

Function Pointers

Function Pointers Topics

- Functions
- Pointers to Functions
- Passing Function Pointers
- Returning Function Pointers

Functions

- Valid operations on the NAME of a function
 1. call the function by appending to the name a list of args
 2. assign the function to a variable of the appropriate type
 3. use the function name as a parameter to another function, in which case a pointer to the function is passed
- These are explicitly forbidden
 1. sizeof operator ==> sizeof(func(3));
 2. a function cannot return a function

Functions

- Left-To-Right Rule
 - *type name(parms);*
 - Start w/ *name* → “*name* is a ...”
 - Move right finding (*parms*) → “ ... function taking *parms* ...”
 - At the ‘;’, return to start of line → “... and returning *type*.”

Pointers to Functions

- Function Pointers

- Variables providing indirection and abstraction to functions
- The assumption is often made (incorrectly) that function pointers point to the function's code in memory
- Usually, a function pointer points to a block of information needed to invoke the function
- A function pointer is not a variable in the same sense as other pointers and cannot take part in pointer arithmetic

Pointers to Functions

- Left-To-Right Rule

- *type* (** name*) (*params*);
- Start w/ *name* → “*name* is a ...”
- Move right finding ‘)’.
- Move left to matching ‘(’.
- Move right finding ‘*’ → “... a pointer to a ...”
- Move right finding (*params*) → “... function taking *params*...”
- At the ‘;’ return to start of line.
- Continue right → “... and returns *type*”

Pointers to Functions

- Example
 - <http://faculty.washington.edu/sproedp/advc/csamples/less9-1.c.html>

Passing Function Pointers

- Left-to-Right Rule
 - *type name(type_p (*name_p) (params));*
 - Start w/ name → “name is a ...”
 - Move right finding ‘(...)’ → “function that takes a ...”
 - *Type_p (*name_p) (params)* → “function pointer takes a ...”
 - At the ‘;’ return to start of line.
 - Continue right → “... and returns *type*”

Passing Function Pointers

- Example
 - <http://faculty.washington.edu/sproedp/advc/csamples/less9-2.c.html>

Returning Function Pointers

- Left-to-Right Rule
 - `type(*name (parmsf))(parmsp) ;`
 - Start w/ *name*, move right → “*name* is a function taking *parmsf* and returning ...”
 - Move past *(parmsf)*
 - Continue right finding ‘)’.
 - Move left to matching ‘(’.
 - Move right finding ‘*’ → “... a pointer to a ...”
 - Move right finding *(parms)* → “... function taking *params...*”
 - At the ‘;’ return to start of line.
 - Continue right → “... and returns *type*”

Returning Function Pointers

- Example
 - <http://faculty.washington.edu/sproedp/advc/csamples/less9-3.c.html>