A high-angle photograph of a massive pile of old, rusted cars in a junkyard. The cars are of various colors (blue, red, white, grey) and models, mostly from the 1970s and 1980s. Many of the cars are severely damaged, with missing roofs, crumpled metal, and significant rust. The cars are stacked on top of each other, creating a dense, chaotic scene. The background shows more cars and some greenery.

What are some problems about  
maintaining old code?

Admin - CMPT 213 Dr. B. Fraser (c)

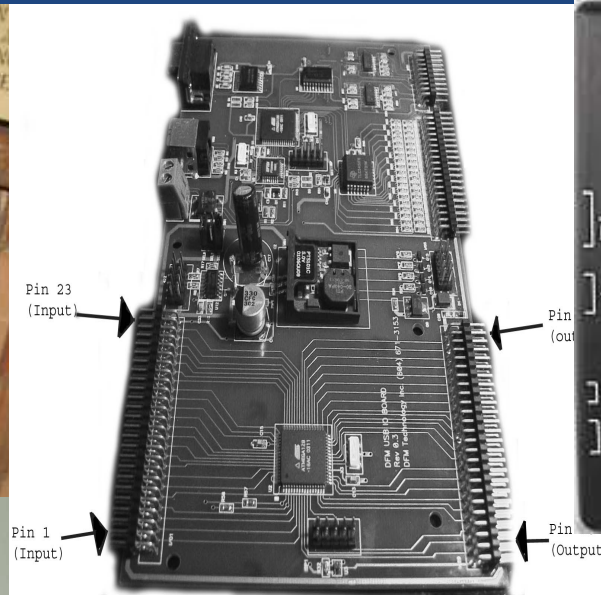
# People





# Instructor: Dr Brian (Fraser)

- I like questions, and love feedback!



# About Me

- **Home Town:** Surrey!
- **Degrees:** BSc & PhD from SFU (AI)
- **Favourite Video Game:**  
StarCraft 2, WoW, Valheim
- **Family:** Married with 2 girls (6y & 8y)
- I recognize that I am privileged to be in my position with many advantages afforded to me throughout my life.
  - I work to build a positive inclusive experience for everyone.



Daughter's biggest worry about my online teaching.

# Course Expectation

- Only one thing
  - Use a positive tone for all communication (asking questions, on Piazza forums, with TAs)
  - Anon trolling hurts someone. It won't be tolerated
  - Students have wide range of backgrounds; respect it
- If sending a message
  - Give a little context (class, your name, topic, ...)
  - U Shd rite th3 msg so i wnt 2 reed it.
  - Email: If you are sending more than 2 a week, may be too many.

# Students

- Who is in:
  - Computing Science
    - Software System
    - CS Major
  - Other:
    - Faculty of Arts & Social Sciences
    - Faculty of Business Administration
    - Faculty of Education, Environment or Health Sciences
    - Faculty of Physical Sciences or Math
    - Faculty of Communication, Art and Technology
    - School of Engineering

# Discussion

In groups of 3 to 4 people:

- Exchange email address;
- Answer the following:

1. What's the worst code quality you've seen?  
What made it bad? Did you write it?

2. Why do we write comments?

3. Why do we have both Java and C++?

# Course Information



# Guide to Slides

- Slide Colour Guide (often...):
  - Green: headings.
  - Yellow: Highlighted text.
    - This course has one midterm and one final.
  - Blue: Term being defined.
    - Hour: 60 minutes.
  - Sweep-in Text: Blanked out text to keep (almost) everyone awake and hold attention.
- Joke:
  - When C++ is your only hammer..

# Course Topics

- **Basic Course Goal**
  - To learn to write good quality object oriented programs using Java.
  - Become bad-code intolerant
- **3 Components of Course**

# You already known:

- How to program in an object oriented language.
  - Know Object-Oriented Java?
    - Great!
  - Know Object-Oriented C++?
    - We'll cover the basics of Java very quickly  
*(Must read ch1 of text, or online)*
    - Advanced topics covered in more depth.
- How to develop simple Object Oriented applications.
- If you don't, please come talk to me!

# Basic Info

- <https://opencoursehub.cs.sfu.ca/bfraser/grav-cms/cmpt213/home>
  - **Notes & Readings**  
may have announced in-class quizzes.
  - **Assignments**  
about 2 weeks to complete  
**These take a *lot* of time;**  
**You will be writing a *lot* of code!**
- Review: Readings Ch1, getting help, grade weighting
- **Recommended (out of print) Text**
  - *Object-Oriented Design & Patterns*, 3rd ed,  
by Cay Horstmann; Free (LEGIT!) PDF of website

# Keys to Success

- **Slides:**
  - Posted online, BUT key points blanked out.
  - Take notes for the **blanks** and the **extra things** I say.
- Keep up on reading
- **Do assignments to be proficient with material.**
  - Can't learn to drive by just reading a book;  
Likewise with programming!
- **Ask Questions!**

