# NOMENCLATURE

cube – a data structure with edges

edge – defines how the data will be grouped

domain – every edge has a domain which defines it’s valid values

partition – every domain is partitioned into parts

part – one part of a partition

cell – a unique tuple representing one part from each edge

value -

object -

attribute -

record/row – anaglous to a database row. In the case of a cube, there is one record for every cell: which is an object with having the attributes of the

column – anagolous to a database column: a common attribute definition found on all objects in a table

# Facets and Edges

The ES facet is distinctly different from an edge

# ORDER OF OPERATIONS

Each of the clauses are executed in a particular order, irrespective of their order in the JSON structure. This is most limiting in the case of the **where** clause. Use sub queries to get around this limitation for now.

**from** – to be given , or to calculate, the course set. from can be a subquery

**edges** – definition of the edge names and their domains

**where** – early in the processing to limit rows and aggregation: has access to domain names

**select** – additional aggregate columns added

**analytic** – analytic columns added

**sort** – run at end, but only if output to a list.

# QUERY STRUCTURE

Queries are in a JSON structure which can be interpreted by ESQuery.js (for ES requests, limited by ES’s functionality) and by CUBE.js (for local processing with Javascript).

# select

Can be a single attribute definition, or an array of attribute definitions. The former will result in nameless value in each data element of the resulting cube. The latter will result in an object, with given attributes, in each data element

**name** – The name of the attribute. Optional if value is a simple variable name.

**value** – Code to generate the attribute value

**operation** – one of many aggregate operations

**none** – when expecting only one value

**one** – when expecting all values to be identical

**binary** – returns 1 if value found, 0 for no value

**exists** – same as binary

**count** – count number of values

**sum** – mathematical summation of values

**average** – mathematical average of values

* **select.default** to replace null in the event there is no data

**minimum** – return minimum value observed

**maximum** – return maximum value observed

**percentile** – return given percentile

* **select.percentile** defined from 0.0 to 1.0 (required)
* **select.default** to replace null in the event there is no data

**join** – concatenate all values to a single string (optional **select.separator** to use a separator)

**sort** – one of “increasing”, “decreasing” or “none” (default is “none”). Only meaningful when the output of the query is a list, not a cube.

# where

Where clause is code to return true/false or whether the data will be included in the aggregate. This does not impact the edges; every edge is restricted to it’s own domain.

# esfilter

like the where clause, but used by ES to filter the top-level documents only. The where clause can filter out nested documents . **esfilter** is very fast and should be used to restrict the data before it gets process further by scripts and facets.

# edges

The edges clause is an array of edge definitions. Each edge is a column which SQL group by will be applied; with the additional stipulation that all part so of all domains will have values, even if null.

**name** – The name given to the resulting edge (optional, if the value is a simple attribute name)

**value** – The code to generate the edge value before grouping

**range** – Can be used instead of value, but only for algebraic fields: In which case, if the minimum of a domain part is in the range, it will be used in the aggregate.

**min** – The code that defined the minimum value

**max** – The code defining the supremum

**test** – Can be used instead of value: Code that is responsible for returning true/false on whether the data will match the domain parts. Use this to simulate a SQL join.

**domain** – The range of values to be part of the aggregation

**allowNulls** – Set to true if you want to aggregate all values outside the domain

# edge.domain

The domain is defined as an attribute of every edge. Each edge defines a covering partition.

**name** – Name given to this domain definition, for use in other code in the query (default to type name).

**type** – One of a few predefined types (Default {“type”:”default”})

**value** – Domain partitions are technically Javascript objects with descriptive attributes (name, value, max, min, etc). The value attribute is code that will extract the value of the domain after aggregation is complete.

**key** – Code to extract the unique key value from any part object in a partition. This is important so a 1-1 relationship can be established between fast values and slow, but descriptive, part objects.

**isFacet** – for ES queries: Will force each part of the domain to have it’s own facet. Each part of the domain must be explicit, and define **edge.domain.partition.esfilter** as the facet filter. Avoid using “script” filters in facets because they are WAY slow.

# edge.domain.type

Every edge must be limited to one of a few basic domain types. Which further defines the other domain attributes which can be assigned.

**default**- For when the type parameter is missing: Defines parts of domain as an unlimited set of unique values. Makes sense on numbers and strings, but can be used on objects in general.

**time** – Defines parts of a time domain.

**edge.domain.min** – Minimum value of domain (optional)

**edge.domain.max** – Supremum of domain (optional)

**edge.domain.interval** – The size of each time part. (max-min)/interval must be an integer

**duration** – Defines an time interval

**edge.domain.min** – Minimum value of domain (optional)

**edge.domain.max** – Supremum of domain (optional)

**edge.domain.interval** – The size of each time part. (max-min)/interval must be an integer

**linear** – Defines a unit-less range of values

**edge.domain.min** – Minimum value of domain (optional)

**edge.domain.max** – Supremum of domain (optional)

**edge.domain.interval** – The size of each time part. (max-min)/interval must be an integer

**set** – An explicit set of unique values

**edge.domain.partitions** – the set of values allowed. These can be compound objects, but **edge.test** and **edge.domain.value** need to be defined.

# analytic

Each analytic column defines an additional attribute for the result set. An analytic does not change the number of rows returned. For each analytic, the data is grouped, sorted and assigned a “rownum” attribute that can be used to calculate the attribute value.

**name** – name given to resulting attribute

**value** – code to determine the attribute value. It has access to two special variables:

**“rownum”** – which is integer, starting at zero for the first row

**“rows”** – an array of all data in the group.

**edges** – an array of column names used to determine the groups

**where** – code that returns true/false to indicate if a record is a member of any group. This will not affect the number of rows returned, only how the analytic is calculated. If where returns false then **rownum** and **rows** will both be null: Be sure to properly handle those values in your code.

**sort** – a single attribute name, or array of attribute names, used to sort the members of each group