CS 70 Midterm 1 Cheat Sheet

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The following material comes from the official CS 70 notes and CSM worksheets, along with my own personal intuition.

Graphs

A path is a sequence of edges.

A **simple path** is a sequence of edges with no repeted vertices.

A walk is a sequence of edges that may have repeated vertices/edges.

A tour is a walk that starts and ends at the same vertex.

A cycle is a tour that does not repeat vertices other than the start/end vertex.

A **tournament** is a complete graph but with directed edges, i.e. for all pairs of vertices in the graph u, v there exists the edge $u \to v$ or $v \to u$.

A **Hamiltonian path** is a path that visits every vertex exactly once.

A Hamiltonian tour/cycle is a cycle that goes through every vertex exactly once.

A Eulerian path is a path that traverses every edge exactly once.

A Eulerian tour is a Eulerian path that starts and ends on the same edge.

Euler's theorem: A Eulerian tour exists in every undirected connected graph where every vertex has an even degree.

A corollary – Eulerian paths exist when at most two vertices have odd degree.

Hypercubes

- 2^n vertices, $n \cdot 2^{n-1}$ edges
- nth degree built by making two copies of n-1th degree hypercube and creating an edge between corresponding elements
- Numbering with bitstrings vertices conneted by an edge are different in only one bit position
- Two-colorable

Stable Marriage

• Traditional Marriage Algorithm (TMA) – men propose, women reject

- TMA is Male optimal, female pessimal
- Algorithm terminates in a stable pairing
- Improvement Lemma the fortunes of the women in the TMA increase each day (i.e. a woman likes her partner-on-a-string on day k + 1 at least as much as she liked her partner-on-a-string on day k; vice versa for men)

Bijections

A function is **injective** (one-to-one) if, for any elements of the domain $a, b \in D$, $f(a) = f(b) \implies a = b$. In other words, a function is injective if there does not exist an element in the range/codomain that is pointed to by two different elements of the range.

 $f(x) = x^3$ is injective, while $f(x) = x^2$ is **not** injective; for example, f(3) = f(-3), but $3 \neq -3$.

A function is **surjective** (onto) if, for all elements of the range $y \in R$, $\exists x \mid y = f(x)$. In order words, a function is surjective if element in the range is mapped to by some element in the domain.

A function is then **bijective** if it is both injective and surjective.

Modular Arithmetic

When dealing with operations $\operatorname{mod} p$, we mean "taking the remainder when divided by p". For example, $13 + 25 \pmod{3} \equiv 38 \pmod{3} \equiv 36 + 2 \pmod{3} \equiv 2 \pmod{3}$. Note that we could've obtained the same result by taking $\operatorname{mod} 3$ in the beginning $-13 \equiv 1 \pmod{3}$, $25 \equiv 1 \pmod{3}$, $1+1 \equiv 2 \pmod{3} \implies$ the order in which we take our $\operatorname{mod} does$ not matter.

 Z_p denotes that we are working in the field of integers $\operatorname{mod} p$, meaning that the only integers that exist in the set Z_p are $0, 1, \ldots, p-1$. When dealing with Z_p , we must take all operations $\operatorname{mod} p$.

Multiplicative Inverses – The multiplicative inverse of some integer n in mod p is defined as follows: x is the multiplicative inverse of n in mod p iff

$$nx \equiv 1 \bmod p$$

Furthermore, the multiplicative inverse exists iff

$$gcd(n,p) = 1$$

The problem of finding a multiplicative inverse can be written as finding an integral solution to the equation nx + py = 1.

For determining these inverses, on the midterm, the almighty guess and check should suffice, but just in case:

Where in the above, div(x, y) represents the floor of the division x/y.

Fermat's Little Theorem

FLT states, for any prime p and integer a < p, the following holds:

$$a^{p-1} \equiv 1 \pmod{p}$$

This makes several calculations easier:

$$7^{1000} \pmod{11} \equiv (7^{10})^{100} \pmod{11} \equiv (7^{10} \pmod{11})^{100} \pmod{11} \equiv 1^{100} \pmod{11} \equiv 1 \pmod{11}$$

Another trick to making arithmetic calculations easier – check if the exponential base is one greater or one less than the modulo base. For example:

$$18^{4096} \pmod{17} \equiv 1^{4096} \pmod{17} \equiv 1 \pmod{17}$$