

ASSIGNMENT-2

NAME-ARSHA VARDHINI

ROLL_NO:2303A51600

BATCH-29

QUESTION:

A smart contract is a self-executing program stored on the blockchain.

The Simple Storage contract is a beginner-level Solidity contract that allows users to:

- Store a value on the blockchain
- Retrieve the stored value

-interface should contain:

- 1.money send
- 2.previous Hash
- 3.Current Hash
- 4.Transaction output

CODE:

```
import tkinter as tk  
import hashlib  
import time
```

```
# Blockchain-style variables

money_received = 0

previous_hash = "GENESIS_HASH"

current_hash = "GENESIS_HASH"


def generate_hash(amount, timestamp):
    data = f"{amount}{timestamp}{previous_hash}"
    return hashlib.sha256(data.encode()).hexdigest()


def send_money():
    global money_received, previous_hash, current_hash

    try:
        amount = float(entry_amount.get())
    except ValueError:
        label_status.config(text="Enter a valid number!")

    return


    money_received += amount


    previous_hash = current_hash

    current_hash = generate_hash(amount, time.time())
```

```
label_received.config(text=f"{money_received} ETH")
```

```
label_prev_hash.config(text=previous_hash)
```

```
label_curr_hash.config(text=current_hash)
```

```
label_status.config(text="Transaction Successful  ")
```

```
entry_amount.delete(0, tk.END)
```

```
# GUI Window
```

```
window = tk.Tk()
```

```
window.title("Simple Storage Blockchain App")
```

```
window.geometry("450x500")
```

```
# Heading
```

```
tk.Label(window, text="SMART STORAGE BLOCKCHAIN APP",
```

```
    font=("Arial", 14, "bold")).pack(pady=10)
```

```
# Money input
```

```
tk.Label(window, text="Money to Send").pack()
```

```
entry_amount = tk.Entry(window)
```

```
entry_amount.pack(pady=5)
```

```
# Button
```

```
tk.Button(window, text="Send Money",
command=send_money).pack(pady=10)

# Display fields

tk.Label(window, text="Received Money").pack()

label_received = tk.Label(window, text="0 ETH")

label_received.pack(pady=5)

tk.Label(window, text="Previous Hash").pack()

label_prev_hash = tk.Label(window, text=previous_hash,
wraplength=400)

label_prev_hash.pack(pady=5)

tk.Label(window, text="Current Hash").pack()

label_curr_hash = tk.Label(window, text=current_hash,
wraplength=400)

label_curr_hash.pack(pady=5)

# Status

label_status = tk.Label(window, text="")

label_status.pack(pady=10)

window.mainloop()
```

OUTPUT:

The screenshot shows a Python IDE interface with a terminal window displaying the output of a blockchain application. The terminal window title is "Blockchain" and it shows the command: "Users\ARSHA THALLAPALLY\Desktop\Blockchain> & "C:/Users/ARSHA THALLAPALLY/AppData/Local/Programs/Python/Python314/python.exe" "c:/Users/ARSHA THALLAPALLY/OneDrive/Desktop/Blockchain/simple_storage_gui.py". The terminal output includes the path to the file and the current hash value: "f70f13589a364df7225e754ec10ee61099986f07ff6f46c30e7c6de47ba73147".

```
File Edit Selection View ... ⏪ ⏩ Q Blockchain
EXPLORER Welcome Untitled-1 wallet.ui.py simple_storage_gui.py ...
BLOCKCHAIN Simple Storage Blockchain App
SMART STORAGE BLOCKCHAIN APP
Money to Send
Send Money
Received Money
90.0 ETH
Previous Hash
1f4e9ac5776d56ac432c0022e2557e3c937672580486e2078b1bdce7cb109f1b
Current Hash
f70f13589a364df7225e754ec10ee61099986f07ff6f46c30e7c6de47ba73147
Transaction Successful ✅
MS OUTPUT DEBUG CONSOLE TERMINAL PORTS
+ ... ×
Users\ARSHA THALLAPALLY\Desktop\Blockchain> & "C:/Users/ARSHA THALLAPALLY/AppData/Local/Programs/Python/Python314/python.exe" "c:/Users/ARSHA THALLAPALLY/OneDrive/Desktop/Blockchain/simple_storage_gui.py"
Ln 37, Col 1 Spaces: 4 UTF-8 CRLF {} Python 3.14.2 ⚡ 📈
> OUTLINE
> TIMELINE
× ⚡ 0 △ 0
```

```
import hashlib
import time

# Blockchain-style variables
money_received = 0
previous_hash = "GENESIS_HASH"
current_hash = "GENESIS_HASH"

def generate_hash(amount, timestamp):
    data = f"{amount}{timestamp}{previous_hash}"
    return hashlib.sha256(data.encode()).hexdigest()

def send_money():
    global money_received, previous_hash, current_hash

    try:
        # Your logic here to send money
        # ...
        # After sending, update variables
        money_received += amount
        previous_hash = current_hash
        current_hash = generate_hash(money_received, time.time())
    except Exception as e:
        print(f"Error sending money: {e}")

# Example usage
if __name__ == "__main__":
    send_money()
```