C# for Visual Basic .NET Developers

Completing the Transition

Craig Shoemaker craigshoemaker.net @craigshoemaker





```
<Serializable>
Public Class Person
End Class
```

```
[Serializable]
public class Person
{
}
```

Structure Message End Structure

```
struct Message
{
}
```

```
Using rdr As StreamReader = File.OpenText("config.txt")
End Using
```

```
using (StreamReader rdr = File.OpenText("config.txt"))
{
}
```

Namespace Application.Domain

End Namespace

```
namespace Application.Domain
{
}
```

Public Const DEFAULT_INDEX As Integer = 0

public const int DEFAULT_INDEX = 0;

Summary

```
CSModule5
 Program.cs ≠ X
CSModule5.Program
                                               → Φ<sub>a</sub> Main(string[] args)
    using System;
   □namespace CSModule5
         public class Program
              static void Main(string[] args)
                  ulong memory = My.Instance.Computer.Info.TotalPhysicalMemory;
                  Console.WriteLine(memory);
                  Console.ReadLine();
100 % - ◀ □
```

Automating Conversion