#### 1 Intro

Program to learn python, by whatching some code, and answer question, what that code return. I do it myself. I does not believe, that this project someone want to fork.

## 2 What Is the Purpose of the Project

I init this project, to learn GTK with python. Also i learn SDLC, UML, Unit testing, and other parts of software development. I want create realy prgram, whit clean gode, etc.

# 3 Scope of Work

UML diagram, UI in GTK, Python code. I need only my laptop, and github account(all done). I use git for version control, and github for server. VIM as textEditor+IDE.

### 4 Where Will the Work Be Done

my home.))

#### 5 Tasks

- create UML diagrams
- write tests
- create main file
- create UI files
- connect ui to main
- Create makefie

#### 6 Milestones

## 7 Deliverables

After i finish project, common deliverable it is application for students, to learn python. And common deliverable for myself, its experience in GTK.

- 8 Schedule
- 9 Standards and Testing

clean code, lint(for python), Unit tests, good ui(by doont make me think)

- 10 Define Success
- 11 Requirements
- 12 Payments
- 13 Other
- 14 Closure