

# Lab Assessment – 3

Microprocessors and their interfacing

## Question

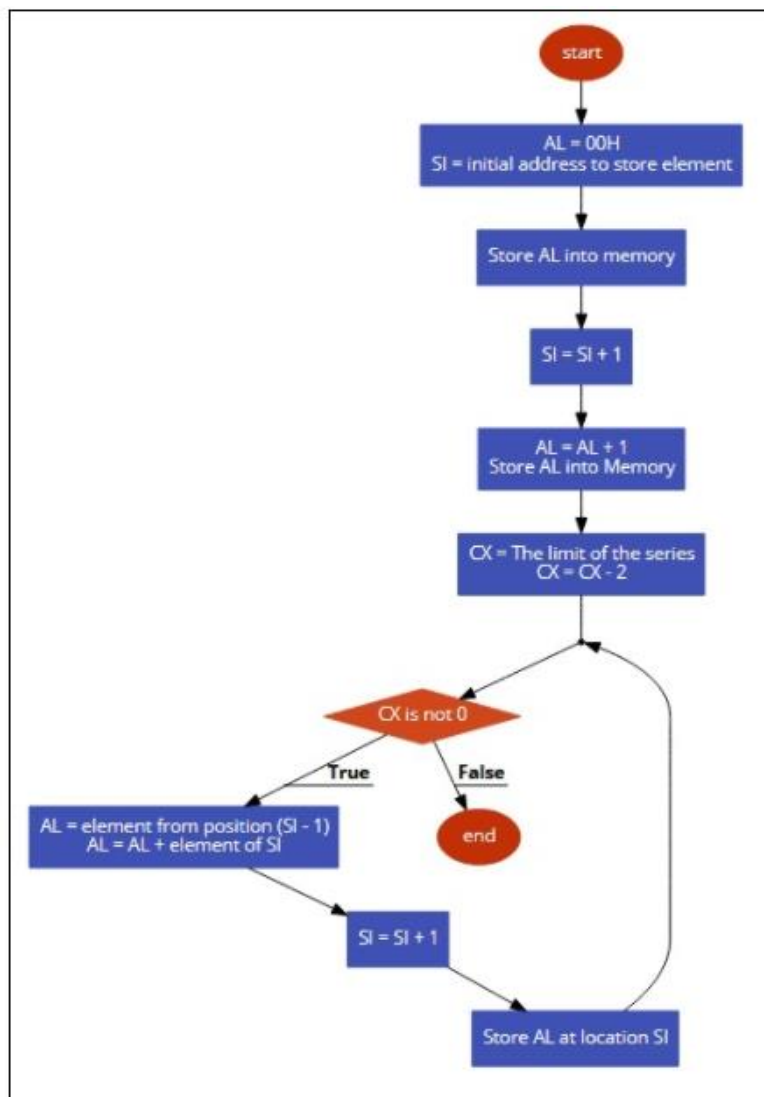
Write programs for the following

1. Check if palindrome
2. Generate the Fibonacci series
3. Find the Cube of a number
4. Check if number is positive or negative

## Fibonacci series

**AIM:** To generate a Fibonacci series

## ALGORITHM

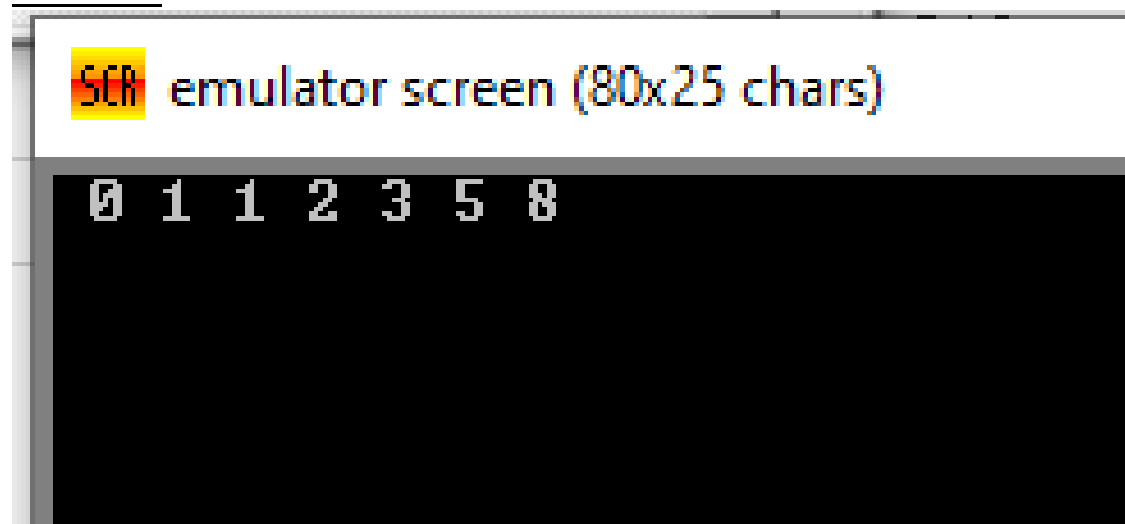


**CODE**

```

DATA SEGMENT
RES DB ?
COUNT DB 05H ; Initialize the counter for the no of Fibonacci No needed
DATA ENDS
CODE SEGMENT
START: MOV AX,DATA
MOV DS, AX
LEA SI, RES
MOV CL, COUNT ; Load the count value for CL for looping
MOV AX, 00H ; Default No
MOV BX, 01H ; Default No
;Fibonacci Part
L1: ADD AX ,BX
DAA ; Used to Present the value in Decimal Form
MOV [SI], AX
MOV AX, BX
MOV BX,[SI]
INC SI
LOOP L1
;MOV AH,09H
;INT 21H
EXIT:MOV AH,4CH
INT 21H
CODE ENDS
END START

```

**OUTPUT**

Registers

	H	L		H	L		H	L		H	L		H	L		H	L
AX	00	00	AX	00	01	AX	00	01	AX	00	02	AX	00	03	AX	00	05

## Palindrome checking

### **CODE**

data segment

```
block1 db 'malayalam'
msg1 db "it is palindrome $"
msg2 db "it is not a palindrome $"
pal db 00h
```

data ends

print macro msg

```
mov ah,09h
lea dx,msg
int 21h
int 3h
```

endm

extra segment

```
block2 db 9 dup(?)
```

extra ends

code segment

```
assume cs:code,ds:data,es:extra
```

```
start:mov ax,data
```

```
mov ds,ax
```

```
mov ax,extra
```

```
mov es,ax
```

```
lea si,block1
```

```
lea di,block2+8
```

```
mov cx,000009h
```

```
back:cld
```

```
lodsb
```

```
std
```

```
stosb
```

```
loop back
```

```
lea si,block1
```

```
lea di,block2
```

```
mov cx,000009h
```

```
cld
```

```
repz cmpsb
```

```
jnz skip
```

```
lea dx,msg1
```

```
mov ah,09h
```

```
int 21h
```

```
mov ax,4ch
```

```
int 21h
```

```
skip:lea dx,msg2
```

```
mov ah,09h
```

```
int 21h
mov ah,4ch
int 21h
```

```
code ends
end start
```

### **OUTPUT (ARSHDEEP)**

```
ata segment
block1 db 'ARSHDEEP'
ms
ms SCH emulator screen (80x25 chars)
pa
ata e it is not a palindrome
rint
```

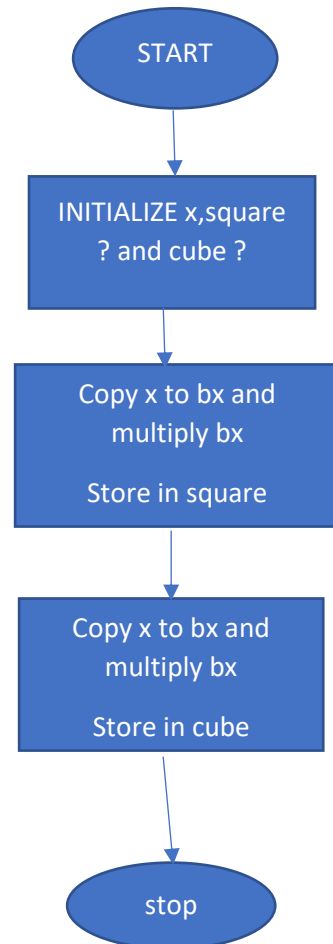
### **OUTPUT (MALAYALAM)**

```
a segment
block1 db 'malayalam'
ms
ms SCH emulator screen (80x25 chars)
pa
a e it is palindrome
```

## Square/Cube of a number

**AIM:** to find the square and cube of a given number

### **ALGORITHM**



### **CODE**

```
;19BCB0086 CUBE
DATA SEGMENT
    X DW 04H
    SQUARE DW ?
    CUBE DW ?
DATA ENDS
```

```
CODE SEGMENT
    ASSUME CS:CODE,DS:DATA
START:MOV AX,DATA
    MOV DS,AX
    MOV AX,X
    MOV BX,X
    MUL BX
    MOV SQUARE,AX
```

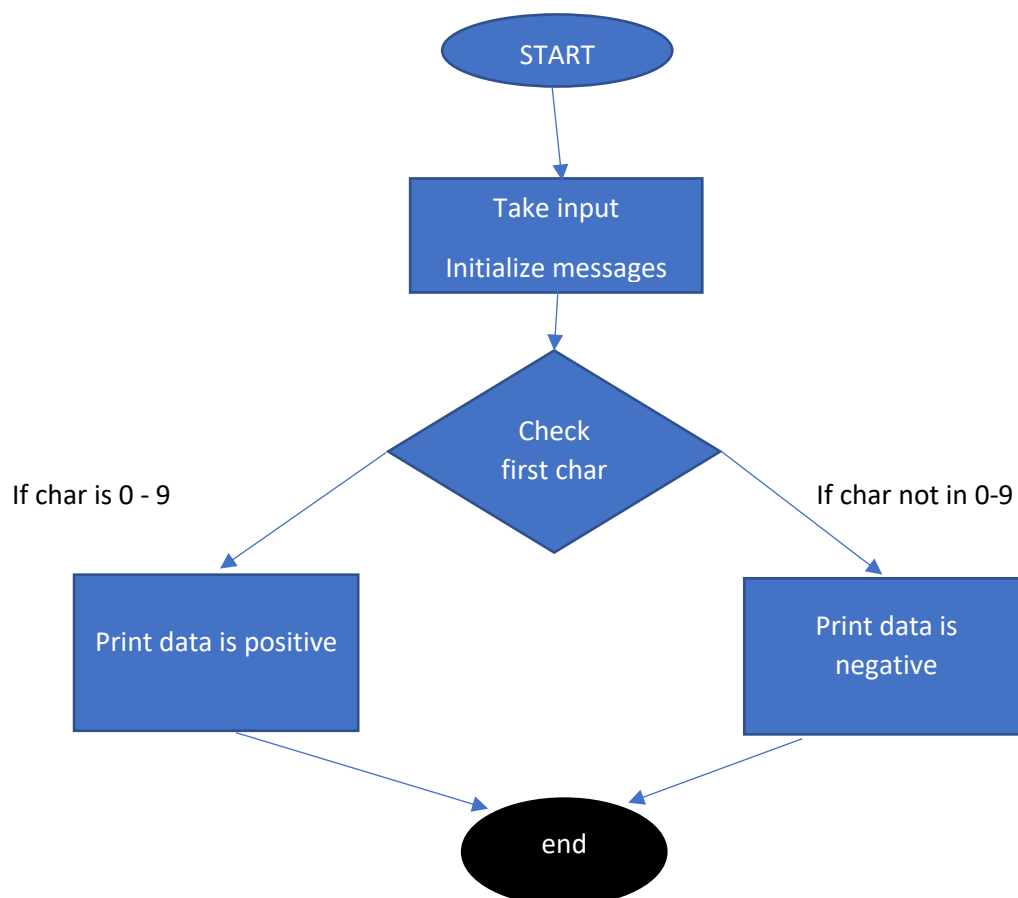
```
MUL BX
MOV CUBE,AX
MOV AH,4CH
INT 21H
CODE ENDS
END START
```

## **OUTPUT**

X	4
SQUARE	16
CUBE	64

Is the number positive or negative?

## **ALGORITHM**



**CODE**

```
;19BCB0086
```

```
org 100h
.model small
.data
    NUM DB 0F4H
    msg1 db 10,13,'Enter number: $'
    MES1 DB 10,13,'DATA IS POSITIVE $'
    MES2 DB 10,13,'DATA IS NEGATIVE $'
.code
main proc
    MOV AX,@data
    MOV DS,AX
    MOV DX,OFFSET msg1
    mov ah,9
    int 21h
    mov ah,2
    int 21h
    mov bl,al
    mov cl,30h
    cmp bl,cl

    jg positive
    jl negative

    positive:
    lea dx,MES1
    mov ah,9
    int 21h
    mov ah,4ch
    int 21h
    negative:
    lea dx,MES2
    mov ah,9
    int 21h
    mov ah,4ch
    int 21h
main endp
ret
```

**OUTPUT**

```
Enter number: 9
DATA IS POSITIVE
```



```
Enter number: -
DATA IS NEGATIVE
```