Chen Liu

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RESEARCH INTERESTS

My research interests include 3D vision and scene understanding. I am particularly interested in geometry reasoning using learning techniques.

EDUCATION

Washington University in St. Louis

Sep 2014 – Present

Ph.D. candidate in Computer Science

· Advisor: Yasutaka Furukawa

• GPA: 3.95/4.0

• Expected graduation: May 2019

University of Science and Technology of China

Sep 2010 - Jun 2014

B.S. in Information Science

GPA: 3.96/4.3Ranking: 3/131

PUBLICATIONS

Chen Liu*, Jiaye Wu*, Yasutaka Furukawa, "FloorNet: A Unified Framework for Floorplan Reconstruction from 3D Scans" in European Conference on Computer Vision (ECCV) 2018. (* indicates equal contribution)

Chen Liu, Jimei Yang, Duygu Ceylan, Ersin Yumer, Yasutaka Furukawa, "PlaneNet: Piece-wise Planar Reconstruction from a Single RGB Image" in Computer Vision and Pattern Recognition (CVPR) 2018 (**spotlight**).

Chen Liu, Jiajun Wu, Pushmeet Kohli, Yasutaka Furukawa, "Raster-to-Vector: Revisiting Floorplan Transformation" in International Conference on Computer Vision (ICCV) 2017.

Chen Liu, Jiajun Wu, Pushmeet Kohli, Yasutaka Furukawa, "Deep Multi-Modal Image Correspondence Learning" arXiv:1612.01225, 2016.

Chen Liu*, Hang Yan*, Pushmeet Kohli, Yasutaka Furukawa, "Multi-way Particle Swarm Fusion" arXiv:1612.01234, 2016. (* indicates equal contribution)

Chen Liu, Pushmeet Kohli, Yasutaka Furukawa, "Layered Scene Decomposition via the Occlusion-CRF" in Computer Vision and Pattern Recognition (CVPR) 2016 (**spotlight**).

EXPERIENCE

MagicLeap Research

May 2018 – Present

Research Intern

- Mentors: Vijay Badrinarayanan, Zhao Chen, Khushi Gupta
- Floorplan reconstruction from image sequence.
- Reconstruct CAD model directly from raw sensor data.

Adobe Research

May 2017 – Aug 2017

Research Intern

- Mentors: Jimei Yang, Duygu Ceylan, Ersin Yumer
- Perceive planar surfaces in a static image.
- Deploy CNN to estimate both plane parameters and masks.

Mar 2016 - Present

Washington University in St. Louis

Research Assistant

- · High-level structured indoor modeling.
- Floorplan reconstruction from various sources.
- Layered and surface-based representation of inddor scenes.

National Tsing Hua University

Sep 2013 – Nov 2013

Visiting Scholar

- Generate paper popup craft designs from 2D images automatically.
- Optimize the design via solving a Mixed Integer Programming problem.

University of Science and Technology of China

Mar 2013 - May 2014

Undergraduate Research Assistant

- Virtual garment try-on system.
- Explore human pose estimation for the purpose of changing garment virtually.

SKILLS Proficient: C/C++, Python, Lua, PyTorch, TensorFlow, Torch7, OpenCV

Experienced: Matlab, Java, Hadoop

REFERENCES Yasutaka Furukawa

Assistant Professor at Simon Fraser University furukawa@sfu.ca

Pushmeet Kohli

Research Scientist at DeepMind pushmeet@google.com

Jimei Yang

Research Scientist at Adobe Research jimyang@adobe.com