## **Yichen Liu**

A graduate student from CMU completing the second semester of a master's degree in ECE, with passion for coding, enjoy working on my own initiative or in a team.

## **Education**

Academic Qualifications.

Carnegie Mellon University

M.S in Electrical and Computer Engineering, GPA: 3.8/4.0

Sun Yat-Sen University

B.S in Computer Science, GPA: 3.8/4.0

Sept. 2010-Jul. 2014

Sept. 2014-Dec. 2015 (Expected)

Notable Projects.....

Cloud Computing Project: 'Twitter Analytic Web Service'

I was the leader of a three person team. This cloud computing project aimed to provide query services of tegabytes of real-world tweet data with high throughput requirement(15,000rps). Our service was deployed on Amazon Web Service. As a member of team, my work included construction of efficient frontend server, maintenance and optimization of two backend database, and load balancing of them.

• Evolutionary Computation Project: 'Air Traffic Flow Management'

Evolutionary computation(EC), a kind of heuristic optimization method, can be applied to solve optimization problems. During my study of EC, I adapted differential evolution algorithm to optimize the schedule of all nationwide domestic flights.

• Feature Extraction Project: 'Feature Extraction in Activity Recognition'

Activity recognition(AR) is widely used in context-aware applications and interaction. With high dimensional time-series data, feature extraction directly affects the performance of classification. I implemented three algorithms namely PCA, LDA and MFA and compared their influence on AR accuracy.

• Cineaste: 'Douban Movie Recommendation System'

I created a personalized movie recommendation system for Douban users (Chinese version of IMDB). During this project, I crawled the rating data from douban, implemented ALS(a collaborative filtering algorithm) from scratch, built and deployed a website for users to browse their recommendations.

Awards

- Yahoo! Hack Day Beijing Excellence Award
- China National Mathematics Modeling Contest Excellence Award
- Sun Yat-Sen University Computer Programming Contest Second Award
- Sun Yat-Sen University Scholarship Second Award×3

## **Previous Employment**

Tencent

Backend Development Intern

July 2013-September 2013

Shenzhen

The online game industry is prompting. However, bugs could come with more players which would cause huge economic loss to the game company. During my internship, I was responsible for developing monitoring system for moneyflow and trading behaviors to detect bugs and malicious users inside online games.

## **Technical and Personal skills**

- **Programming Languages:** Advanced in: C, C++, Python, Shell Scripting Also have programming experience with: Java, Scala, Go, PHP, Javascript, HTML, LATEX.
- o Industry Skills: Unix, MySQL, AWS, Hadoop, Hbase, Nginx, Numpy, Scikit-Learn, Matplotlib.
- Communication Skills: English (Fluent), Chinese (Fluent), Spanish(Basic).