Music Video

1
Go to the Scratch at https://scratch.mit.edu/

https://scratch.mit.edu

2
Sign into your account.

Join Scratch Sign in

Join Scratch Sign in

Username
Password
Sign in Need help?
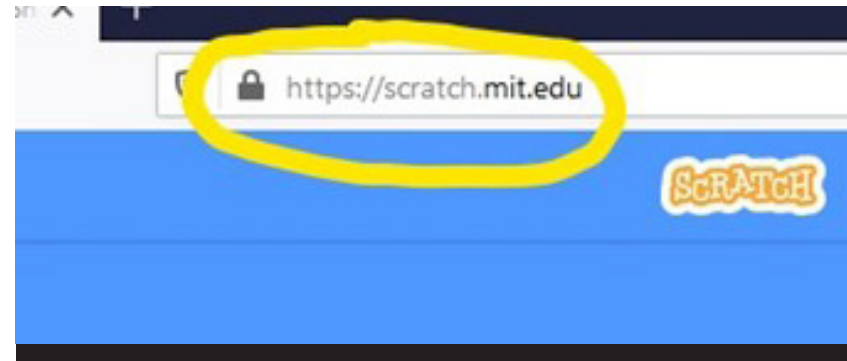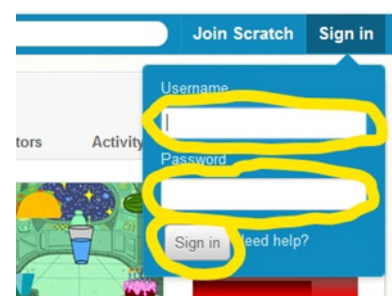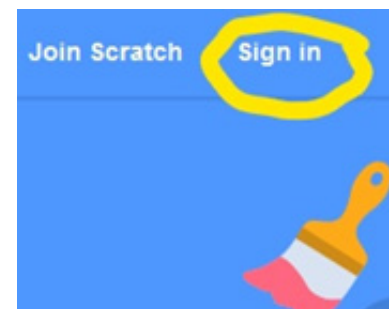
3
Click "create" button to start new project.

SCRATCH Create Explore Ideas

Welcome to Scratch!
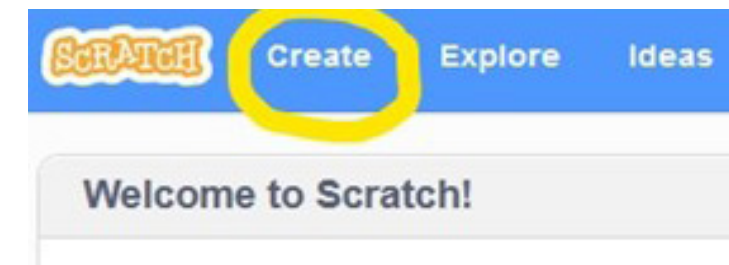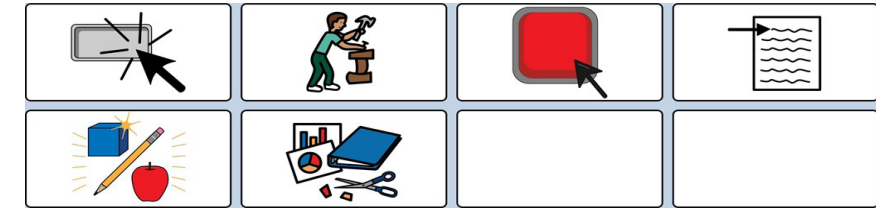
4
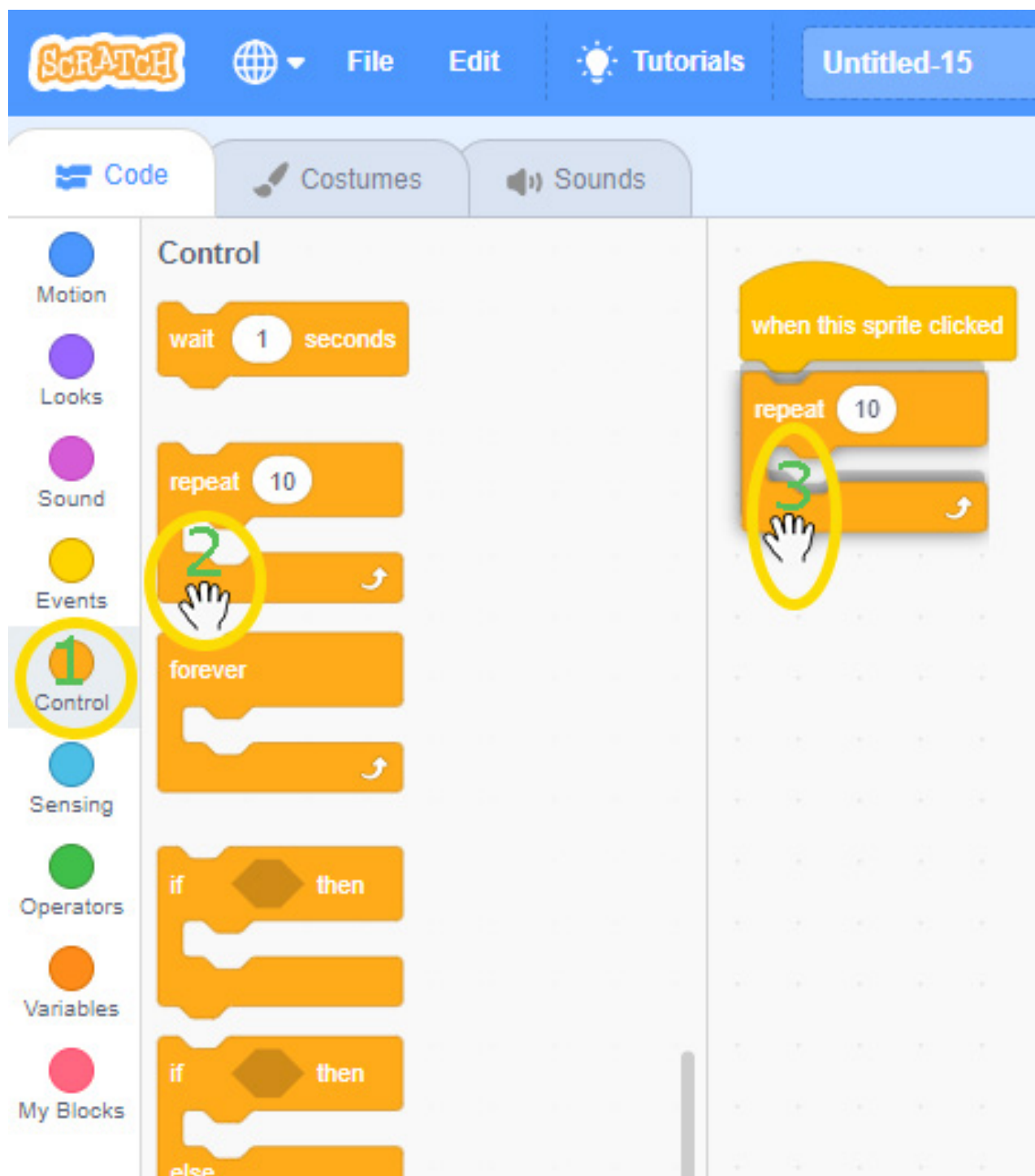**Tap on the Events Scratch Block Category, locate the "When this sprite is clicked" block, grab it and drag it over to the Sprite area on the right side, and leave it there.**
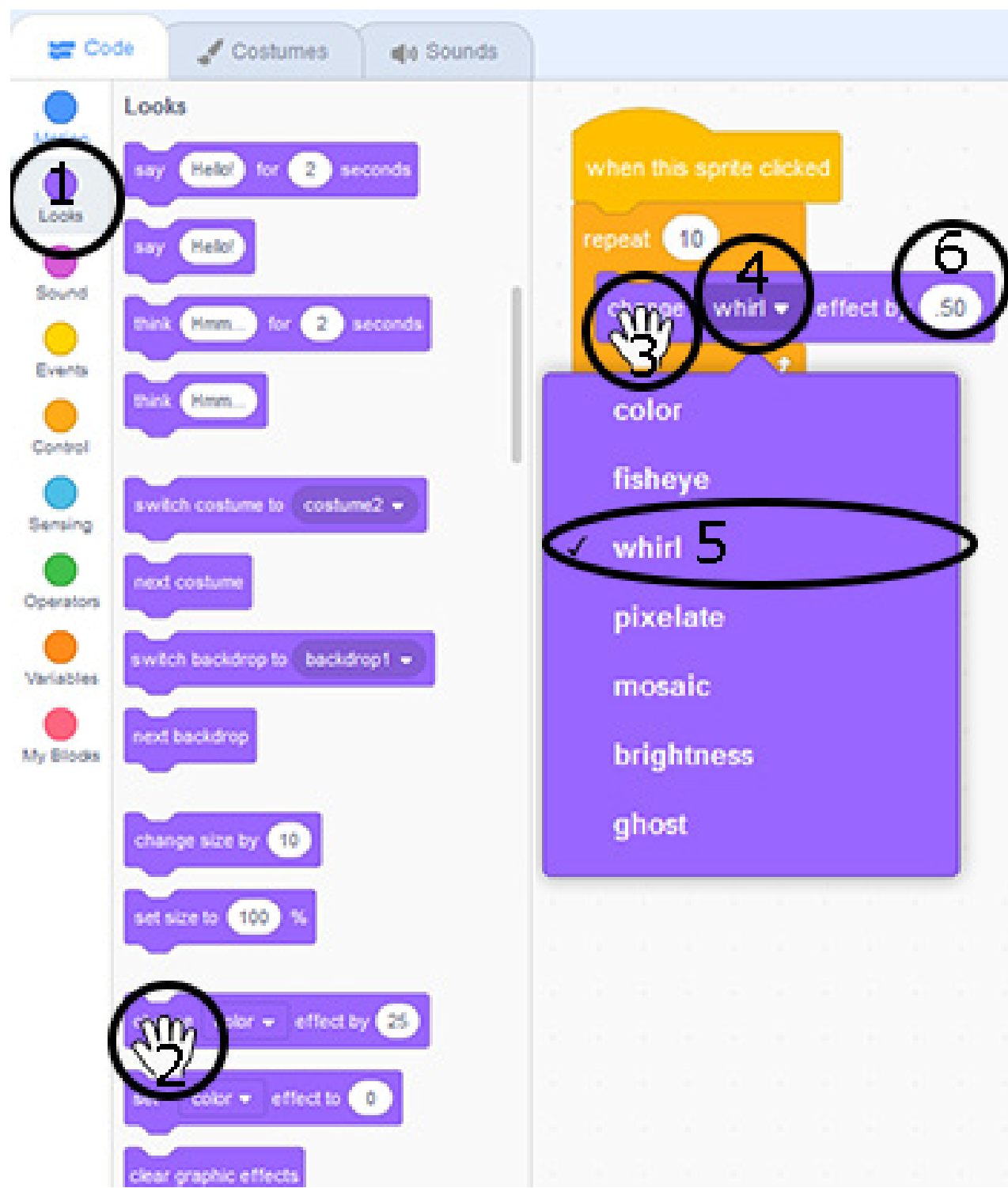

Code Costumes Sounds
Events
Motion
Looks
Sound
Events
Control
Sensing
Operators
Variables

when [flag] clicked
when space key pressed
sprite clicked
when backdrop switches to backdrop1
when loudness > 10
when I receive message1
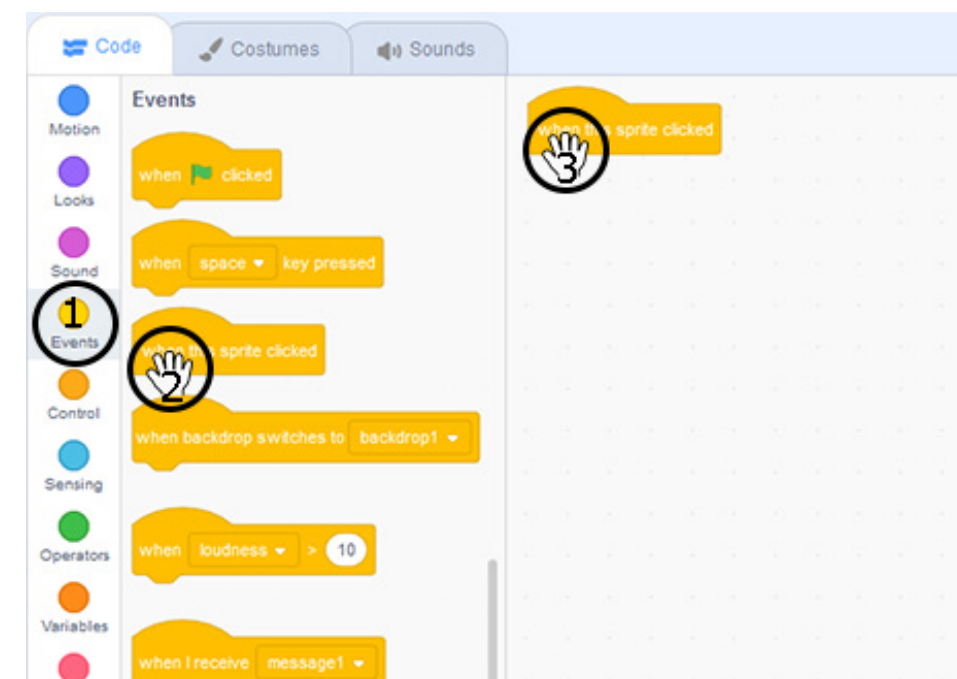
Tap on "Control" Scratch Block category on the left, grab the "repeat 10" Scratch Block and drag it to just below the "When this sprite clicked" Scratch Block, and let go.

SCRATCH 🌐 ▾ File Edit 💡 Tutorials Untitled-15

💻 Code 🖌 Costumes 🔊 Sounds

Control

Motion
Looks
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My Blocks

wait 1 seconds

repeat 10

repeat 10

forever

if ◆ then

if ◆ then

else

when this sprite clicked

repeat 10

Tap on "Looks" Scratch Block category on the left, grab the "Change color effect by 25" Scratch Block and drag it into the "repeat 10" Scratch Block, and leave it there. Then, tap on the drop-down menu by the "color" word to change it to "whirl", and tap on the number "25" to change it to ".50".

💻 Code 🖌 Costumes 🔊 Sounds

Looks

Motion
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say Hello! for 2 seconds
say Hello!
think Hmm... for 2 seconds
think Hmm...
switch costume to costume2 ▾
next costume
switch backdrop to backdrop1 ▾
next backdrop
change size by 10
set size to 100 %
change color ▾ effect by 25
set color ▾ effect to 0
clear graphic effects

when this sprite clicked
repeat 10
change whirl ▾ effect by .50

color
fisheye
✓ whirl
pixelate
mosaic
brightness
ghost

7 On the bottom left corner of the screen, tap on the "Add Extention" button, and then tap on the "Music" button to add a Music Scratch Block Category.
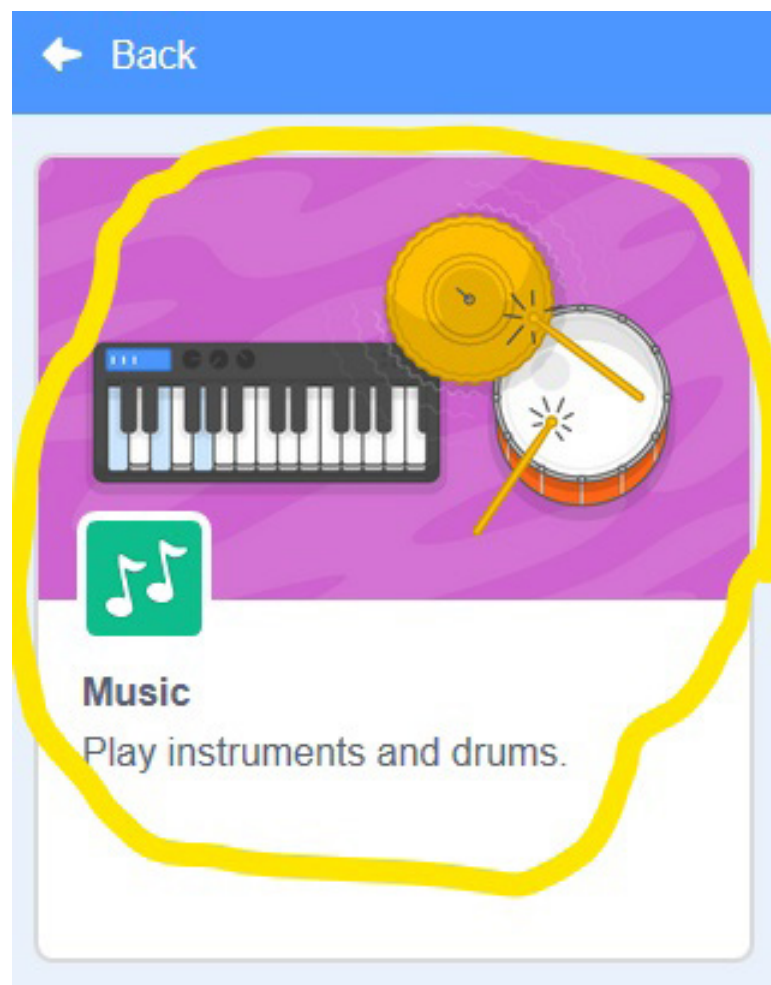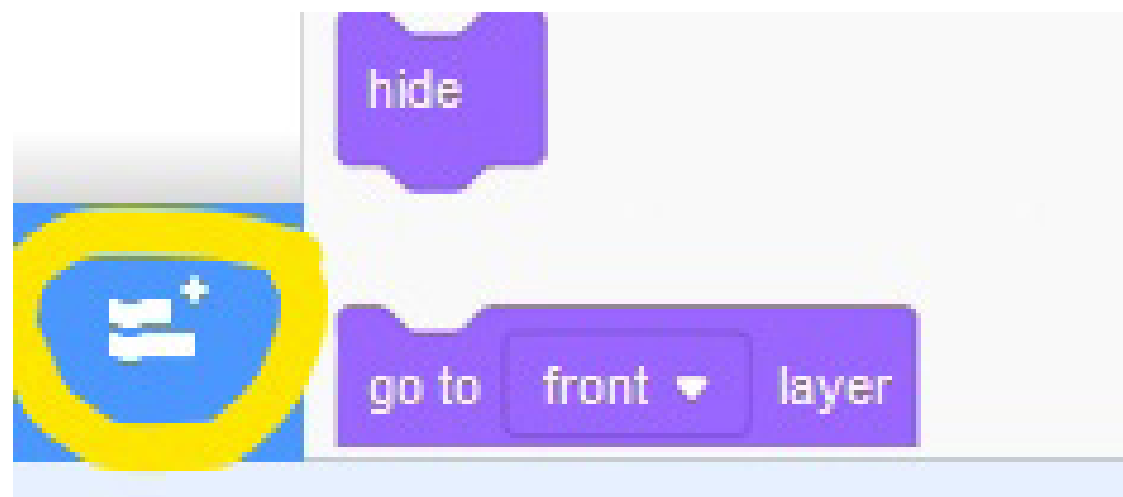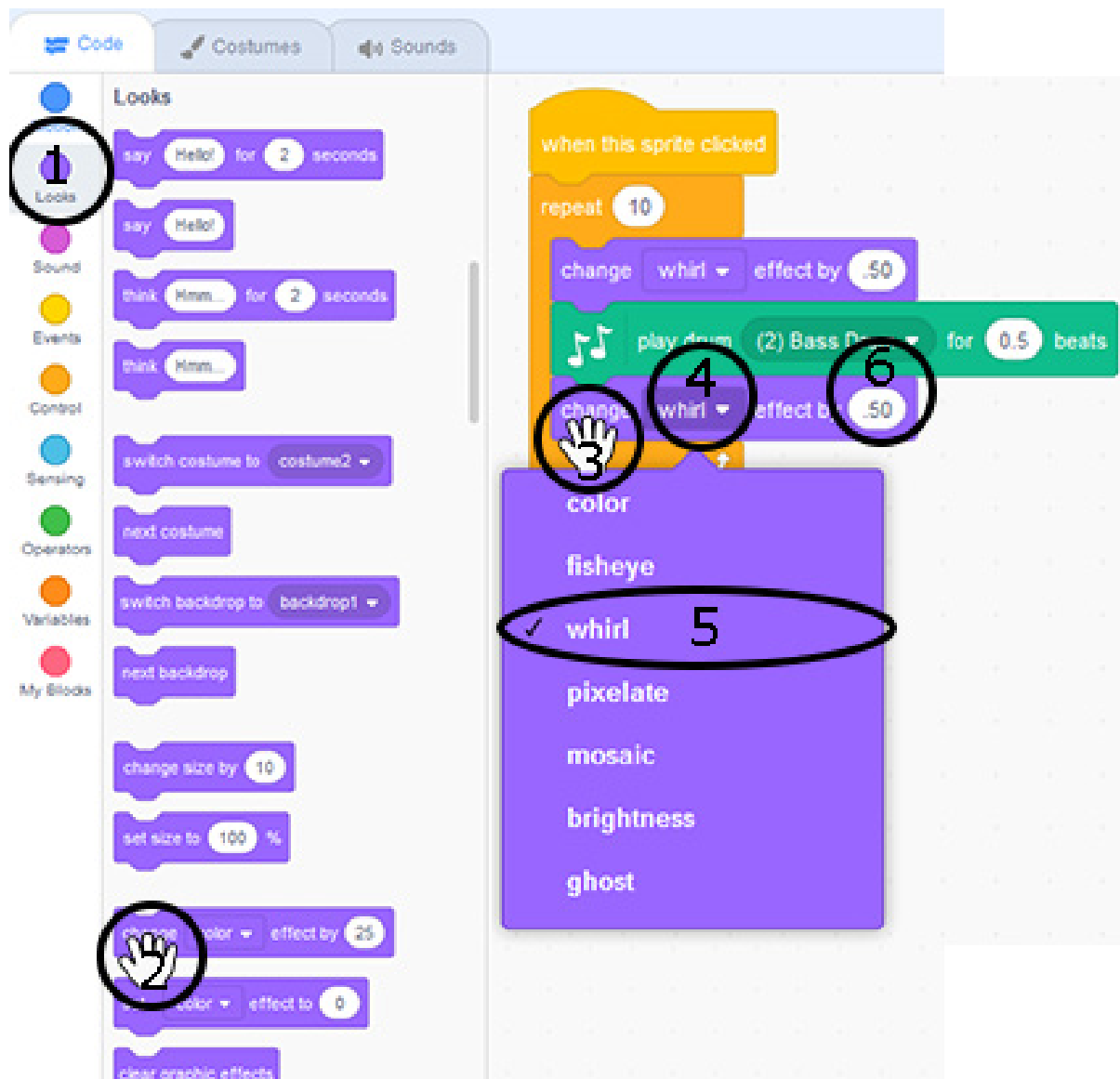

8 Click on the "Music" Scratch Block category, grab the "Play (1) Snare Drum for 0.25" block, drag it over to the Sprite area on the right side just below the "Change whirl effect by .50" Scratch Block, and leave it there. Then, tap on the "(1) Snare Drum" keyword to expand the drop-down menu and select the "(2) Brass Drum". After that, tap on the "0.25" number value to change it to 0.5
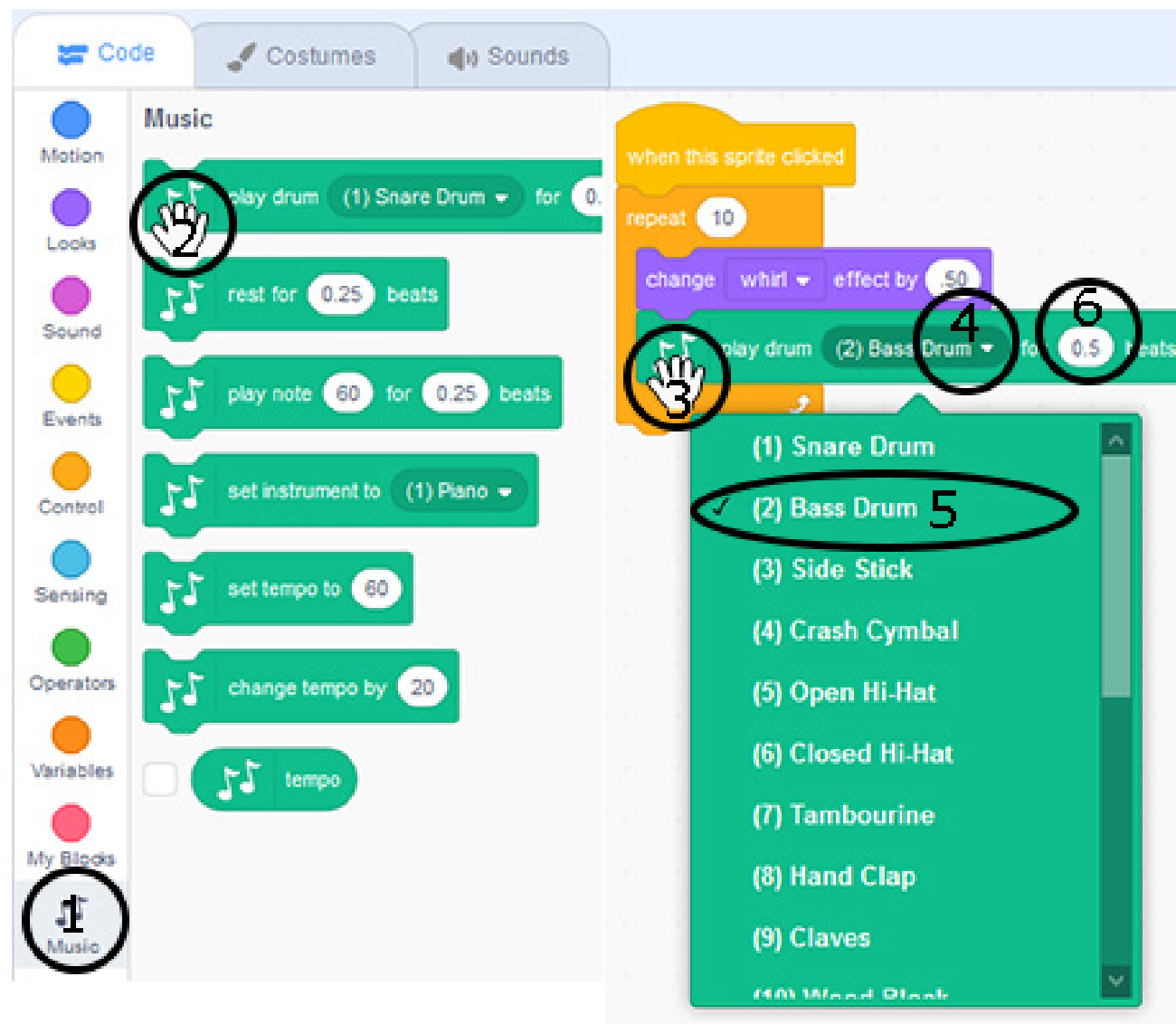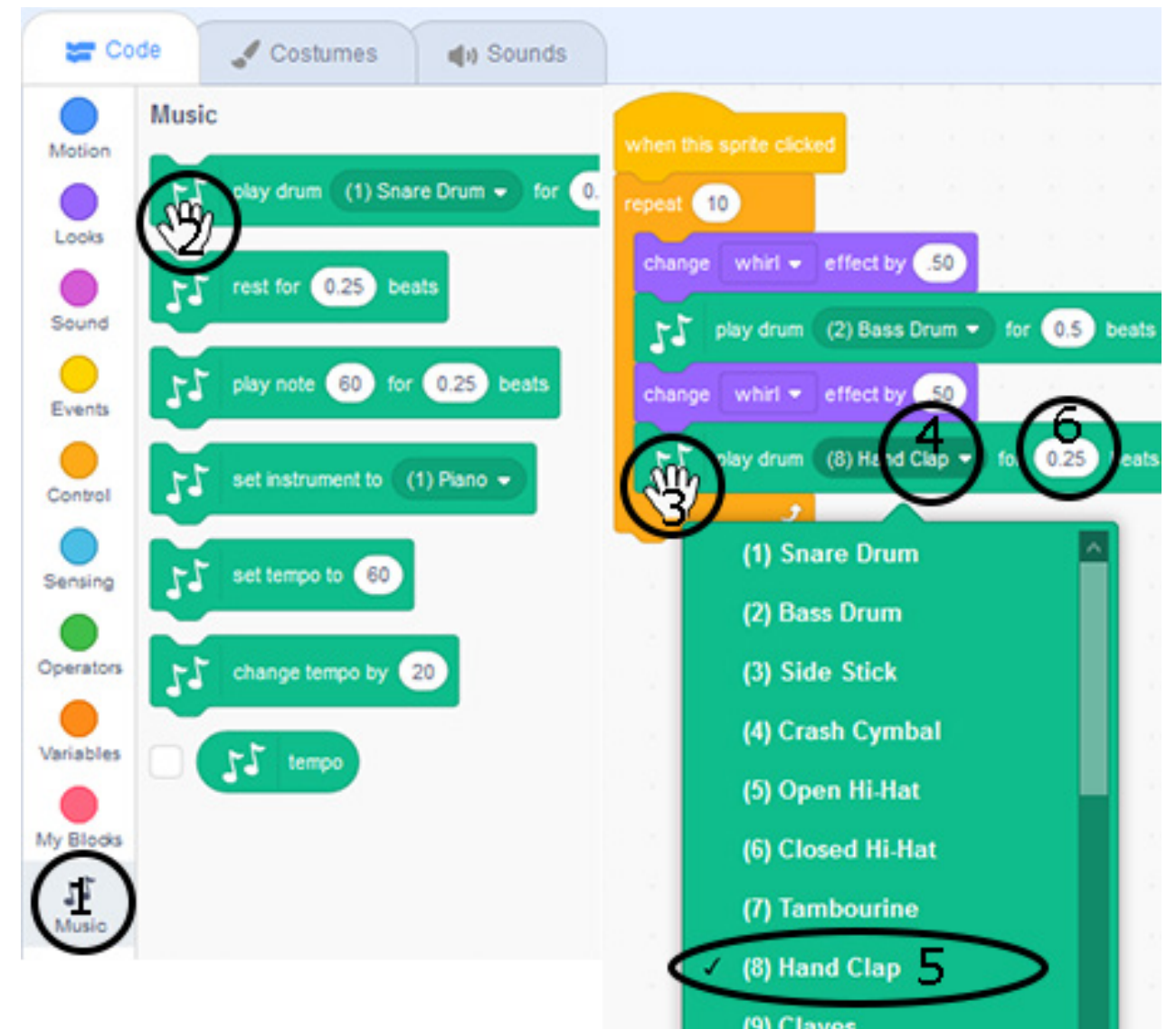
9 Tap on "Looks" Scratch Block category on the left, grab the "Change color effect by 25" Scratch Block and drag it into the "repeat 10" Scratch Block just below "play drum (2) Bass Drum for 0.5 beats", and leave it there. Then, tap on the drop-down menu by the "color" word to change it to "whirl", and tap on the number "25" to change it to ".50".
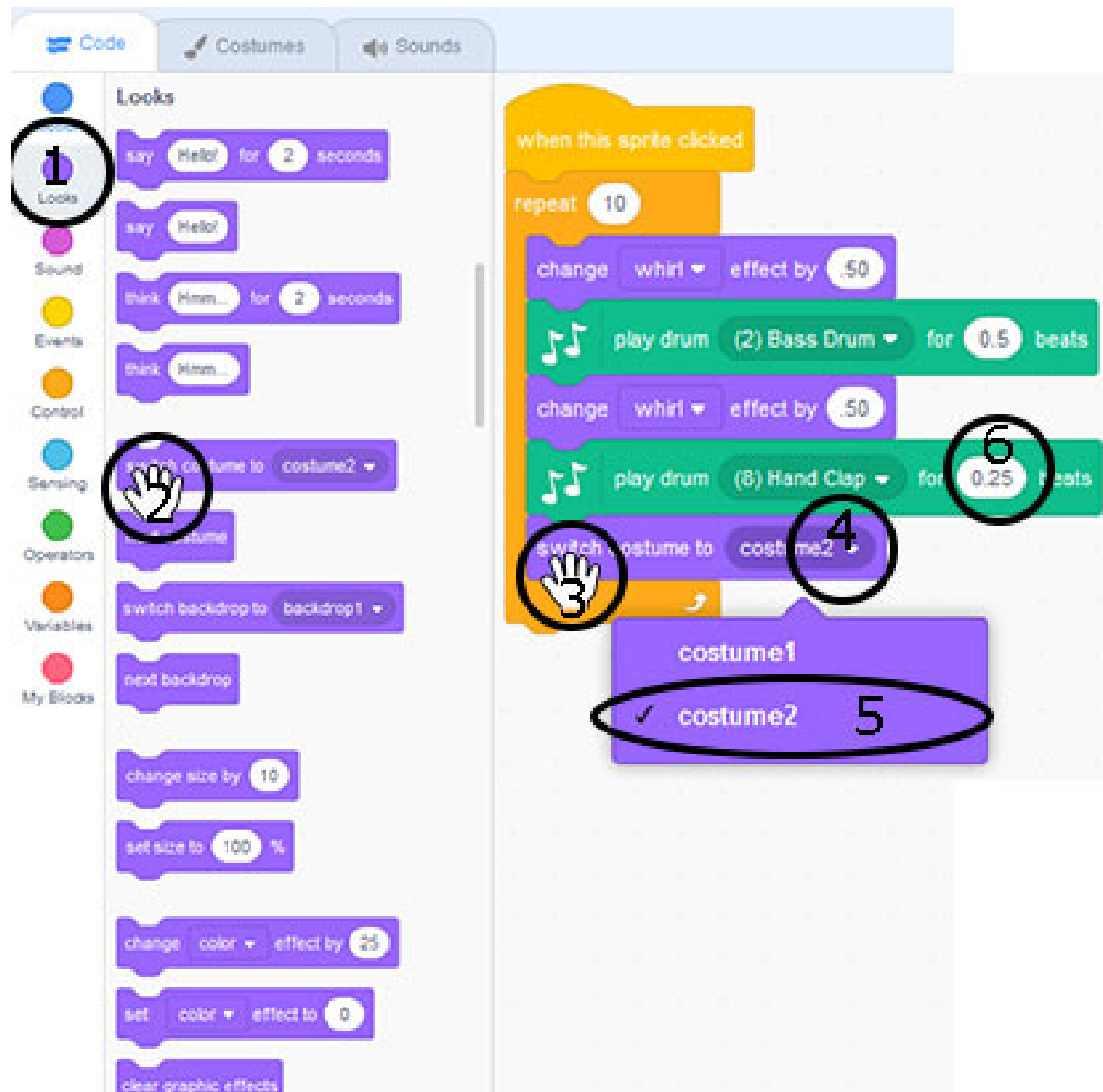

10 Click on the "Music" Scratch Block category, grab the "Play (1) Snare Drum for 0.25" block, drag it over to the Sprite area on the right side just below the "Change whirl effect by .50" Scratch Block, and leave it there. Then, tap on the "(1) Snare Drum" keyword to expand the drop-down menu and select the "(8) Hand Clap". After that, tap on the "0.25" number value to change it to 0.25.

11 Tap on "Looks" Scratch Block category on the left, grab the "Switch costume to costume 2" Scratch Block and drag it over the to the Sprite area on the right just below "play drum (8) Hand Clap for .25 beats", and leave it there. Then, tap on the "costume1" word to change it to "costume2".
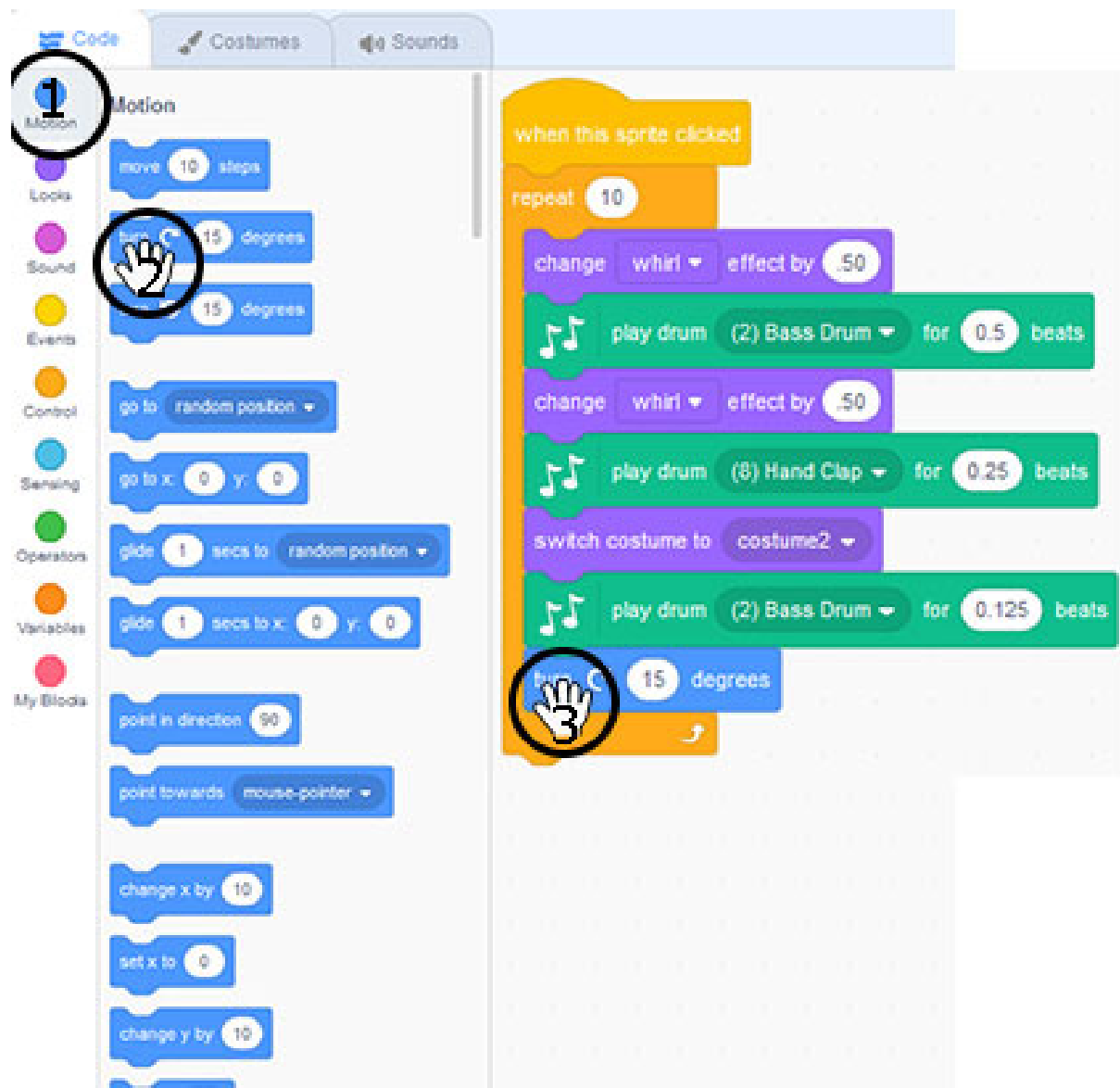

12 Click on the "Music" Scratch Block category, grab the "Play (1) Snare Drum for 0.25" block, drag it over to the Sprite area on the right side just below the "switch costume to costume 2" Scratch Block, and leave it there. Then, tap on the "(1) Snare Drum" keyword to expand the drop-down menu and select the "(2) Brass Drum". After that, tap on the "0.25" number value to change it to "0.125".
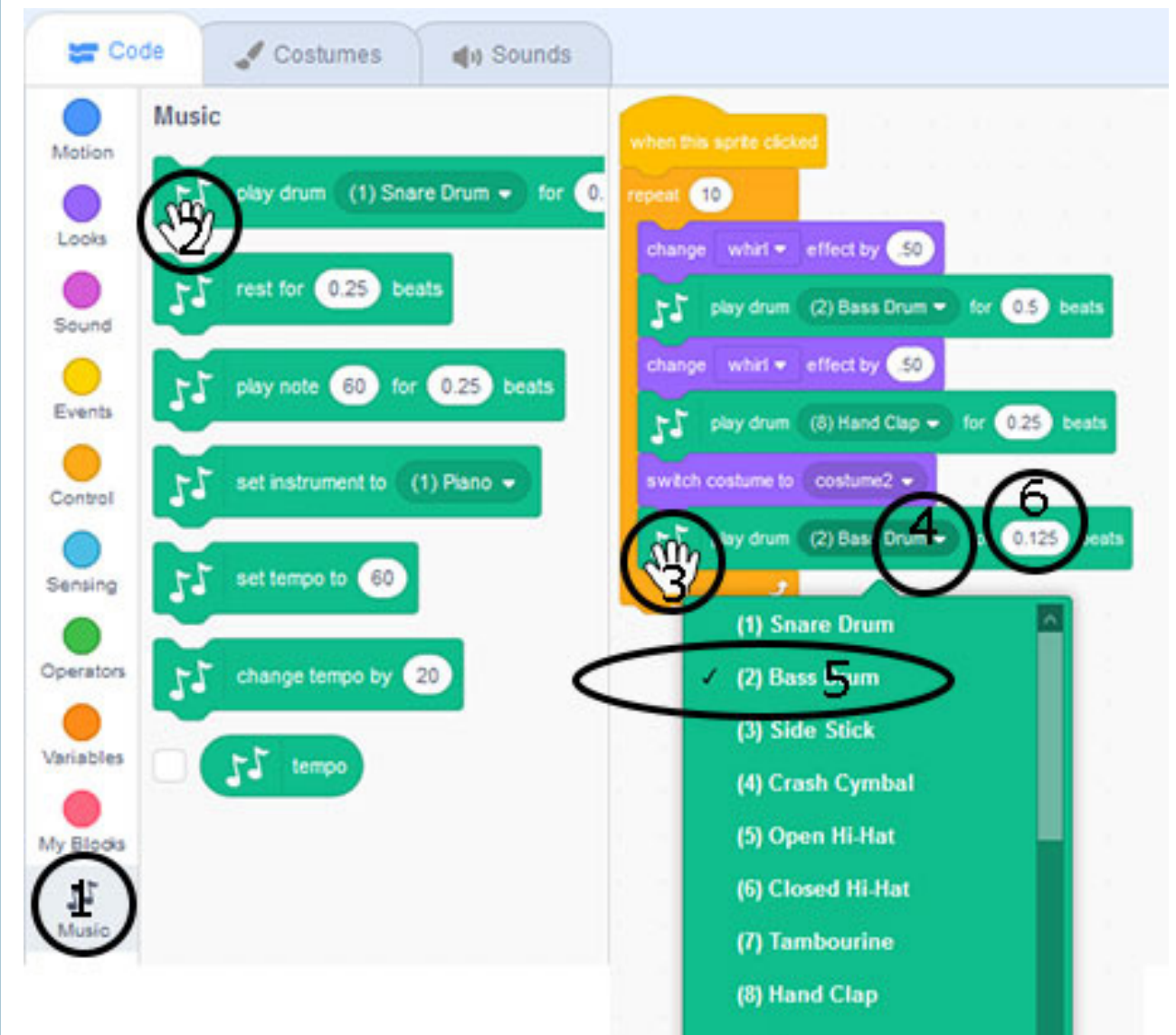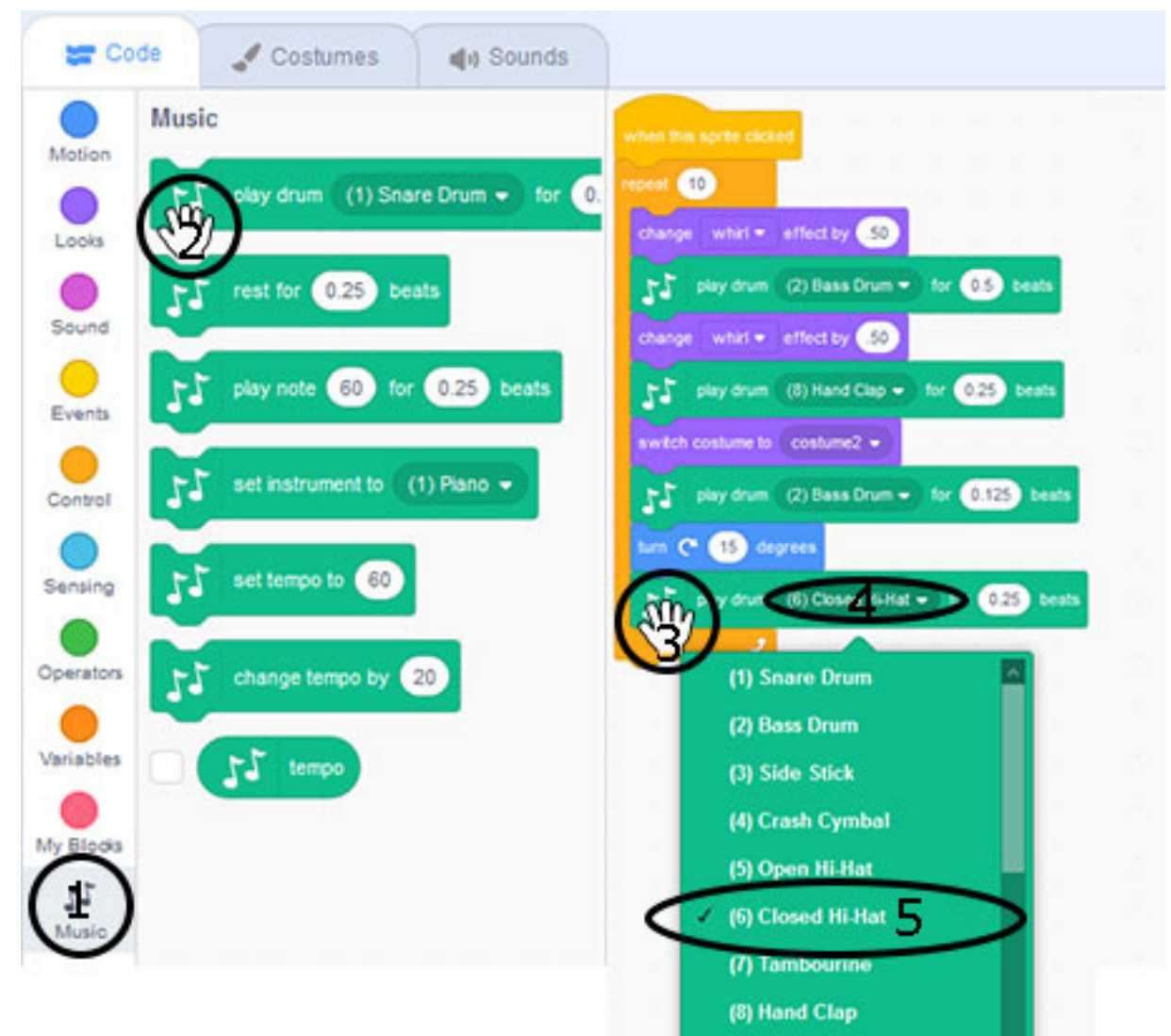
13 Click on the "Motion" Scratch Block category, grab the "turn (clockwise arrow) 15 degrees" block, drag it over to the Sprite area on the right side just below the "play drum (2) Bass Drum for 0.125 beats" Scratch Block, and leave it there.
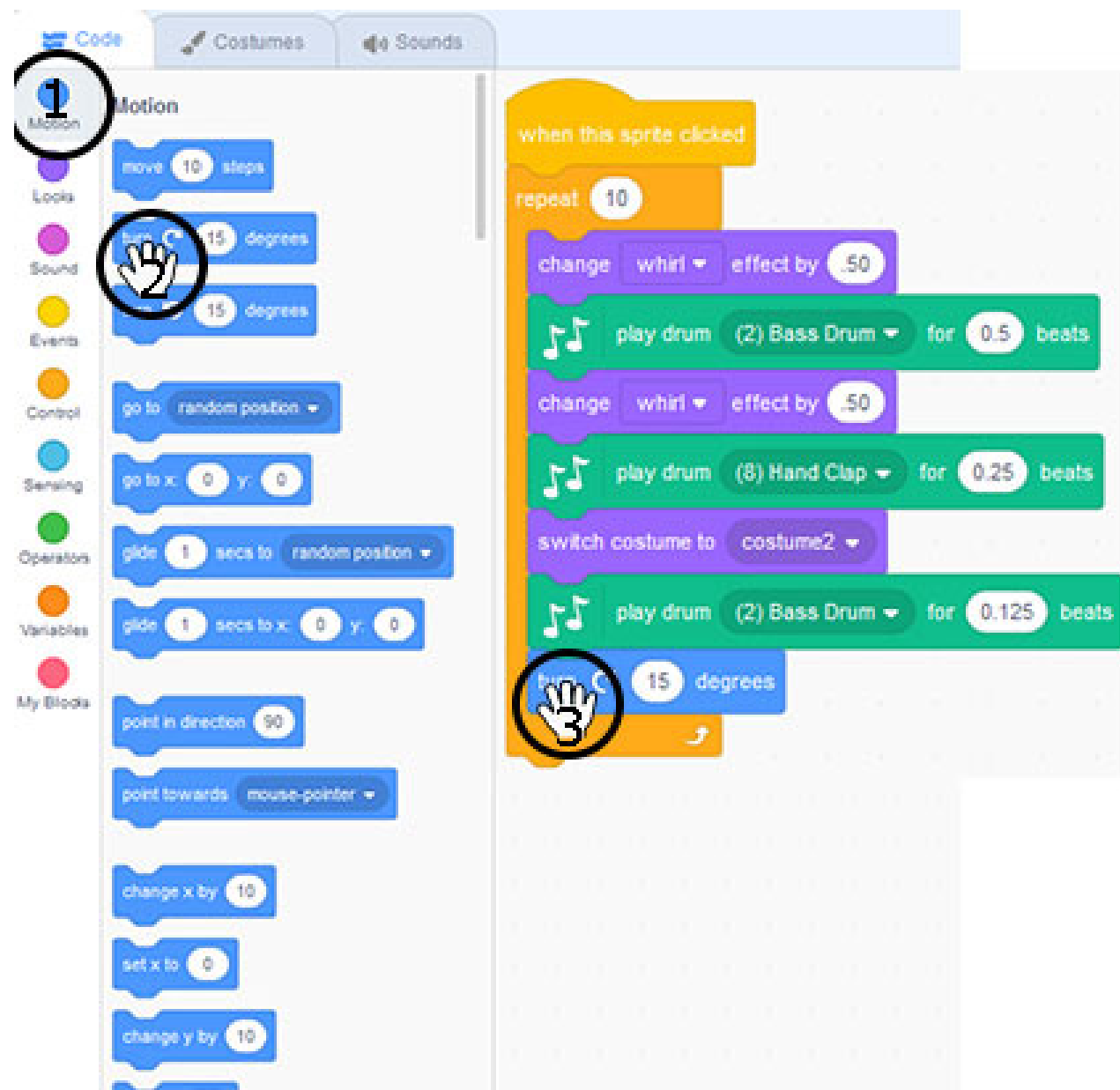

14 Click on the "Music" Scratch Block category, grab the "Play (1) Snare Drum for 0.25" block, drag it over to the Sprite area on the right side just below the "turn (clockwise arrow) 15 degrees" Scratch Block, and leave it there. Then, tap on the "(1) Snare Drum" keyword to expand the drop-down menu and select the "(6) Closed Hi-Hat".
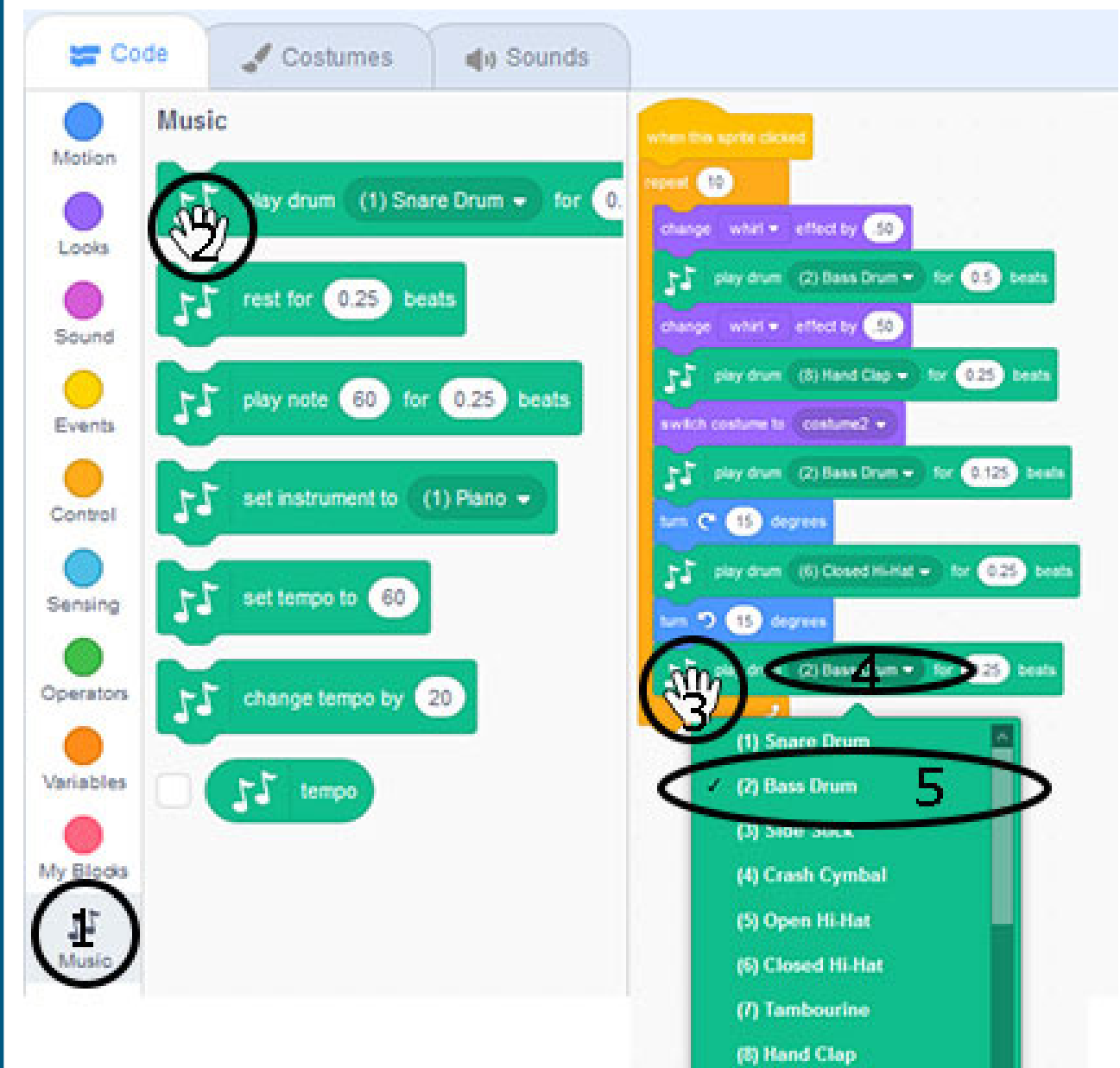
15 Click on the "Motion" Scratch Block category, grab the "turn (counter-clockwise arrow) 15 degrees" block, drag it over to the Sprite area on the right side just below the "(6) Closed Hi-Hat" Scratch Block, and leave it there.
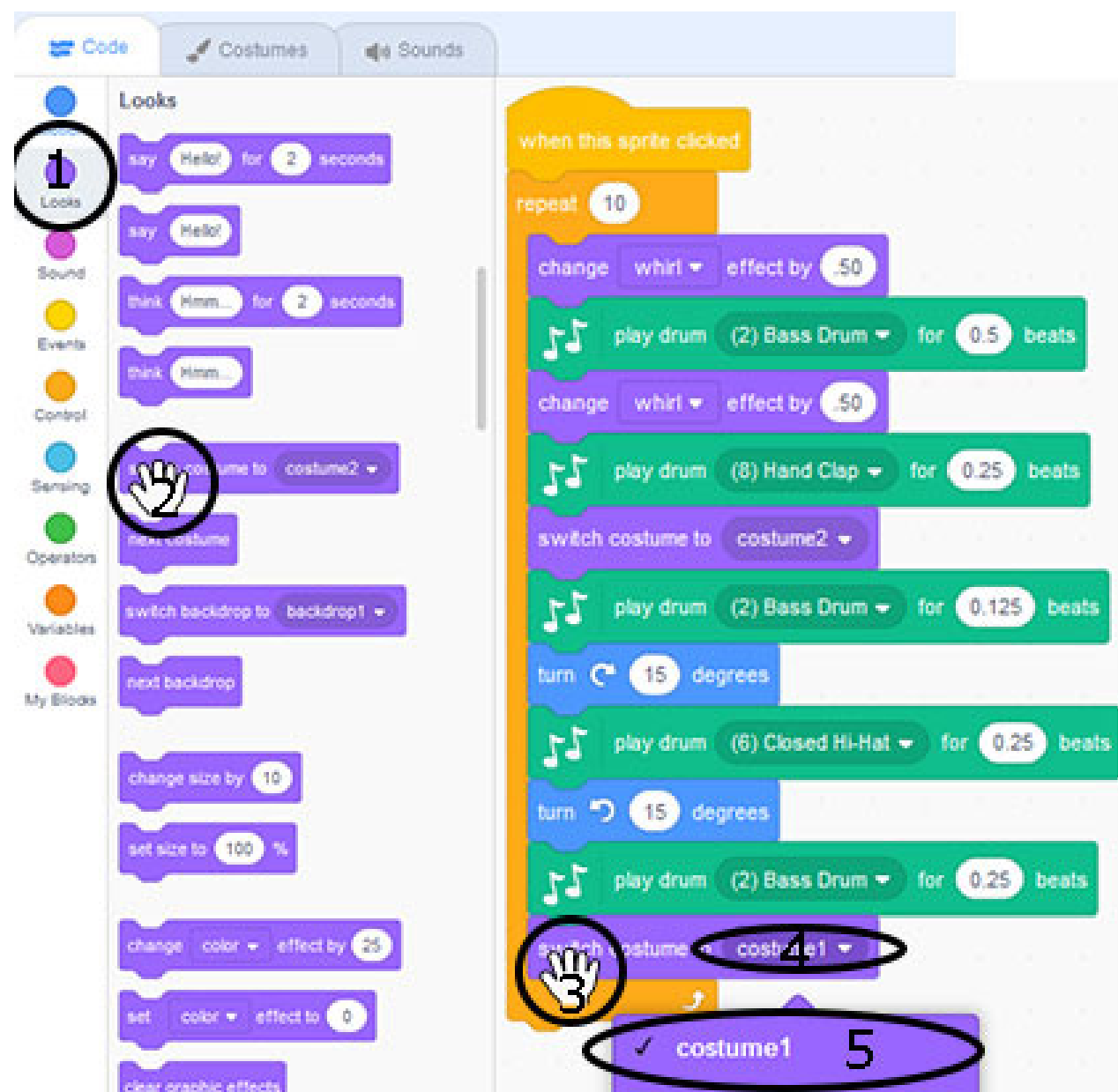

16 Click on the "Music" Scratch Block category, grab the "Play (1) Snare Drum for 0.25" block, drag it over to the Sprite area on the right side just below the "turn (counter-clockwise) 15 degrees" Scratch Block, and leave it there. Then, tap on the "(1) Snare Drum" keyword to expand the drop-down menu and select the "(2) Brass Drum".

17 Tap on "Looks" Scratch Block category on the left, grab the "Switch costume to costume 2" Scratch Block and drag it over the to the Sprite area on the right just below "play drum (2) Brass Drum for .25 beats", and leave it there. Then, tap on the "costume2" word to change it to "costume1".

18 Click on the "Music" Scratch Block category, grab the "Play (1) Snare Drum for 0.25" block, drag it over to the Sprite area on the right side just below the "switch costume to costume1" Scratch Block, and leave it there. Then, tap on the "(1) Snare Drum" keyword to expand the drop-down menu and select the "(8) Hand Clap". After that, tap on the "0.25" number value to change it to 0.50.