*The contents below are clickable links. Posts are placed in reverse chronological order within each topic.*
*Updated through Jan. 8*

# GENERAL UPDATES

# The Importance of Creativity

## Creativity Tips

https://community.outlier.ai/t/creativity-tips/2858014

Jan. 8

📢 Following the previous announcement on the topic [in the next post below], as emphasized by the client recently, we would like to stress the importance of creativity in executing tasks on projects of creative nature.

Receiving high quality creative data on some projects is highly sought after, and the reviewers have been instructed to consider creativity of the contributor as one of the most important metrics when scoring such tasks.

👆 **Here are a few creativity tips on the 2 examples of creative projects we have worked with on Aether: 251101 Carina Website Generation (no available any longer, but perfect as an example of a creative nature project), and 250925 Andromeda Media Create Task (this project comes and goes until now).**

250925 Andromeda Media Create Task

- Creative and outstanding output media concepts
- High effort, most creative and detailed prompts, possibly containing stylized guidance for the best output
- More than 1 turn, exceeding expectations, outlined in the instructions

- The output video is creative and captivating for the majority of the users
- High quality cropping

251101 Carina Website Generation:

- Very specific and detailed website descriptions
- When working on customizing the website, try to be as creative and possible with adding images, customizing the style, and improving the layout.

💡 As a general mindset tip, ask yourself this question:

❓ Would an average user, unfamiliar with the topic/theme of your creation, understand your message and consider it catchy and worthy of their attention?

ℹ️ **As per the Reviewer Rubrics, only the best and most creative submissions, with the above-and-beyond effort should be considered as Excellent by reviewers.**

## Review process and important weight on creativity in the tasks

https://community.outlier.ai/t/review-process-and-important-weight-on-creativity-in-the-tasks/2857987

Jan. 8

Wanted to share an announcement regarding the reviewing process and the creativity involved in the tasks:

-The reviewer process appears to be very fast and fairly subjective. Reviews often seem to take ~30 seconds to 1 minute, videos are not always fully watched in the examples, and scoring appears to be driven largely by perceived creativity.

-Meeting the instructions is necessary, but creativity and originality strongly influence outcomes. "Safe" or minimal responses, though technically correct, may score lower than expected. Creativity is heavily weighted in scoring, even when it's not explicitly called out in the annotator instructions.

-Another important thing is that this reviewer behavior and scoring approach are not fully under our control, but we're actively sharing these insights with the client to better align expectations and evaluation criteria. Please bear with us as we work toward clearer guidance 🙏 .

Thank you so much for your patience and dedication.

# Average Handling Time (AHT)

## Expected Average Time

https://community.outlier.ai/t/expected-average-time-projects-11-26/2831280/6

Nov. 26 [with later updates]

We have some updates for you regarding expected AHT for each project type:

- 251101-website-generation: 50min
- Astraea (250923-audio-annotation): 40min
- 250925-tripod-photos: 30.3min
- 251122-person-isolation-bbox: 29min
- Perseus (251015-stationary-camera-transforms): 25min
- 251205-freeform-conversations: 25min
- 251217-video-named-entities: 24.3min
- 251122-group-person-removal: 23min
- Andromeda (250925-create-task): 22min
- 251215-furniture-removal: 19.7min
- 250907-ui-images: 18min
- 251216-video-artistic-style-reference: 17.4min
- Orion (251014-ig-entity-tagging-videos) & 250917-ig-entity-tagging: 15min - 17min
- Nova (251019-video-clips-to-video): 15min
- Taurus (251029-spot-the-difference): 15min
- 251127-image-color-picker: 14min
- 251216-pattern-extraction: 10.5min
- Auriga (251102-image-facts): 10min
- 251209-text-models-h2h: 9.7min
- 251211-transparent-background-images: 9.3min
- 251119-add-perception-labels: 8.8min
- 251104-expert-call-client & 251104-expert-call-host: 7min
- 251112-text-elo-h2h: 7min
- 251231-object-relationship: 6.6min
- 251101-artistic-style-reference & 251121-aspect-ratio-cropping: 6min
- 251107-image-edit-region & 250927-correct-counting: 6min
- Aquila (251027-ai-assistant-compare): 5min
- Phoenix, Draco & Polaris (QR Code Extraction, Mazes & Clock Annotation): 5min
- 250911-scene-expansion: 3.4min
- Cygnus, Cassiopeia & Lyra (audio, video & image quality compare): 3min
- 251112-image-translation: 3min
- 250909-text-to-video-h2h, 250915-product-image-pairs & 251111-share-llm-chats: 3min
- 080825-audio-quality-compare: 2.8min
- 251030-audio-transcript: 2.5min
- 251112-hard-grounding-samples & 251113-hard-point-grounding-samples: 2.5min
- 251125-count-verification: 2.5min
- 251205-ig-reels-explainer-labeling: 2.4min
- 251110-gauge-annotation: 2.2min
- Hydra (251030-image-edit-filter) & 250922-engaging-videos: 2min
- 251121-asr-transcript-accuracy-v2: 2min
- 250911-character-consistency: 2min
- 251121-asr-transcript-accuracy-v2: 1.8min
- 251119-scripted-call-av-solo-client: 1.8min
- 082525-counting: 1.6min
- Ursa (251106-screenshot-code) & 251210-conversations-to-response-h2h: 1.4min

- 251215-interior-design-images: 1.4min
- 251002-tripod-survey: 1.3m
- **251219-audio-transcript on multimango 2.5 mins per task (later addition)**

We know that getting the hang of each project takes time, so please try to balance your submission times with each attempt 😄

**Some quick notes:**

- Please report submission issues as soon as possible; don't forget to use the 'Report Issue' button. After that, if the issue is not resolved in the next minutes, please select a different option available and retry later to prevent unnecessary flags
- *Not all subprojects are available at this moment. Check your multimango.com dashboard
- **As a quick reminder, we do not assign the subprojects. That is under client needs, and the process is handled by them

You'll also find this information in each corresponding category, thank you for all your efforts and your hard work! ⭐😃

# Hubstaff Collective Timer and Time Limits

## If you are experiencing issues with turning on the Hubstaff timer even when the daily limit reset just occurred

https://community.outlier.ai/t/if-you-are-experiencing-issues-with-turning-on-the-hubstaff-timer-even-when-the-daily-limit-reset-just-occurred/2857764

Jan. 7

For those who have difficulty turning on the timer even when the daily reset has just occurred, two things are recommended:

1. **Make sure you're using the latest version of the desktop app (version 1.7.8). You can find it in here**
2. **Signing out and back in.**

🟢 LIMIT WILL BE RESET AT 6 AM PST 🟢

Thank you so much for your patience and dedication.

**Please contact Hubstaff Support if necessary**

## 01/07 Hubstaff Collective Timer - Fixed start time

https://community.outlier.ai/t/01-07-hubstaff-collective-timer-fixed-start-time/2857341/89

Jan. 7

Big news!

📣 **As from now on, the Hubstaff timer will be reset daily around 6am PST.**

ℹ️ **We will send out a daily notification, so that everyone is informed. You should receive this 1-2 hours before the timer resets.**

🙏 Thank you for your feedback. We apologize for any inconvenience the short notice of the change may have caused in your previous work schedule.


## Message Weekly Limit reached only means that the Daily Limit has been reached

https://community.outlier.ai/t/message-weekly-limit-reached-only-means-that-the-daily-limit-has-been-reached/2857306
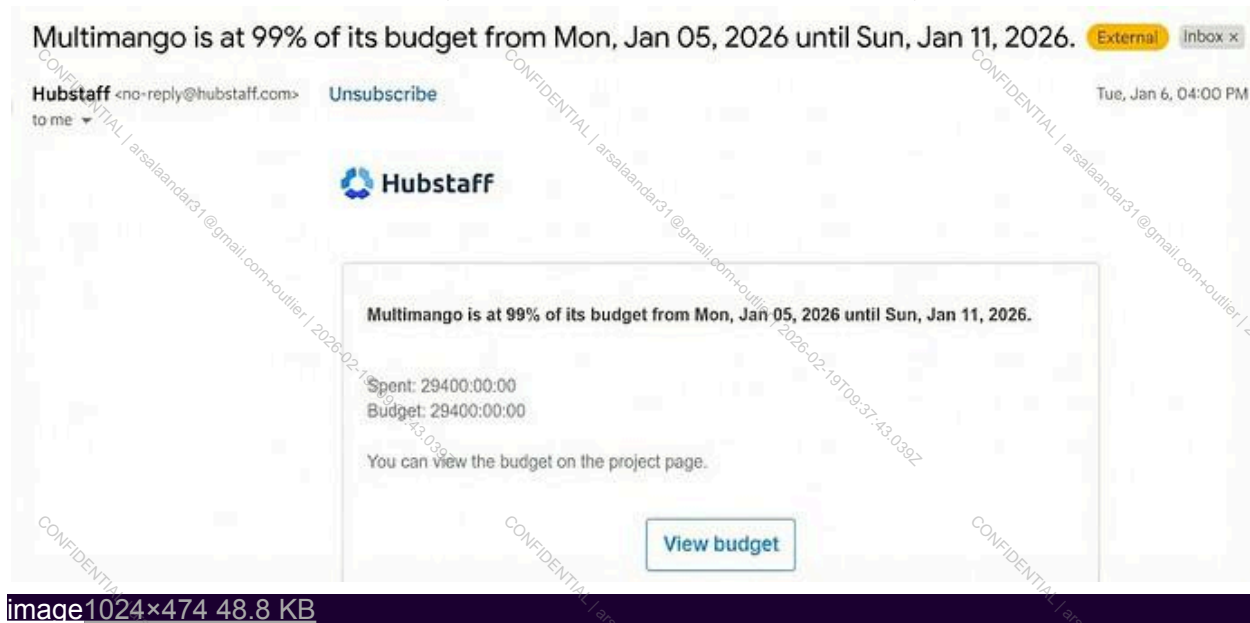
Jan. 6

**There are on a daily base added hours to the weekly budget.**

**Once the daily limit almost has been reached, you will receive a message stating that the weekly budget has reached its limit. (Hubstaff sends this message to your mail)**

➡️ **No panic, tomorrow there will be added more hours to the weekly budget.**

Example of the mail that you might receive:

Multimango is at 99% of its budget from Mon, Jan 05, 2026 until Sun, Jan 11, 2026.  **External** | Inbox ×

Hubstaff <no-reply@hubstaff.com>    Unsubscribe                                   Tue, Jan 6, 04:00 PM
to me ▾

**Hubstaff**

Multimango is at 99% of its budget from Mon, Jan 05, 2026 until Sun, Jan 11, 2026.

Spent: 29400:00:00
Budget: 29400:00:00

You can view the budget on the project page.

**View budget**

image1024×474 48.8 KB

**THIS DOES NOT MEAN THAT THERE ARE NO HOURS LEFT FOR THIS WEEK!** They will be added tomorrow to increase the amount of the total Budget.

## If the Limit is Reached Mid-task

https://community.outlier.ai/t/if-the-limit-is-reached-mid-task/2857127

Jan. 5

**We have gotten clarification about the best possible workarounds if the daily Hubstaff limit has been reached mid-task:**

- We might be resuming Hubstaff configuration emails, notifying you about the approaching budget limit, which will help plan better.
- If you are almost done with the task when the time limit has been reached, the best would be to complete and submit the task.
- If a considerable amount of time is still needed for you to complete the task, it is then better to leave the task open, and continue with it after the timer resets. We have confirmed that this will not inflate your AHT.
- If you have just started the task when the time limit has been reached, you can also drop the task and start a new one when you are back.

🙏 We hope this helps.

## Project Limits Clarification 01/05

https://community.outlier.ai/t/project-limits-clarification-01-05/2857114

Jan. 5

**Following your questions regarding the sudden reduction in the available time limits for tasking from the 1st of January, we would like to clarify that the size of the project has been reduced recently due to a change in customer's demand.**

**Please rest assured that the Project Team is working on managing any possible future changes in the customer's demand efficiently and fairly for all.**

🙏 Thank you for your hard work, dedication, and flexibility, which are invaluable in making this project a success.

## Temporary changes to the project and Hubstaff daily hour limits

https://community.outlier.ai/t/temporary-changes-to-the-project-and-hubstaff-daily-hour-limits/2848899

Dec. 17

TLDR: Due to a quality review, starting today we are limiting the number of hours that can be logged on Aether

We want to inform you about a temporary change to the Aether project so we can conduct a quality review of tasks on the project. Starting today, a collective daily hour limit will be instituted on the project.

Here's what you need to know:

- The "collective daily limit" refers to the total combined hours logged by all contributors on the Aether project in a single day
- Each day, once this collective daily limit is reached, no contributor will be able to log additional hours in Hubstaff until the following day — regardless of how many hours you personally have contributed that day
- Please monitor your Hubstaff timer closely. If you can no longer log hours (either because you've reached your personal daily limit or because the project has reached its collective daily limit), please stop tasking for the day — even if tasks are still visible on the Aether platform
- Only time logged in Hubstaff will be paid.

This limitation is strictly temporary, and we expect to return to normal operations as soon as possible.Thank you for your flexibility and understanding as we navigate these changes. Your adaptability is what makes the Aether project successful.

## Other General Issues

As the project grows, it's important that everyone follows the established protocols and complete all the required steps before posting new doubts or issues. This helps ensure troubleshooting is not missed, reduces repeated questions, and lets us support each one of you more effectively

## Hubstaff

- The project is not showing in my Hubstaff dashboard yet, what should I do?
  - Please bear with us, there is a whole team getting in charge of it. This process can range from a few hours to as long as 2 days, but believe us when we say that once that is done, you will be ready to task!
- The project is still not showing up, why?
  - You may have missed joining with our Hubstaff - Accept invite. Try checking it, as being part of the organization is key to some of our automatic processes; if it was done before, you'll see this message:
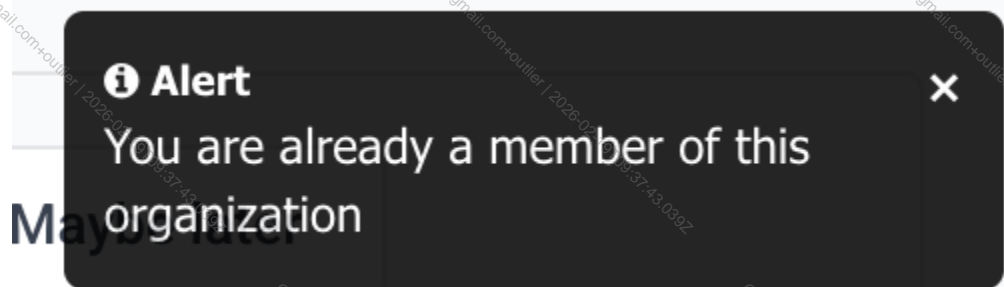


Screenshot 2025-11-17 at 10.31.17 a.m.504×166 10.6 KB

  - 
- Do I have a minimum for tasking time or tasks submitted required?
  - No, you can task as much as you want!
- And what about a throttle?
  - The only limit for everyone is the daily hours shown in Hubstaff.
- I finished my tasking, but I don't see anything in my earnings yet. Is this an issue?
  - No, Hubstaff works differently. Please check this topic for more information on syncing.
- I noticed that Hubstaff is not taking screenshots anymore, should I be worried?
  - As per our last announcement about this, all good! No need to worry.
- I have a chromebook, can I task in this project?
  - Yes, please let us know about your situation in the Daily Help Thread for the next steps.
- I don't have access to my primary email, should this be a concern?
  - Yes. Unfortunately, all the processes and communications for this project will appear in your primary email (the one you use to log into Outlier), which means that you won't have access to things like verification codes or important project

emails. Let us know to release your account immediately so other options are available for you.

## Client Platform

- I don't have access to the mailbox of the wfe email, how am I getting the 2FA code?
  - Don't worry! All the communications and messages related to that email are sent to your personal account. Keep an eye on it!
- I don't see tasks in multimango.com yet, how can I fix this?
  - Most of the times, is just a matter of waiting. However, please consult our announcement about approved status.
- I see tasks now! How much time should I spend per task?
  - Great! You can consult expected AHTs here.
- Oops, I created my account incorrectly using my personal email, is there something I can do about this?
  - Don't worry; however, as per the tutorial in the Account Creation Course, you must use the wfe email. You won't see tasks there, and even if you do, they won't be tracked in your account. To fix this, just create an account again, and let us know immediately in the Daily Help Thread, as your information must be updated in our data collection.
- I changed my password because I forgot it, is that an issue?
  - Yes, especially if you are just starting. Please reach out to us if you have an issue with it, but note that some of our automatic processes require the most up-to-date information to allow the next steps in your account.
- I need more feedback, where can I find it?
  - We try our best to keep you as updated as possible. Please note that at this moment, most of the QA process is done by the client; however, we post as much information as we have in topics like this and this one; follow the instructions in the platform, use the available guidelines bank and let us know about your concerns.
- I see an error when I try to submit, what should I do?
  - Please use the button to report the issue and skip the task. It is best to include evidence and a brief description of what was happening.
- Ok, but should I keep tasking for that subproject?
  - If the issue is still showing up, you should move on to the next task type. To prevent any unwanted flags about your time tracking, move to the next type once you noticed a pattern.
- When can I go back to that subproject?
  - Sometimes we have a resolution after a couple hours or by EoD; however, it is not always the case. Please wait for any news, and try again later. Remember, if you do so and the issue is still present, move on to avoid unnecessary flags to your account.
- Is my account getting penalized for skipping tasks with errors?
  - Absolutely not. As long as it is justified, it is fine for these specific cases.
- Am I getting compensated for the time I spent while trying to submit with an error?

- ○ Yes, all the work you track is getting updated in your Earnings tab. However, to prevent being flagged for excessive time spent, move on to the next task type.

## Outlier – Aether Project

- HELP! I only see a "Dummy Task" which is impeding my tasking for this project. What should I do?
  - ○ The Dummy Task is NOT an issue. It is a holder for the Aether project, to correctly map your Hubstaff time into your Earnings tab. This project works off-platform, and everything will be done in multimango.com (you don't need to mirror your tasks there).
- I don't see the project anywhere in my dashboard, can I still task?
  - ○ No. Please fill out the https://docs.google.com/forms/d/e/1FAIpQLSeXeRlhyL6kRQvdcDds6RzCkElZ0ua THuFyjh5TwRT8UFxdhQ/viewform and wait. Tasking without the project in Outlier can cause issues in the mapping of your time, be careful.
- I see that I have a Senior Reviewer Status in the project, why can't I have reviewer tasks?
  - ○ The *Senior Reviewer* status just means that you have access to the Aether platform; in this project, we have 'audit tasks' that get assigned to you directly in the platform.
- The project is appearing as ineligible for me, what's the issue?
  - ○ This would be a good time to use the Daily Help Thread. The most common issues are:
    - Aether is not currently available in your region (we'll let you know as soon as we have news about this)
    - You, unfortunately, failed the qualification
    - You have a BPO email (emails to which you don't have access)

## Outlier Community

- Should I post my question more than once?
  - ○ Do not do this. Everyone has a turn, and as QMs we try to get all questions addressed as soon as possible. Posting your issue over and over again will not make you get a reply faster, but will bury earlier questions in the thread.
- Can I simply post "fix my issue please" or "was my issue fixed?"?
  - ○ We need information to help you. Follow the provided template:
    Issue Category: (empty queue, courses, assessments, platform glitches, etc.)
    Issue Description:
    Task ID: (if applicable)
    Relevant Screenshots: (if applicable)
- I just got a reaction from a QM. What does that mean?
  - ○ 👍 = Yes | ❌ = No | 👀 = Checking | ✅ = Resolved

Feel free to check this thread first whenever you're unsure about something; we'll make this topic more robust as the project evolves!

Thank you so much for your high-quality contributions 😊⭐ You can also bookmark this information with the [Aether FAQ Bank](Aether FAQ Bank)

## Task Issues & Fixes – TL:DR (12/03)

https://community.outlier.ai/t/task-issues-fixes-tl-dr-12-03/2841480
Dec. 3

Hey, fellow Contributors! 😊

We hope you're having a great day so far! We have some news regarding the errors you've flagged; so far, this is what the client shared with us:

## 🏷️ IG Entity Tagging

A recent fix resolved the cropping issue, but it won't apply to audits already completed, unfortunately. Also, please consider that *"Missing clearly visible/taggable entities"* is considered as Bad/Major Issues.

The ENG team has been informed, and the issue is now corrected for all future audits.

## 💬 Audio Transcript

skipped jobs are currently appearing in the audit queue and being incorrectly flagged as "Major Issues."

The ENG team has been notified, is actively investigating, and is working on deploying a fix for this as well.

## 🔢 Correct Counting

Regarding the incorrectly audited tasks

The client reinforce proper review practices among all vendors, and share updated guidance with both internal and vendor teams.

## 🧭 Scoring Rubric

The client also included a rubric with some general information:

| Score | Description | What This Looks Like |
| --- | --- | --- |

| 0 | Major Issues | Misses essential tags, misidentifies entities, chooses wrong references, poor cropping, inappropriate images (nudity, violence, etc.), or low-quality images. |
| 1 | Some Issues | Minor omissions, uses less suitable references, suboptimal cropping, label is not the best match. |
| 2 | Meets Expectations | All taggable entities are annotated, accurate references, reasonable omissions for untaggable entities. |
| 3 | Exceptional | Tags subtle entities, high-quality and diverse references, perfect cropping, best possible labels. |

**Further actions**

- Further inspection of affected data is conducted.
- Continue monitoring audit accuracy and provide feedback as needed.

Overall, please keep using the 'Report Issue' button; let us know about any feedback, and remember that all your efforts are not going unnoticed 😃

# SUBPROJECT UPDATES FOR AETHER

# 250925 Create Task

## Media Content Creation Task (Create Task) Examples Guide

https://community.outlier.ai/t/250925-media-content-creation-task-create-task-examples-guide/2856186

Jan. 2

As we dive into the next phase of our project, we want to ensure everyone feels fully supported and equipped to hit our quality goals.

To help us stay perfectly aligned, we've put together a document with examples specifically for subproject 250925-create-task. This document highlights the key quality standards and nuances that will define our success moving forward.

Please review the guide below before continuing with your project work:

- 🔗 Examples Guide *(Reference Project: 250925-create-task)*

Action Item: Please take a few minutes to read this material before picking up your next task. Syncing up on these details now will help us maintain consistency, avoid unnecessary rework, and ensure our final output is something we're all proud of.

Thank you for your incredible eye for detail and your continued dedication to excellence!

## create-task — Instructional Video

https://community.outlier.ai/t/250925-create-task-instructional-video/2845662

Dec. 12

ℹ️ **Following your questions, we have created and added to the instructions a comprehensive and detailed video tutorial for this project. You can easily access it here**

We hope this will help you understand this project in depth with ease.

✅ **We have also published a very useful and brief summary of what this project is about in this announcement [also posted just below in this doc]. Please, read through if you haven't yet .**

## create-task Project

https://community.outlier.ai/t/250925-create-task-project/2845262

Dec. 11

Seeing as we've had some problems with the Create Task project tasks because the tutorial is somewhat confusing, I'd like to leave you a comment that perfectly describes the project.

Just to clarify how this project works (based on the tutorial and its examples): we write both sides of a realistic user–assistant conversation, and everything must stay grounded in the actual video. You can be creative, but only within what actually happens in the clip.
For example, *if the K-pop performer jumps into the audience, you would segment that part of the video as the assistant's output, and the user instruction could be something like "Show the moment where she jumps into the crowd."*
The creativity has to stay inside the world of the video, not create unrelated scenes.

I hope this will help you feel more confident about performing these tasks. In any case, we have a thread for this project where you can find valuable advice from other users that you can use to improve.

## See also the section on Create Task from the post below on Bbox and Create Task

Link to the Create Task section

# 250925 Helios Tripod Photos

## tripod-photos Time Tracking Guidelines

https://community.outlier.ai/t/250925-tripod-photos-time-tracking-guidelines/2853026?u=mykola_qmo_ru%E2%86%91

Dec. 26

Following your questions, we would like to clarify a couple of points regarding time tracking for this project:

- For now, no tracking on the phone will be available.
- To work around this the latest guidance is to track the entire tasking time as usual, making sure your PC/Chromebook is close to avoid going idle by sustaining activity.
- The AHT for this project is at 30 min for now.

Hope this helps, and thank you for keeping this project a success even amidst the festive season.


# 251016-vision-vlm-h2h

## vision-vlm-h2h - temporary hold work until we get guidelines in the instructions bank

https://community.outlier.ai/t/251016-vision-vlm-h2h-temporary-hold-work-until-we-get-guidelines-in-the-instructions-bank/2857737

Jan. 7

Per guidance from the Project Team, let's hold off on working on 251016-vision-vlm-h2h until detailed written guidelines are available in the instructions bank here in Outlier.

🙏 Thank you for your understanding, hard work, and dedication, team. We truly appreciate it.


# 251122 Person Isolation Bbox [combined with 251216, just below]
# 251216 Pattern Extraction

## Feedback and Common Errors Report (January 8)

https://community.outlier.ai/t/aether-feedback-and-common-errors-report-january-8/2858050/1

Jan. 8

We would like to share some feedback regarding projects 251216-pattern-extraction, and 251122-person-isolation-bbox.

You can find the full resource along with images ➡️ right here ⬅️.

Please take it into account for the future, as it will help you improve your quality. 🙏

---

You should focus on technical precision and creative execution across several key project areas. We encourage you to implement the creative tips posted previously here.

---

## Pattern Extraction (251216)

- Isolate Flat Sections: You must crop the source image to isolate a flat, undistorted section of the pattern to avoid extraction errors caused by product folds, edges, or curvature.
- Prompt Specificity: The final "Apply Pattern" prompt must never reference the original image, and prompts should be strictly based on the provided image without introducing external elements.
- Quality Control: If an extraction contains artifacts, extra marks, or borders, you should redo the extraction multiple times or crop/zoom into a different part of the object to achieve a cleaner result.

## Person Isolation (251122)

- Complete Annotation: It is a rule to isolate every person visible in the image; do not stop once the minimum requirement is met or after the first 10 individuals.
- Image Quality: Ensure you select high-resolution images where individuals are clearly recognizable; avoid using heavily compressed or low-megapixel images (such as .05 MP) that make extraction difficult.
- Composition Tip: For the best results, seek out images where people are spread out somewhat rather than tightly clustered.

## General Quality Standards

- Creativity and Originality: While meeting technical instructions results in a "Good" rating, "Excellent" ratings are rare and reserved for exceptional work that demonstrates creativity and thought beyond a minimal "safe" response.
- Professionalism: Please use grammar and spelling tools like Grammarly to prevent bad ratings and ensure your prompts are polished.
- Efficiency: Balance your tasking time to prioritize quality over quantity, as low-effort or generic copy-pasted prompts will lead to lower scores.

As a reminder of the grading scale, a "Good" task meets expectations, while a "Fine" task has some issues, and a "Bad" task contains major errors or a basic misunderstanding of the project goals.

# 251210 Bbox Grounding Computer Use

## Feedback - 251210-bbox-grounding-computer-use & 250925-create-task - 01/02

https://community.outlier.ai/t/feedback-251210-bbox-grounding-computer-use-250925-create-task-01-02/2856088

Jan. 2

We would like to share some feedback regarding projects 251210-bbox-grounding-computer-use and 250925-create-task. Please take this into account for the future, as it will help you improve their quality. 🙏

### 251210-bbox-grounding-computer-use

*Missing or incorrect object coverage* – not boxing all required items, boxing the wrong number, or boxing items that don't meet the prompt.
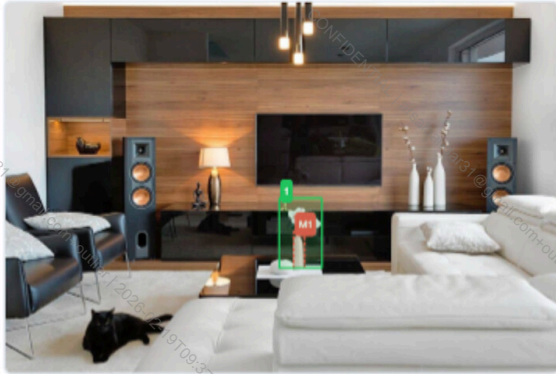
- Example 1 – should've been the next ones to the tv not in front like the annotator selected.



image1600×847 141 KB
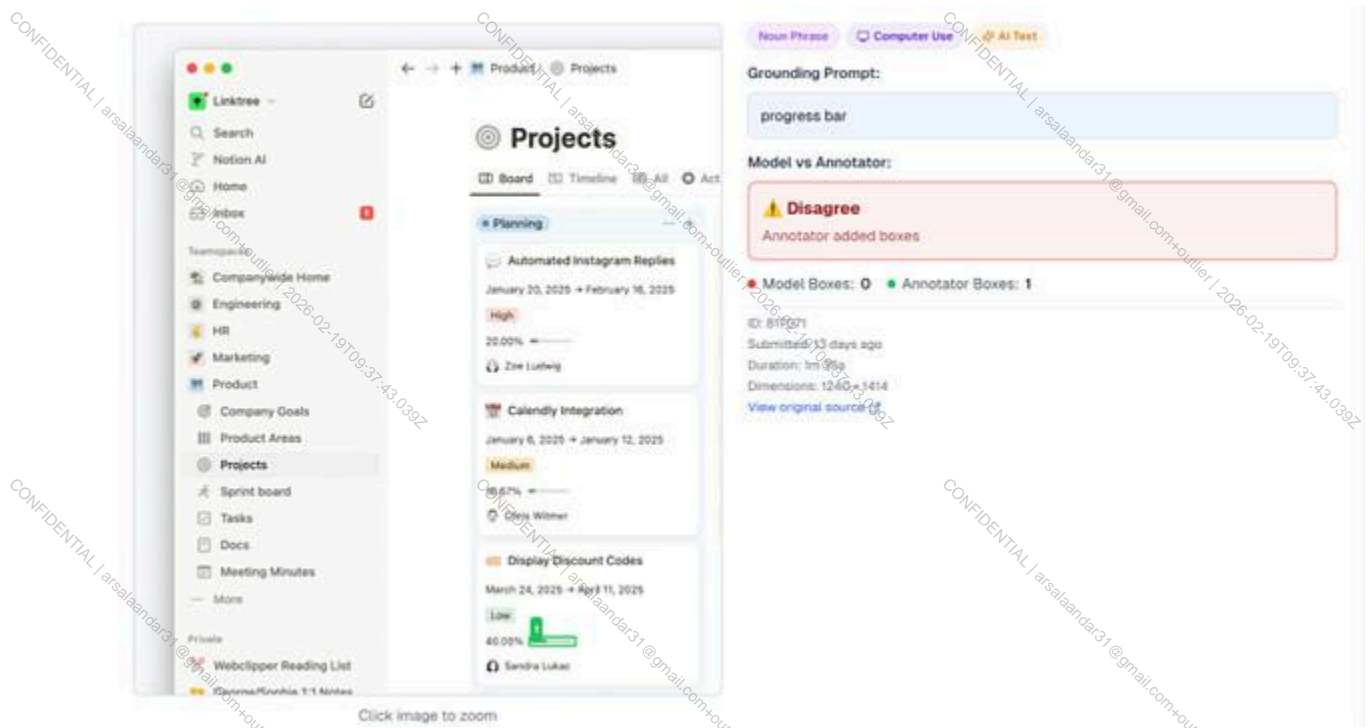
-

- Example 2



Click image to zoom

Image 1600×923 113 KB

- 

*Bounding box issues* – using one box instead of separate boxes, boxes being too loose, or boxes including unrelated elements.

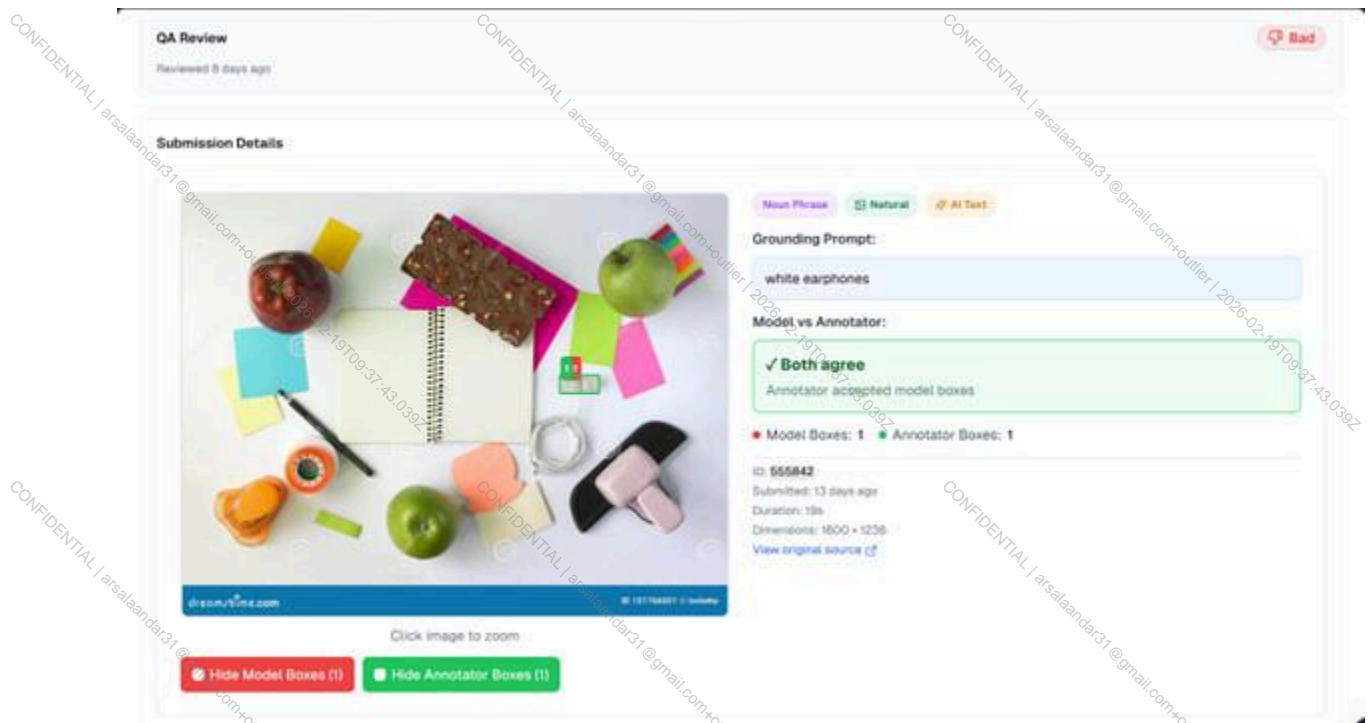- Example 1 – Selection must covered the wires as well.



image 1600×920 143 KB

-

## 250925-create-task

*Not fully following the prompt's creative and content requirements* — responses are often too generic, missing required constraints (e.g., music), or lacking clear narrative/detail.

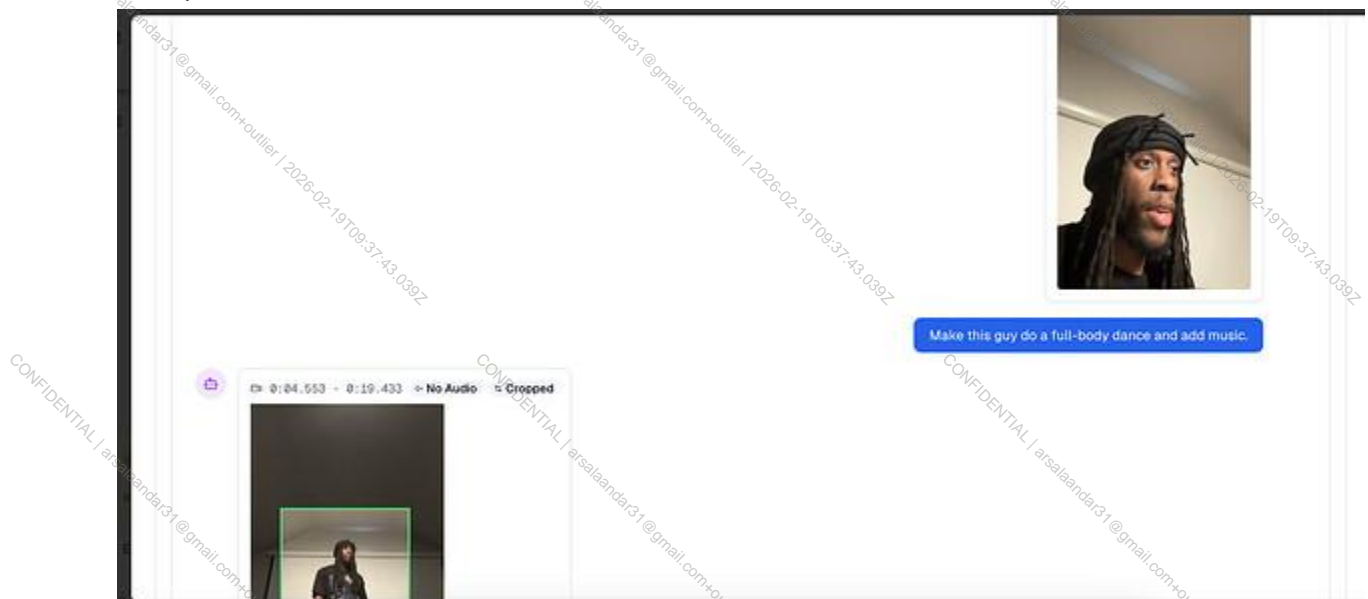- Example 1 – one of the constraints is 'and add music.' Music was not added.

- 
- Example 2 – The video used house photos that did not clearly match, and the audio was not calm music.
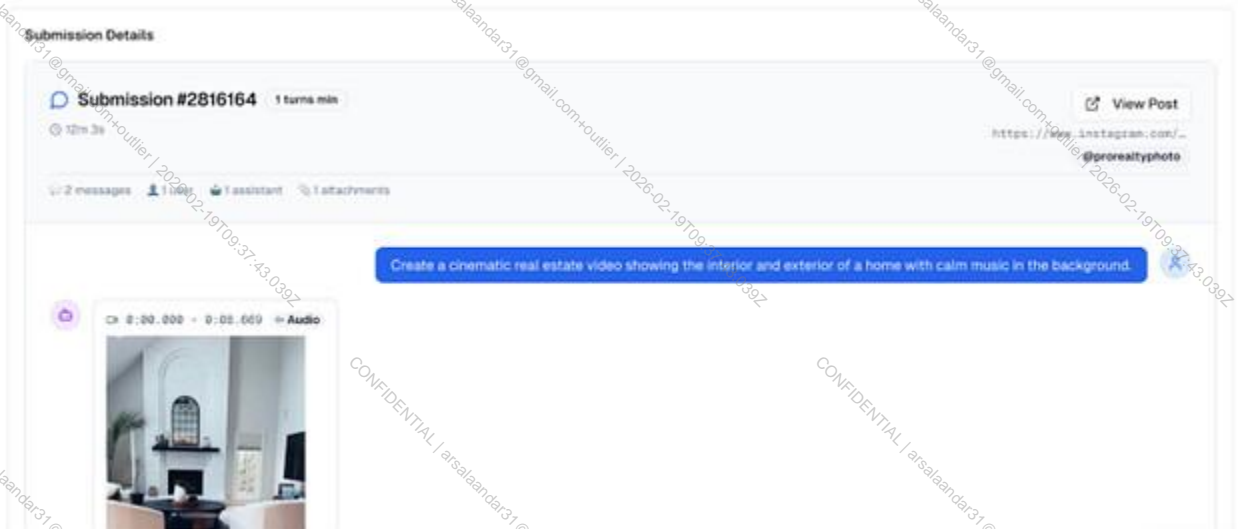
- 

Thank you very much for your attention. If you have any questions regarding this, please use the daily threads.

# 251217 Video Named Entities

## video-named-entities — Clarification for the Amount of Videos

https://community.outlier.ai/t/251217-video-named-entities-clarification-for-the-amount-of-videos/2857135

Jan. 5

ℹ️ **We have received a clarification about the minimum required videos selected.**

**It is mentioned in the tutorial video, that "ideally at least 100 videos should be selected on each page".**

Here is an additional clarification from the client:

"As long as the annotators have selected all the relevant videos then it is acceptable to submit less than a 100 videos. The number of videos selected will be evaluated against the number of relevant videos available"

🙏 Hope this helps to clarify.

https://community.outlier.ai/t/251217-video-named-entities-instructions/2855528
Dec. 31

Here are the guidelines for the video named entities project: Instructions 🔗

As for selecting less than 100 videos: As long as you select all the relevant videos, then it is acceptable to submit less than 100 videos. The number of videos will be evaluated against the number of relevant videos available.

# 251231 Object Relationship

## Clarifications for project 251231-Object-Relationship

https://community.outlier.ai/t/clarifications-for-project-251231-object-relationship/2857975
Jan. 8

Hi team, we´ve gathered some of your questions regarding the project 251231-Object-Relationship. Here you will find answers to some of them. We appreciate raising your questions, and hope you find this post helpful!

**Should annotators describe only one relationship between objects, or are multiple relationships allowed if they are clearly visible?**

- If there exists more than one relationship between objects, there are no issues with describing them.

**How detailed should the relationship description be? For example, would a statement like "@man is wearing a @purple shirt" be considered too specific, or is the expectation to stay at a more surface-level, interaction-based description (e.g., object-to-object actions or spatial relationships)?**

- In this example, "@man is wearing a @purple shirt" is fine. Remember, try to be natural. The assumption here is that we are training a model to be able to take natural requests (like add this shirt to that man) and know how the two things should be spatially related. Can also say something like "there is a @man wearing a @purple shirt holding a @hammer…" along those lines.

**The instructions say "write a sentence describing…". Can you confirm whether this is strictly limited to a single sentence or if multiple sentences are acceptable when describing relationships?**

- Multiple sentences are fine, but remain clear, concise, and comprehensive.

# object-relationship -- Object Removal & Bounding Box Clarification

https://community.outlier.ai/t/251231-object-relationship-object-removal-bounding-box-clarification/2857768

Jan. 7

Hope you're doing well! While we're waiting for the instructions for the 251231-object-relationship project to be ready, here are answers to some of the earlier questions related to this project:

- You can edit or remove irrelevant objects that aren't part of the intended interaction. For example, if a tree in the background isn't involved in the interaction you plan to describe, you can remove it by clicking the bin icon.
  - And if the removed object doesn't disappear right away, there's a workaround: click the pointer tool in the drawing toolbar and edit any other object's bounding box. The removed object should disappear immediately.

## 1. Draw Bounding Boxes

Screenshot at Jan 08 00-04-03 344×152 31.7 KB
  - 
- ‼️ Please watch out for auto-detected bounding boxes, as they may not always be accurate. Make sure to review each box and adjust it if needed.
  - To edit a bounding box, click the pointer tool, select the object, and drag the frame to adjust it.
  - To add a new bounding box, click the square icon in the box-drawing toolbar.

Thanks everyone — we appreciate your great work, and we'll share the official instructions as soon as they're ready!