



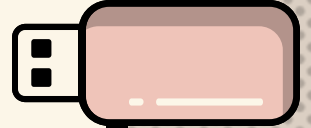
" What is software test? "

Asked a Developer

Mehrdokht, August 2023



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Research

Designing a process flow

Writing technical documentation

Comprehensively testing

Debugging



Why test?



Enhancing user
experience

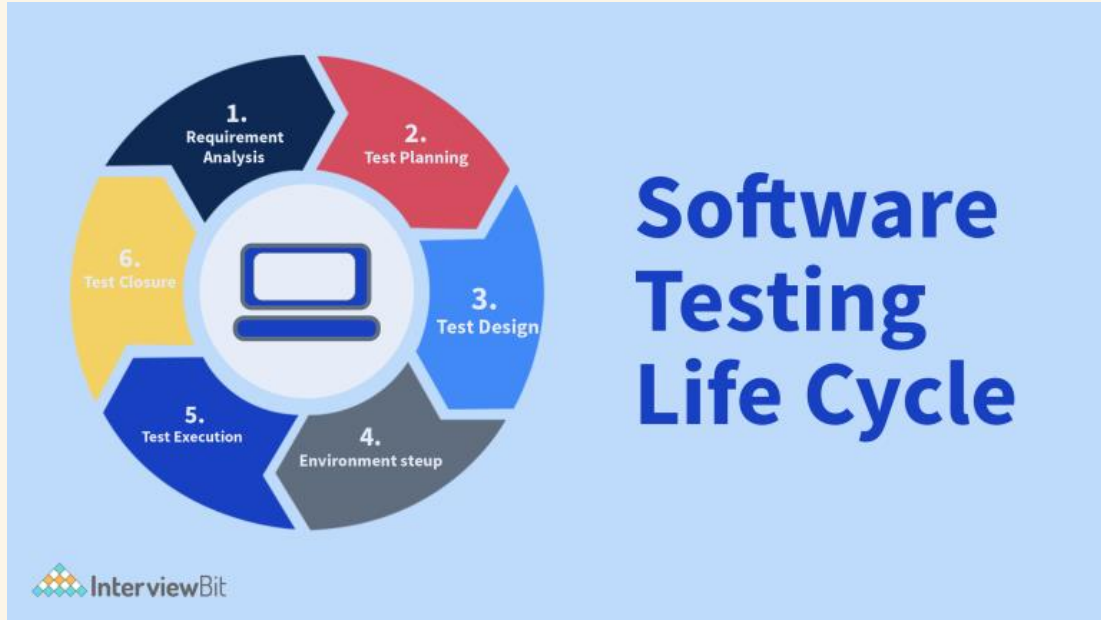
Identifying defects
and bugs

Ensuring
compatibility

Security and data
integrity

Optimizing
performance

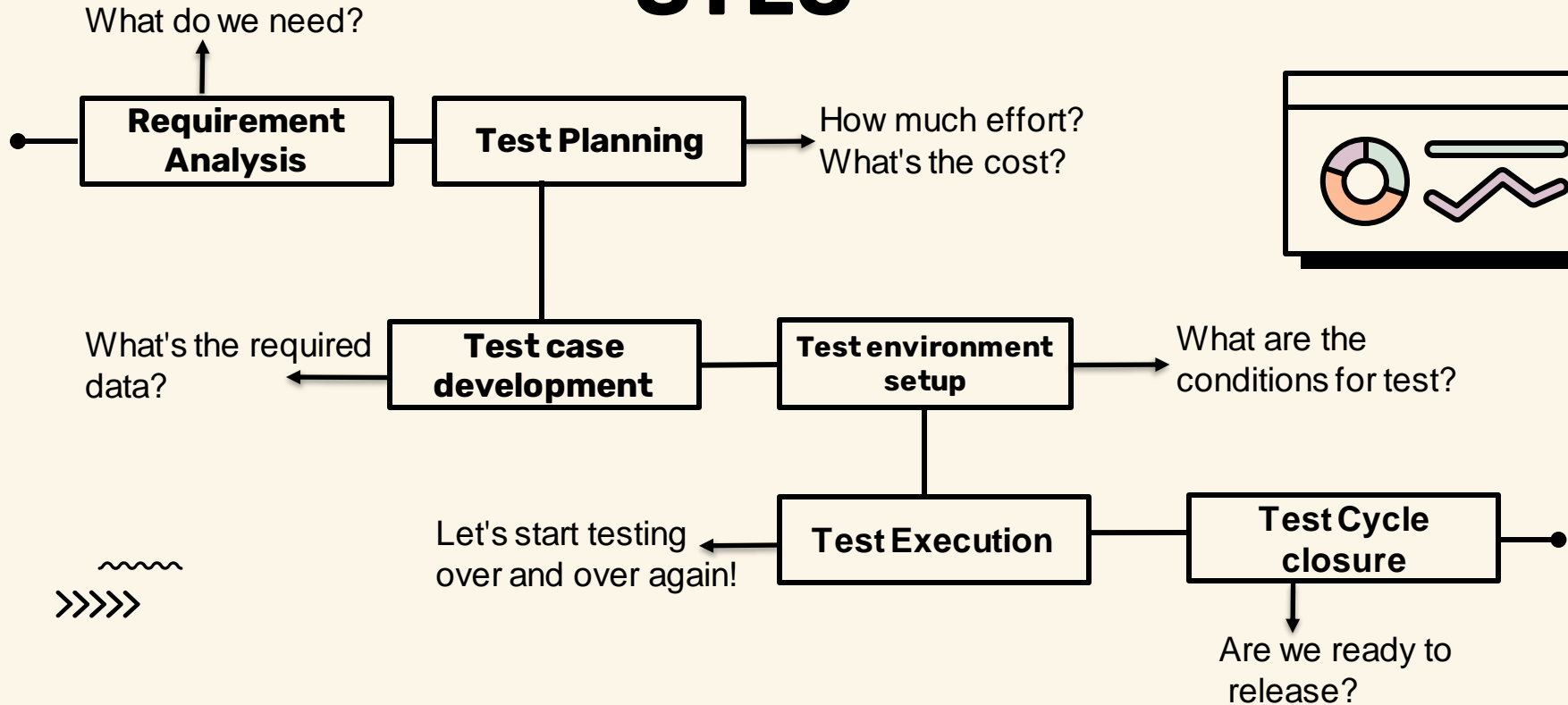
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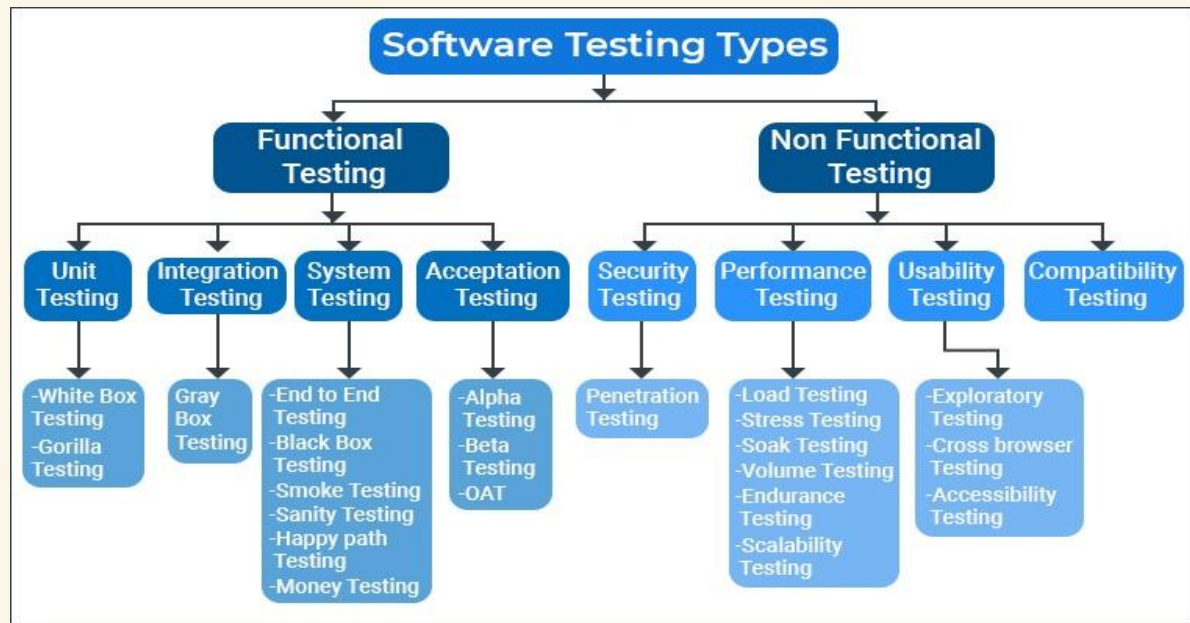
Software Testing Life Cycle



STLC



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Functional non-functional test ~~~~

Software
application's
functionalities

Does not rely on
the application's
source code

Performance,
usability, and
dependability

Analyzing the
measurements and
metrics

Both manually
and automatically

Every aspect can
be checked

Improve the
knowledge of
current technology

Exact figures aren't
known from the
beginning



Box techniques

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1

Uses the knowledge of internal data structures, physical logic flow, and architecture at the level of source code.

–White Box

2

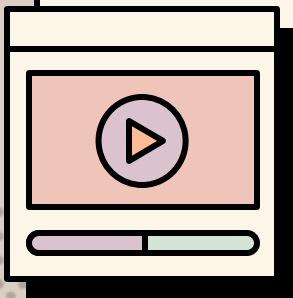
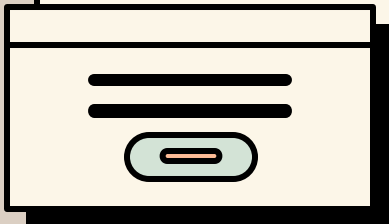
The functionality of the software is not known. Done without the internal knowledge of the products. Focuses on software's external attributes and behavior.

–Black Box

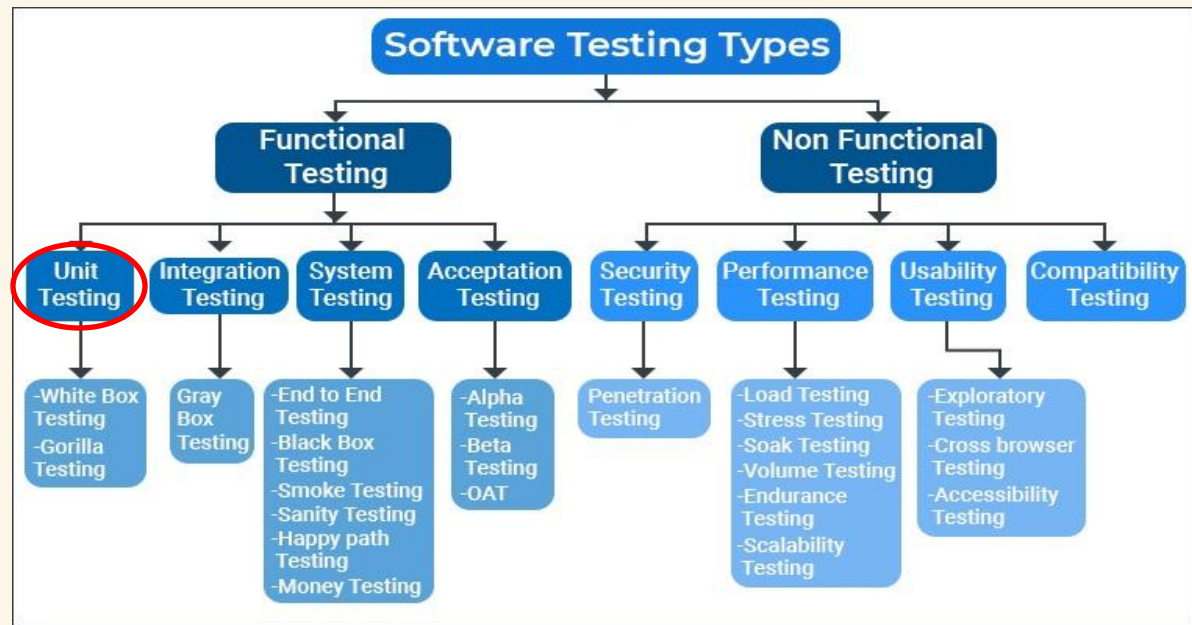
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Combination of the Black Box and the White Box Testing. Involves inputs and outputs of a program for the testing purpose. Tested by using the information about the code. Suited for web application testing.

–Grey Box



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Non-Functional test

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## Security

Is software, application, or website secure from internal and/or external threats?

### Penetration testing

- SQL injection
- URLs manipulation

## Performance

Application's stability and response time by applying load.

**Load test**  
**Stress test**  
**Scalability test**  
**Volume test**  
**Endurance test**

## Usability

From the user's perspective feel and user-friendliness

## Compatibility

How software behaves and runs in a different environment, web servers, hardware, and network environment.

# ..... **UNIT TEST**

- To isolate a section of code.
- To verify the correctness of the code.
- To test every function and procedure.
- To fix bugs early in the development cycle and to save costs.
- To help the developers to understand the code base and enable them to make changes quickly.
- To help with code reuse.

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Data mocking

Replacing dependencies by controlled replacement objects that imitate or simulate the behavior of the real ones. This process of replicating the real environment having actual external dependencies is called mocking.

Having too many mocks in code is bad.

Mocking frameworks exist to help make this process easier.

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Unit test pros and cons

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| Advantages                                         | Disadvantages                                            |
|----------------------------------------------------|----------------------------------------------------------|
| learn what functionality is provided by a unit     | Time-consuming                                           |
| Units can test in isolation                        | Doesn't cover all the errors in the module               |
| Early Detection of Issues                          | Not efficient for checking the errors in the UI          |
| Improved Code Quality an increased code confidence | Requires more time for maintenance                       |
| Faster Development                                 | Doesn't cover scalability, the performance of the system |
| Better Documentation                               | Dependence on Developers                                 |
| Facilitation of Refactoring                        | Over-reliance on Automation                              |
| Reduced Time and Cost                              | Maintenance Overhead                                     |

# Tools for JS Unit test

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Jest

JavaScript Testing Framework with a focus on simplicity.



Mocha

Mocha is a feature-rich JavaScript test framework running on Node.js and in the browser,



Storybook

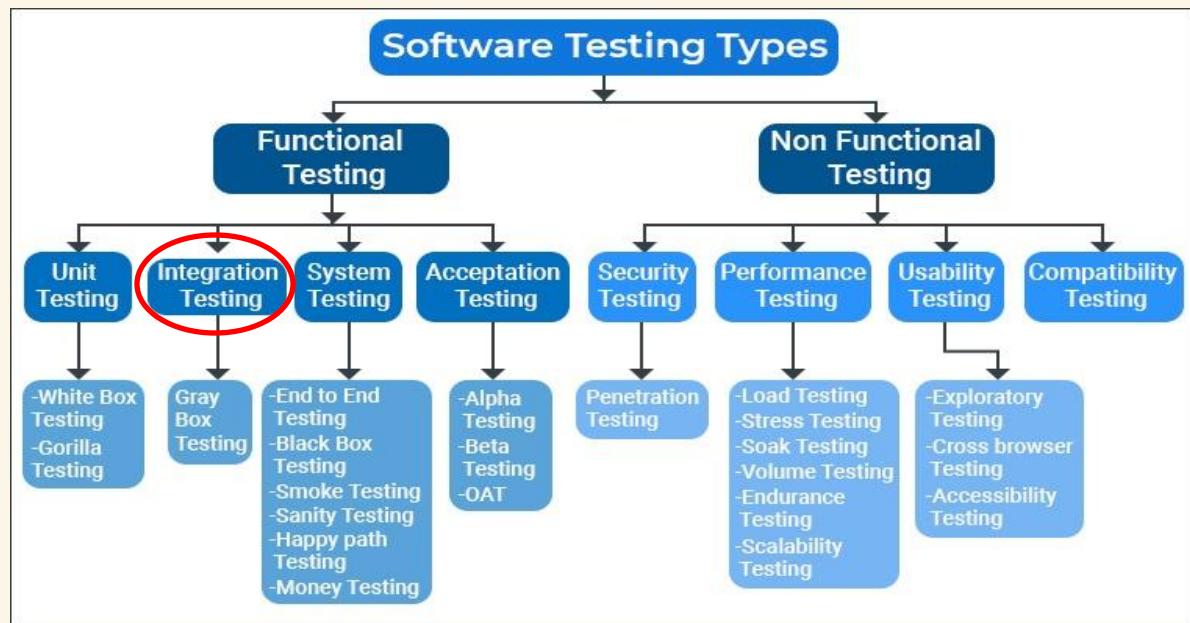
Use it for UI development, testing, and documentation.



Jasmine

Behavior-driven development framework. It does not depend on any other JavaScript frameworks. It does not require a DOM.

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Integration Test



01

Data flow between dependent modules or interface between two features

02

Purpose is to test the statement's accuracy between each module

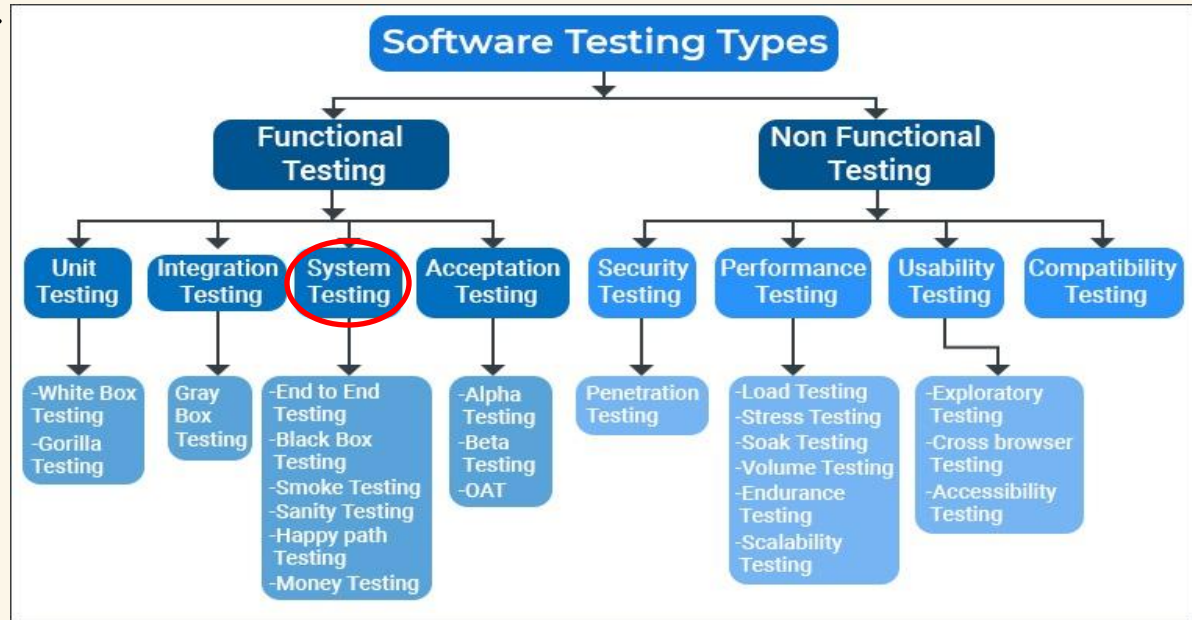
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Aggregate results from various parts and sources

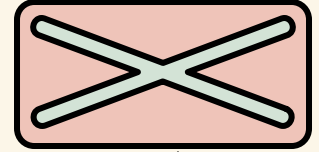
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No need to mock away parts of the application

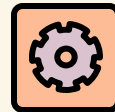
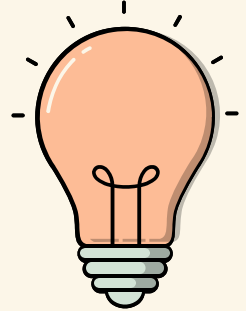
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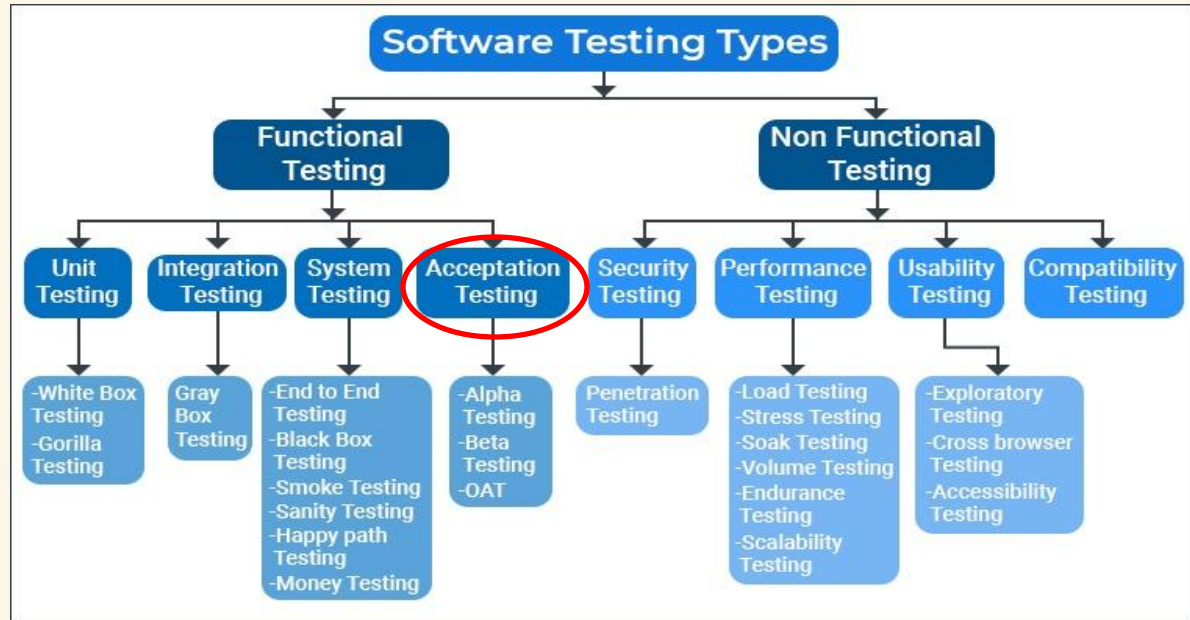
System Testing (E2E)



- Performed by testing team (Thank you guys)
- Test the quality of the system impartial
- Both functional and non-functional testing
- Performed on a complete integrated system
- Detects defects within both the integrated units and the whole system.
- The goal is to detect any irregularity between the integrated units
- Integration testing passed components are taken as input



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Acceptance Test



QA process (Again thank you guys)

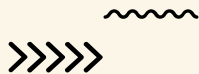
Determines to what degree an application meets end users' approval

Beta testing, application testing, field testing or end-user testing

Code Coverage

- Measure the codebase's effectiveness
- The test code must be changed to stay updated with these changes
- Testing standards established at the beginning of the project must be maintained throughout subsequent release cycles

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Test Coverage

Monitors the executed number of tests that have been executed.

Written to ensure maximum coverage of requirements outlined in multiple documents

- Reports on portions of the codebase that necessary test cases have not covered
- Detects the areas of test cases that are useless for the current project
- Lets developers create additional test cases as required
- Prevents defect leakage.

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Test coverage VS code coverage

Test coverage

Better for code function test

Suitable with test-driven development

Used in the early stages of development

Code coverage

Make sure all code is being executed

Used when the code gets more complex

Resources

- <https://jestjs.io/>
- <https://www.perfecto.io/blog/automated-testing-vs-manual-testing-vs-continuous-testing>
- <https://www.javatpoint.com/types-of-software-testing>
- <https://www.geeksforgeeks.org/software-development-life-cycle-sdlc/?ref=lbp>
- <https://www.browserstack.com/guide/code-coverage-vs-test-coverage>
- <https://preflight.com/blog/why-mocking-is-required-in-unit-testing-a-detailed-guide/>
- <https://www.techtarget.com/searchsoftwarequality/definition/unit-testing>
- <https://github.com/moh3n9595/js-abbreviation-number>
- <https://github.com/moh3n9595/react-beacon-hint>
- <https://www.tatvasoft.com/outsourcing/2021/09/types-of-software-testing.html>
- Ali Rastegar



Thanks!

Does anyone have any questions?
Go find the answers.