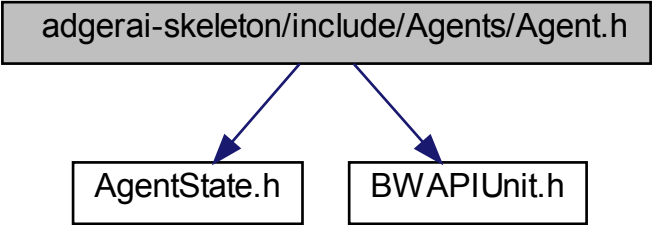


badgerai-skeleton/include/Agents/Agent.h



```
graph TD; A[badgerai-skeleton/include/Agents/Agent.h] --> B[AgentState.h]; A --> C[BWAPIUnit.h]
```

The diagram illustrates the include relationships for the file `badgerai-skeleton/include/Agents/Agent.h`. It is shown as a gray box at the top. Two blue arrows point downwards from this box to two white boxes below it. The left arrow points to a box labeled `AgentState.h`, and the right arrow points to a box labeled `BWAPIUnit.h`.

AgentState.h

BWAPIUnit.h