CRC Cards

TokimonFinder	
- Accept and check arguments passed to the program - Create new board - Start the game	- Play(UI) - Board - Player - Spell

Play	
- Takes user input choices - Display board - Puts player at initial position - Displays prompts	- Board - Player - Spell

Board	
- Populates board with random cells - Make all cells visible - Process visited cell - Change board according to spells	- Spell - Cell

Spell	
- Create new spells - Use spells	- Player

Player	
- Create new player at position - Move player on the board	- Board

Cell	
- Create new Cell - Set visited cells - Assign creature symbol to a cell	- Board