

## Assignment 11

Step 01 - Compile the following code (you can get the file from Blackboard)

I used the online compiler: <https://www.jdoodle.com/online-java-compiler/>

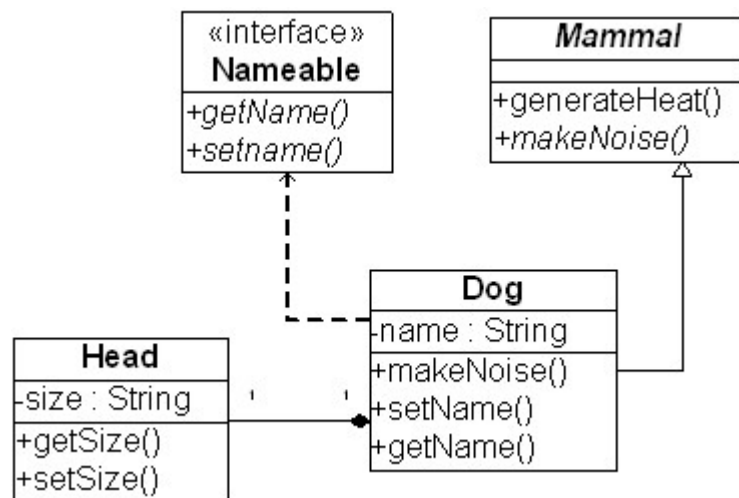
However, you can use any IDE as long as you submit code that I can compile and execute.

This assignment is actually very straightforward – if not simple. While the assignment may be straightforward, the concepts are not.

This assignment ties in most of the major concepts of building objects from other objects – using Inheritance as well as composition.

The task is not to write any new code, I simply want you to understand the concepts and *assemble* the code and get it to work.

I want you to take the following UML Object Model and create the code stubs.



By code stubs, I mean that you should create a project that includes the following Java files within the project, all with the methods and attributes specified by the various class diagrams.

Here are some major hints.

```
interface Nameable {
    public abstract String getName();
    public void setName(String n);
}
```

```
abstract class Mammal {
    public void generateHeat() {
```

## Java Programming

```
        System.out.println("Generating Heat");
    }
}
```

```
class Dog {
    Head head;
    String name;

    public void makeNoise() {
        System.out.println("Bark");
    }

    public String getName() {
        return name;
    }

    public void setName(String n){
        name = n;
    }
}
```

```
class Head {

    double headSize;

}
```

Finally, you will create a main application class called TestDog where you will create a single Dog called Fido

```
public class TestDog {

    public static void main(String[] args) {

        Dog fido = new Dog();

        fido.makeNoise();

        fido.setName("Fido");
        System.out.println("Name = " + fido.getName());

    }
}
```

The primary task here is to assemble everything so that it works! You don't have to write the code - just assemble it!

[Step 02 – Run the code \(the output should look something like this\)](#)

## Java Programming

```
Generating Heat  
Bark  
Name = Fido
```

Step 05 – Submit the updated file to A11 to Blackboard.