# Working with Remote Data in the Application



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#### Overview



Accessing remote data

Using HttpClient from shared code



## Accessing Remote Data





#### **Data**

- Local
- Remote

Remote via service

**Security considerations** 

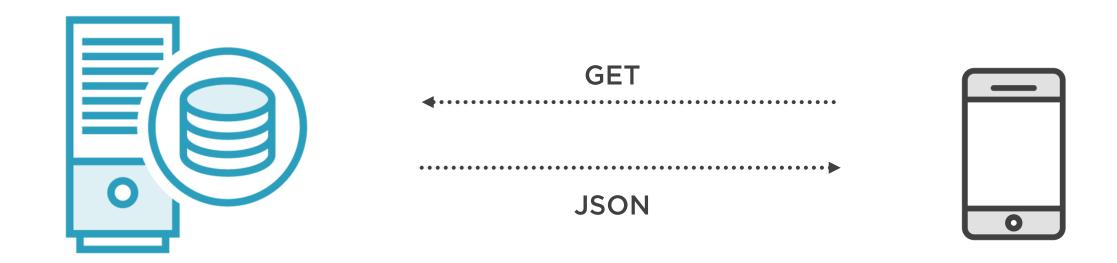


#### Accessing Remote Data

**ASMX** WCF **Azure Mobile Apps Service REST** 



# Working with REST Services





#### HTTP Verbs

GET **POST** PUT DELETE



# HTTP Endpoints

Verb	Endpoint
GET	/api/pies
GET	/api/pies/{id}
POST	/api/pies
PUT	/api/pies
DELETE	/api/pies/{id}



#### Demo

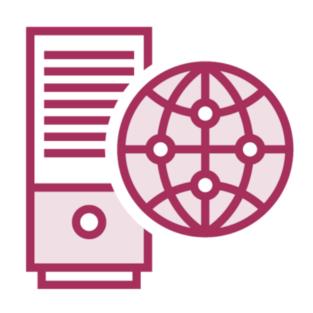


Looking at the REST API



### Using HttpClient from Shared Code





#### **HttpClient**

- System.Net.HttpClient
- Async
- Receive JSON in HttpResponseMessage
- Used from shared code



```
HttpClient httpClient = new HttpClient();
httpClient.DefaultRequestHeaders.Accept.Add(new
MediaTypeWithQualityHeaderValue("application/json"));
```

HttpClient creation



#### await

httpClient.GetAsync("http://www.bethanyspieshop.com/api/pies");

Retrieving Data



#### Retrieving Data

```
if (!responseMessage.IsSuccessStatusCode) return null;

var jsonResult = await
responseMessage.Content.ReadAsStringAsync().ConfigureAwait(false);

var pies =
JsonConvert.DeserializeObject<IEnumerable<Pie>>>(jsonResult);
```



```
await
client.PostAsync("http://www.bethanyspieshop.com/api.pies",
content);
```

Adding Data



#### Demo



Working with server-side data

Adding support for HttpClient



#### Summary



Xamarin has rich support for accessing services

REST in combination with HttpClient is preferred way





**Up next:**Working with native device features

