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6. Trees

- Trees and forests
- Binary search trees
- Path length
- Other types of trees

6d.Trees.Other

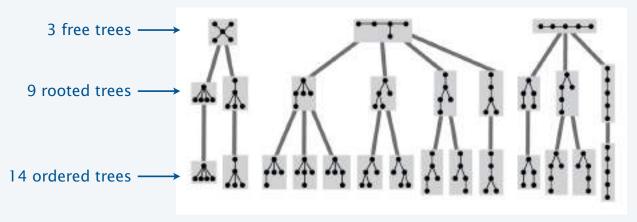
Other types of trees in combinatorics

Classic tree structures:

- The free tree, an acyclic connected graph.
- The rooted tree, a free tree with a distinguished root node.
- The ordered tree, a rooted tree where the order of the subtrees is significant.



Ex. 5-node trees:



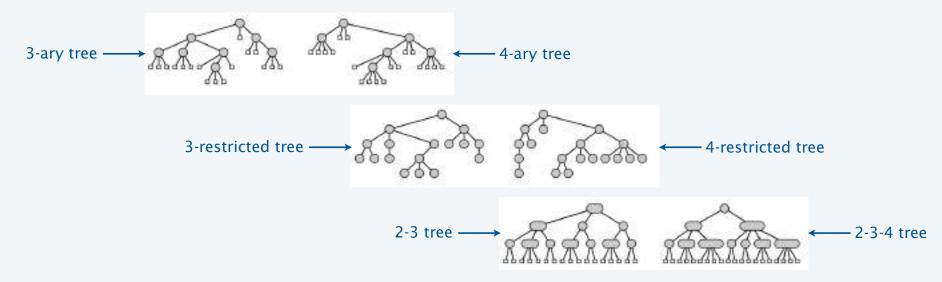
Enumeration? Path length? Stay tuned for Analytic Combinatorics

Other types of trees in algorithmics

Variations on binary trees:

- The *t*-ary tree, where each node has *exactly t* children.
- The t-restricted tree, where each node has at most t children.
- The 2-3 tree, the method of choice in symbol-table implementations.





Enumeration? Path length? Stay tuned for Analytic Combinatorics

An unsolved problem

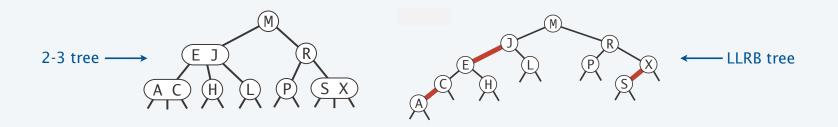
Balanced trees are the method of choice for symbol tables

- Same search code as BSTs.
- Slight overhead for insertion.
- Guaranteed height < 2lg*N*.
- Most algorithms use 2-3 or 2-3-4 tree representations.



Section 3.3

Ex. LLRB (left-leaning red-black) trees.

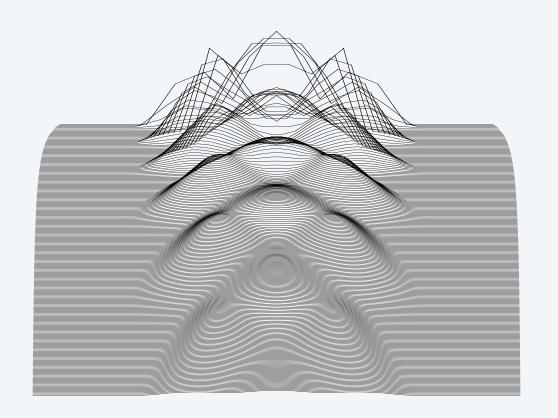


Q. Path length of balanced tree built from a random permutation?

a property of permutations, not trees

Balanced tree distribution

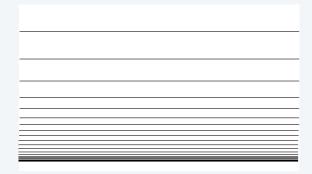
Probability that the root is of rank k in a randomly-chosen AVL tree.



Random binary tree

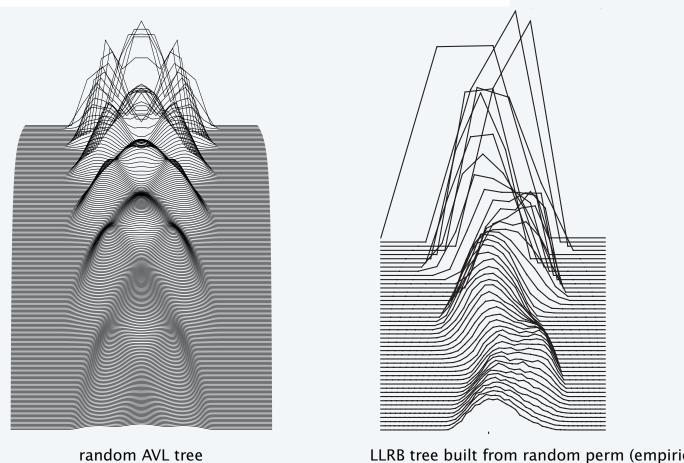


BST built from a random permutation



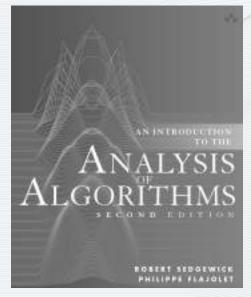
An unsolved problem

Q. Path length of balanced tree built from a random permutation?



LLRB tree built from random perm (empirical) $\,$

PART ONE



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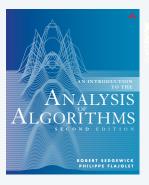
6. Trees

- Trees and forests
- Binary search trees
- Path length
- Other types of trees
- Exercises

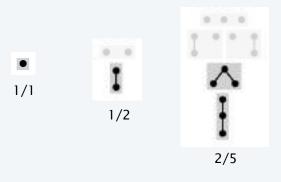
6d.Trees.Other

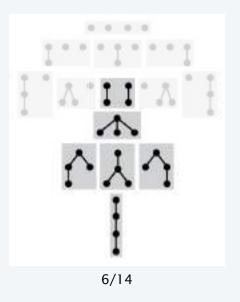
Exercise 6.6

Tree enumeration via the symbolic method.



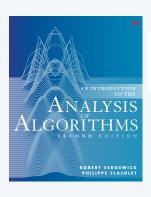
Exercise 6.6 What proportion of the forests with N nodes have no trees consisting of a single node? For N = 1, 2, 3, and 4, the answer is 0, 1/2, 2/5, and 3/7, respectively.



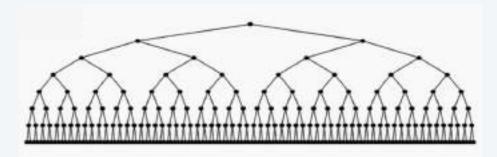


Exercise 6.27

Compute the probability that a BST is perfectly balanced.

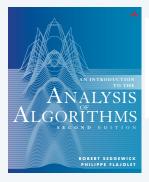


Exercise 6.27 For $N = 2^n - 1$, what is the probability that a perfectly balanced tree structure (all 2^n external nodes on level n) will be built, if all N! key insertion sequences are equally likely?



Exercises 6.43

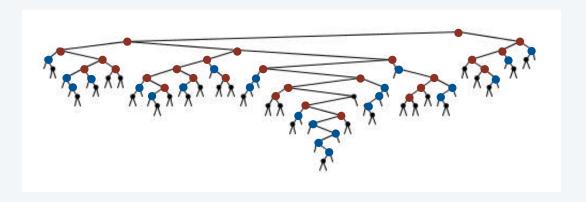
Parameters for BSTs built from a random permutation.



Answer these questions for BSTs built from a random permutation.

Exercise 5.15 Find the average number of internal nodes in a binary tree of size n with both children internal.

Exercise 5.16 Find the average number of internal nodes in a binary tree of size n with one child internal and one child external.



Assignments for next lecture

1. Read pages 257-344 in text.



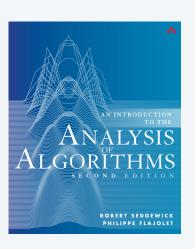
2. Run experiments to validate mathematical results.



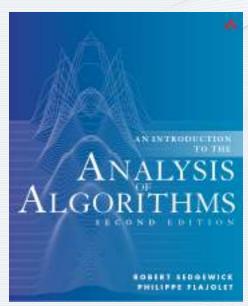
Experiment 1. Generate 1000 random permutations for N = 100, 1000, and 10,000 and compare the average path length and height of the generated trees with the values predicted by analysis.

Experiment 2. Extra credit. Do the same for random binary trees.





ANALYTIC COMBINATORICS PART ONE



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