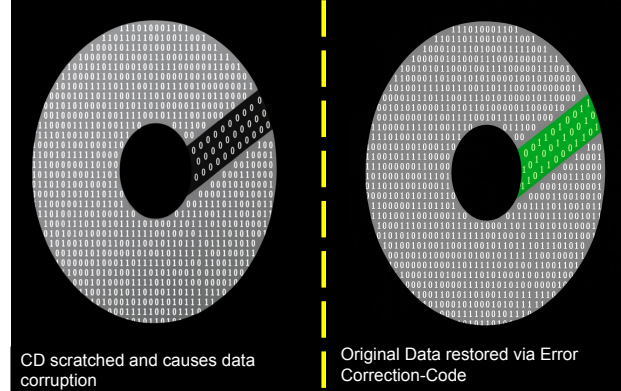


# Comparison of Two Quantum Error-Correcting code

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## INTRODUCTION

What is Error-Correction code and why is it important?



**Shor 9**  
[[9, 1, 3]] Shor code

Distance of 3 corrects single bit errors and can ONLY detect up to 2 errors, but not correct them

9 Physical Qubits  
1 Logical Qubit

Works for any arbitrary superpositions of the form  $\alpha|0\rangle_L + \beta|1\rangle_L$

**Steane 7**  
[[7, 1, 3]] Steane code

Distance of 3 corrects single bit errors and can ONLY detect up to 2 errors, but not correct them

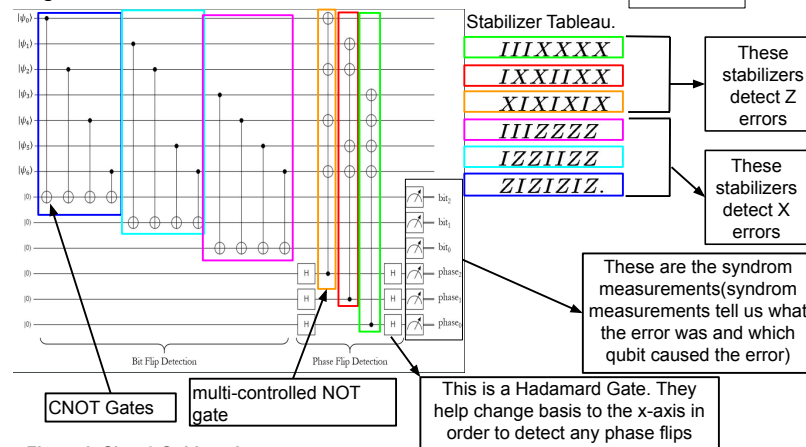
7 Physical Qubits  
1 Logical Qubit

Works for any arbitrary superpositions of the form  $\alpha|0\rangle_L + \beta|1\rangle_L$

## CONCLUSION

- The **Steane code** [[7,1,3]] is more qubit-efficient, using fewer physical qubits while still correcting arbitrary single-qubit errors.
- The **Shor code** [[9,1,3]] offers stronger protection against noise by separating bit-flip and phase-flip error correction.
- Steane is better suited for **low to moderate noise** environments due to its efficiency.
- Shor is more effective in **highly noisy** or decoherence-heavy systems where resilience is critical.

Figure 1. Steane 7 Qubit code



## FINDINGS

Figure 3. Monte Carlo simulation of Steane 7 with 100,000 samples Steane quantum code

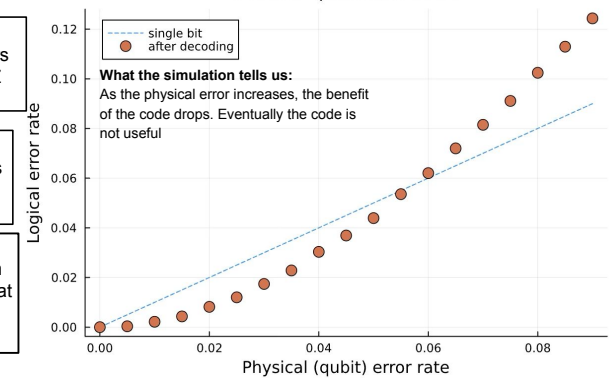


Figure 4. Monte Carlo simulation of Shor 9 with 100,000 samples Shor quantum code

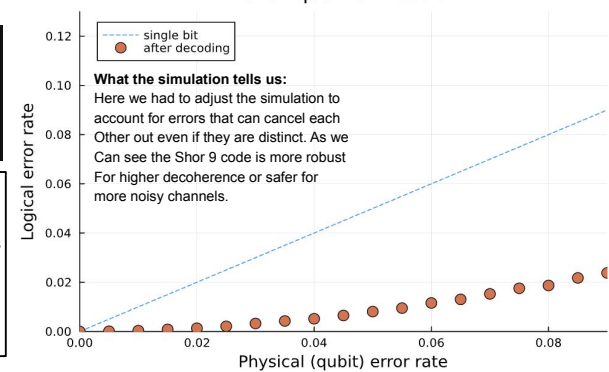


Figure 2. Shor 9 Qubit code

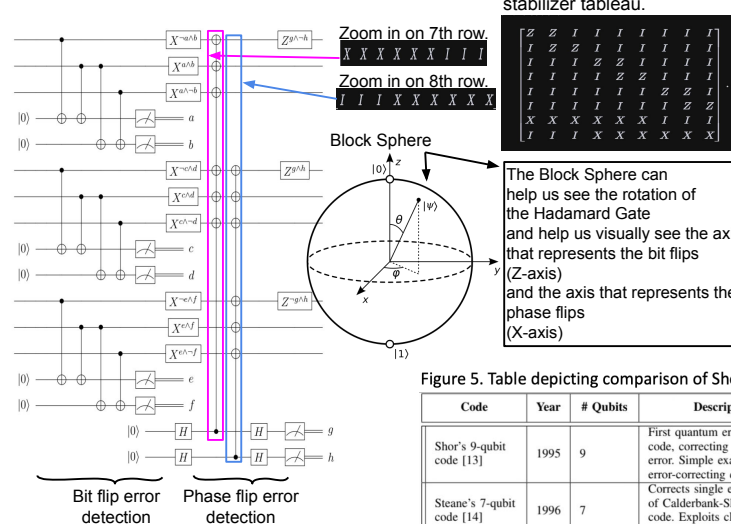


Figure 5. Table depicting comparison of Shor 9 and Steane's 7 (Paper on comparison of Steane and Shor codes)

| Code                       | Year | # Qubits | Description  | Complexity                                       | Decoding Algorithm                 | Advantage  | Disadvantage   |
|----------------------------|------|----------|--|--|------------------------------------|--|--|
| Shor's 9-qubit code [13]   | 1995 | 9        | First quantum error-correcting code, correcting 1 arbitrary error. Simple example of an error-correcting code. | Moderate (9 physical qubits for 1 logical qubit) | Syndrome measurement, lookup table | Good for understanding basic error correction concepts.      | Requires 9 qubits, not very resource-efficient.              |
| Steane's 7-qubit code [14] | 1996 | 7        | Corrects single error, example of Calderbank-Shor-Steane code. Exploits classical error-correcting codes.      | Moderate (7 physical qubits for 1 logical qubit) | Syndrome measurement, lookup table | More resource-efficient than Shor's code, easy to implement. | Only corrects single error, not suitable for larger systems. |

## References

