# Emmanuel Guerra Günzel

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I'm a designer passionate about people, products and their intricate societal interactions. I'm interested in creative ventures that will allow me to apply my analytical and technical design skills to diverse and interdisciplinary projects.

### **EDUCATION** Bachelor of Industrial Design with High Distinction

Carleton University (Ottawa, Canada)

Industrial Designer

- 2011 » Minor in "Technology, Society and Environmental Studies"
  - » IDSA Student Merit Award: 2011 Nominee

## **EXPERIENCE** Boston Startup School, Harvard Innovation Lab (Allston, MA)

Product Designer

2012 » Focus on user-centerd design to shape beautiful UX with online products

- present » Agile/lean product development in cross-disciplinary teams
  - » Prototype design, mock-up development (HTML/CSS), UX/UI, user testing

#### Freelance Designer & Photographer

2009 » Creative direction, retouching, and graphic design

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- » Logo development for Bytown Ukulele Club in Ottawa, Canada
- » Location, wedding and portrait photography for various clients

#### Ramírez i Carrillo Studio, formally Zoocreative, (Barcelona, Spain) Industrial Design Intern | 12 weeks

- 2010 » Photographed the studio's body of work for print and web communications
  - » Responsible for scene framing and post-processing for stop-motion ad
  - » Communicated concepts for projects through sketches, vector art and CAD
  - » Translated text for the studio's online portfolio and updated graphic content

#### Dräger Medical Systems (Andover, MA)

Media Specialist Intern | 30 weeks

- 2006 » Provided graphic and AV media support for corporate ed. programming
- 2008 » Built hospital environment on location for professional product photo shoot
  - » Assisted in building corporate training room facilities, including configuration of medical equipment, IT and AV hardware, and inventory
  - » Co-author and graphic designer of the corporate "Training Room Manual"

# **SKILLS** Interpersonal

- » Fluent at a native level in German, Spanish, and English
- » Diligent, reliable, organized, and detail-oriented
- » Familiar with interdisciplinary group projects yielding collaborative reports and formal presentations on a variety of subjects

#### Design

- » Mac & PC, Illustrator, Photoshop, InDesign, SolidWorks + PhotoView 360
- » Experience with design research methods, ergonomics analysis and user testing methods for design verification and validation
- » Concept ideation and refinement through sketching, vector art, and 3D CAD
- » Understanding of industrial design mass production & materials technologies
- » Experience with model-making (wood, metal, plastic) and rapid prototyping
- » Capable of producing design reports and presentations with sensible layout
- » Familiar with drafting and technical drawing standards