

# TEST AUTOMATION AND TOOL BASICS -SELENIUM

## **Lesson 1: Introduction to Selenium**

# What is Automation Testing?

- The “Automation Testing” automates the job of testing a software
- In Automation Testing, a separate software is used to test the existing functional production software to be rolled out, based on the test cases identified
- Automation Testing reduces the overall efforts and time required in regression testing and speeds up testing life cycle

# Automation Testing – WHY and WHEN?

- Frequent regression testing
- Virtually unlimited execution of test cases is required
- Rapid feedback to developers
- Reduction in human efforts
- Test same application in multiple environment
- Finding defects missed in manual testing

# Manual Testing Vs Automation Testing

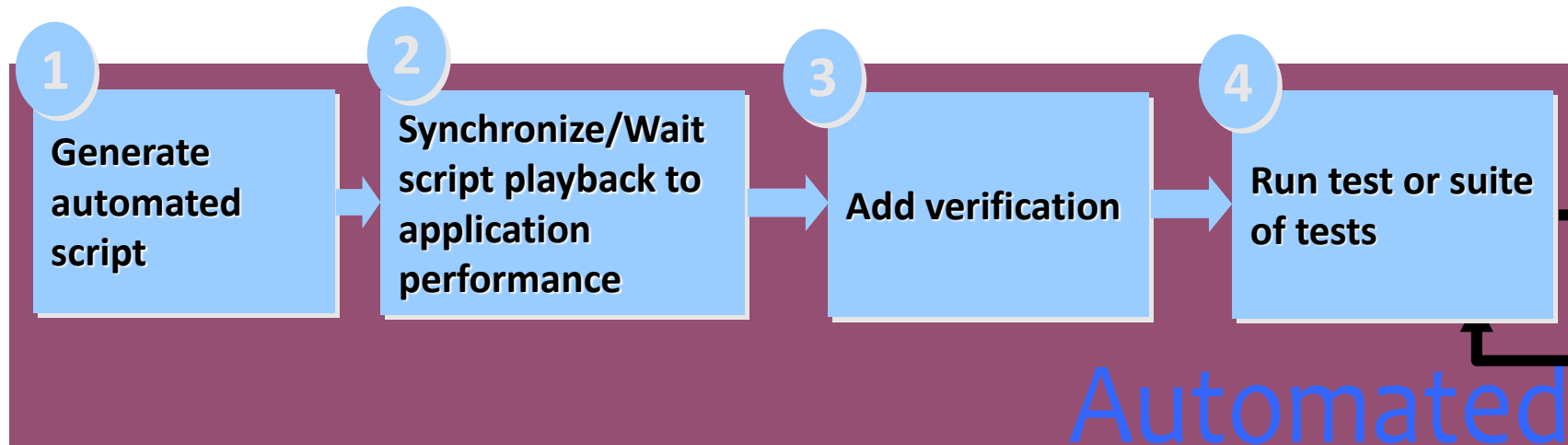
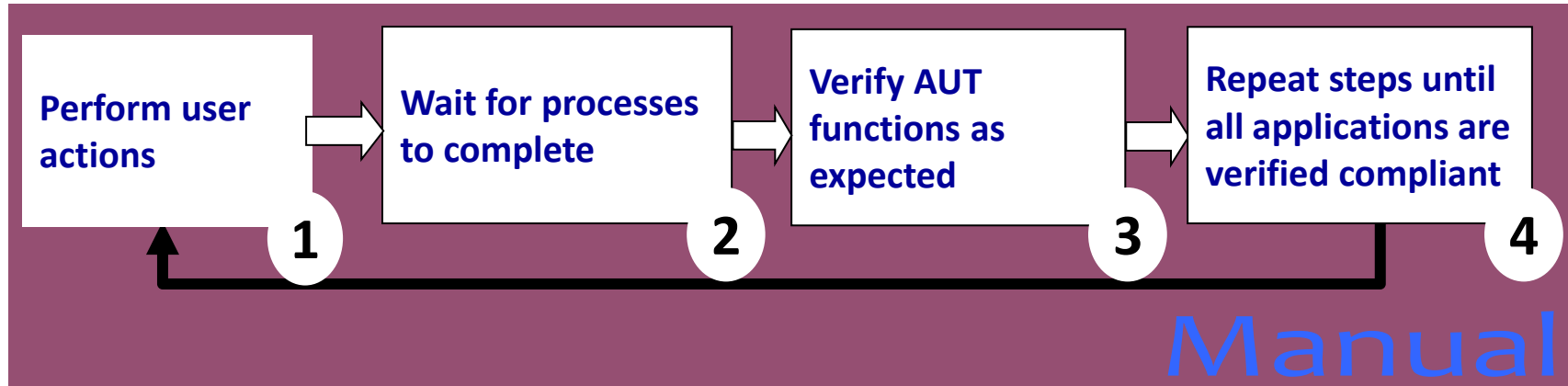
## Manual Testing

- Time consuming
- Low reliability
- Human resources
- Inconsistent

## Automation Testing

- Speed
- Repeatability
- Programming capabilities
- Coverage
- Reliability
- Reusability

# Manual To Automated Testing



# What Should Be Automated?

- Good candidates
  - Tests executed for each build
  - Business critical tests
  - Tests that are difficult/tedious to perform manually
- Bad candidates
  - Tests without predictable results
  - Test that require variable input/responses from the tester
  - Tests that perform operations in multiple environments

# Automation Testing - Disadvantages

- High Initial Investment
- High Maintenance Cost
- Skill requirement
- Higher Timelines before use
- Long Payback Period
- Test Scripts Quality
- How to derive long term value

# Introduction To Selenium

- Selenium is one of the most well known testing frameworks in the world that is in use
- It is an open source project that allows testers and developers alike to develop functional tests to drive the browser
- A functional testing tool for web applications
- It runs tests via a real browser that is driven by a JavaScript engine which is called "the BrowserBot"
- Works with any JavaScript-enabled browser “, since Selenium has been built using JavaScript
- It can be used to easily record and play tests





# Features of Selenium

- Allow Cross browser testing (Record in Firefox, Execute in IE)
- No dedicated machine required for test execution( user can work in parallel)
- Selenium uses JavaScript and IFrames to embed the BrowserBot in your browser
- The engine is tweaked to support wide range of browsers on Windows, Mac OS X and Linux

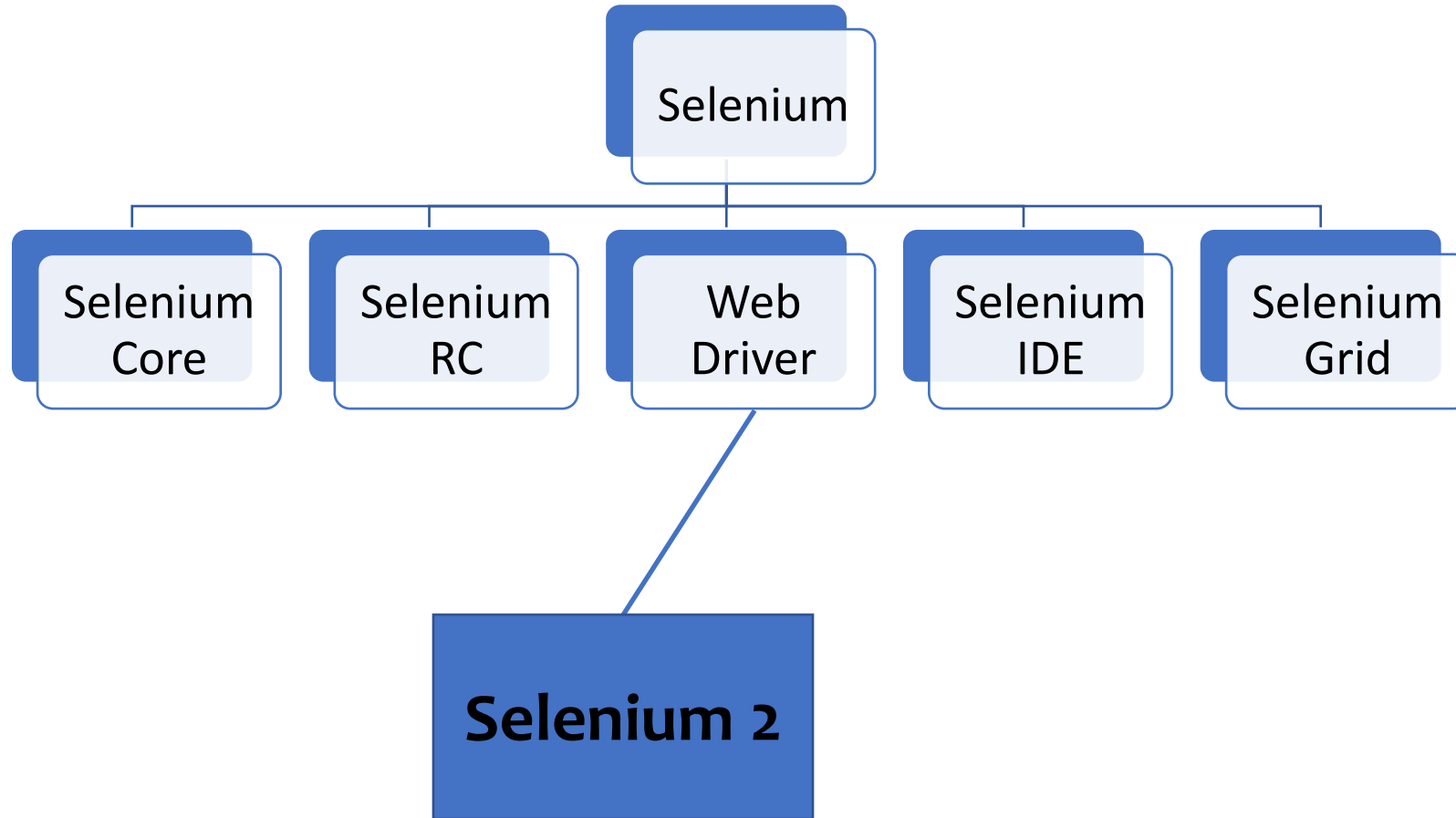
# Features of Selenium

- Languages Supported by Selenium – By Seleniumhq
  - Java
  - C#
  - Ruby
  - Python
  - JavaScript
- Third Party Language Bindings – NOT DEVELOPED by Seleniumhq
  - Perl
  - PHP
  - Haskell
  - Objective-C
- One should know at least one of these programming languages to dig deeper into Selenium

# Features of Selenium

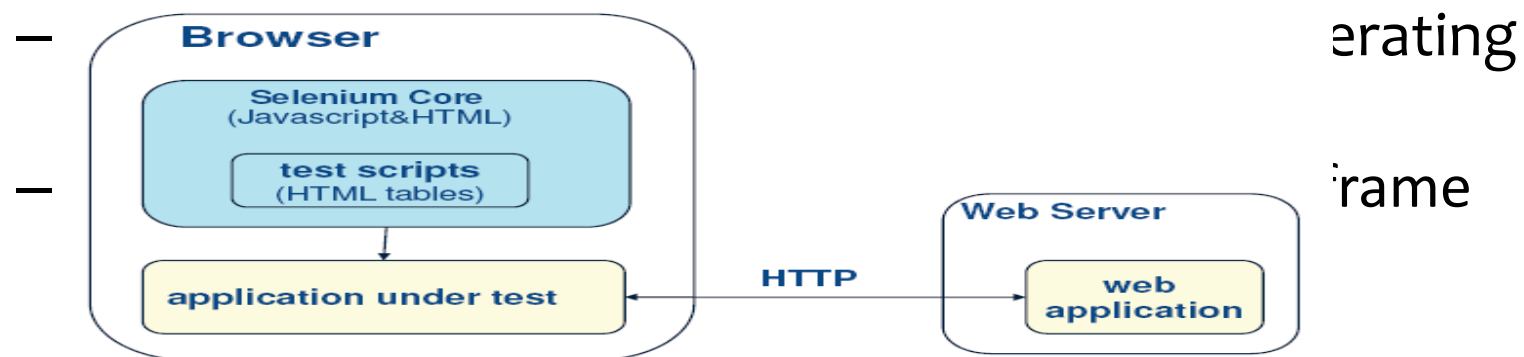
- Browsers Supported by Selenium
  - Mozilla Firefox
  - IE
  - Google Chrome
  - Opera
- Operating Systems supported by Selenium
  - Windows
  - Mac
  - Linux
  - Unix
  - Many more.....

# Flavors of Selenium



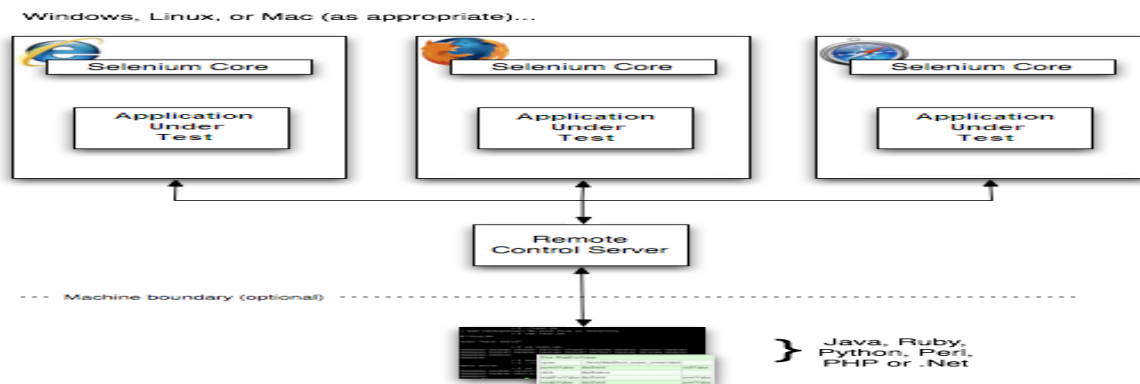
# Selenium Core

- Selenium Core is a JavaScript-based test tool for Web applications. Selenium Core tests run directly in a browser, just as real users do
  - Utility for running tests in web browser
    - Executes commands received from test script
    - Allows test scripts to run inside supported browsers
    - Works with Java script enabled browser



# Selenium RC (Remote Control)

- Selenium Remote Control (RC) is a test tool that allows you to write automated web application UI tests against HTTP website using any mainstream JavaScript-enabled browser
- Selenium RC consists of two parts:
- Selenium Server: works as an http proxy for web request
- Client Libraries: Client library for selected language for automation



# Web Driver

- WebDriver is an API designed to provide a simpler, more concise programming interface in addition to addressing some limitations in the Selenium-RC API
- Selenium-WebDriver was developed to better support dynamic web pages where elements of a page may change without the page itself being reloaded
- WebDriver's goal is to supply a well-designed object-oriented API that provides improved support for modern advanced web-app testing problems

# Selenium IDE

- Selenium IDE (Integrated Development Environment) to develop automation scripts using selenium
- Firefox extension
- Record and playback test in browser
- Intelligent field identification with IDs, names, XPath's etc.
- Record and walk through the test modes
- Import and export scripts in multiple formats e.g. HTML, Ruby, Java, C#, Perl and Python
- Allows script editing



# Selenium Grid

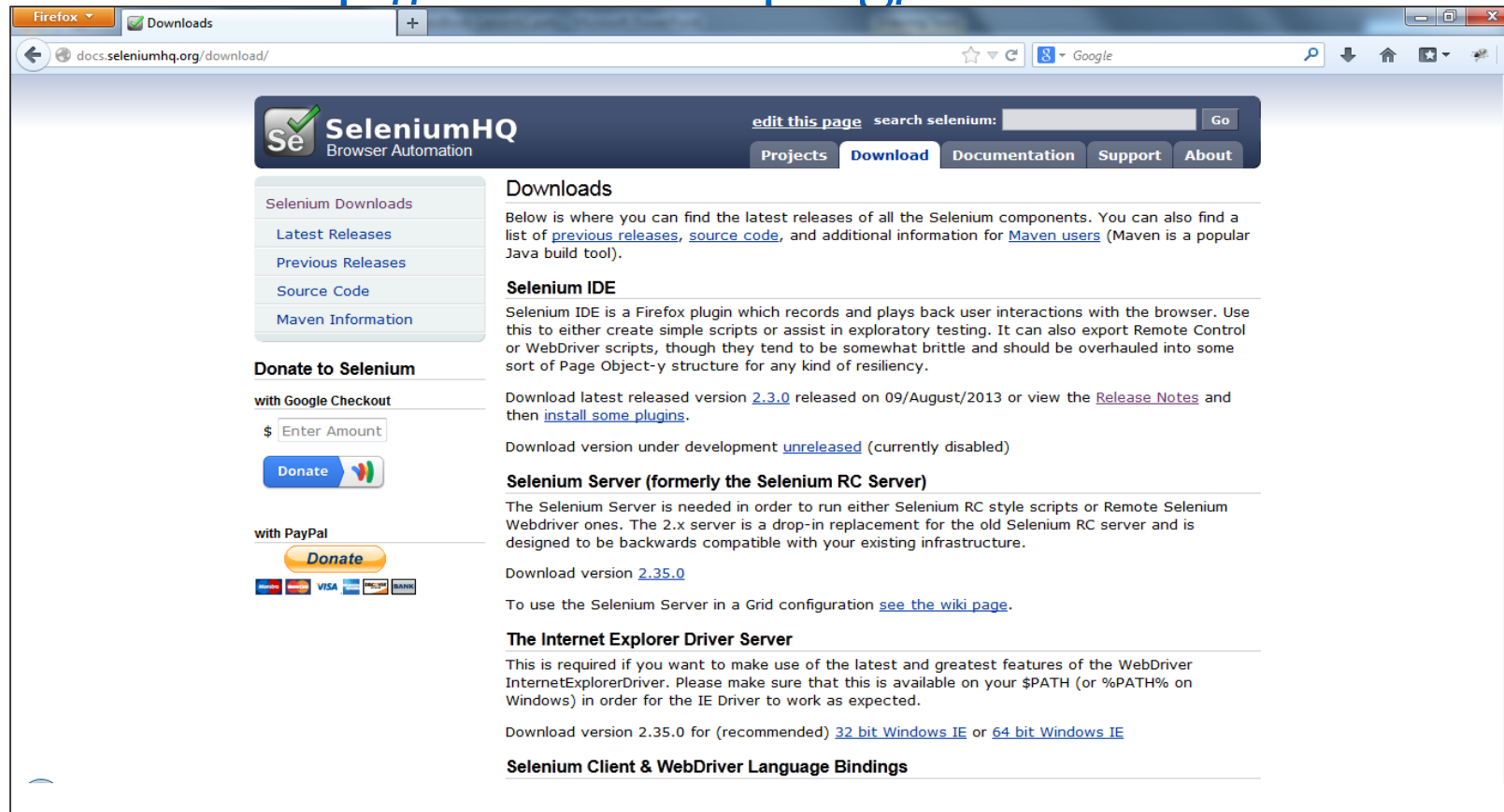
- Selenium Grid is basically a tool used along with Selenium RC to run test suits in multiple environments and to run them parallel
- Features of Selenium Grid
  - It enables concurrent running of test suits in multiple browsers and environments
  - It's a time effective technique of running tests
  - It works on the basis of hub and nodes concepts

# Selenium IDE – An Introduction

- Selenium IDE is an integrated development environment for Selenium tests
- It is implemented as a Firefox extension, and allows you to record, edit, and replay the web test in Firefox
- Using Selenium IDE is a great option available to testers to get started with writing test and group them together to build the Test Suit
- The recorded tests can be exported to many programming languages so that we can tweak them and put them in the testing framework
- The test cases and test suites can be replayed back to check the verifications and validations

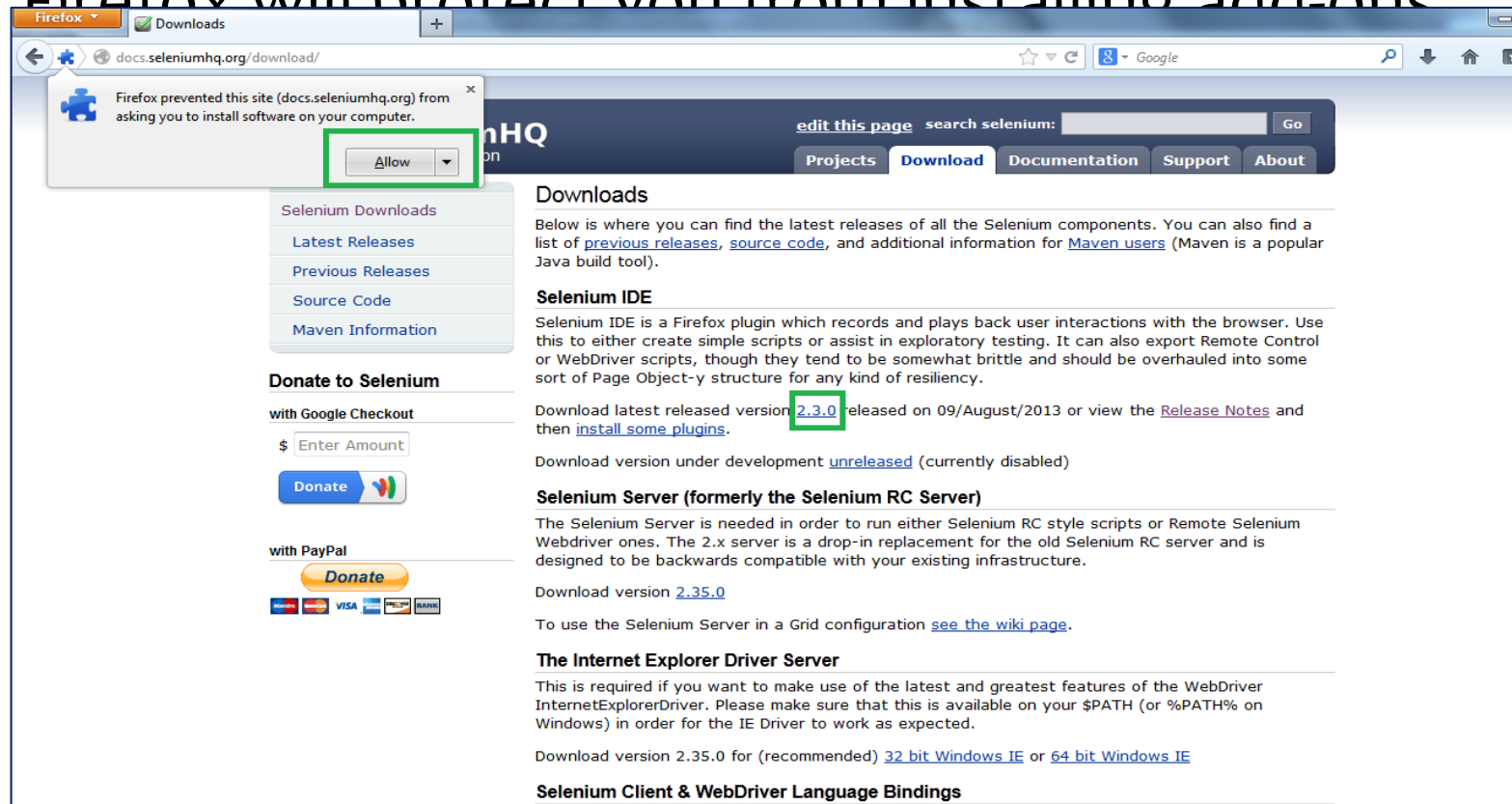
# Installation of Selenium IDE – Step 1

- Open Mozilla Firefox Browser
- Visit – <http://Seleniumhq.org/download>



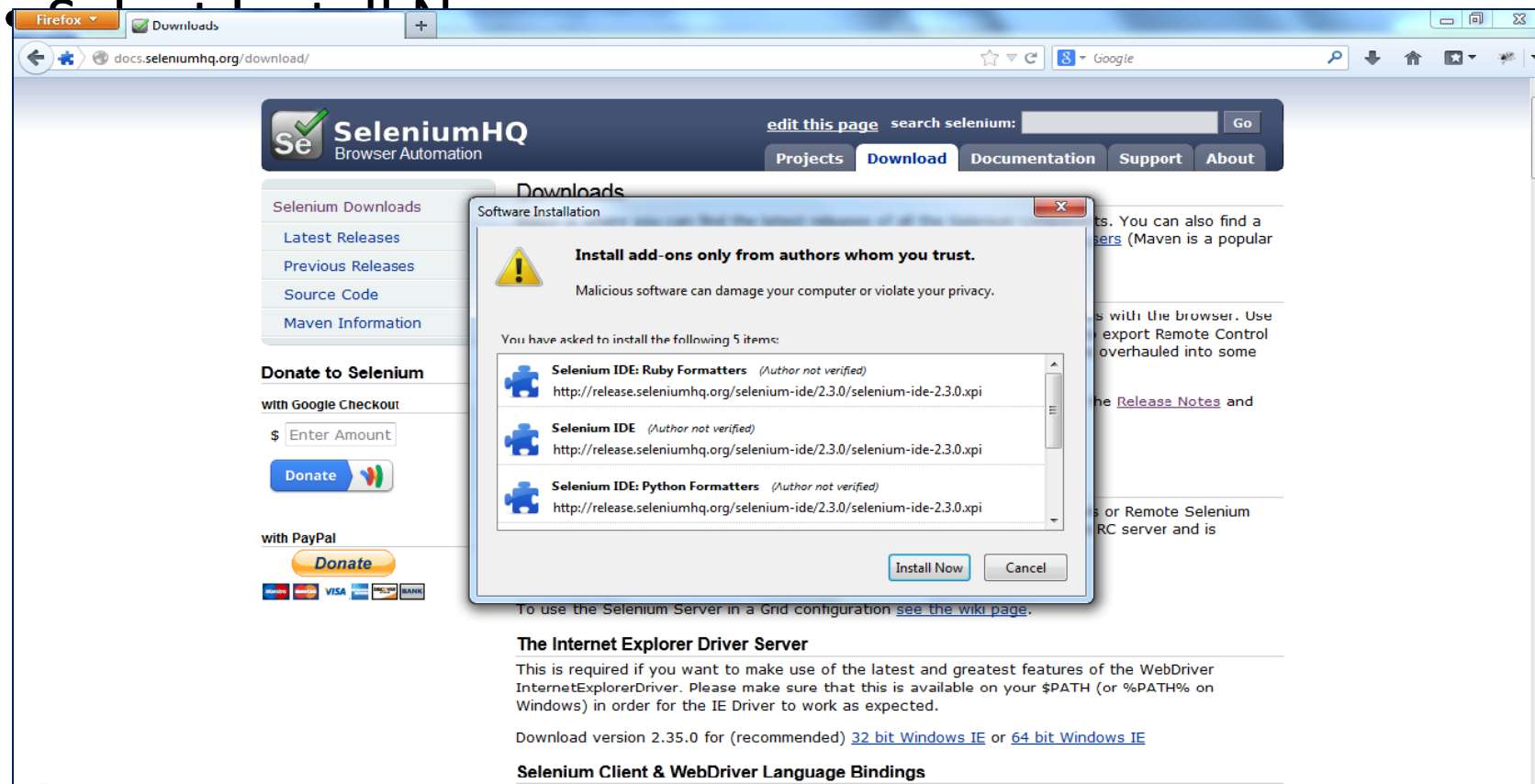
# Installation of Selenium IDE – Step 2

- Click on the Selenium IDE version as shown in the below screenshot
- Firefox will protect you from installing add-ons



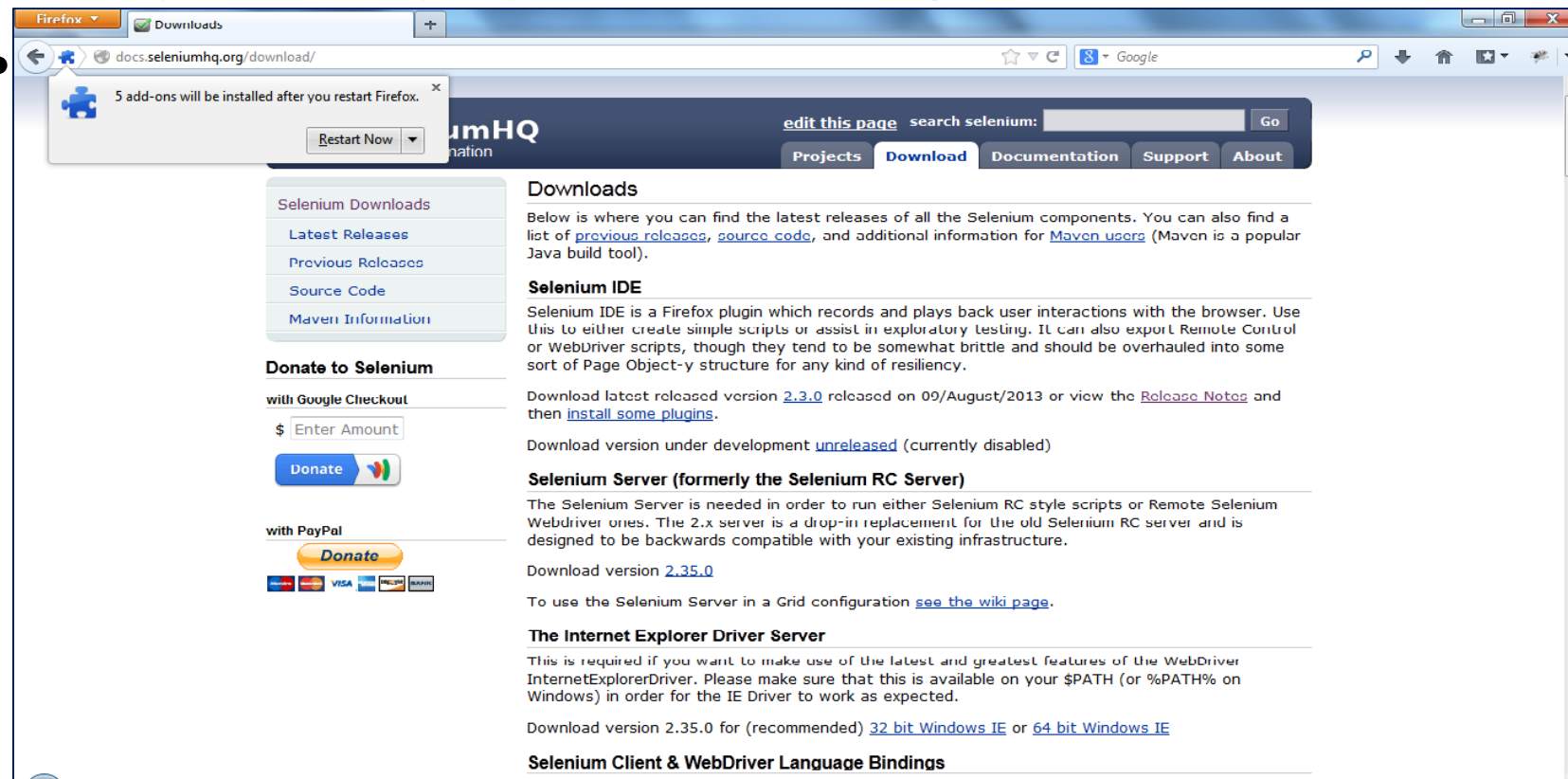
# Installation of Selenium IDE – Step 3

- When downloading from Firefox, you'll be presented with the following window



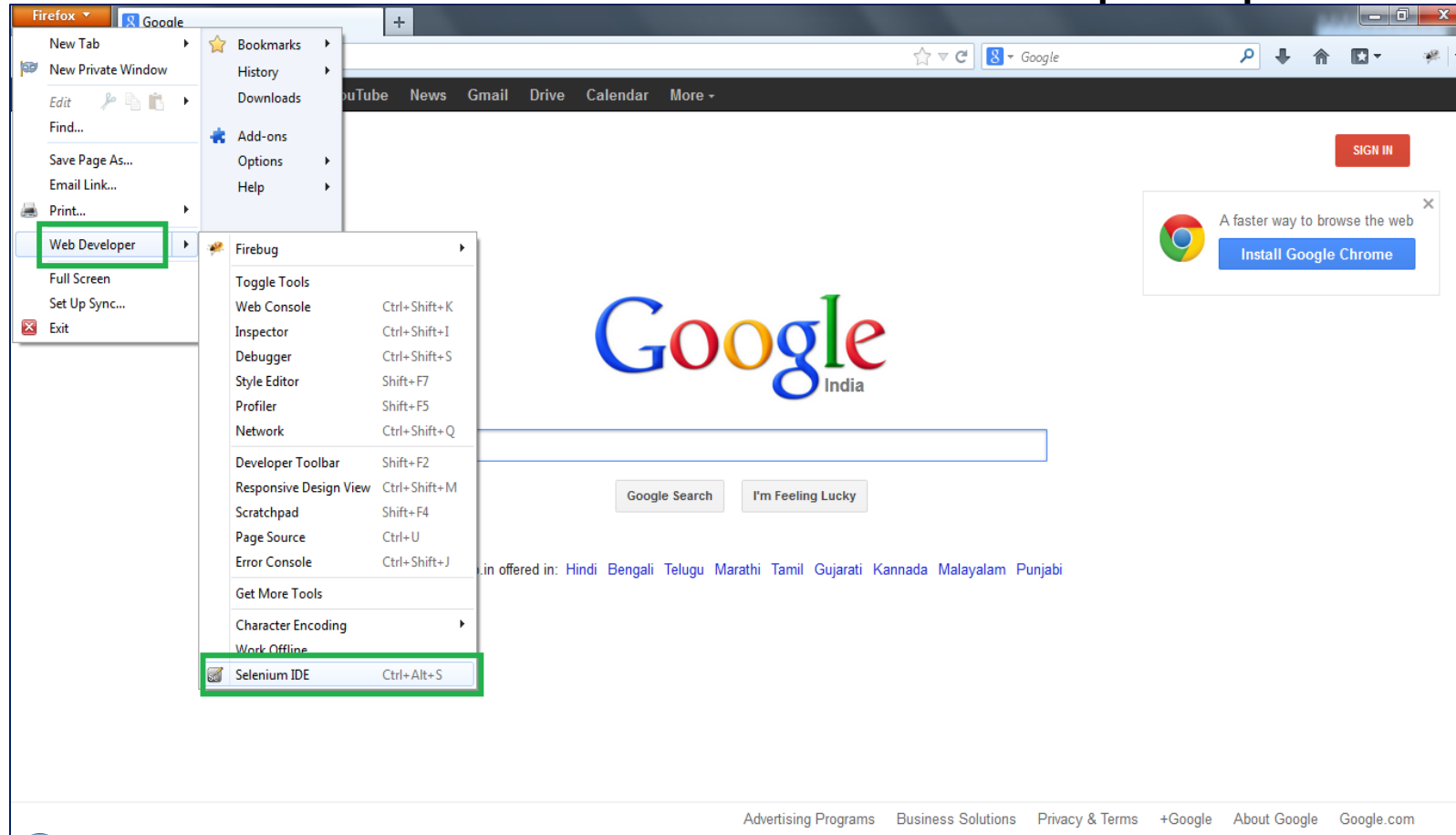
# Installation of Selenium IDE – Step 4

- The Firefox Add-ons window pops up, first showing a progress bar, and when the download is complete, displays the following



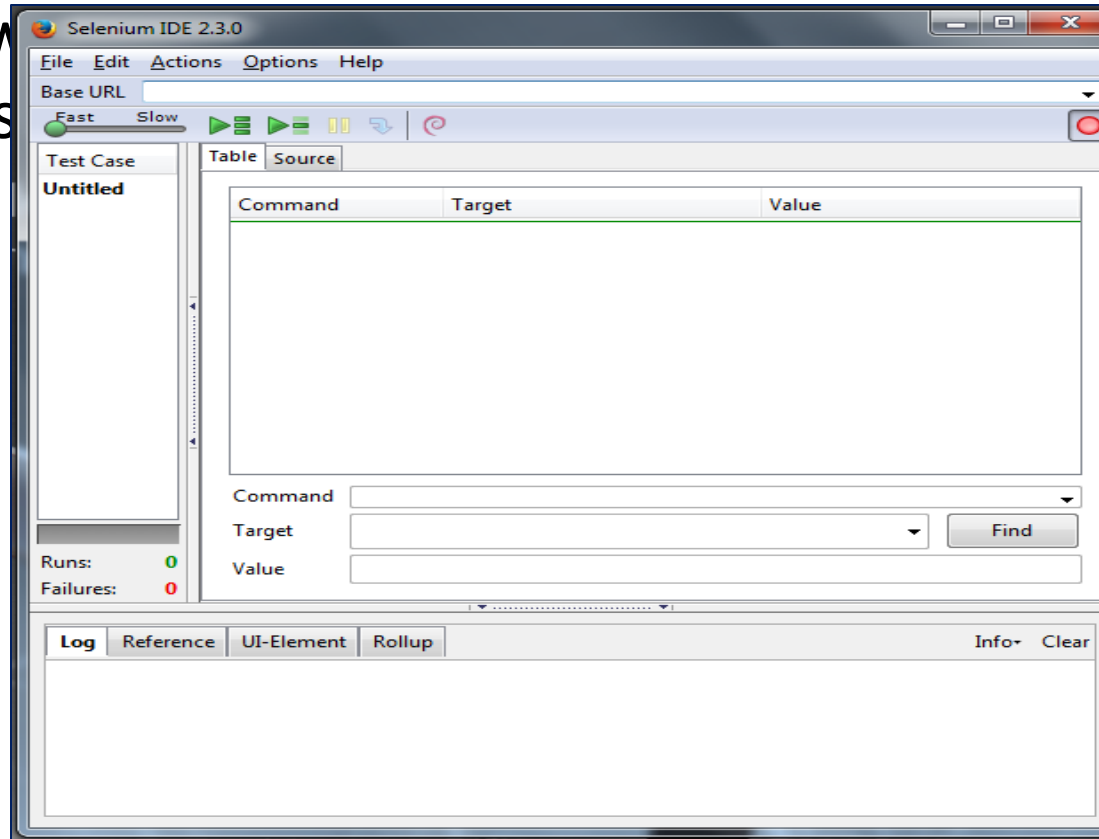
# Installation of Selenium IDE Completed

- After Firefox reboots you will find the Selenium-IDE listed under the Firefox Web Developer option



# Opening the Selenium IDE

- To run the Selenium-IDE, simply select it from the Firefox Web Developer option
- It opens as follows with an empty script-editing window

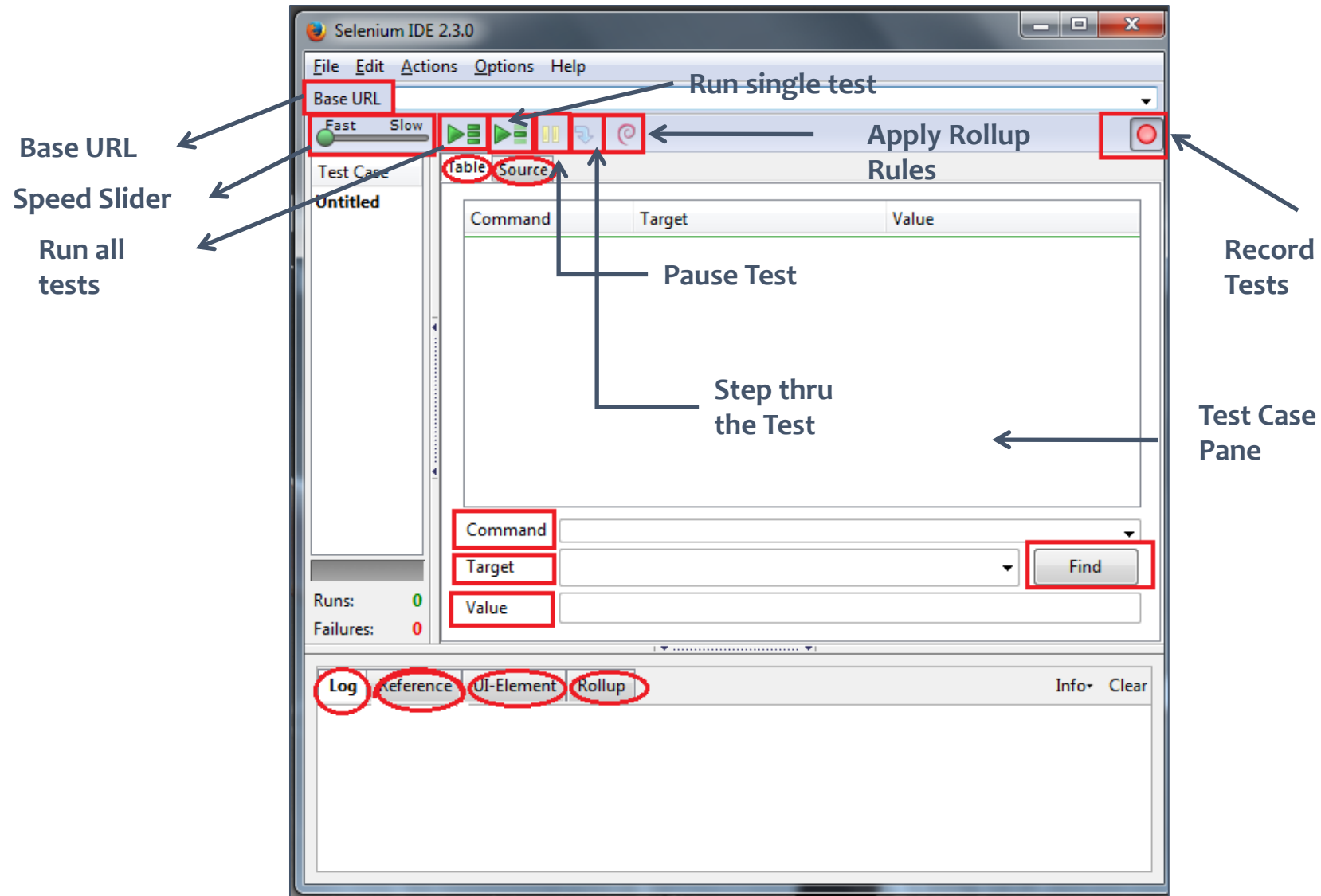


new

test case



# Components Of Selenium IDE



# Introduction to Selenium

## Commands – “Selenese”

- Selenium commands, often called as “Selenese”, are the set of commands that run your tests
- A sequence of these commands is a test script
- Selenium provides a rich set of commands for fully testing your web-app in virtually any way you can imagine
- These commands essentially create a testing language
- Selenese is essentially just a language which is nothing but the syntax and not dependent upon any language like C#, Java etc
- Selenese commands can have up to a maximum of two parameters: target and value

# Capabilities of “Selenese”

- With help of Selenese one can :
  - Test the existence of UI elements based on their HTML tags
  - Test for specific content
  - Test for broken links, input fields, selection list options, submitting forms, and table data among other things
- In addition Selenese supports testing of:
  - Window size
  - Mouse position
  - Alerts
  - Ajax functionality
  - Pop up windows
  - Event handling
  - And many other web-application features

# Types of Selenium Commands

Type	Description
<b>Actions</b>	<p>These are the commands that changes the state of the application by directly interacting with the page elements.</p> <p><b>Example:</b> Click the link, Select the option, Type text</p> <p>If an Action fails, or has an error, the execution of the current test is stopped. The <b>“AndWait”</b> suffix is used while calling the action. For example <b>“clickAndWait”</b>, this suffix instructs Selenium that it should wait for a new page to load.</p>
<b>Accessors</b>	<p>These are commands that allow you to examine the state of the application and store results in variables, e.g. <b>“storeTitle”</b>.</p>

# Types of Selenium Commands

Type	Description
Assertions	<p>They are like Accessors, but they verify that the state of the application conforms to what is expected.</p> <p><b>Examples:</b> “make sure the page title is something” and “verify that this radiobutton is selected”.</p> <p><b>Three types of assertions</b></p> <p><b>Assert:</b> When an “assert” fails, the test is aborted. For example “assertText”</p> <p><b>Verify:</b> When a “verify” fails, the test will continue execution, logging the failure. For example “verifyText”</p> <p><b>WaitFor:</b> Before proceeding to the next command, “waitFor” commands will first wait for a certain condition to become true.</p> <p><b>Step passes</b> - If the condition becomes true within the waiting period (30 Seconds).</p> <p><b>Step fails</b> - If the condition does not become true. Failure is logged, and test execution proceeds to the next command.</p>

# Selenium Commands

Command	Description
<b>open</b>	It opens up the page using given URL
<b>click/clickAndWait</b>	It performs click operation and optionally waits for a new page to load
<b>verifyTitle/assertTitle</b>	It verifies an expected page title
<b>verifyTextPresent</b>	It verifies that the expected text is present on the page
<b>verifyElementPresent</b>	It verifies an expected UI element, as defined by its HTML tag, is present on the page
<b>verifyText</b>	It verifies that the expected text along with its HTML tag are present on the page
<b>verifyTable</b>	It can be used to verify the expected content on the table
<b>waitForPageToLoad</b>	It pauses execution until an expected new page loads. Called automatically when clickAndWait is used
<b>waitForElementPresent</b>	It pauses the execution until the expected UI is present on the web page

# Understanding Element Locators in Selenium IDE

- The “Locators” informs Selenium IDE about which GUI elements it is supposed to operate on
- Identification of correct GUI elements is a prerequisite to create an automation script
- Identifying the GUI element on a web page accurately is more difficult it sounds
- Sometimes we end up working on wrong GUI element or no elements at all
- Therefore, Selenium facilitates us with number of locators to precisely locate a GUI element on the web page

# Locators in Selenium

- The different types of Locators are given below :
  - ID
  - Name
  - Link Text
  - CSS Selector
    - Tag and ID
    - Tag and Class
    - Tag and Attribute
    - Tag, Class, and attribute
    - Inner Text
  - DOM (Document Object Model)
    - getElementById
    - getElementsByName



# Locators in Selenium

- ID - This is the most common technique of locating elements on the web page as ID's are supposed to be unique for each element
- Name – Locating elements by their Name is very much similar to locating an element by its ID, except that we use “name=” instead
- Link Text – This type of locator is only used with the hyperlink element. We access the link by prefixing our target with “link=” and then followed by the hyperlink text

# Finding elements by CSS

- CSS (Cascading Style Sheets) is a language for describing the rendering of HTML and XML documents
- CSS uses selectors for binding style properties to elements in the document
- Selenium is compatible with CSS 1.0, CSS 2.0, and CSS 3.0 selectors
- CSS Selectors are string patterns used to identify an element based on a combination of HTML tag, id, class, and attributes

# Finding elements by CSS - Examples

CSS Selector	Description	Syntax & Example
<b>Tag and ID</b>	tag=HTML Tag id=The ID of the element being accessed	Syntax - css=tag#id Example – css=input#Uname
<b>Tag and Class</b>	tag=HTML Tag class=The class of the element being accessed	Syntax - css=tag.class Example – css=input.inputtext
<b>Tag and Attribute</b>	tag=HTML Tag [attribute=value]	Syntax – css=tag[attribute=value] Example – css=input[name=LName]
<b>Tag, Class and Attribute</b>	tag=HTML Tag class=The class of the element being accessed [attribute=value]	Syntax – css=tag.class[attribute=value] css=input.inputtext[name=LName]
<b>Inner Text</b>	tag=HTML Tag Inner text=The inner text of the element	Syntax – css=tag:contains(“inner text”) Example – css=input.contains(“Helllo”)

# Locating elements by DOM - Examples

DOM	Description	Syntax & Example
<b>getElementById</b>	id of the element = this is the value of the ID attribute of the element to be accessed. This value should always be enclosed in a pair of parentheses (“”)	Syntax – document.getElementById(“id”)  Example – document.getElementById(“txtName”) )
<b>getElementsByName</b>	name = name of the element as defined by its ‘name’ attribute index = an integer that indicates which element within getElementsByName’s array will be used	Syntax - document.getElementsByName(“name”)[index] Example – document.getElementsByName(“rbGender”)[1]

# Matching Text Patterns

- Using “Patterns” in selenium commands is one of the efficient way of writing good tests
- They enable you to match various content types on a web page like Links, elements , text
- Examples of commands which require patterns are verifyTextPresent, verifyTitle, verifyAlert, assertConfirmation, verifyText, and verifyPrompt
- There are three types of patterns those can be used along with Selenium Commands:
  - Globbing
  - Regular Expression
  - Exact

# Matching Text Patterns – Globbing Patterns

- “Globbing Patterns” is the one of the matching text patterns in selenium
- You can describe expected text pattern with command's target column and can use it with verify and assert commands
- We can use globbing pattern when expected text string is dynamic and can use with commands like verifyTitle, assertText, verifyTextPresent, assertTextPresent etc

# Matching Text Patterns – Globbing Patterns

- Globbing is fairly limited
- Only two special characters are supported in the Selenium implementation

Pattern	Description	Example
<b>*</b>	Used to “match anything,” i.e., nothing, a single character, or many characters	Example – <b>glob:Film*Television Department</b>
<b>[ ] (character class)</b>	Used to “match any single character found inside the square brackets.” A dash (hyphen) can be used as a shorthand to specify a range of characters.	Example –  <b>[aeiou]</b> - matches any lowercase vowel <b>[0-9]</b> - matches any digit <b>[a-zA-Z0-9]</b> - matches any alphanumeric character

# Matching Text Patterns – Regular Expression

- Regular Expression pattern is the most powerful of the three types of patterns that selenium command supports
- Regular expressions are also supported by most high-level programming languages
- In Selenese, regular expression patterns allow a user to perform many tasks that would be very difficult otherwise
- For example, if you need to create a test that needs to ensure that a textbox should contain nothing but a numeric value
- Selenese regular expression patterns offer the same wide array of special characters that exist in JavaScript



# Matching Text Patterns – Regular Expression

Pattern	Match
[ ] (character class)	character class: any single character that appears inside the brackets
*	quantifier: 0 or more of the preceding character (or group)
+	quantifier: 1 or more of the preceding character (or group)
.	Any single character
?	quantifier: 0 or 1 of the preceding character (or group)
{1,5}	quantifier: 1 through 5 of the preceding character (or group)
	alternation: the character/group on the left or the character/group on the right
()	grouping: often used with alternation and/or quantifier

# Matching Text Patterns – Exact Pattern

- The exact type of Selenium pattern is of marginal usefulness
- It uses no special characters at all
- If you needed to look for an actual asterisk character which is special for both globbing and regular expression patterns, the exact pattern would be one way to do that
- For example, if you wanted to verify the text present on the web page like “\* Conditions apply” then the code “glob:\* Conditions apply” might not work
- In order to ensure that the “\* Conditions apply” text is verified on the web page, the “exact” prefix can be used
- Valid pattern – exact: \* Conditions apply

# Storing information from the page in the test

- Sometimes there is a need to store elements that are on the page to be used later in a test
- This could be that your test needs to pick a date that is on the page and use it later so that you do not need to hardcode values into your test
- You can also use Selenium variables to store constants at the beginning of a script
- Selenium variables can be used to store values passed to your test program from the command-line, from another program, or from a file
- Once the element has been stored you will be able to use it again by requesting it from a JavaScript dictionary that Selenium keeps track of
- To use the variable it will take one of the following two formats: it can look like `${variableName}`

# Store Commands

- store
  - The plain store command is the most basic of the many store commands and can be used to simply store a constant value in a selenium variable
  - It takes two parameters, the text value to be stored and a selenium variable

Command	Target	Value
store	Selenium IDE Demo	myVariable
type	name=Textbox1	\${myVariable}

- The above test stores the value “Selenium IDE Demo” in the variable “myVariable”
- You can read the value of the variable in the textbox on your web page named “Textbox1” by setting the value for the type command as \${myVariable}
- Upon execution of above script will store the value “Selenium IDE Demo” in the textbox “Textbox1”

# Store Commands

- storeElementPresent
  - This command stores either "true" or "false" depending on the presence of the specified element
  - Example:

Command	Target	Value
open		
storeElementPresent	name=loginName	flag1
storeElementPresent	name=Password	flag2

- In the above test script, the variables flag1 & flag2 will store the values either true or false depending

Command	Target	Value
open		
storeElementPresent	name=loginName	flag1
storeElementPresent	name=Password	flag2
echo	\${flag1}	
echo	\${flag2}	

# Store Commands

- storeText
  - This command is used to store the inner text of an element onto a variable

- | Command   | Target       | Value   |
|-----------|--------------|---------|
| open      |              |         |
| storeText | css=h2       | textVar |
| echo      | \$ {textVar} |         |

- The above script will save the inner text in the variable “textVar” of the element having satisfied the condition i.e. “css=h2”

# Working with Alerts

- Alerts are probably the simplest form of pop-up windows

Command	Description
<b>assertAlert</b> <b>assertNotAlert</b>	Retrieves the message of the alert and asserts it to a string value that you specified.
<b>assertAlertPresent</b> <b>assertAlertNotPresent</b>	Asserts if an Alert is present or not
<b>storeAlert</b>	Retrieves the alert message and stores it in a variable that you will specify.
<b>storeAlertPresent</b>	Returns TRUE if an alert is present; FALSE if otherwise.
<b>verifyAlert</b> <b>verifyNotAlert</b>	Retrieves the message of the alert and verifies if it is equal to the string value that you specified.
<b>verifyAlertPresent</b> <b>verifyAlertNotPresent</b>	verifies if an Alert is present or not

# Working with Confirmation

- Confirmations are pop-ups that give you an OK and a CANCEL button, as opposed to alerts which give you only the OK button
- The commands you can use in handling confirmations are similar to those in handling alerts
  - `assertConfirmation/assertNotConfirmation`
  - `assertConfirmationPresent/assertConfirmationNotPresent`
  - `storeConfirmation`
  - `storeConfirmationPresent`
  - `verifyConfirmation/verifyNotConfirmation`
  - `verifyConfirmationPresent/verifyConfirmationNotPresent`
  - `chooseOkOnNextConfirmation/chooseOkOnNextConfirmationAndWait`
  - `chooseCancelOnNextConfirmation`



# Introduction to Debugging in Selenium IDE

- Debugging means finding and fixing errors in your test case
- This is a normal part of test case development
- Sometimes, as a test automator, you will need to debug your tests to see what is wrong
- There are various commonly used techniques available in Selenium IDE which can be used to identify an error in the test case
- The tester can optionally break or start the execution of a test case to debug and figure out the existing error in the test case

# Using Breakpoints in Test Case

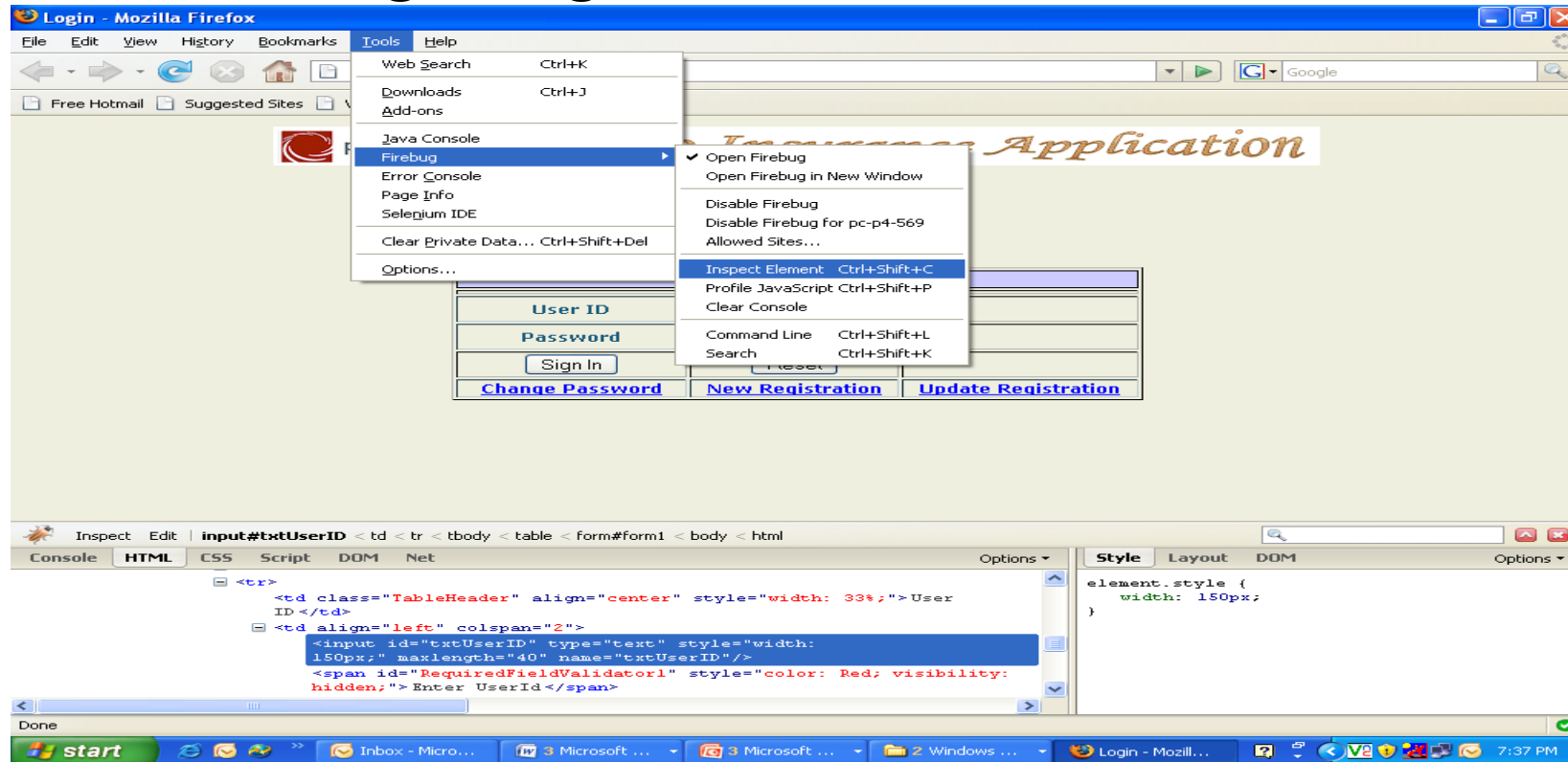
- One can run up to a specific command in the middle of the test case and inspect how the test case behaves at that point
- To do this, set a breakpoint on the command just before the one to be examined
- Steps to be followed
  - Select a command
  - Right-click, and from the context menu select Toggle Breakpoint
  - Then click the Run button to run your test case from the beginning up to the breakpoint
  - Click on Step button to execute the test case which has halted as it has reached the breakpoint
  - Observer the test execution

# Using Startpoint in Test Case

- If you have a really long test and it's failing towards the end, then you can set a custom start point so that you don't have to run the entire test when you're investigating the failure
- For example, your test might register a new user, log in, and then fail on the Home Page
- You could simply navigate to the home page yourself and set your test to start from there
- To set a start point simply right click on the first command you want Selenium IDE to execute and click 'Set / Clear Start Point'
- You will see a small play icon appear to the left of your command

# Object identification using firebug

- Firebug is add on to Firefox
- It helps in getting object properties, DOM structure,

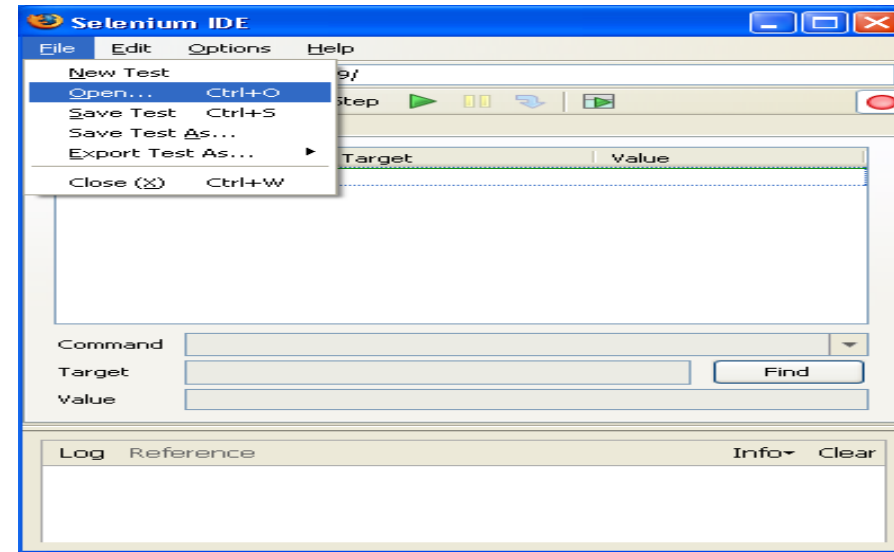
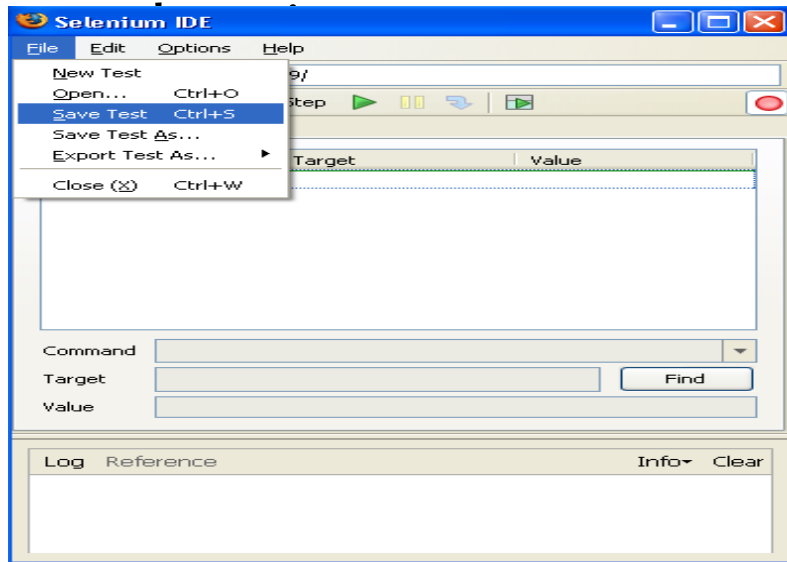


# Create scripts using IDE

- Perform following steps to create script:
  - Perform following steps to create script:
  - Launch Mozilla Firefox
  - Open application in Firefox
  - Invoke Selenium Tools ->Selenium IDE
  - Invoke firebug Tools -> firebug -> Open Firebug
  - Enter command in Selenium IDE
  - Inspect element using firebug and specify element locator
  - Specify value if required
  - Repeat above steps as required.

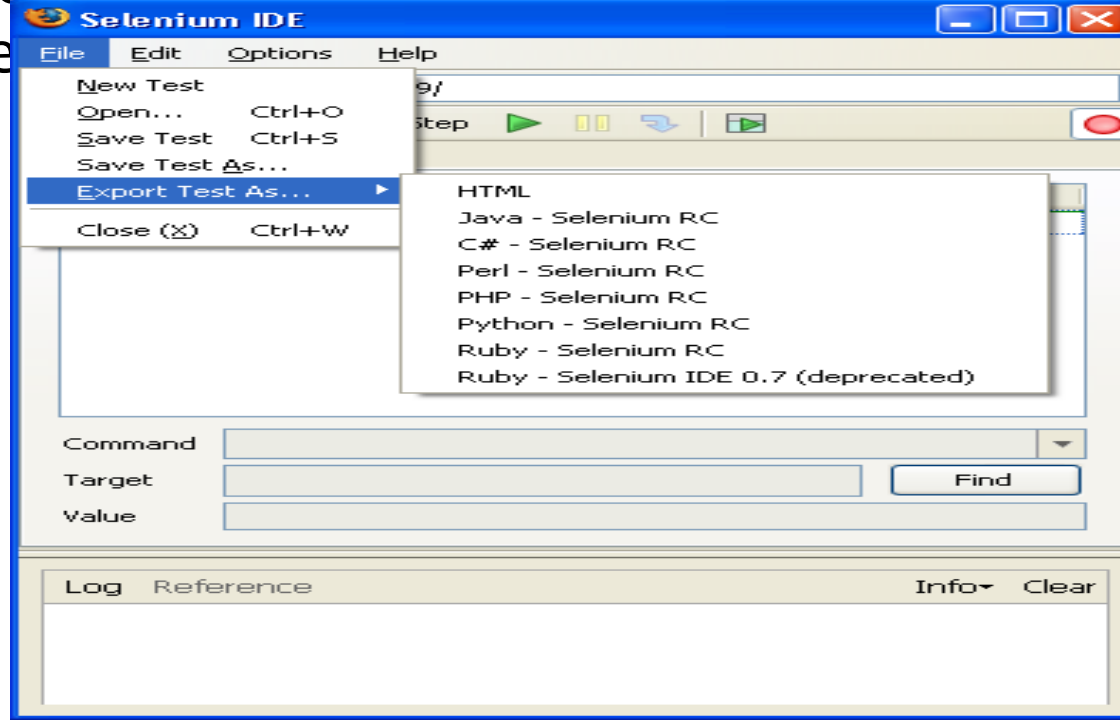
# Save and load scripts in IDE

- To save test go to
  - File->Save Test
  - Give the test name and save it in desired
- To load a test go to
  - File->Open
  - And open a particular test



# Export scripts to multiple language

- To export a test in particular language perform the following steps
  - File->Export Test As
  - Select the language in which you want to Export the test



# An Introduction to Web Driver

- “Web Driver” is a Web Automation Framework which is also known as “Selenium 2”
- It allows you to create and execute tests against different browsers, unlike Selenium IDE which works only with Firefox
- WebDriver is designed to provide a simpler, more concise programming interface in addition to addressing some limitations in the Selenium-RC API
- Selenium-WebDriver was developed to better support dynamic web pages where elements of a page may change without the page itself being reloaded
- WebDriver’s goal is to supply a well-designed object-oriented API that provides improved support for modern advanced web-app testing problems



# Web Driver Vs Selenium RC

- WebDriver is implemented through a browser-specific browser driver, which sends commands to a browser, and retrieves results
- Most browser drivers actually launch and access a browser application, there is also a HtmlUnit browser driver, which simulates a browser using HtmlUnit
- Selenium RC is written in JavaScript which causes a significant weakness
- Browsers impose a pretty strict security model on any JavaScript that they execute in order to protect a user from malicious scripts
- Rather than being a JavaScript application running within the browser, it uses whichever mechanism is most appropriate to control the browser
- For Firefox, this means that WebDriver is implemented as an extension. For IE, WebDriver makes use of IE's Automation controls

# Benefits of Web Driver over Selenium RC

- Web Deriver is much faster than Selenium RC as it uses browsers own engine to control the behavior
- Selenium RC is slower as it uses Selenium Core, the JavaScript program to control the browser
- Though Selenium RC's API is more matured but contains redundancies and often confusing commands
- For example, most of the time, testers are confused whether to use type or typeKeys, or whether to use click, mouseDown, or mouseDownAt
- Worse, different browsers interpret each of these commands in different ways too
- WebDriver's API is simpler than Selenium RC's & it does not contain redundant and confusing commands
- Web Driver can use HtmlUnit, the headless or invisible browser, Selenium RC needs real or visible browsers to operate on

# Limitation of Web Driver

- Web Driver cannot support new web browsers out of the box
  - Web Driver controls browser from OS level
  - Different web browsers communicate with the OS in a different way
  - New browsers may have different way of communicating with OS in a different way
- No built-in test result generator support
  - Selenium RC automatically generates the test result in an HTML format
  - Web Driver has no built-in provision that can help tester in generating Test Results File
  - The Tester would have to rely on your IDE's output window, or design the report yourself using the capabilities of your programming language and store it as text, html, etc

# Writing first Web Driver Test Script

```
package mypackage;
import org.openqa.selenium.WebDriver;
import org.openqa.selenium.firefox.FirefoxDriver;

public class myFirstTestScript
{
    public static void main(String[] args)
    {
        // declaration and instantiation of objects/variables
        WebDriver driver = new FirefoxDriver();
        String baseUrl = "http://http://docs.seleniumhq.org/";
        String expectedTitle = "Selenium - Web Browser Automation";
        String actualTitle = "";

        // launch Firefox and direct it to the Base URL
        driver.get(baseUrl);
        // get the actual value of the title
        actualTitle = driver.getTitle();
    }
}
```

# Writing first Web Driver Test Script

```
if (actualTitle.contentEquals(expectedTitle))
{
    System.out.println("Test Passed!");
}
else
{
    System.out.println("Test Failed");
}

//Close browser window
driver.close();

}
}
```

# Locating UI Elements

- Locating elements in WebDriver can be done on the WebDriver instance itself or on a WebElement
- Each of the language bindings expose a “Find Element” and “Find Elements” method
- The first returns a WebElement object otherwise it throws an exception
- The latter returns a list of WebElements, it can return an empty list if no DOM elements match the query.
- The “Find” methods take a locator or query object called “By”

# Locating UI Elements

Locator	Description	Usage
<b>ByID</b>	Locates element using value of their "ID" attribute	HTML - <div id="div1">...</div> Java - WebElement element = driver.findElement(By.id("div1"));
<b>By.ClassName</b>	Locates element using value of their "Class" attribute	HTML <div class="cheese"><span>Cheddar</span></div><div class="cheese"><span>Gouda</span></div>  Java - List<WebElement> cheeses = driver.findElements(By.className("cheese"));
<b>By.Name</b>	Locates element using value of their "Name" attribute	HTML <input name="txtUName" type="text"/> Java WebElement cheese = driver.findElement(By.name("txtUName"));

# Locating UI Elements

Locator	Description	Usage
<b>ByLinkText</b>	Finds a link element by the exact text it displays	HTML – <a href="http://www.google.com/search?q=cheese">cheese</a> Java -WebElement cheese = driver.findElement(By.linkText("cheese"));
<b>By.PartialLinkText</b>	Find the link element with partial matching visible text.	HTML <a href="http://www.google.com/search?q=cheese">search for cheese</a> Java - WebElement cheese = driver.findElement(By.partialLinkText("cheese"));
<b>By.CSS</b>	Finds elements based on the driver's underlying CSS Selector engine	findElement(By.cssSelector("input#email"))



# Locating UI Elements

Locator	Description	Usage
<b>By.tagName</b>	locates elements by their tag name	HTML - <div id="div1">...</div> Java - findElement(By.tagName("div"))
<b>By.xpath</b>	locates elements via Xpath	findElement(By.xpath("//html/body/div/table/tbody/tr/td[2]/table/tbody/tr[4]/td/table/tbody/tr/td[2]/table/tbody/tr[2]/td[3]/form/table/tbody/tr[5]"))

# Using sendKeys() and click()

- Example of sendKeys()

```
WebElement myElement = driver.findElement(By.id("Username"));  
myElement.sendKeys("SeleniumUsers");
```

- Clicking on an Element

```
driver.findElement(By.name("Click Me")).click();
```

- It does not take any parameter/argument
- The method automatically waits for a new page to load if applicable
- The element to be clicked-on, must be visible

# Using Get Commands API

Command	Description
<b>Get()</b>	<ol style="list-style-type: none"><li>1. It automatically opens a new browser window and fetches the page that you specify inside its parentheses</li><li>2. The parameter must be a string</li></ol>
<b>getTitle()</b>	<ol style="list-style-type: none"><li>1. Fetches the title of the current page</li><li>2. Return null if the current page has no title</li><li>3. Needs no parameters</li></ol>
<b>getPageSource()</b>	<ol style="list-style-type: none"><li>1. Return the source code of the page as a string value</li><li>2. Needs no parameters</li></ol>
<b>getCurrentUrl()</b>	<ol style="list-style-type: none"><li>1. Gets the url of the current page loaded in the browser</li><li>2. Needs no parameters</li></ol>
<b>getText()</b>	<ol style="list-style-type: none"><li>1. Fetches the inner text of the element that you specify</li></ol>

# Using Navigate Commands API

Command	Description
<b>navigate().to()</b>	<ol style="list-style-type: none"><li>1. Behaves exactly same as get() method</li><li>2. It opens a new browser window and loads the page that you specify inside its parentheses</li></ol>
<b>navigate().refresh()</b>	<ol style="list-style-type: none"><li>1. Refreshes current loaded page in the browser</li><li>2. Needs no parameters</li></ol>
<b>navigate().back()</b>	<ol style="list-style-type: none"><li>1. Takes you back by one page on the browsers history</li><li>2. Needs no parameters</li></ol>
<b>navigate().forward()</b>	<ol style="list-style-type: none"><li>1. Takes you forward by one page on the browsers history</li><li>2. Needs no parameters</li></ol>

# Closing & Quitting Browser Window

Command	Description
<b>close()</b>	<ol style="list-style-type: none"><li>1. It closes the browser window which is being opened currently</li><li>2. Needs no parameters</li></ol>
<b>quit()</b>	<ol style="list-style-type: none"><li>1. It closes all windows that web drive has opened</li><li>2. Needs no parameters</li></ol>

# Moving between Windows and Frames

## HTML Code

```
<a href="somewhere.html" target="windowName">Click here to open a  
new window</a>
```

## Java Code

```
driver.switchTo().window("windowName");
```

- 

## Java Code

```
for (String handle : driver.getWindowHandles()) {  
    driver.switchTo().window(handle); }  
}
```

## Java Code

```
driver.switchTo().frame("frameName");
```

# Handling Popup Dialogs

- Starting with Selenium 2.0 beta 1, there is built in support for handling popup dialog boxes
- After you've triggered an action that opens a popup, you can access the alert with the following:

## Java Code

```
Alert alert = driver.switchTo().alert();
```

- This will return the currently open alert object
- With this object you can now accept, dismiss, read its contents or even type into a prompt
- This interface works equally well on alerts, confirms, and prompts

# Using Explicit & Implicit Wait

- Waiting is having the automated task execution elapse a certain amount of time before continuing with the next step
- Explicit Waits
  - An explicit waits is code you define to wait for a certain condition to occur before proceeding further in the code
  - There are some convenience methods provided that help you write code that will wait only as long as required
  - WebDriverWait in combination with ExpectedCondition is one way this can be accomplished
  - Import following two packages
    - `import org.openqa.selenium.support.ui.ExpectedConditions;`
    - `import org.openqa.selenium.support.ui.WebDriverWait;`



# Using Explicit along with Expected Condition

- The ExpectedConditions class offers a wider set of conditions that you can use in conjunction with WebDriverWait's until() method

```
WebDriver driver = new FirefoxDriver();  
WebDriverWait myWait = new WebDriverWait(driver,10);
```

```
myWait.until(ExpectedConditions.visibilityOfElementLocated(By.id("username")));  
drive.findElement(By.id("username")).sendKeys("SeleniumUser");
```

- The above code will put an explicit wait on the "username" element before we type the text "SeleniumUser" into it

# Using Explicit along with Expected Condition

- `alertIsPresent` – Waits until an alert box is visible

```
If(myWait.until(ExpectedConditions.alertIsPresent()) != null)
{
    System.out.println("Alert box is available");
}
```

- `WebElement txtQualification = myWait.until(ExpectedConditions.elementToBeClickable(By.id("Qualification")));`

visible and, at the same time, enabled

# Using Explicit & Implicit Wait

- Implicit Waits

- It is easy to code the Implicit wait compare to coding the explicit wait
- The right place for declaring implicit wait for the test is in the instantiation part of the code
- Import following package to declare implicit wait in the test
  - `import java.util.concurrent.TimeUnit;`



```
driver.manage().timeouts().implicitlyWait(10, TimeUnit.SECONDS);
```

# Working with Forms using Web Driver

Element	Command	Example
<b>InputBox</b>	sendKeys() clear()	<code>driver.findElement(By.name("username")).sendKeys("SeleniumUser");</code>
<b>RadioButton, CheckBox</b>	click()	<code>driver.findElement(By.cssSelector("input[value='Male']")).click();</code> <code>WebElement chkHobbies = driver.findElement(By.id("chkMusic"));</code> <code>chkHobbies.click();</code>
<b>Links</b>	click()	<code>Driver.findElement(By.linkText("Click Me")).click();</code>
<b>Drop-Down Box</b>	Select	<code>select drpCountry = new Select(driver.findElement(By.name("Country")));</code>
<b>Submit Form</b>	submit()	The submit() method is used to submit a form. This is an alternative to clicking the form's submit button. You can use submit() on any element within the form, not just on the submit button itself. <code>driver.findElement(By.name("password")).submit();</code>

# Working with Forms using Web Driver – DropDown Box

Command	Description	Example
<b>selectByVisibleText()</b> and <b>deselectByVisibleText()</b>	Selects/deselects the option that displays the text matching the parameter.	<code>drpFruit.selectByVisibleText("Mango");</code>
<b>selectByValue()</b> and <b>deselectByValue()</b>	Selects/deselects the option whose "value" attribute matches the specified parameter.	<code>drpFruit.selectByValue("123");</code>
<b>selectByIndex()</b>	Selects/deselects the option at the given index.	<code>drpFruit.selectByIndex(0);</code>
<b>isMultiple()</b>	Returns TRUE if the drop-down element allows multiple selections at a time; FALSE if otherwise.	<pre>If(drpCountry.isMultiple()) {     //Do something }</pre>
<b>deselectAll()</b>	Clears all selected entries. This is only valid when the drop-down element supports multiple selections.	<code>drpContry.deselectAll();</code>