKs (eg.  
STARKs)

## Verkle trees

- Much shorter state proofs
- Wider tree (256 vs 16 siblings)
- ZK-friendly proofs
- Allow **stateless** validators  
(no history needed – instant sync)
- Light clients become even lighter
- Lower dev reliance on centralized indexers



All the proofs needed  
to start computing  
transactions

## The Verge



Goal: **verifying** blocks should be super easy - download N bytes of data, perform a few basic computations, verify a SNARK and you're done

Most serious  
EVM DoS  
issues solved

Basic light  
client support  
(sync  
committees)

Verkle tree  
spec + impl

SNARK-based  
light clients

Code chunking +  
gas cost updates

Verkle  
trees

Transition spec  
+ impl

SNARK for L1  
EVM

SNARK for  
Verkle proofs

SNARK for  
consensus state  
transition

Fully  
SNARKed  
Ethereum

SNARK /  
STARK ASICs

Explore EVM  
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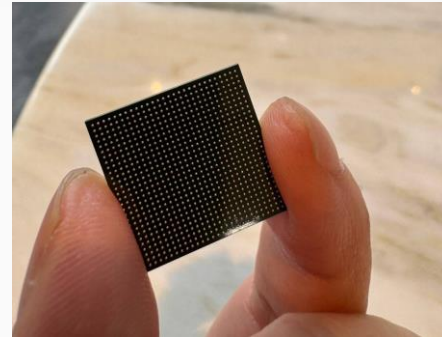
Quantum-safe  
SNARKs (eg.  
STARKs)

## SNARKify all the things

- Light client protocol (sync committee transitions)
- All beacon chain transitions (signatures, balance changes, etc.)
- Verkle state access proofs / block witnesses
- Eventually all EVM execution (thank you zkRollups!)

## zkEVM opcode/precompile

- Verify EVM execution proof inside the EVM (or inside an EVM execution proof...)



First ever SNARK proving ASIC  
<https://x.com/drakejustin/status/1755929540700807211>

# Roadmap tl;dr

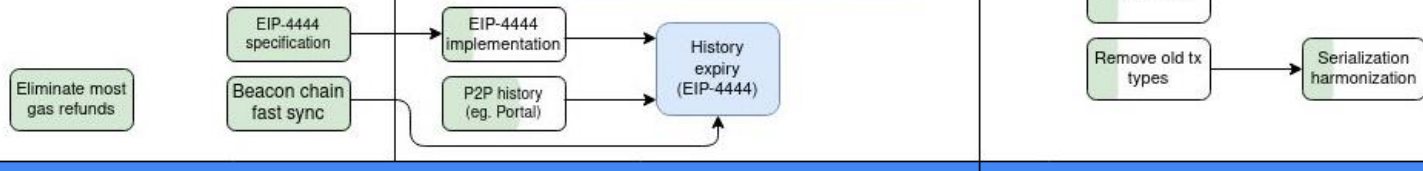
- Merge: Better Proof of Stake
- Surge: More data (availability) for rollups
- Scourge: Less MEV downsides
- Verge: Easier verification
- **Purge: Simpler protocol**
- Splurge: Miscellaneous goodies



## The Purge



Goal: **simplify** the protocol, **eliminate technical debt** and **limit costs** of participating in the network by clearing old history



## History expiry (EIP-4444) – autoprune history older than 1 year

- Simplifies client codebases (no need to support earlier forks)
- Alleviate node storage requirements
- History must reliably be accessible by other means (Portal network, torrents, block explorers, etc.)

## State expiry

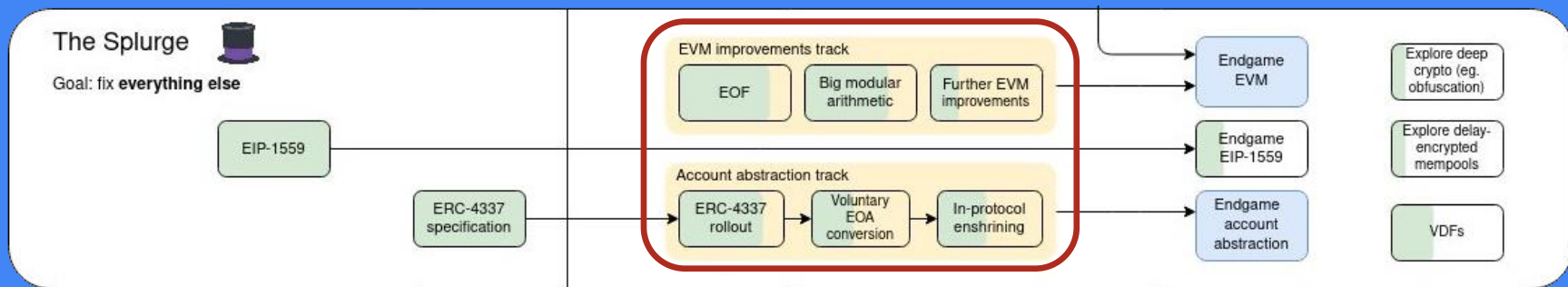
- Lower priority now with PBS and Statelessness
- Requires many breaking changes (e.g. address length)

## Various harmonizations

- Serialization: RLP (execution layer) vs SSZ (consensus layer)
- Slowly phase out old transaction types (e.g. pre-EIP1559 legacy type)

# Roadmap tl;dr

- Merge: Better Proof of Stake
- Surge: More data (availability) for rollups
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- Verge: Easier verification
- Purge: Simpler protocol
- **Splurge: Miscellaneous goodies**

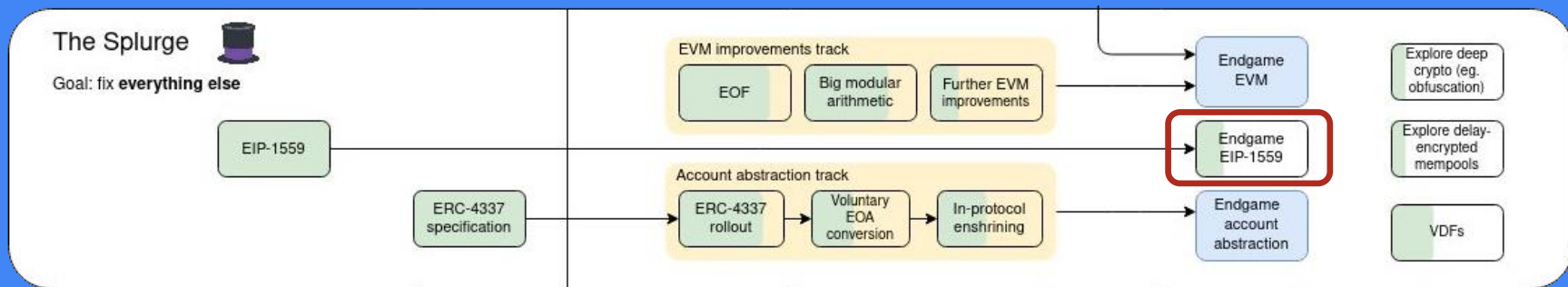


## EVM improvements / EVM Object Format

- Series of EIPs to restructure aspects of EVM, makes future upgrades easier  
<https://notes.ethereum.org/@ipsilon/evm-object-format-overview>

## Account Abstraction

- UX around Externally Owned Accounts (EOAs) is *bad* (like, *terrible*)  
Gas sponsorship, tx batching, key security,  
spending conditions, social recovery
- EIP-3074 to delegate control of EOAs to smart contract
- ERC-4337 for smart wallet standards across EVM chains/rollups (potential eventual enshrinement)



## Endgame EIP-1559

### *More like an AMM curve*

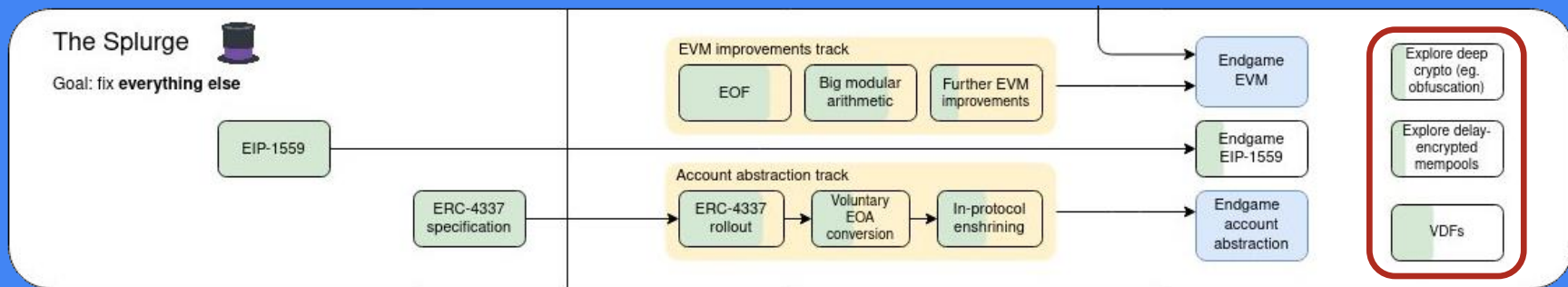
- Track excess gas instead of previous block's gas usage
- Higher censorship cost (entire fee vs. just priority fee)

### *Multidimensional EIP-1559*

- Like gas vs blobs today, but for more resources: call data, state reads/writes, block size, witnesses etc.
- More efficient pricing – demand for one resource won't affect price for other resources

### *Time-Aware base fee calculation (EIP-4396)*

- Avoid treating missed slots as sudden spike in demand



## Deep crypto

- Fully Homomorphic Encryption
- One-Shot Signatures
- ...

## Encrypted mempools

- Toxic MEV disappears completely

## Verifiable Delay Functions

- “*Non-parallelizable proof of work*”
  - slow computation in one direction, fast verification after the fact
- Would enhance beacon chain randomness

# Thank you

Q&A