

Project Description:

You play a hangman game and take guesses to figure out the word. Each correct guess replaces the ‘_’ with the relevant letter. If you do not get it in 6 tries, you lose, with the stick figure progressively losing limbs. You have the option to play again or quit.

Run:

```
python3 hangmangame.py
```

NOTE: wordlist.py must be in the same folder

Interpretation:

Guess letters. Correct letters will appear, and incorrect letters won't. The player will be told if their guess is wrong.