Dot Net CCEE Mock Test2

Total points 9/40 ?



0 of 0 points

9 of 40 points

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MCQ Quiz

the	eutility allows us to see the contents of an assembly including metadata of an assembly and its compiled code.	*0/1
O ILD	PASM	
© CSC	C	×
GA(CUTIL	
O INS	STALLUTIL	
Correct a	answer	
O ILDA	ASM	
prog	An is a logical isolation boundary created around .NET grams so that they do not access or affect each other and more than e can be run in a single process	*0/1
CLF	R	×
© CLF		×
O CTS		×
CTS	S	×
CTS	S moting plication Domain	×
Correct a	S moting plication Domain	×

×	The is a standard that specifies how data types are represented in computer memory. It is intended to allow programs written in different programming languages to easily share information	* 0/1
O	CLS	×
\bigcirc	CTS	
\bigcirc	MSIL	
0	Byte Code	
Corre	ect answer	
	CTS	
×	The correct syntax for a readonly automatic property is as follows *	0/1
()	public int P{get{}}	×
0	public int P{get;}	
0	<pre>public int P{get;} public readonlyint P{get{}}</pre>	
0		
Corre	public readonlyint P{get{}}	
Corre	<pre>public readonlyint P{get{}} public readonlyint P{get;}</pre>	

✓ The correct syntax for an object initializer is as follows *	1/1
Class1 o1 = new Class1{o1.a=100};	
Class1 o1 = new Class1{a=100};	✓
Class1 o1 = new Class1(a=100);	
Class1 o1 = new Class1(100);	
Instead of writing a destructor what is the interface that one must implement?	*0/1
IDispose	×
O IDelete	
O IDisposable	
O IDestructor	
Correct answer	
IDisposable	

×	Which of the following statements is false?	0/1
0	The static constructor does not have parameters	
0	The static constructor does not have an access specifier	
0	The static constructor is only called when the first object of the class is created	
	The static constructor cannot be explicitly called	×
Corre	ect answer	
	The static constructor is only called when the first object of the class is created	
~	Which of the following statements is true	1/1
		17 1
0	When creating an object of the derived class, the base class constructor is not executred, only the derived class constructor is called	17 1
0	When creating an object of the derived class, the base class constructor is not	
	When creating an object of the derived class, the base class constructor is not executred, only the derived class constructor is called When creating an object of the derived class, the derived class constructor is not	
	When creating an object of the derived class, the base class constructor is not executred, only the derived class constructor is called When creating an object of the derived class, the derived class constructor is not executed, only the base class constructor is called When creating an object of the derived class, the base class constructor is	

×	Which of the following statements is true *	0/1
0	An abstract class must have an abstract method	
	All abstract methods must compulsorily be implemented by the derived class	×
0	An abstract method must exist in an abstract class	
0	An abstract class cannot have non abstract methods	
Corr	ect answer	
	An abstract method must exist in an abstract class	
×	Which of the following statements is false *	0/1
×	Which of the following statements is false * A sealed class cannot have a derived class	0/1
× 0		0/1
× •	A sealed class cannot have a derived class	0/1
0	A sealed class cannot have a derived class A sealed class can be instantiated For a sealed method, the sealed keyword must compulsorily be given with the	
	A sealed class cannot have a derived class A sealed class can be instantiated For a sealed method, the sealed keyword must compulsorily be given with the override keyword	
	A sealed class cannot have a derived class A sealed class can be instantiated For a sealed method, the sealed keyword must compulsorily be given with the override keyword A sealed class can have virtual methods	

✓ Which of these is not a reference type *	1/1
int int	✓
Action	
<pre>int [] arr = new int[5];</pre>	
String	

```
★ What will be the output of the following code snippet? *

                                                                                  0/1
    public class Class1
    publicint I { get; set; }
    publicint J { get; set; }
    public class MainClass
    public static void Main()
       {
         Class1 o1 = new Class1 { I = 10, J= 20 };
    DoSomething(ref o1);
    Console.WriteLine($"{o1.I},{o1.J}");
      }
    public static void DoSomething(ref Class1 o1)
       {
         o1 = new Class1();
         o1.I=1000;
     10,20
     1000,20
     1000,0
```

Compilation error.

Correct answer



1000,0

```
✓ Give the output of the following code snippet *

                                                                                      1/1
    public class MainClass
    public static void Main()
       {
    object[] arr1 = { 1, 2, "3", 4, 5 };
    int[] arr2 = new int[5];
    try
         {
    Array.ConstrainedCopy(arr1, 0, arr2, 0, 5);
         }
    catch {}
    Console.Write(arr2[0]);
    Array.Clear(arr2,0,5);
    try
    Array.Copy(arr1, 0, arr2, 0, 5);
         }
    catch {}
    Console.Write(arr2[0]);
```

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01	•
O 00	
O 10	
★ Which of these statements is true for a struct? *	0/1
All structs are reference types	
A struct can contain only fields or properties (data)	
All members of a struct are public by default	×
A struct can have a parameterized constructor	
Correct answer	
A struct can have a parameterized constructor	
What does IDictionary <tkey,tvalue> directly inherit from *</tkey,tvalue>	0/1
O ICollection <t></t>	
IEnumerable <t></t>	
Object	×
O IList <t></t>	
Correct answer	
ICollection <t></t>	

!

```
X What is the output of the following code snippet?
                                                                                   0/1
     public static void Main()
       {
     SortedList<int,string>sortedlist = new SortedList<int,string> ();
     sortedlist.Capacity = 3;
     sortedlist.Add(1, "a");
     sortedlist.Add(2, "b");
     sortedlist.Add(3, "c");
     sortedlist.Add(4, "c");
     Console.WriteLine(sortedlist.Capacity);
       }
     3
     Runtime exception
                                                                                  X
Correct answer
```

★ To call any method that has a non void return value, use the following inbuilt delegate	*0/1
Action	
Func	
Predicate	×
O Delegate	
Correct answer	
Func	
property of the Exception class gives the name of the function that caused the Exception to occur.	*0/1
	*0/1
that caused the Exception to occur.	*0/1
that caused the Exception to occur. TargetSite	*0/1 ×
that caused the Exception to occur. TargetSite Source	
that caused the Exception to occur. TargetSite Source InnerException	
that caused the Exception to occur. TargetSite Source InnerException StackTrace	

★ To get the return value of a function called asynchronously using delegate, use the following syntax	g a *0/1
<pre>varretval = FunctionName();</pre>	
<pre>varretval = DelegateObject.FunctionName();</pre>	
varretval = DelegateObject.BeginInvoke ();	×
varretval = DelegateObject.EndInvoke ();	
Correct answer	
varretval = DelegateObject.EndInvoke ();	
× is a common set of rules that all .net languages mus	et follow * 0/1
CLS	
MSIL	×
○ IL	
App Domains	
Correct answer	
© CLS	

✓	Which of these is a valid PLINQ query? *	1/1
•	var x = y.AsParallel();	✓
0	var x = y.WithDegreeOfParallelism(2);	
0	var x = y.AsSequential();	
0	var x = y.AsPLinq();	
×	Give the correct syntax to declare an event *	0/1
0	public event EventName	
•	public delegate EventName	×
0	public event delegate EventName	
0	public event DelegateNameEventName	
Corre	ect answer	
•	public event DelegateNameEventName	
/	Which of these provides for thread synchronization	1/1
0	lock	
0	Monitor class	
0	Interlocked class	
•	All of the above	✓

X Which of these statements is false?	0/1
async keyword is used for methods that return a Task object	
 await is used to wait for the asynchronous method to finish executing 	×
any method that has an await call must be marked async	
async methods can return any data type	
Correct answer	
async methods can return any data type	
➤ While calling a method with the ThreadPool, do the following	0/1
 While calling a method with the ThreadPool, do the following Create a ThreadPool object and call obj.Start(); 	0/1 ×
Create a ThreadPool object and call obj.Start();	
Create a ThreadPool object and call obj.Start();Call ThreadPool.ThreadStart()	
 Create a ThreadPool object and call obj.Start(); Call ThreadPool.ThreadStart() Call ThreadPool.ParameterizedThreadStart () 	
 Create a ThreadPool object and call obj.Start(); Call ThreadPool.ThreadStart() Call ThreadPool.ParameterizedThreadStart () Call ThreadPool.QueueUserWorkItem() 	

✓	To call a method that takes 2 string parameters and returns a string as a new Task, use the following syntax	1/1
•	This cannot be done.	✓
0	Create a Task object and pass a Func <string,string,string> to it. Call TaskObject.Run()</string,string,string>	
0	Create a Task object and pass a Func <string>to it. Call TaskObject.Run()</string>	
0	Create a Task object and pass a Action <string,string>to it. Call TaskObject.Run()</string,string>	
×	Where do you specify a common layout for all Views in ASP.NET MVC?	0/1
0	_ViewStart.cshtml file	
0	_Layout.cshtml file	
0	Web.config file	
•	Global.asax file	×
Corr	ect answer	
•	_ViewStart.cshtml file	

~	The Session_Start and the Application_Start events are written in which file?	*1/1
0	Web.config file	
•	Global.asax file	✓
0	In the Controller	
0	In the _ViewStart.cshtml file	
×	Which of these is available from the Controller to the View and also in redirects?	*0/1
•	ViewData variable	×
0	TempData variable	
0	Session variable	
0	Cache variable	
Corr	ect answer	
•	TempData variable	
/	Which of these is false? *	1/1
•	ViewBag requires typecasting	✓
0	ViewBag is a wrapper for ViewData	
0	ViewBag is slower than ViewData	
0	ViewBag allows us to add properties to it at runtime	

!

×	Which of these Data Annotations allow us to specify a primary key for the model	* 0/1
0	[Key]	
•	[PrimaryKey]	×
0	[Index]	
0	[Unique]	
Corre	ect answer	
•	[Key]	
×	Which of these is not a valid ActionResult *	0/1
•	FileResult	×
0	RedirectResult	
0	LayoutResult	
0	ViewResult	
Corre	ect answer	
•	LayoutResult	

×	How do you ensure that a user need not be logged in to call a particular Action method?	0/1
•	[NoAuthorize]	×
\bigcirc	[NoAuthenticate]	
0	[AllowAnonymous]	
0	[NoAction]	
Corr	ect answer	
•	[AllowAnonymous]	
×	In the following Entity Framework the class contains collections of entities in the system and is responsible for database updates.	0/1
	Model	×
0	DataContext	
0	Entity	
0	Code First	
Corr	ect answer	
•	DataContext	

★ Which of the following statements is False? *	0/1
A SqlDataReader is a connected set of records	×
A SqlDataReader is a readonly set of records	
A SqlDataReader is a forward only set of records	
A SqlDataReader can contain only one set of records	
Correct answer	
A SqlDataReader can contain only one set of records	
➤ To populate a DataTable with records from the DataBase, use the foll	owing 0/1
DataAdapterObject.Fill()	
SqlCommandObject.Fill()	
DataSet.Fill()	
H. DataTable.Fill()	×
	×
H. DataTable.Fill()	×

★ Which of the following is false? *	0/1
A DataView is based on only a single DataTable	
A DataView can have fewer DataColumns than the DataTable	
Changes made in the DataTable reflect in the DataView	
A DataView can perform sorting and filtering of records from a DataTable	×
Correct answer	
A DataView can have fewer DataColumns than the DataTable	
★ Which of these WCF bindings is used to create a Web Service?	0/1
WsHttpBinding	
BasicHttpBinding	
WebHttpBinding	×
RestHttpBinding	
Correct answer	
BasicHttpBinding	

X For Web Api, which of these methods is used to perform an insert *	0/1
	×
O Put	
Post	
O Delete	
Correct answer	
Post	
In EntityFramework Core DbFirst approach, what is the command to generate models from the database?	*0/1
Add-Migration InitialCreate	×
Update-Database	
Scaffold-DbContext	
Update-Models	
Correct answer	
Scaffold-DbContext	

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