

Unit 2

Session 1-6

Student Work Evaluation Rubric

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# Session 1

|   | No Attempt<br>(The student made no attempt explaining (orally, written, drawing, etc.) events) | Insufficient Attempt<br>(The student explained (orally, written, drawing, etc.) events in general terms, but was not able to connect it to Scratch)      | Complete<br>(The student explained (orally, written, drawing, etc.) events sufficiently and connected it to Scratches.)    | Level Of Prompting       |
|---|--|--|--|--------------------------|
| The student is able to explain events and how they work in Scratch      |  |  |  | Physical assistance      |
|   |  |  |  | Verbal and/or Visual Cue |
|   |  |  |  | Independent              |
|   | No Attempt<br>(Students are able to explain parallelisms and how they work in Scratch.)        | Insufficient Attempt<br>(The student explained (orally, written, drawing, etc.) parallelism in general terms, but was not able to connect it to Scratch) | Complete<br>(The student explained (orally, written, drawing, etc.) parallelism sufficiently and connected it to Scratch.) | Level Of Prompting       |
| The student is able to explain parallelism and how they work in Scratch |  |  |  | Physical assistance      |
|   |  |  |  | Verbal and/or Visual Cue |
|   |  |  |  | Independent              |

## Session 2

|  | No Attempt<br>(The student made no attempt to create a project.) | Insufficient Attempt<br>(The student attempted to create a project, however, the project does not play a sound when the intended event occurs, and/or no event is attached to the sprite.) | Complete (The student was able to create a Scratch project containing at least one sprite that plays a sound when an event attached to the sprite happens.) | Level Of Prompting       |
|--|--|--|---|--------------------------|
| The student was able to create a Scratch project that consists of at least one sprite that plays at least one sound when an event attached to the sprite occurs. |  |  |   | Physical assistance      |
|  |  |  |   | Verbal and/or Visual Cue |
|  |  |  |   | Independent              |

# Session 3

|   | No Attempt<br>(The student had no attempt at creating an orange square or a purple circle object.) | Insufficient Attempt (There is either an orange square or a purple circle object in the project.) | Complete<br>(There are both an orange square and a purple circle added to the project.) | Level Of Prompting       |
|---|--|---|---|--------------------------|
| The Scratch project has an orange square and a purple circle shape. |  |   |   | Physical assistance      |
|   |  |   |   | Verbal and/or Visual Cue |
|   |  |   |   | Independent              |

# Session 4

|  | No Attempt<br>(The student made no attempt in animating an object using loops.) | Insufficient Attempt<br>(Student attempted to create a project with animation of an object using loops , but the attempt was unsuccessful.) | Complete (The student was able to successfully create a simple Scratch project with animation of an object using loops.) | Level Of Prompting       |
|--|---|---|--|--------------------------|
| The student was able to create a simple Scratch project that animates an object using loops. |   |   |  | Physical assistance      |
|  |   |   |  | Verbal and/or Visual Cue |
|  |   |   |  | Independent              |

# Session 5

|   | No Attempt<br>(The student did not make an attempt to identify or solve the problem with a project.) | Insufficient Attempt<br>(The student identified the problem(s), and attempted to solve it, but could not.) | Complete<br>(The student was able to identify the problem with at least one of the projects, and was able to solve it.) | Level Of Prompting       |
|---|--|--|---|--------------------------|
| The student was able to fix the problem(s) with at least one of the Scratch projects. |  |  |   | Physical assistance      |
|   |  |  |   | Verbal and/or Visual Cue |
|   |  |  |   | Independent              |

# Session 6

|  | No Attempt<br>(The student did not try to add a Music to his/her project) | Insufficient Attempt<br>(The music either does not play or does not play upon an event) | Complete (The project has a Music added that plays upon an event.) | Level Of Prompting       |
|--|---|---|--|--------------------------|
| Does the project have at least one sound that plays upon an event? |   |   |  | Physical assistance      |
|  |   |   |  | Verbal and/or Visual Cue |
|  |   |   |  | Independent              |

|  | No Attempt<br>(The student did not try to add an animation to his/her project.) | Insufficient Attempt<br>(The student attempted to include one animation, but the animation does not play with the sound.) | Complete<br>(The project has an animation added that plays alongside with the Music.) | Level Of Prompting       |
|--|---|---|---|--------------------------|
| Does the project have at least one sprite that plays alongside with the music? |   |   |   | Physical assistance      |
|  |   |   |   | Verbal and/or Visual Cue |
|  |   |   |   | Independent              |

|  | No Attempt<br>(The student did not attempt to discuss the project/work-in-progress.) | Insufficient Attempt<br>(The student tried to discuss his/her project/work-in-progress with a peer, USAT/on design journal, but the discussion was not in direct response to the reflection prompts.) | Complete (The student discussed his/her project in at least one full sentence in response to the reflection prompts with a peer, USAT, or on a design journal.) | Level Of Prompting       |
|--|--|---|---|--------------------------|
| Was the student able to discuss his/her project with a peer, a USAT, and/or presented on his/her design journal in at least one full sentence. |  |   |   | Physical assistance      |
|  |  |   |   | Verbal and/or Visual Cue |
|  |  |   |   | Independent              |