



OPTICS- AND RADAR-BASED OBSERVATIONS

F7003R

Pulse Modulation Techniques and Observations of the Atmosphere

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In this Assignment, **Problem 4 - Pulse modulation techniques and observations of the atmosphere**, different pulse coding techniques as Barker, Complementary, LFM and PRN coding, are assessed and compared to each other and to non-coded radar pulsed. In the second part of this assignment real atmospheric radar data using different coding techniques is studied.

1 Pulse coding techniques

By studying the auto correlation and ambiguity functions, one can compare different pulse coding techniques and determine the best suitable pulse coding technique for a given application.

1.a Normalized ambiguity diagram

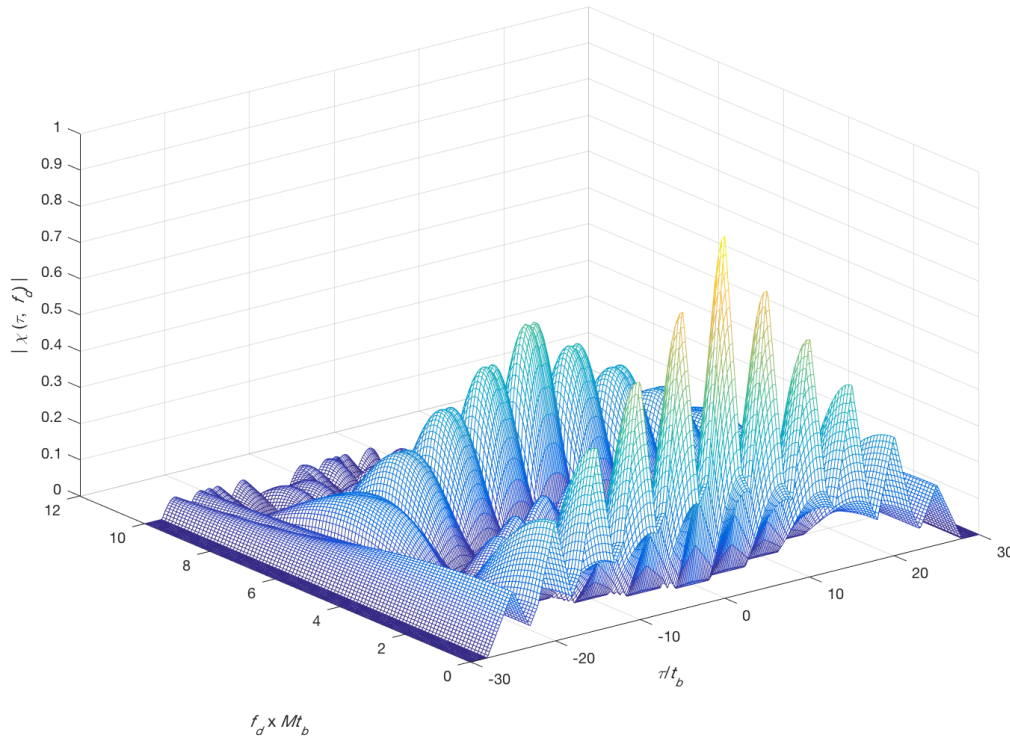


Figure 1: Normalized Ambiguity Diagram for a 6-pulse train

In the given assignment program the plotted diagram (e.g. 1) is normalized on all three axes. The axes are the ambiguity function in z-direction, Doppler in x-direction and Delay in y-direction. In the plot of Fig. 1, the negative Doppler positive delay part was shifted to positive Doppler negative delay, which is why the x-axis has no negative numbers. This can be done

because of the symmetry of the ambiguity function.

The doppler frequency is normalized to the Bandwidth, and the delay time to the pulse width [3].

If the axes would not be normalized, the x- and y-axis would be labelled with f_d and τ , respectively, with units of Hertz and seconds. Since the ambiguity function is normalized w.r.t. the delay and doppler frequency, the z-axis will

1.b Amplitude normalized auto-correlation function

The auto-correlation function is a function with the doppler frequency and delay or lag time as function, thus it is a 2D, respectively a 3D function. This function shows up as the amplitude (in z-axis) in fig. 1. Since the auto-correlation function is normalized to it's peak value, this 3D-representation is the amplitude normalized auto-correlation function.

1.c Radar system properties

1. Range resolution

Range resolution describes a specific area or spatial extent in which two distinct objects can be distinguished from each other. It is denoted as

$$\Delta R = \frac{\tau c}{2} \quad (1)$$

Objects that are separated by a distance larger than ΔR can be distinguished from each other, otherwise they are not. Range resolution can be improved by decreasing the SNR or the pulse width T_p , which means increasing the Bandwidth, denoted as $BW = \frac{1}{T_p}$. Increasing the Bandwidth can be done by modulating the signal in some form.

$$\Delta R = \frac{c}{2BW} \quad (2)$$

2. Frequency resolution

According to Curry, chap. 8.9 [1] doppler frequency resolution is about equal to the reciprocal of the pulse length.

$$f_r = \frac{1}{T_p} \quad (3)$$

Thus, the Doppler frequency resolution gets better, the greater the pulse length is, which is again coupled to reduction of range resolution.

3. Doppler tolerance

According to Richards et al.[3] Doppler tolerance describes the response of the waveform in the presence of an uncompensated Doppler. This means, doppler tolerance defines a

maximum for Doppler shift so that the matched filter can provide a high enough correlation peak compared to the noise.

4. Ambiguities

A range ambiguity can occur, when the interpulse period (IPP) is shorter than the round-trip travel time to the target. This would show up as a closer target in the next pulse period, where one could not distinguish anymore if it's a close or distant target.

Frequency ambiguities can occur, if the pulse is too short, thus making the read out frequency not properly distinguishable.

1.d Detectability

Detectability of a target can be increased by integrating multiple samples coherently. Here, the signal adds up in phase, but uncorrelated clutter and noise does not add up in phase, effectively leading to a higher Signal-to-Clutter and Signal-to-Noise ratio [3].

1.e Properties of the ambiguity function

The ambiguity function is a 2D function of time delay τ and Doppler frequency. In general, the ambiguity function shows, how the received signal is distorted by the matched filter, means how the matched filter responds to the received signal, when the Doppler shift is not compensated by the receiving system [3]. The three-dimensional representation of the ambiguity function is usually normalized to unit energy (e.g. to the peak of the received signal), to allow comparison. While there exist different notations of the ambiguity functions, a common one can be seen in formula 4.

$$\chi(\tau, f_d) = \int_{-\infty}^{\infty} s(t) * s(t - \tau) e^{j2\pi f_d t} dt \quad (4)$$

As already stated in chapter 1.c, the range resolution can be increased by increasing the Bandwidth, respectively decreasing the pulse width. Both these components happen to be in complementary coding, where the pulses are relatively short, and those pulses are phase coded which increases the Bandwidth. Fig. 3 and 2 show such a complementary phase coded pulse with a code length of 8.

Again, as stated in chapter 1.c, a high frequency resolution can be obtained by increasing the pulse width, at the expense of range resolution. This can be seen very good in a single long pulse, c.f. figures 4 and 5, or also in the Barker Coding with length 2, but to a less extent.

In figure 5 one can see very easily, that the yellow part, corresponding to a higher ambiguity magnitude (c.f. fig. 3), is broad on the x-axis, thus having a low range resolution, but is quite

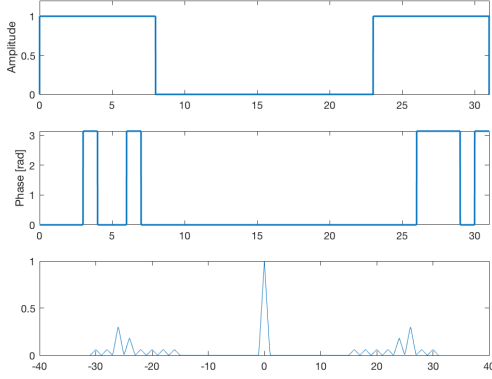


Figure 2: Complementary Coding

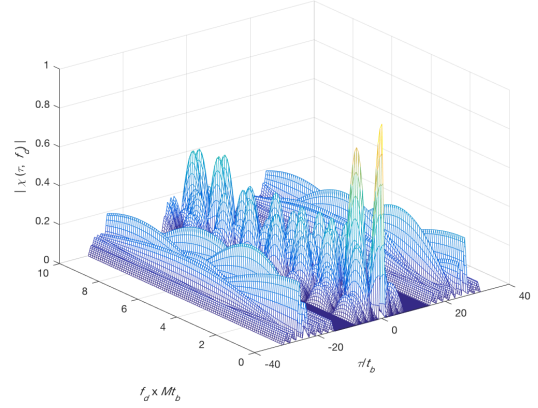


Figure 3: Ambiguity Surface

low on the y-axis, corresponding to a narrow dopplerfrequency, thus having a better frequency resolution.

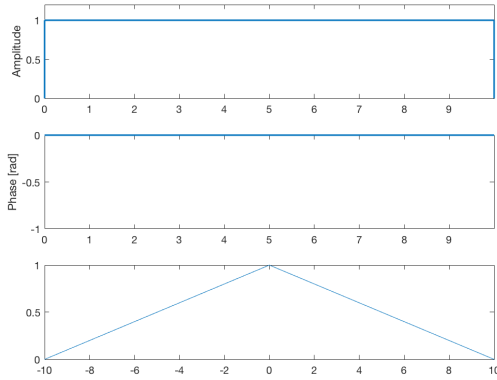


Figure 4: Long Pulse

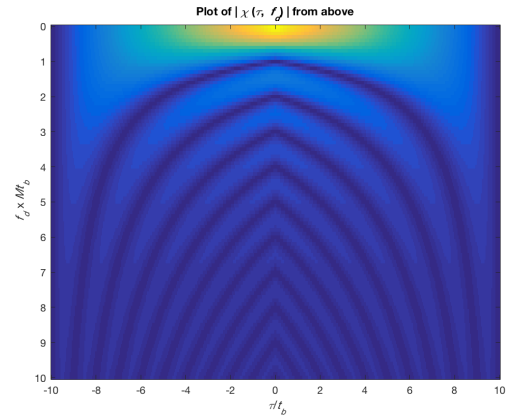


Figure 5: Top View Ambiguity

1.f Ambiguities in the diagram

Ambiguities can be very easily detected in the 3D-Plots of the ambiguity function. Introducing a threshold plane, for example at 0.7 in the normalized ambiguity representation in figure 6, one can see that this threshold plane would cut two lobes, the main lobe and one sidelobe. This results in two distinct Ellipses or Circles in the threshold plane. These two distinct circles are ambiguous, since the target doppler and range can not be determined properly.

If we set the threshold plane to e.g. 0.9, only one circle is cut out of the threshold plane, thus one has not two distinct ambiguities, but only an area. This area, which is also kind of

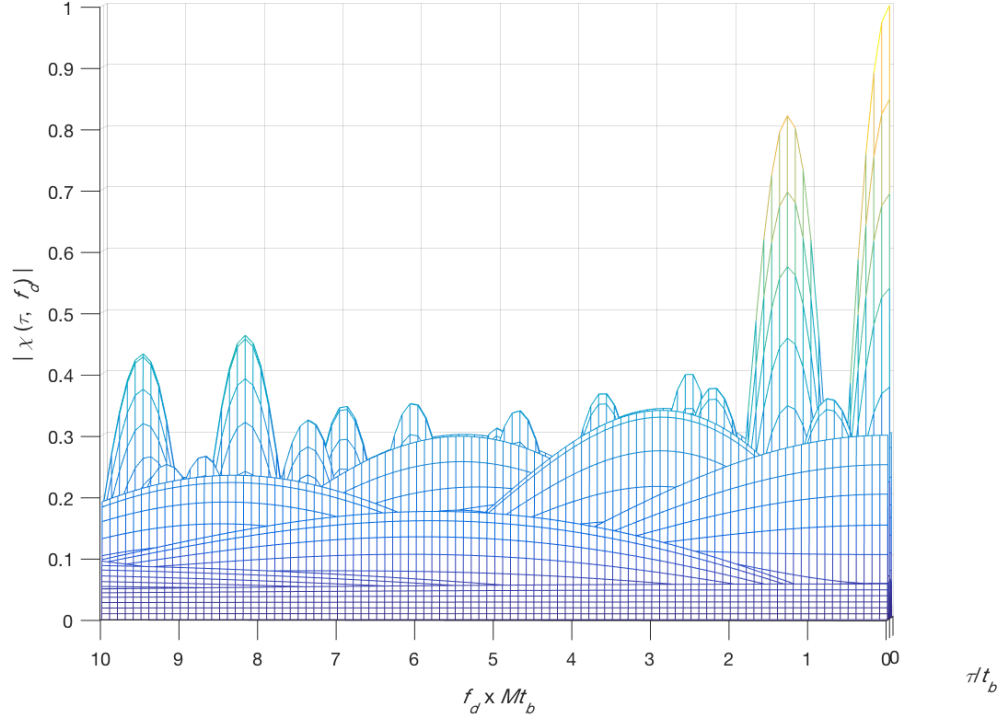


Figure 6: Complementary Coding with length 8, Sideview

ambiguous, is still better than two distinct areas, since one can narrow down the range and doppler frequency, which one can not do properly if one has two distinct areas.

1.g Pulse amplitude and pulse width of two radar systems

Figures 7 and 8 show a short pulse with 1 second and a long pulse with 10 seconds. One can easily see, that the short pulse has a very good range resolution, while sucking at doppler resolution. For the Long Pulse it is vice versa.

1.h Comparison of Barker coding and no coding

Figures 10 and 9 are showing a Barker Coded pulse with barker length 7 and the same pulse width and amplitude as a non-coded pulse (c.f. 10). The Barker Code introduces many more side lobes, but decreases the width of the main lobe, thus leading to a better range and doppler resolution.

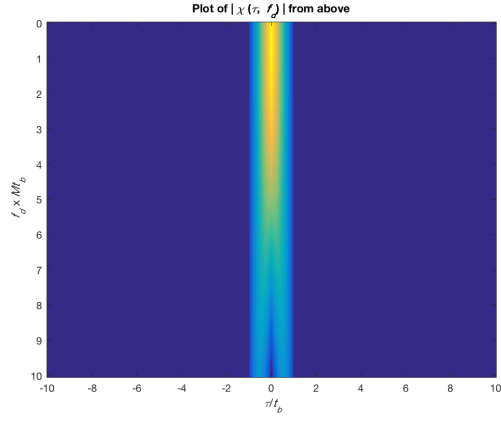


Figure 7: Short Pulse

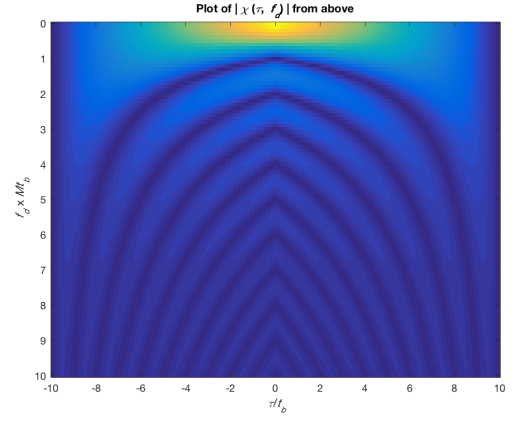


Figure 8: Long Pulse

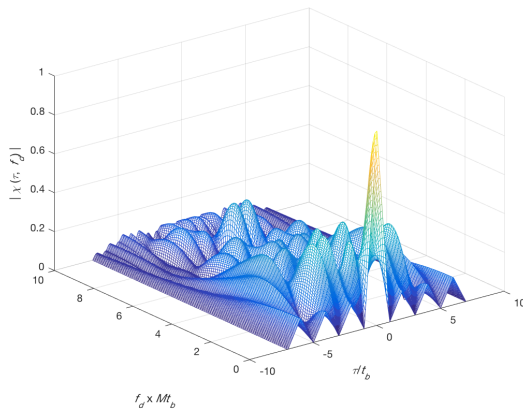


Figure 9: 7 Barker Code

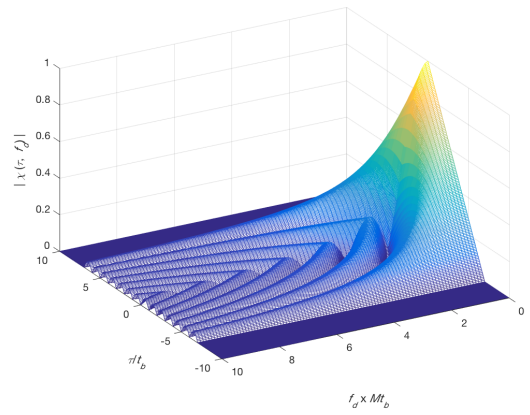


Figure 10: 7s Pulse

1.i Comparison of Barker and complementary coding

Taking into account, that the scaling of the complementary code is different (c.f. lecture notes [2]), one can see that the Barker-coded pulse has more side lobes near the main side lobe, compared to the complementary coding, which might make it harder to have a proper range resolution, e.g. the threshold for SNR has to be higher for the barker-coded pulse. The Complementary coded pulse introduces much more ambiguities, though, which might be not wanted in certain radar applications.

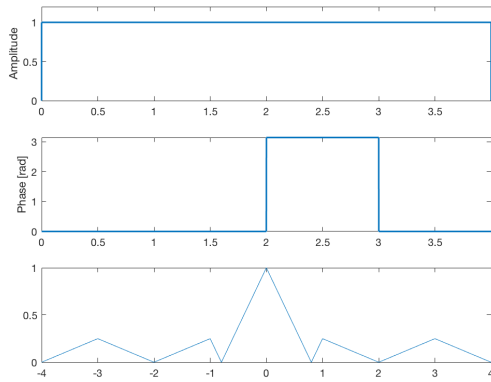


Figure 11: Barker 4 Properties

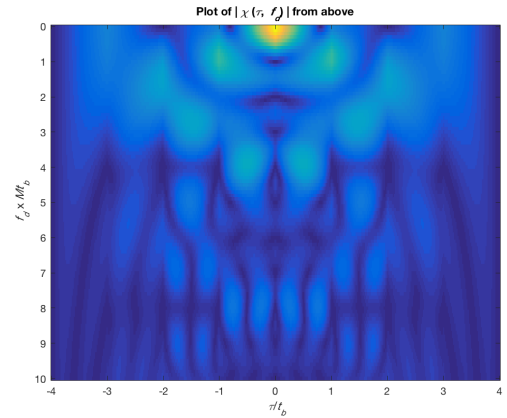


Figure 12: Barker 4 Ambiguity Top

1.j Comparison of PRN and no coding

Figures 15 to 18 show plots of the PRN pulse coding and a non-coded pulse of 10 seconds. Comparing the pulse width of 10s, one can see that the PRN coding has big advantages when it comes to both range and doppler resolution, even though more side lobes are introduced, similar as in the comparison of the Barker 7 and non coding.

1.k Comparison of LFM and no coding

Again, comparing only the pulse width of 10s, one can see that the LFM coded pulse is much narrower in x-direction, allowing a better range resolution than the non-coded pulse. The Doppler frequency resolution, however, is very similar, or a little bit worse than in the non-coded pulse, c.f. fig. 20 and 18.

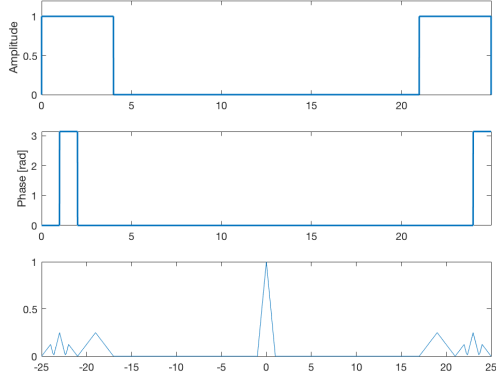


Figure 13: Complementary 4 properties

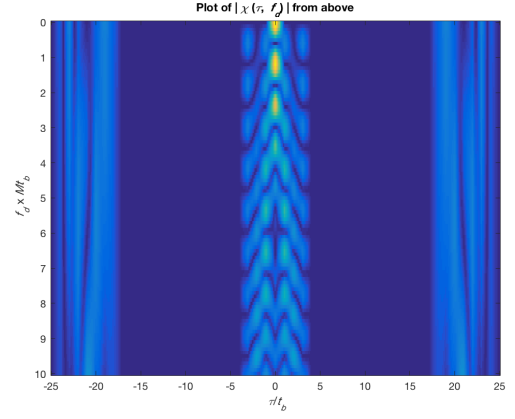


Figure 14: Complementary 4 Ambiguity Top

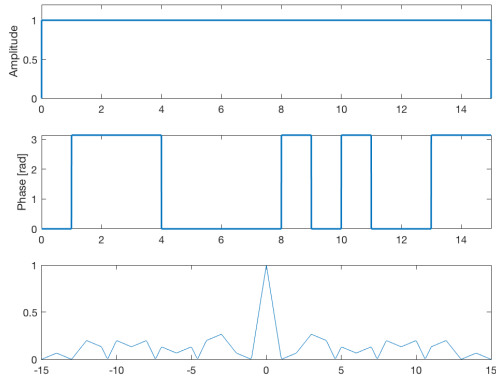


Figure 15: PRN Coding Properties

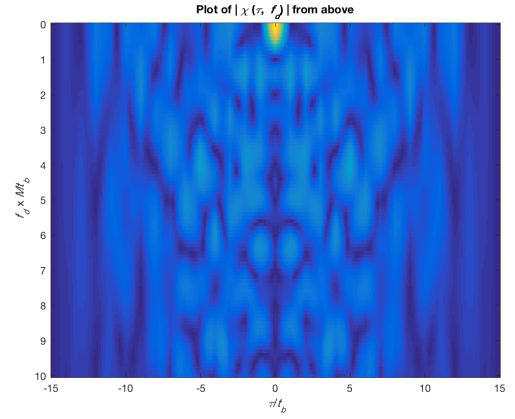


Figure 16: PRN Ambiguity Top

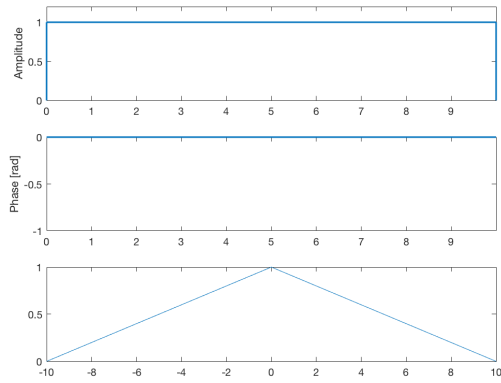


Figure 17: 10s pulse properties

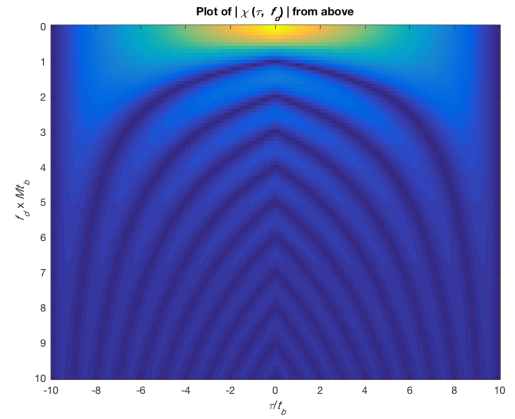


Figure 18: 10s pulse Ambiguity Top

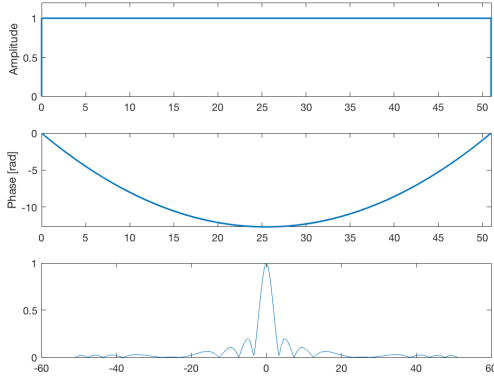


Figure 19: LFM Coding Properties

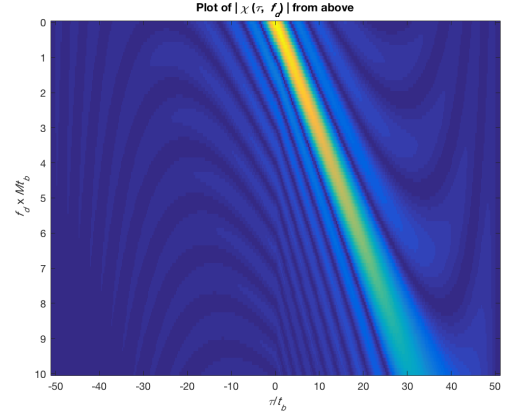


Figure 20: LFM Ambiguity Top

2 Reduction of effective height resolution

2.a Signal-to-noise ratio as function of time

Using the provided datasets, captured on 28th February 2006, the Signal-to-Noise ratio is plotted against altitude and local time. The associated MATLAB-Code can be found in Appendix A.1. The Code used is similar to the one used in *Problem 2 - General Radar Theory* to plot SNR against altitude and time.

Each dataset for the three tests contains radar data with different coding techniques; test 3 has Barker coding, test 4 complementary coding and test 5 has uncoded data.

2.b Scientific usability of obtained data plots

As one can easily see in Fig. 21, test 4, the complementary coding has the highest mean SNR compared to the other two tests (the colorbar was calculated taking into account all given data, to provide a comparable representation of heatmap colors). Thus it seems that this dataset can give the most detailed view of the atmosphere. This can be seen best in the upper part of the atmosphere, where the complementary coding test gives structure in the atmosphere at around 13km, whereas this region has a very low SNR when using Barker code. Using uncoded pulses this region is not even faintly visible.

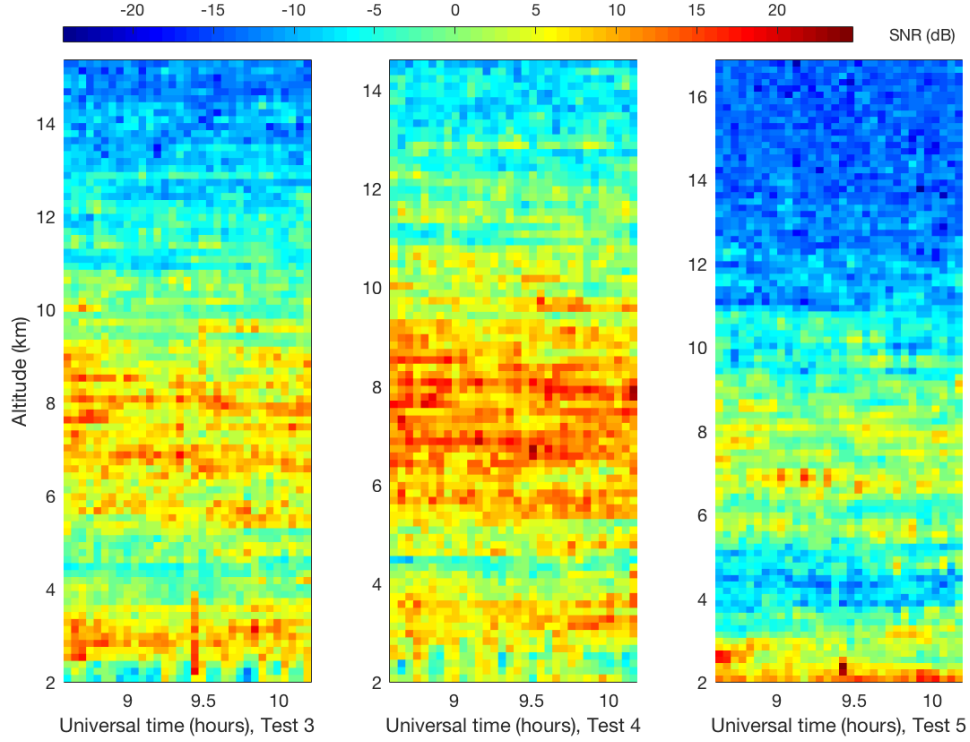


Figure 21: SNR against altitude and time for each dataset

2.c Dynamical state of the atmosphere

Comparing the test 4 data from Fig. 21 and the wind data in Fig. 22, one can see that the high SNR corresponds with relatively high wind speeds in the particular region, whereas the zonal wind is a bit weaker than the meridional wind. The observed vertical wind speeds are very high compared to the zonal and meridional winds, and are directed downward

An interesting feature of these wind speeds is the little break at around 11km altitude, where either no data is available. But surprisingly this corresponds very well to the observed low SNR. This might be, that this particular region is very quiet concerning wind speeds.

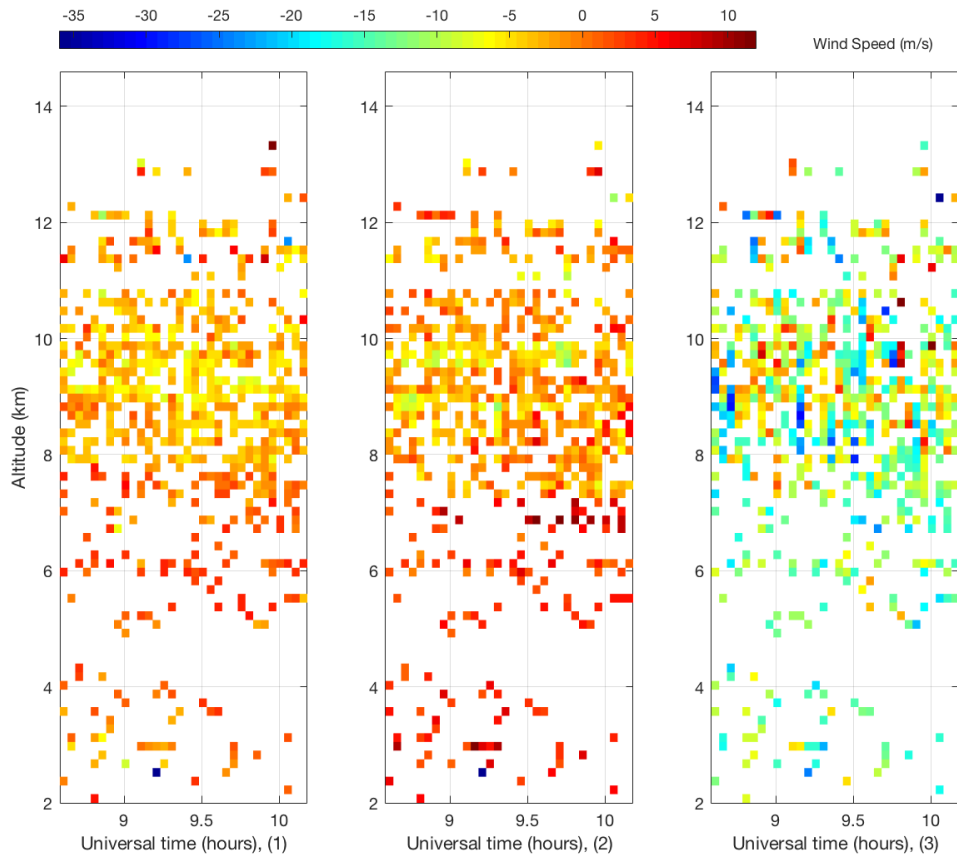


Figure 22: Wind data for Test 4; (1) zonal, (2) meridional, (3) vertical

A Appendix

A.1 MATLAB-Code Task 2

Listing 1: Matlabcode for plotting SNR vs. altitude

```

1  close all;clear all;clc;
2  %% Load Data
3  data{1} = load('ESRAD_data_codes/TXT_20060228_test3.txt');
4  data{2} = load('ESRAD_data_codes/TXT_20060228_test4.txt');
5  data{3} = load('ESRAD_data_codes/TXT_20060228_test5.txt');
6
7  % data files with format
8  % UT – Altitude – Signal amplitude – SNR – zonal – meridional –
   vertical
9  % Dataset 1 90, Dataset 2 85, Dataset 3 100
10 intervall = [90,85,100];
11 windDirections = 3;      % number of windDirections
12 windDataTest = 2;       % which test data is used
13
14 %% Parse Test Data & Plot
15 parsedData = cell(1,6); % first three SNR data; rest wind data for
   test 4
16 cMax = 0;
17 cMin = 0;
18 for n = 1 : length(data)
19     cMin = min([data{n}(:,4);cMin])
20     cMax = max([data{n}(:,4);cMax])
21 end
22
23 for n = 1:length(data)
24     intervallQuantity = cellfun('length',data(1,n))/intervall(n);
25     parsedData{1,n} = zeros(1,intervallQuantity);
26
27     for k = 1:intervall(n)
28         parsedData{1,n}(k,:) = (data{1,n}(k:intervall(n):cellfun('
           length',data(1,n)),4))';
29     end
30
31     subplot(1,3,n);
32     pcolor(data{n}(1:(intervall(n)):(cellfun('length',data(1,n))),1)
       ,data{n}(1:intervall(n),2),parsedData{1,n})
33     caxis([cMin,cMax]);

```

```

34     colormap jet;
35     shading flat;
36     grid on;
37     xlabel(sprintf('Universal time (hours), Test %d',n+2));
38
39 end
40
41 p = get(subplot(131), 'Position');
42 xlabel(colorbar('southoutside', 'Position', [p(1) 0.95 0.68 0.02]), '
    SNR (dB)', 'Position', [29 -0.2 0])
43 set(get(subplot(131), 'YLabel'), 'String', 'Altitude (km)');
44
45 %% Parse Wind data for test4
46 f = 3; % data already in parsedDate
47 len = cellfun('length', data(1, windDataTest));
48 w = windDataTest;
49
50 figure;
51 for n = 1:windDirections
52     intervallQuantity = len / intervall(w);
53     parsedData{1,n+f} = zeros(1, intervallQuantity);
54
55     for k = 1:intervall(w)
56         parsedData{1,n+f}(k,:) = (data{1,w}(k:intervall(w):len, n+4))
57         ';
58
59     end
60
61     subplot(1,3,n);
62     pcolor(data{w}(1:(intervall(w)):(len), 1), data{w}(1:intervall(w)
63         , 2), parsedData{1,n+f})
64     colormap jet;
65     shading flat;
66     grid on;
67     xlabel(sprintf('Universal time (hours), (%d)', n));
68 end
69
70 p = get(subplot(131), 'Position');
71 xlabel(colorbar('southoutside', 'Position', [p(1) 0.95 0.6 0.02]), '
    Wind Speed (m/s)', 'Position', [20 -0.2 0])
72 set(get(subplot(131), 'YLabel'), 'String', 'Altitude (km)');

```

References

- [1] G. Richard Curry. *Radar System Performance Modeling, Second Edition*. Artech House, 2004.
- [2] Anita Enmark. Signal processing for radar - lecture 4. University Lecture, 2016.
- [3] M. A. Richards. *Principles of modern radar*. SciTech Publishing, Raleigh, NC, 2010.