

# **BLOCKCHAIN**

## **ASSIGNMENT-1**

**NAME-ARSHAVARDHINI**

**ROLL NO-2303A51600**

**BATCH-29**

### **QUESTION-1:**

Objective:

To learn blockchain interaction by creating a cryptocurrency wallet, checking wallet balance, and simulating transactions using Python and Web3

Requirements:

- Install Python 3.x
- Set up VS Code with Python extension
- Install required Python libraries:
- pip install web3
- Use a test blockchain network (Ethereum Sepolia / Ganache local blockchain)
- Basic understanding of blockchain wallets and private keys

Practical Description:

#### **Step 1: Environment Setup**

- Install Python and VS Code
- Install Web3.py library
- Create a Python file named wallet\_interaction.py

#### **Step 2: Wallet and Blockchain Interaction Script**

Create a Python script that:

- Connects to a blockchain network

- Loads a wallet using a private key
- Fetches wallet address
- Checks wallet balance
- Demonstrates transaction preparation (without real funds)

**Code:**

```
import tkinter as tk

my_balance = 10.0
x_balance = 2.0

root = tk.Tk()
root.title("Wallet Simulation")
root.geometry("400x300")

def update_ui():
    my_label.config(text=f"{my_balance:.2f} ETH")
    x_label.config(text=f"{x_balance:.2f} ETH")

def send_money():
    global my_balance, x_balance
    amount_text = entry.get()

    if amount_text == "":
        return

    amount = float(amount_text)
```

```
if amount <= my_balance:
```

```
    my_balance -= amount
```

```
    x_balance += amount
```

```
    update_ui()
```

```
    entry.delete(0, tk.END)
```

```
# ---- UI ----
```

```
tk.Label(root, text="My Wallet Balance").pack()
```

```
my_label = tk.Label(
```

```
    root,
```

```
    text="0 ETH",
```

```
    font=("Arial", 16),
```

```
    relief="solid",
```

```
    width=20,
```

```
    height=2
```

```
)
```

```
my_label.pack(pady=5)
```

```
tk.Label(root, text="X Wallet Balance").pack()
```

```
x_label = tk.Label(
```

```
    root,
```

```
    text="0 ETH",
```

```
    font=("Arial", 16),
```

```
    relief="solid",
```

```
    width=20,
```

```
    height=2
```

```
)
```

```
x_label.pack(pady=5)
```

```
tk.Label(root, text="Amount to Send").pack()
```

```
entry = tk.Entry(root)
```

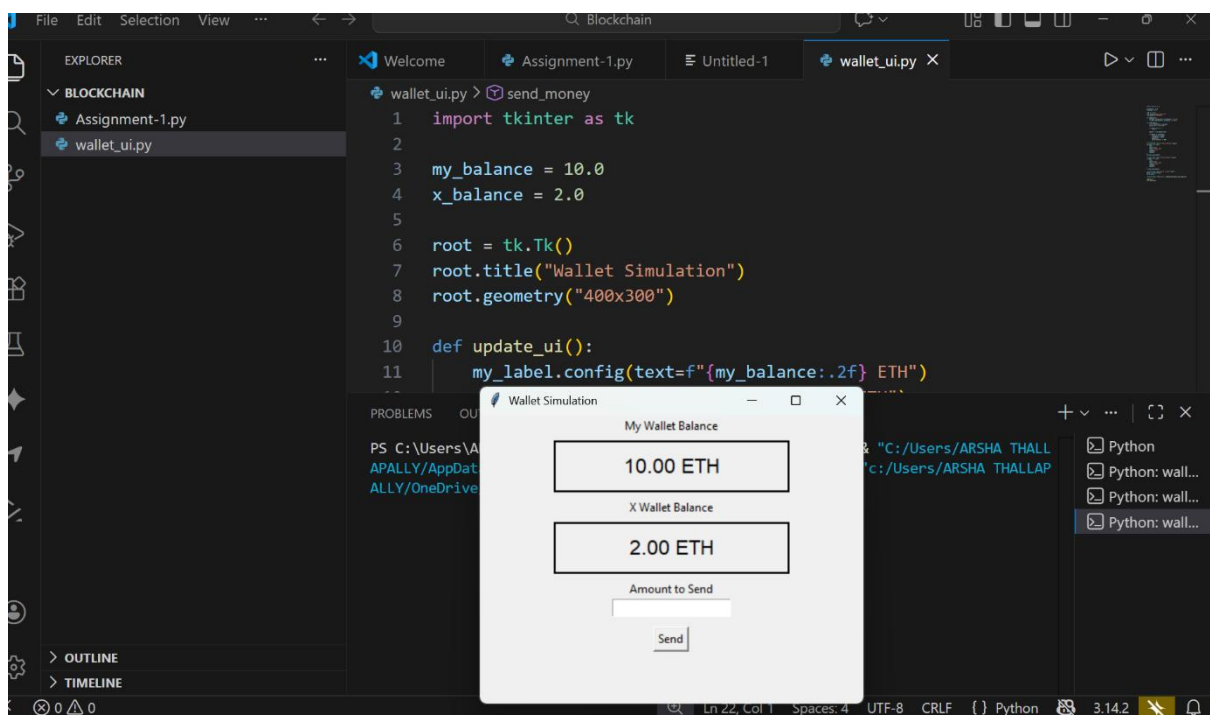
```
entry.pack()
```

```
tk.Button(root, text="Send", command=send_money).pack(pady=10)
```

```
update_ui()
```

```
root.mainloop()
```

OUTPUT:



After sending the ETH (3 ETH) to 'X' -my wallet remained with 7 ETH

