Life ( )	Skills	Skills			
Body					
$\triangle$ Mind					
│					
OSoul O					
<b>R</b> Companions					

<b>Wounds</b>		<u>ک</u>	
Light	Armor	Protection	Max Protection
Heavy			
Critical Critical	Weapon	Technique	Initiative
Mortal			
→ Combat			
Accuracy			
Melee			
Missile			
Initiative			
Defense			
Evasion			
Dodge			
Max Enemies			







