



```
(if (<= (modulo beat 5/4) 0)
  (play kit 52 (random 40 50) .1))
(if (<= (modulo beat 5/4) 0)
  (play kit 57 (random 40 50) .1))
(if (or (= (modulo beat 1) 0)
      (= (modulo beat 3/4) 0))
  (play kit *gm-kick-2* 110 .1))
(if (or (= (modulo beat 2) 0)
      (= (modulo beat 5/4) 0))
  (play kit *gm-snare-2* (cosr 100 10 1) .1))
(cv-callback (*metro* (+ beat (* .5 dur))) 'drums (+ beat dur) dur)))

(drums (*metro* 'get-beat 4) 1/4)

(define bass)
(lambda (beat dur pitch)
  (play subbass (if (> dur 3) pitch
                    (pc:relative pitch (random 8) (pc:scale 0 'dorian))) (cosr 90 10 1/2) dur)
  (cv-callback (*metro* (+ beat (* .5 dur))) 'bass (+ beat dur)
    (if (= (modulo beat 8) (- 8 dur))
        5 1/4)
    36))

(bass (*metro* 'get-beat 8) 8 36)

(define bleeps)
(lambda (beat dur pitch)
  (play fsynth pitch 50 1/4)
  (cv-callback (*metro* (+ beat (* .5 dur))) 'bleeps (+ beat dur) dur pitch))

(bleeps (*metro* 'get-beat 4) 13/4 91)
```

Source Code Projection



Projector



Laptop



Live Coder