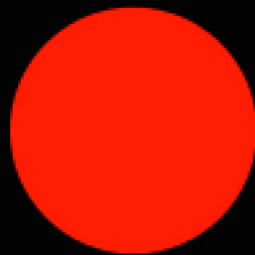```
(lambda (beat dur pitch)
  (play subbass (if (> dur 3) pitch
                    (pc:relative pitch (random 8) (pc:scale 0 'dorian))) (cosr 90 10 1/2)
  (cv-callback (*metro* (+ beat (* .5 dur))) 'bass (+ beat dur)
               (if (= (modulo beat 8) (- 8 dur))
                   5 1/4)
               36))

(bass (*metro* 'get-beat 8) 8 36)

(define bleeps)
(lambda (beat dur pitch)
  (play fmsynth pitch 50 1/4)
  (cv-callback (*metro* (+ beat (* .5 dur))) 'bleeps (+ beat dur) dur pitch))

(bleeps (*metro* 'get-beat 4) 13/4 91)
```

synth

drum

bleeps