Turlenko Artem

30.04.1986

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Skills:

- JavaScript basic, studying at now
- Visual Studio Code / PHP Storm
- Creation of Icons, logos, illustrations, animation
- SVG creation / pre-animation process
- Figma, Adobe: Photoshop, Illustrator, Animate, After Effects, inDesign
- Strong experience in UI/UX
- Understanding OOP paradigms
- HTML5 / CSS3 (basic)
- Managing skills
- Good communication skills
- Intermediate English

Portfolio:

GitHub

Work Experience:

Jun 2019 – PT, Lead Designer at [Zano Coin](#)

By the end of 2018 I've gained an agreement with HYLE team on developing a new project, main goal was creation of a new product in cryptocurrency market named [Zano](#). For now that's my main activity. All tasks of product design I've done considering communication to Co-founders & Project manager, managed small team of developers (coders and designers), and achieved more experience of team leading. The recent results: [Zano.org](#) (wallet app for macOS, Windows OS; Blockchain; Coinswap).

During this time, I was working in a [Boolberry](#) (BBR) cryptocurrency, main goals was rebranding product, app redesign, coin swaps etc. Addition task of customers was creation cryptocurrency wallet application named [CoinChart](#).

Jan 2012 – Jun 2019, Freelance, UI\UX Designer

I've been working on various software and web projects to mine clients. My main tasks was creation of Program Interfaces, Landing Pages, Websites, new products, logos, icons, illustrations, banners, Apps design for iOS, Android, macOS, Windows OS, browsers etc. Worked in Swiss healthcare companies ([AsterOffice](#), Clinique Corela, Acta Medical), collaborated with various developer studios: [Spritecs](#), Plumbytes, HYLE, наМарс, WebСтрой, et al. Understanding of logic and processes of building sites and applications, my experience as a graphic designer helps me to make user friendly projects.

Jun 2010 – Jan 2012, Administration System, Project Manager at SKB Ukrelectromash

Worked as Team Lead with DevOps engineers, main goal was support producing of Windchill product (based on Java) to Design Engineers. Worked also as Project Manager of Optimization of the workflow development of electric engines in production.

Education:

O.M. Beketov National University of Urban Economy in Kharkiv Master's degree, Program and Project Manager (2008).

Expectations from job:

I've chosen the future priority. I want to become well qualified JavaScript developer, and in my opinion the only way how can I reach this goal is a work with a team of professionals on a perspective projects. I know that in DevPro working the strongest JavaScript developers in Ukraine and want to become a part of it.

About me:

I'm hard-working, easily trained, easy to communicate person. I adore family holidays, traveling and resting with friends as well. My hobby: reading, learning how to play by guitar.